# MELCOME

# **Group Members**

- M.Tayyab
- Hassan Dar
- Saddam Butt
- Bilal Khan

# **TOPICS**

- Arrays
- Declaring and Allocating Array
- Types of Array
- Array Methods
- Array Attributes

# Arrays

- Array inherits from Object.
- Indexes are converted to strings and used as names for retrieving values.
- Very efficient for sparse arrays.
- Not very efficient in most other cases.
- One advantage: No need to provide a length or type when creating an array.

#### **Declaring and Allocating Arrays**

- JavaScript arrays are Array objects.
- Creating new objects using the new operator is known as creating an instance or instantiating an object
- Operator new is known as the dynamic memory allocation operator

# **Declare + Initialize Arrays**

```
var array_name = ["a", "b", "c"];
Using the JavaScript Keyword new
```

```
//Declaration
var sadi = new Array();
//initialization
var sadi = new Array("Butt", "Dar", "Loan");
var chiler = new Array("Umair", "Ateeb", "Bilal Khan");
```

# **Types of Array**

- Associative Array
- Index Array

# Associative Array

(keys and values)

```
var person = [];
person [" firstName"] = "Hassan";
person [" lastName"] = "Dar";

OR

<script type="text/javascript">
    var ary = {First_name:"Hassan", Last_Name:"Dar"};

document.write(ary["First_name"]);
```

Hassan

</script>

# **Indexing Array**

Array elements are accessed using their index number:

```
var ary = ["A", "B", "C", "D", "E", "F"];
document.write(ary[4]);  //output : E
```

```
<script type="text/javascript">
    var ary = ["A","B","C","D","E"];
    document.write(ary[2]);
</script>
```



# USING LOOP

```
<script type="text/javascript">
    var ary = ["A","B","C","D","E"];
    for(var i=0; i<ary.length;i++)
        document.write("<br />"+ary[i]);
</script>
<script type="text/javascript"></script"></script"></script</pre>
```

```
<script type="text/javascript">
    var ary = ["A","B","C","D","E"];
    for(i in ary)
    document.write("<br />"+ary[i]);
</script>
```

В  $\mathbb{C}$ 

# **Array Methods**

- Concat
- Join
- Push
- Pop
- UnShift
- Shift
- Sort
- Slice
- Splice

#### CONCAT

```
<script type="text/javascript">

var ary1 = new Array("Sadi");

var ary2 = new Array("Butt");

var ary3 = ary1.concat(ary2);

document.write(ary3);

</script>
```

Sadi, Butt

## <u>Join</u>

The **join()** method also joins all array elements into a string.

It behaves just like toString(), but you can specify the separator:

```
<script type="text/javascript">
    var ary = ["A", "B", "C", "D"];
    document.write(ary.join("*"));
</script>
```

A\*B\*C\*D

# <u>PUSH</u>

The push() method adds a new element to an array (at the end):

Sadi Butt, Bilal Khan, Hassan Dar, M. tayyab, Juni

### **POP**

# The pop() method removes the last element from an array:

Sadi Butt, Bilal Khan, Hassan Dar

#### UNSHIFT

Juni, Sadi Butt, Bilal Khan, Hassan Dar, M. tayyab

#### SHIFT

# Bilal Khan, Hassan Dar, M. tayyab

#### SORT

```
<script type="text/javascript">

    var ary = new Array("D","B","A","C","E");
    ary.sort();
    document.write(ary);
</script>
```

A,B,C,D,E

#### REVERSE

```
<script type="text/javascript">

var ary = new Array("D","B","A","C","E");
    ary.sort();
    document.write(ary);
    ary.reverse();
    document.write(ary);
</script>
```

A,B,C,D,E

E,C,A,B,D

#### SLICE...

```
<script type="text/javascript">

   var ary = new Array("A", "B", "C", "D", "E");
   document.write(ary.slice(2));
</script>
```

C,D,E

#### SLICE

```
<script type="text/javascript">

    var ary = new Array("A", "B", "C", "D", "E");
    document.write(ary.slice(2,4));
</script>
```

C,D

#### **SPLICE**

The **splice()** method can be used to add new items to an array and also Remove items from Array:

#### **Add Values**

```
<script type="text/javascript">
    var ary = ["A","B","C","D","E"];
    ary.splice(2,0,"S","H");
    document.write(ary);
</script>
```

A,B,S,H,C,D,E

### Remove Values

```
<script type="text/javascript">
    var ary = ["A","B","C","D","E"];
    ary.splice(2,2);
    document.write(ary);
</script>
```

A,B,E

### ADD & REMOVE

```
<script type="text/javascript">
    var ary = ["A","B","C","D","E"];
    ary.splice(2,2,"S","H");
    document.write(ary);
</script>
```

A,B,S,H,E

# **Array Attributes**

- length
- indexOf
- typeOf

- Changing Elements
- Deleting Elements

#### LENGTH....

 The length property provides an easy way to append new elements to an array without using the push() method.

```
<script type="text/javascript">
    var ary = ["Hassan","Dar","Saddam"];
    ary[ary.length]="Butt";
    document.write(ary);
</script>
```

Hassan, Dar, Saddam, Butt

#### LENGTH

```
<script type="text/javascript">
    var ary = ["A","B","C","D","E","F","G","H"];
    document.write(ary.length);
</script>
```

#### INDEXOF

```
<script type="text/javascript">
    var ary = ["A","B","C","D","E"];
    document.write(ary.indexOf("D"));
</script>
```

# **Typeof**

A common question is: How do I know if a variable is an array? The problem is that the JavaScript operator **typeof** returns "object":

```
<script type="text/javascript">
    var ary = ["A", "B", "C", "D"];
    document.write(typeof ary);
</script>
```

object

# **Changing Elements**

```
<script type="text/javascript">
    var ary = ["A", "B", "C", "D"];
    ary[0] = "H";
    document.write(ary);
</script>
```

H,B,C,D

# **Deleting Elements**

delete array[number]

 Removes the element, but leaves a hole in the numbering.

array.splice(number, 1)

 Removes the element and renumbers all the following elements.

## **Deleting Elements**

```
Ary = ['a', 'b', 'c', 'd', 'e'];
 delete Ary[1];
 ['a',undefined, 'c', 'd' ,'e']
<script type="text/javascript">
   var ary = new Array("A", "B", "C", "D", "E");
    delete ary[1];
    document.write(ary);
</script>
```

A,C,D,E

# MATCHING