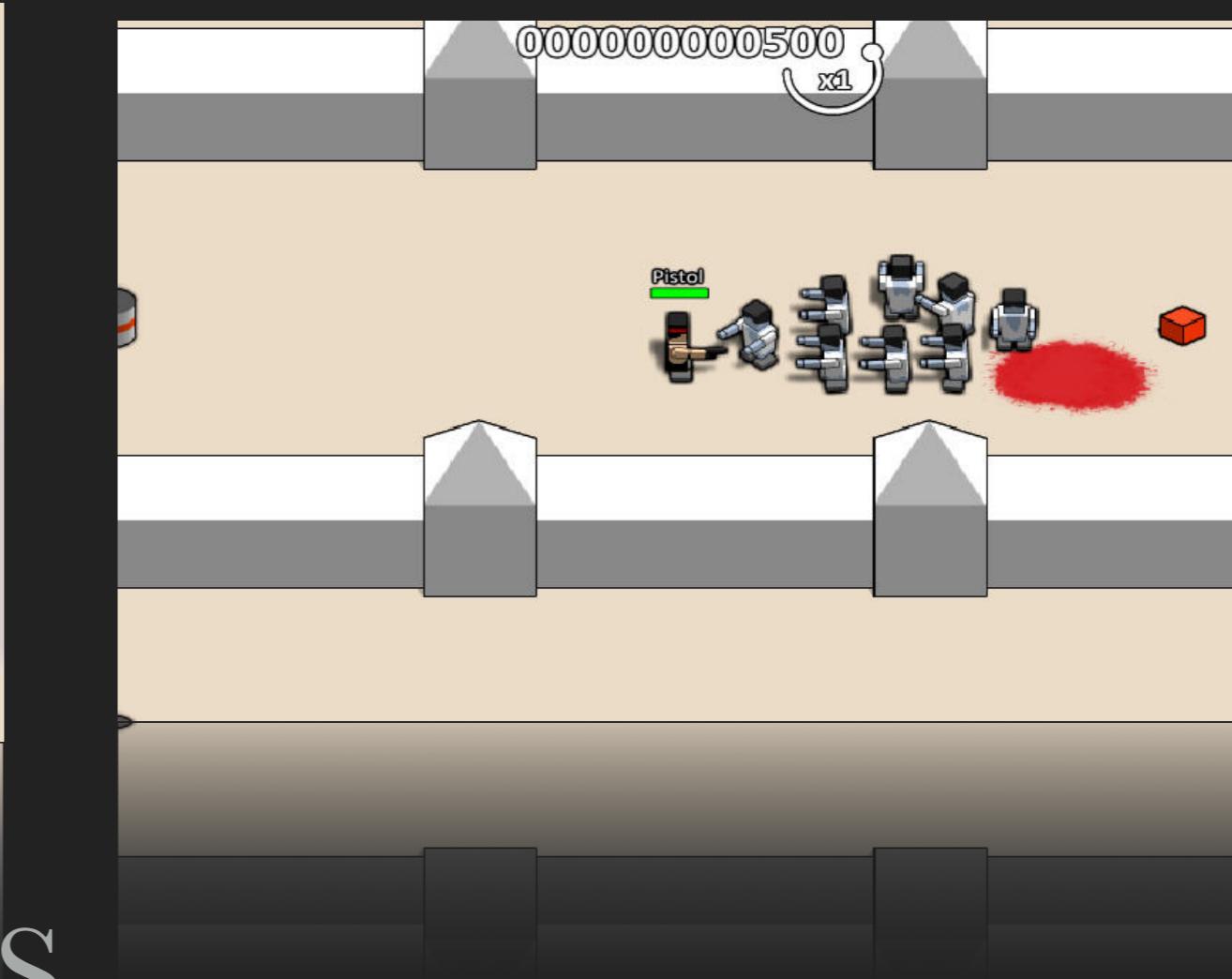




A FANCY GAME IN OPENGL

CAMBIE HERO

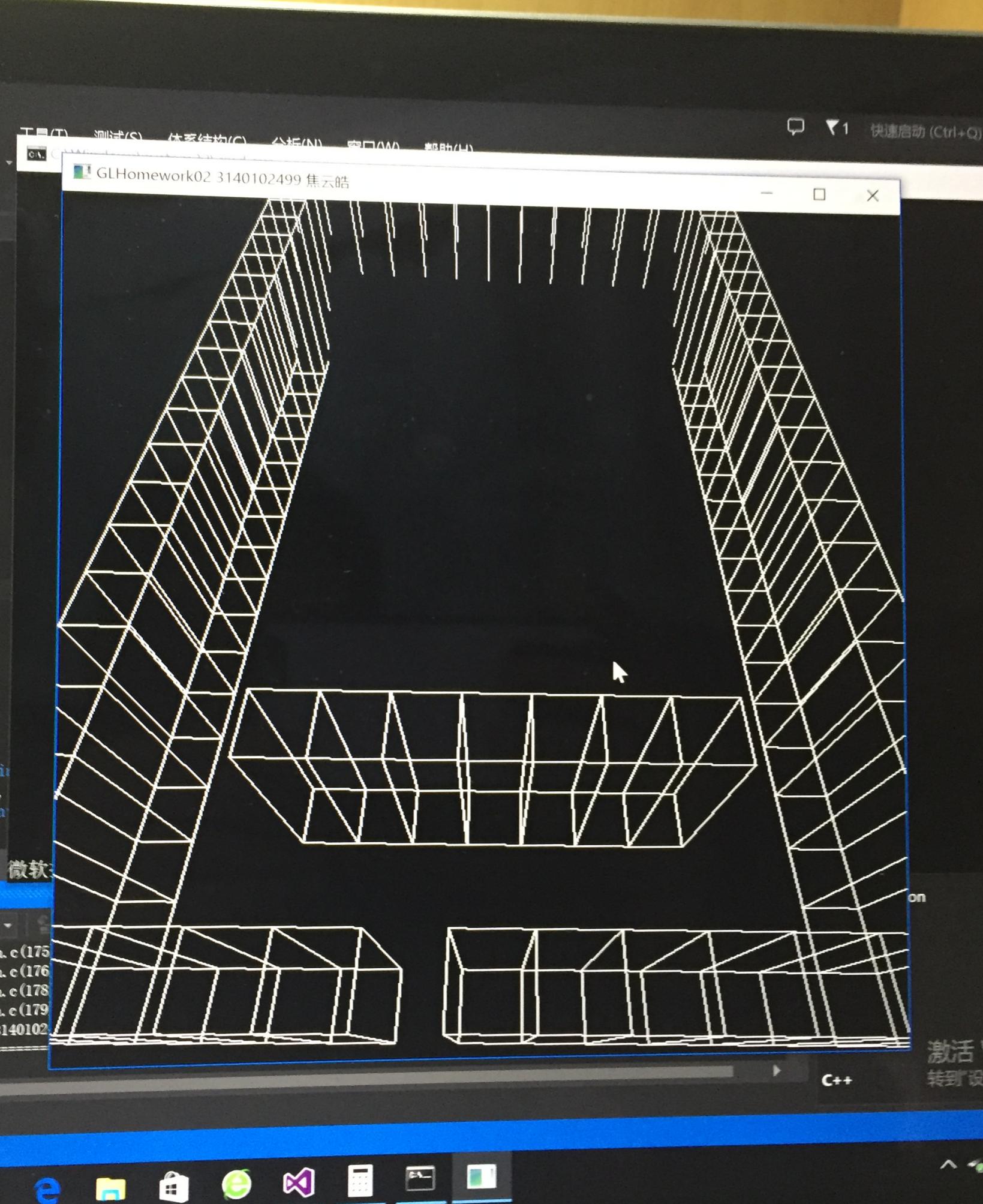


ORIGINAL IDEAS

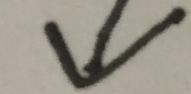
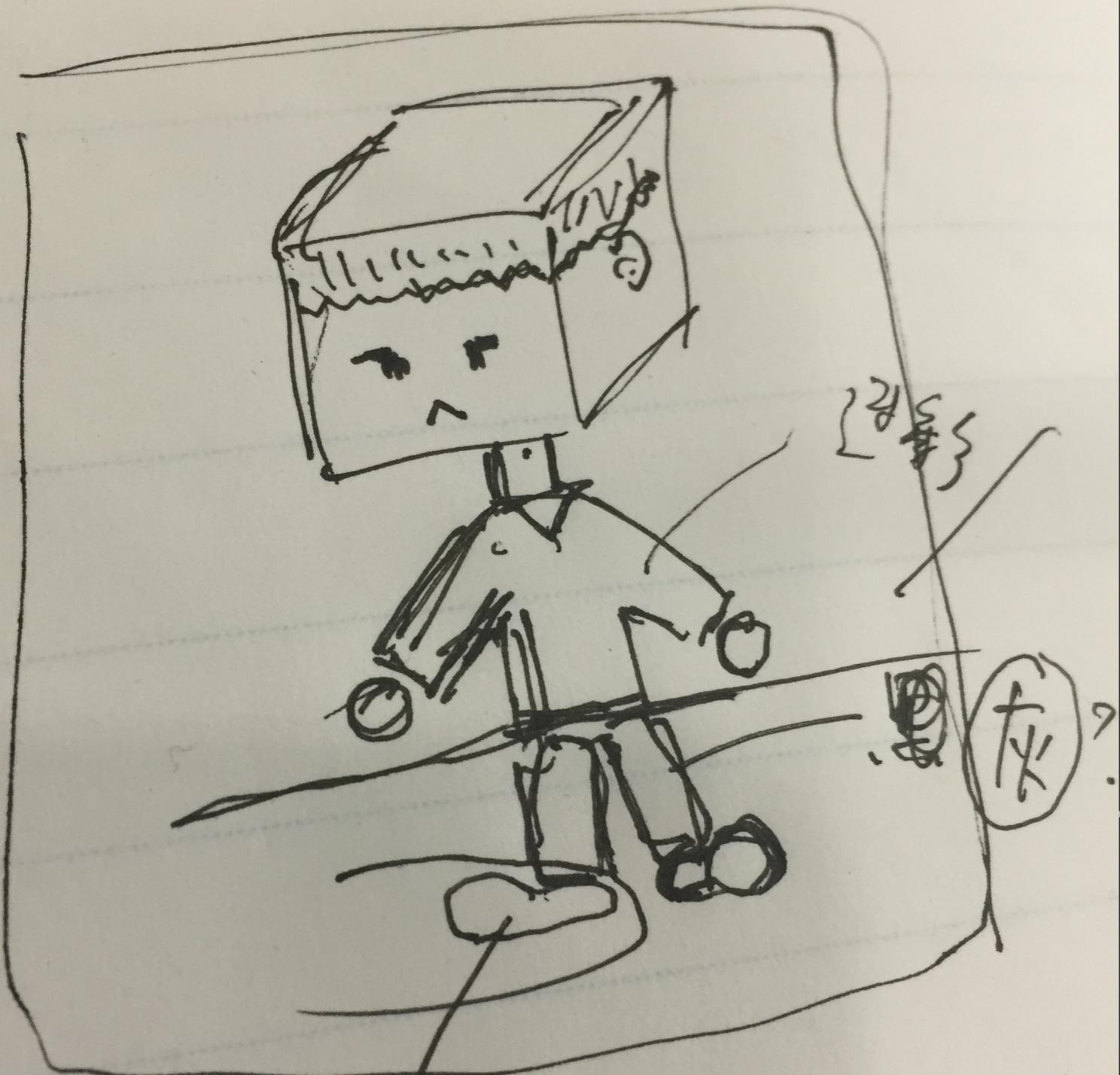
A FLASH MINI ZOMBIE GAMES

THEN WE BEGAN
OUR DESIGN

Starting From Designing the Model



STEP 1. **BUILDINGS**



思

STEP 2.

MODELS

—DRAWING



STEP 2.

MODELS

—ALL



STEP 2.

MODELS
CREATED BY
OURSELVES

—EVILS



+

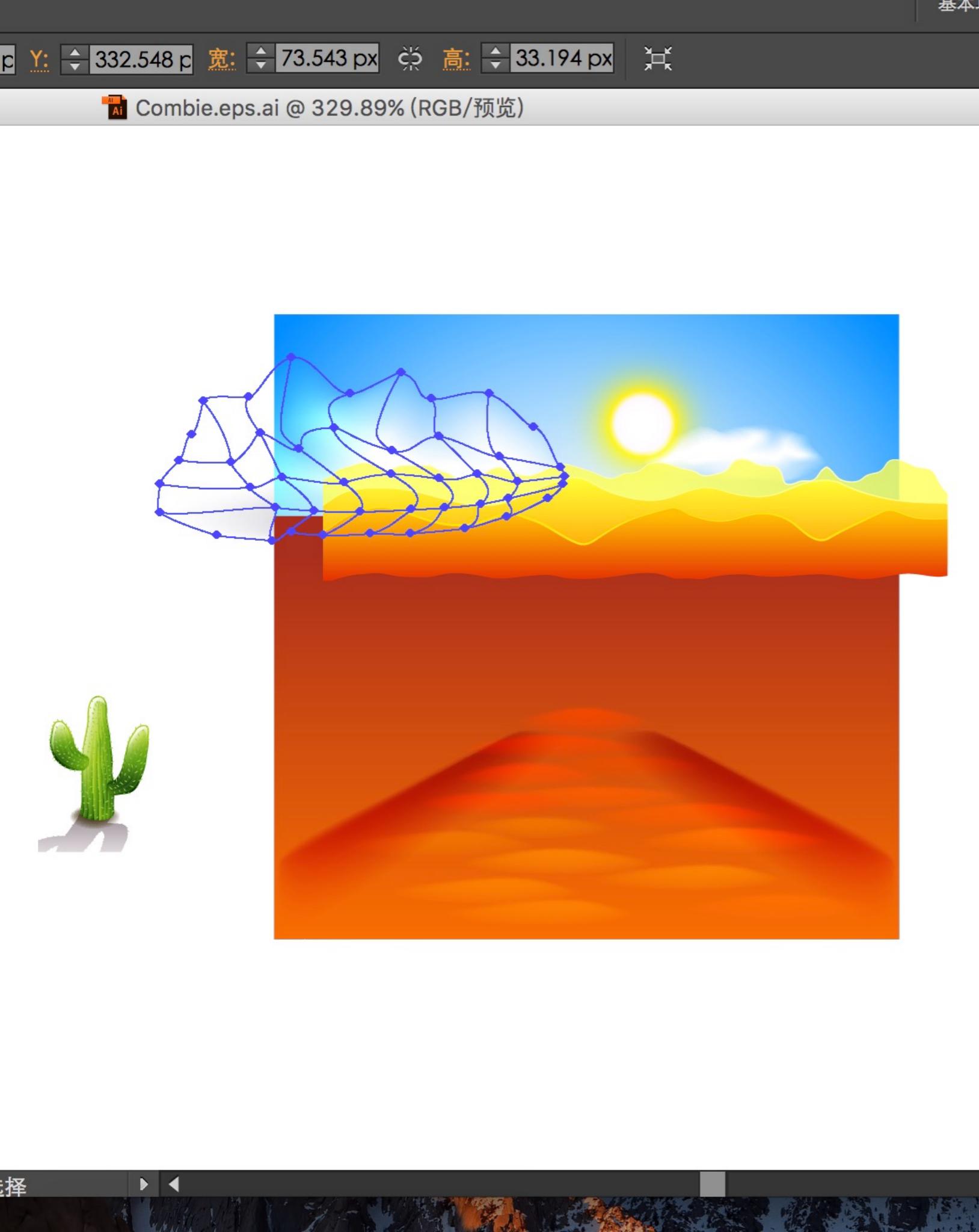
STEP 3.

LOADING
MODELS(.O
BJ FILES)



STEP 4.

PROGRAMMING
MOVEMENTS
(COLLISIONS
DETECTION)



STEP 5.

TEXTURES DESIGNING



YOUR SHIT SCORE: 200

STEP 6.

LIGHTINGS
&
MODIFY
(NORMS)



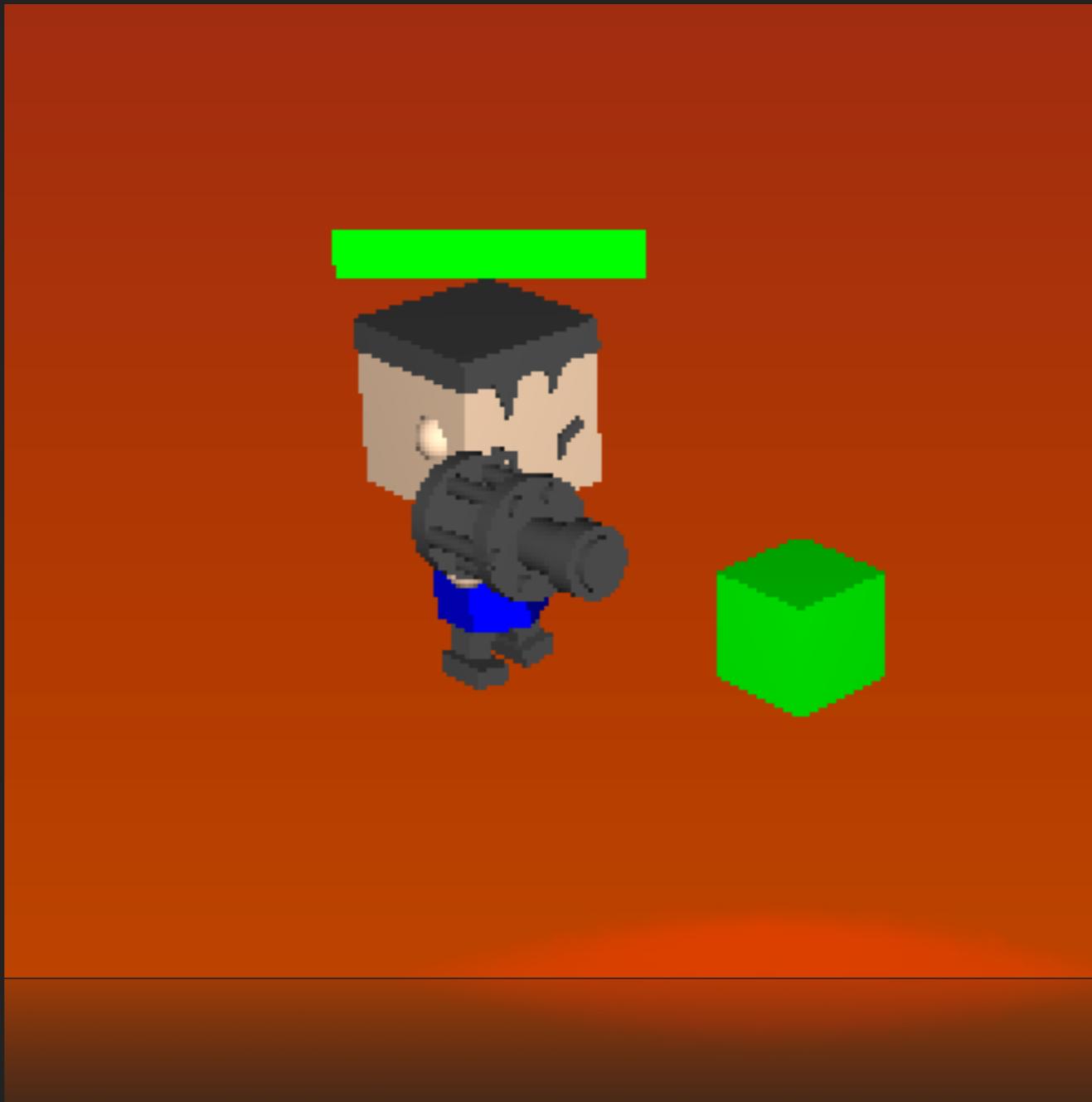
STEP 7.

MAKE IT
MORE
FANCY!

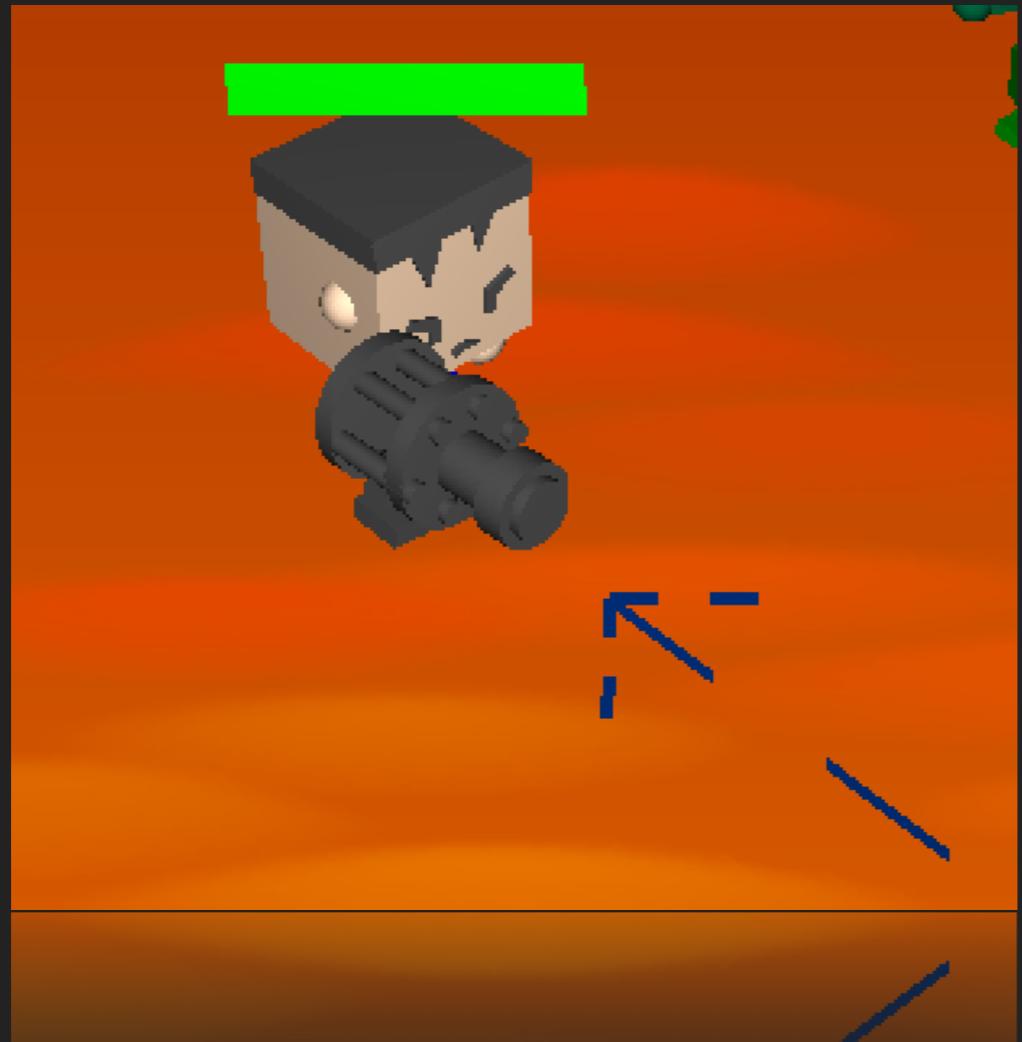


ALL FUNCTIONS

1. SHOOTING & BLEEDING

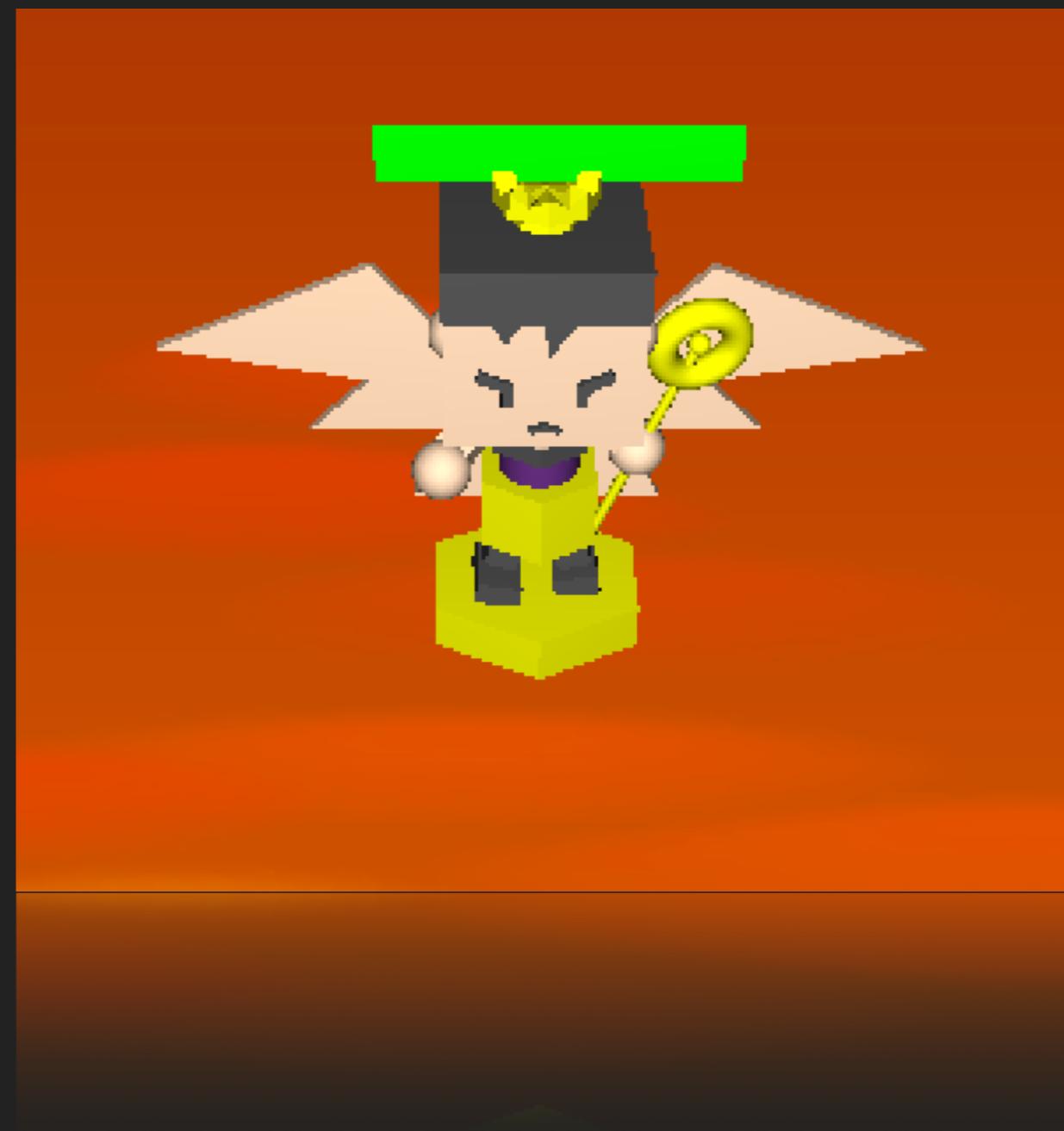
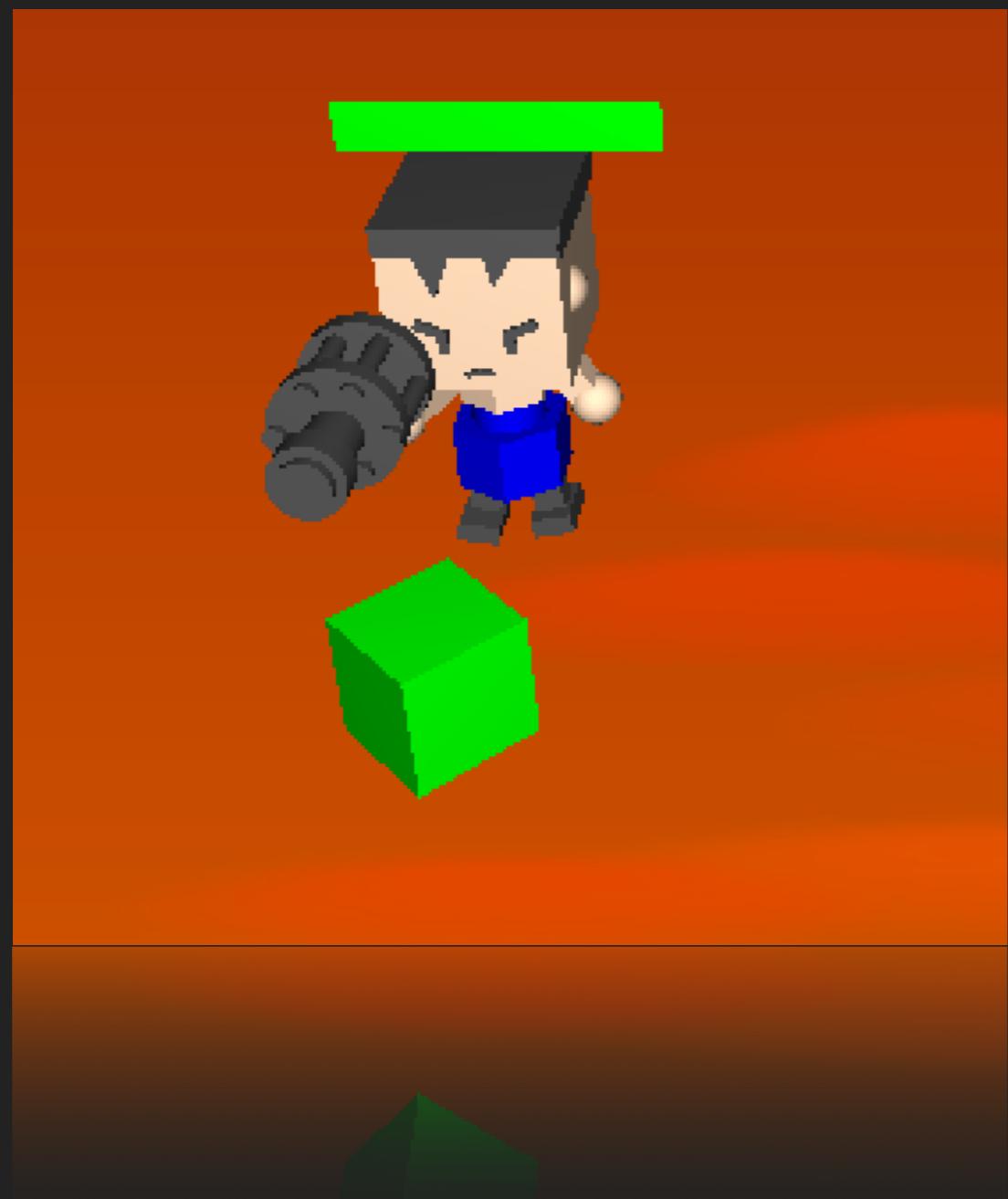


2.EAT SOME FUNCTIONAL
CUBES



ALL FUNCTIONS

3. CHANGE YOUR WEAPON!



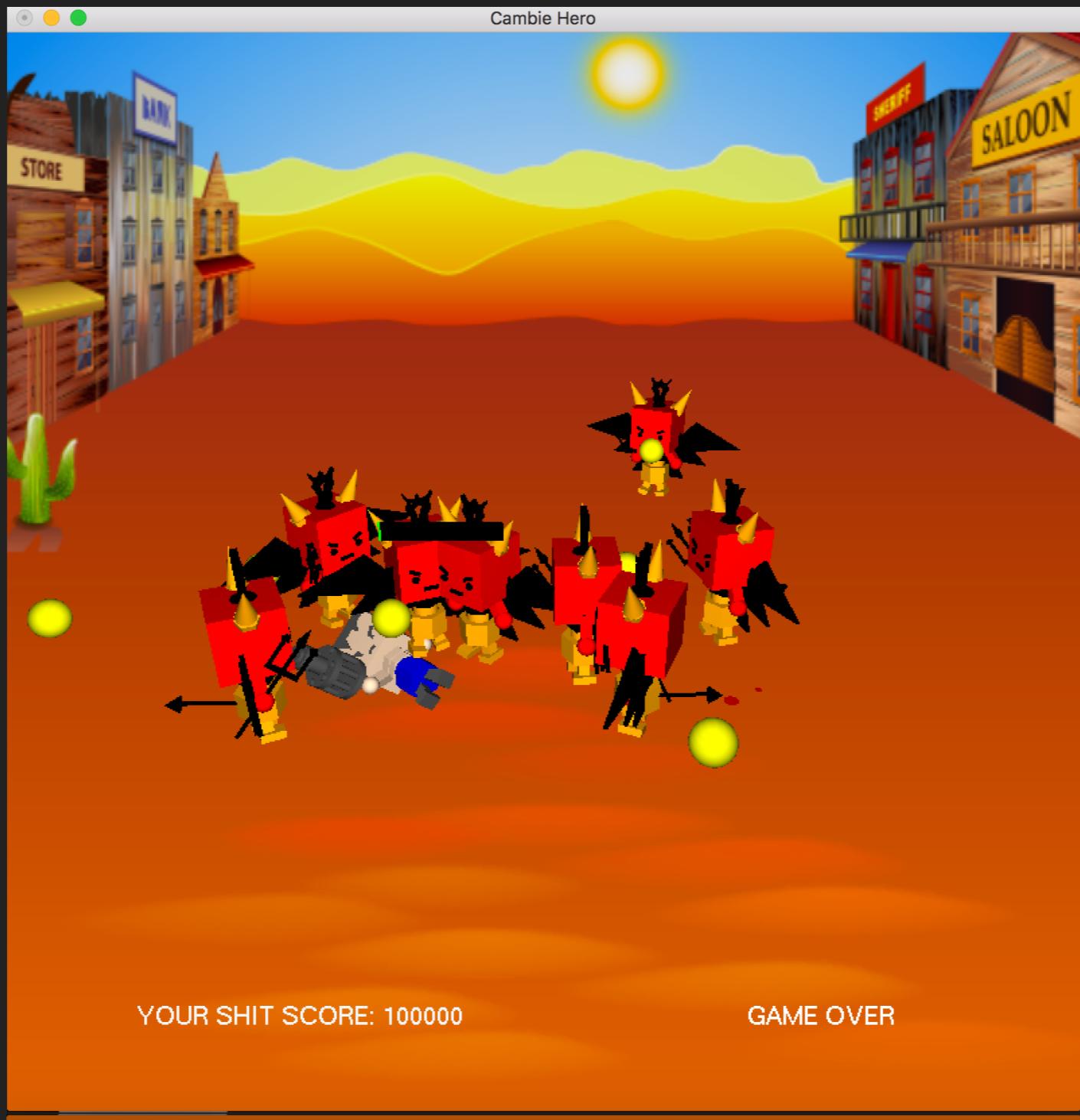
**4. CHANGE YOUR
CHARACTER!**



YOUR SHIT SCORE: 100000

THIS SHIT SCORE: 100000

5. HARDER WITH YOUR
SCORE HIGHER

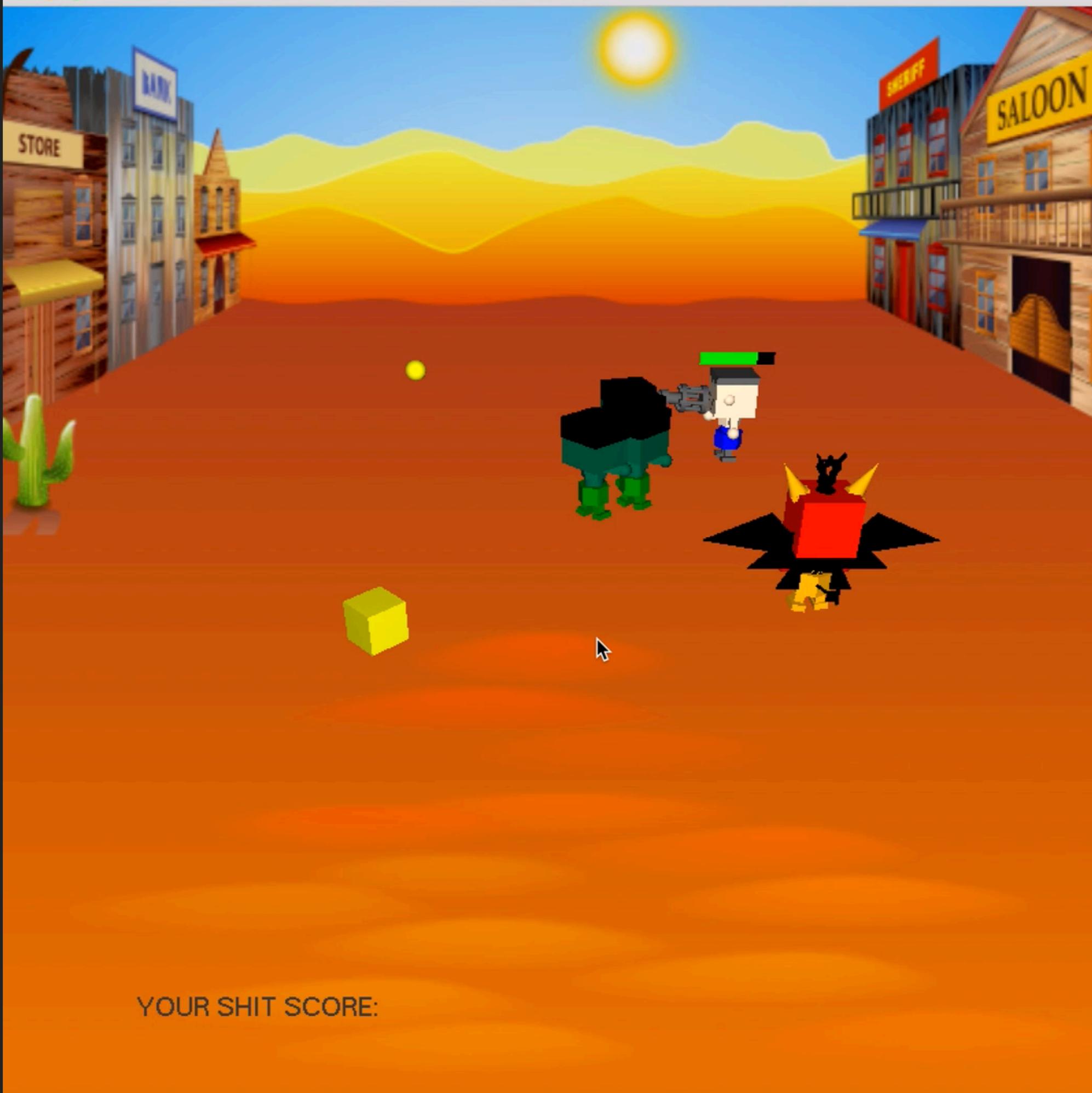


6.PAUSE&RESTART M & R



7.F1 ZOOM IN/ZOOM OUT

**FINALLY LET US
WATCH THE
SAMPLE VIDEOS**



THANK U