

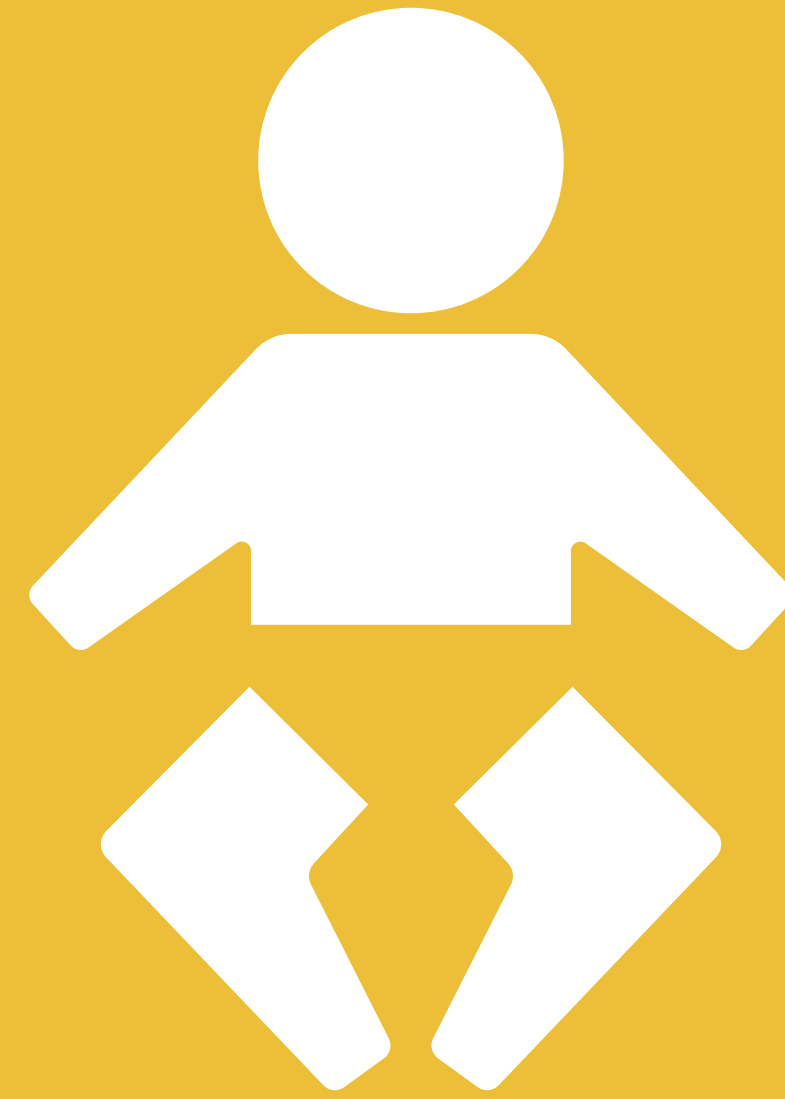
JAVASCRIPT ASYNCHRONOUS 1

(CALLBACK, PROMISE, ASYNC/AWAIT)

ASYNCHRONOUS MAIN METHOD

Main method :

- Callback
- Promise
- Async / Await (ES7)

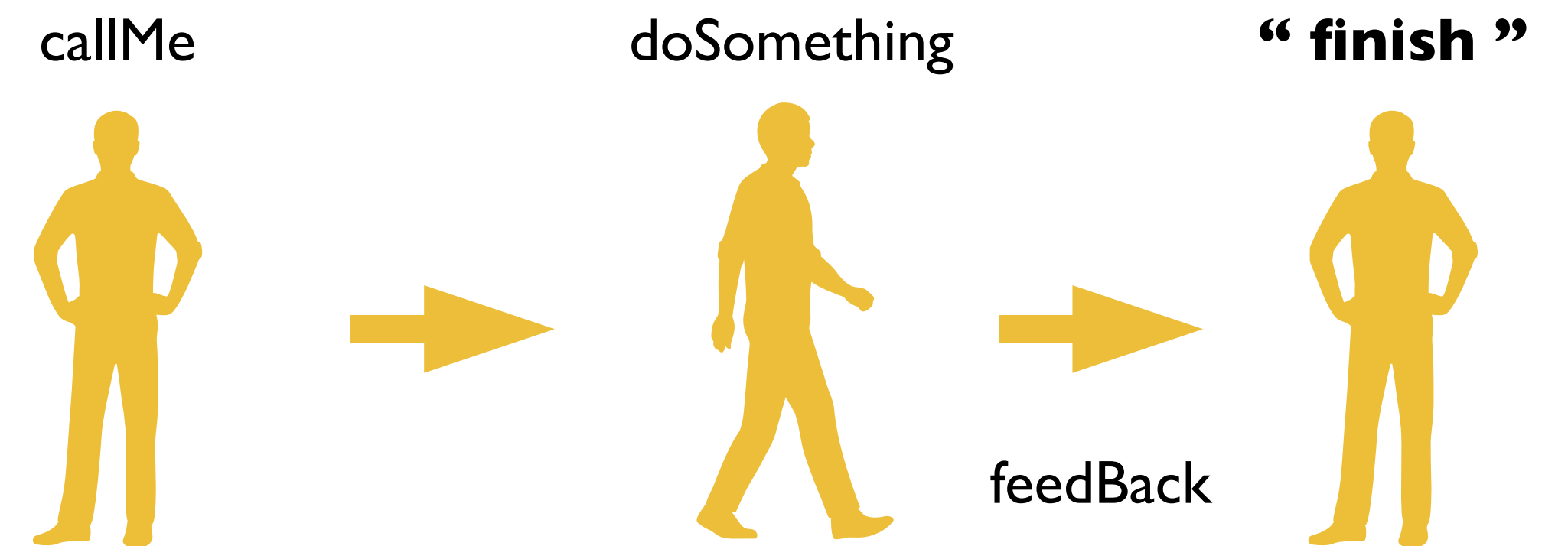


SIMPLE CALLBACK

最早被提出，屬於最單純最直接的非同步回呼方式

```
Function callMe(do, feedBack) {  
  doSomething.done(finish){  
    feedBack("finish");  
  })  
}
```

```
callMe("eat Dinner", function(feedBack){  
  console.dir(feedBack);  
});
```



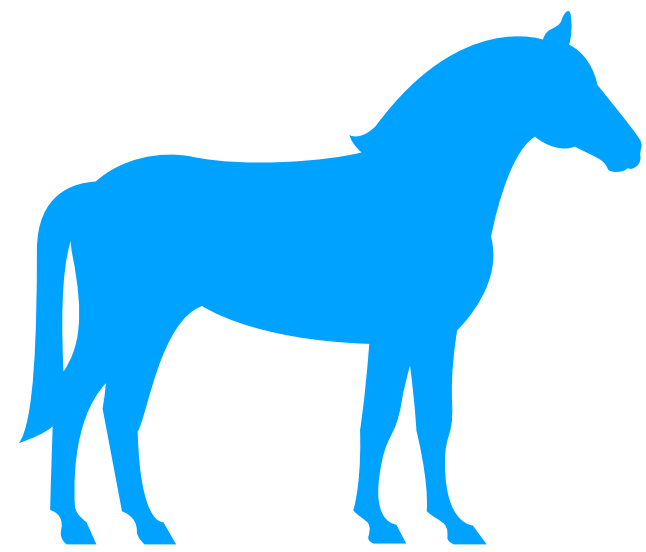
Callback 最容易遇到的問題 (Callback Hell)

Ex: step1 => function(value1) =>
 step2 => function(value2) =>
 step3 => function(value3)

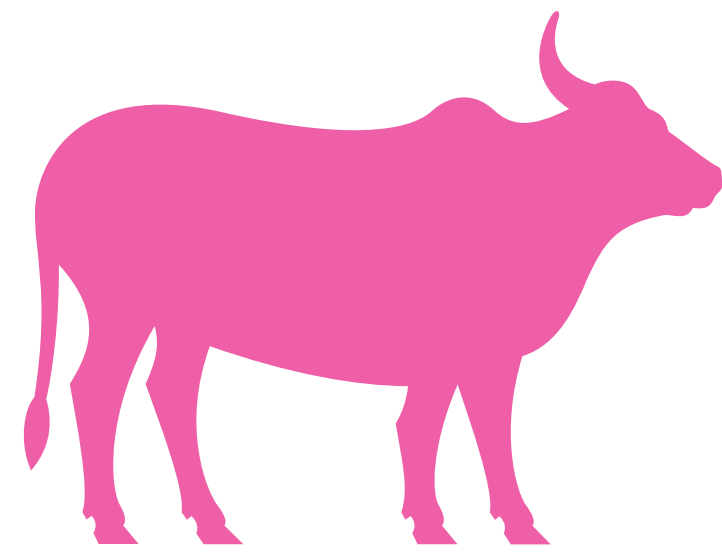
```
step1(x, function(value1){  
    //do something...  
    step2(y, function(value2){  
        //do something...  
        step3(z, function(value3){  
            //do something...  
        })  
    })  
})
```



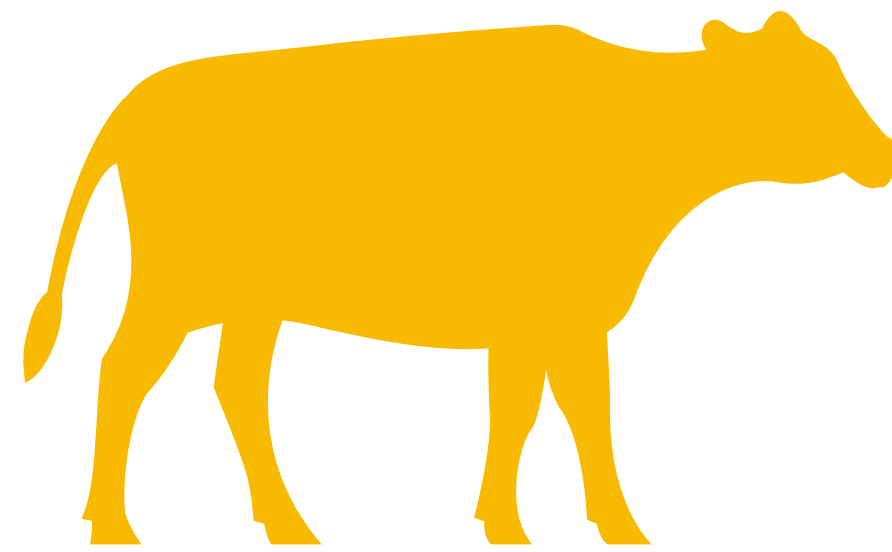
WALKING PROMISE



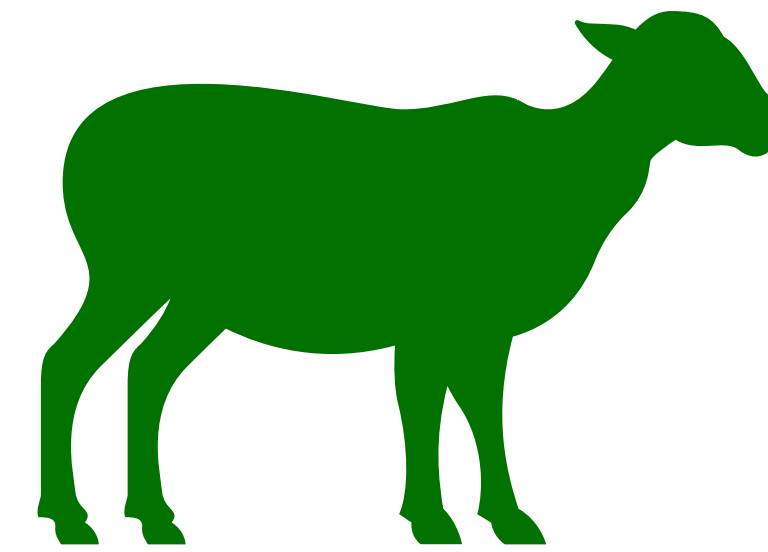
jQuery



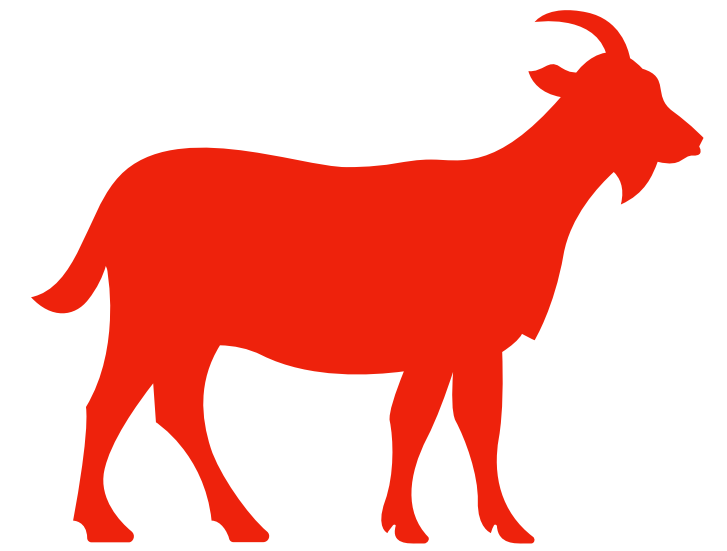
YUI



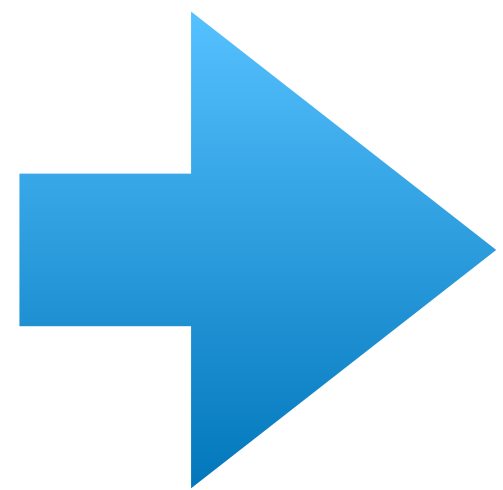
Ember



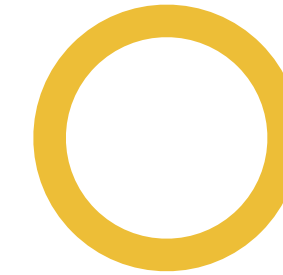
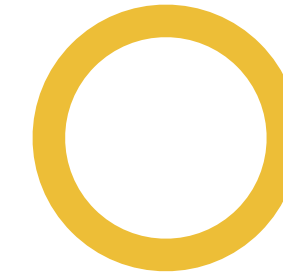
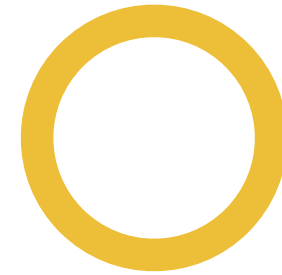
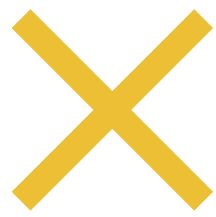
Angular



WinJS



ES6 Promise



IE



Edge



FireFox

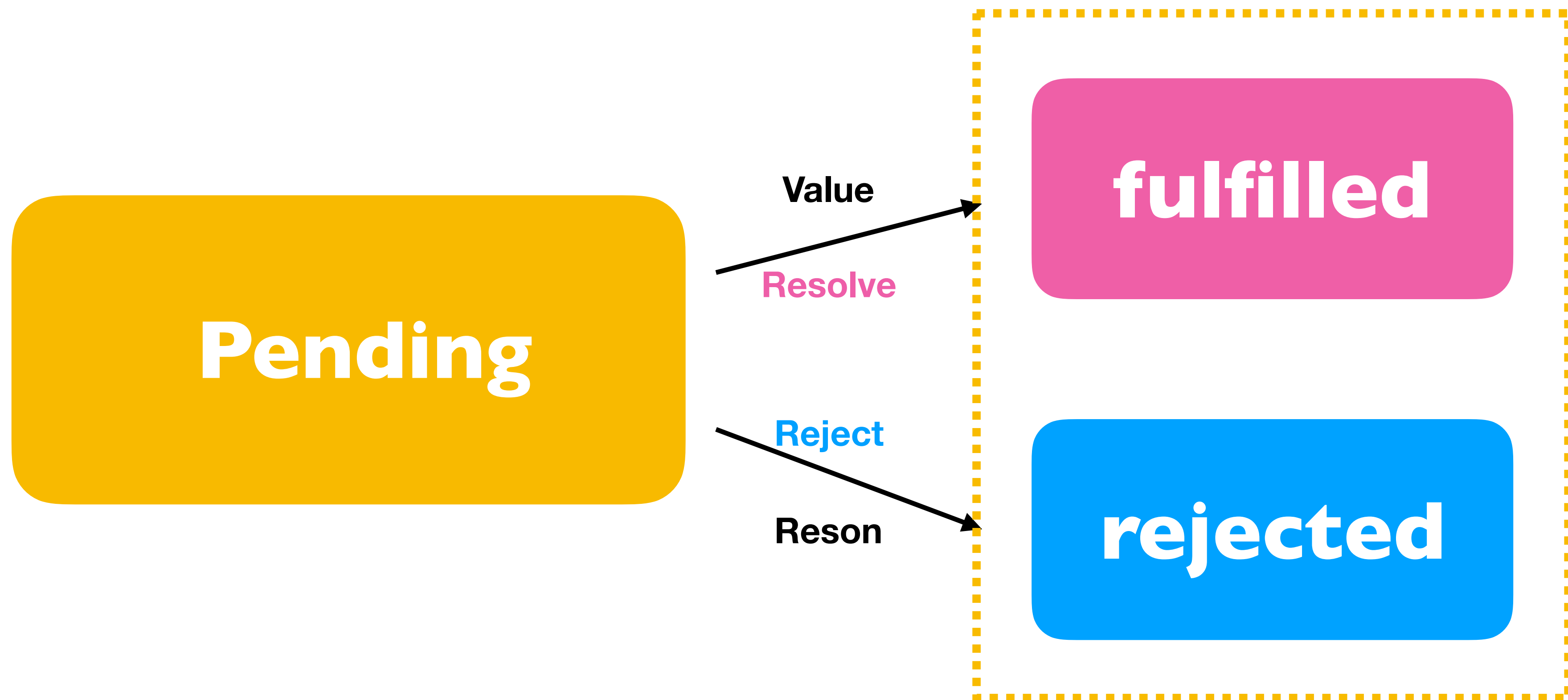


Chrome

Promise main method :

- resolve
- reject
- then
- catch
- all

Promise 流程：



Promise.then

Promise.then(onFulfilled, onRejected)

- **onFulfilled** => 當Promise (resolve) 成功後 onFulfilled 會被調用
- **onRejected** => 當Promise (reject) 失敗後 onRejected 會被調用

Resolve solution ex:

```
Promise.then(function(error){  
  console.error(error);  
}, null);
```

Reject solution ex:

```
Promise.then(null, function(error){  
  console.error(error);  
});
```

Promise.catch

Promise.catch(**onRejected**)

- **onRejected** => 當Promise (reject) 失敗後 onRejected 會被調用，並回傳一個新的 Promise 物件

Reject 實作：

```
Promise.catch(function(reason) {})
```



```
Promise.then(undefined, function(reason) {})
```

Reject solution ex:

```
Promise.catch(function(reason) {  
    // onRejected to do  
})
```

Promise.all

Promise.all(iterable)

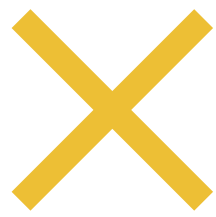
- **iterable** => 為一個物件 (Array) 或者為一個字串 (String)

Promise.all 特點：

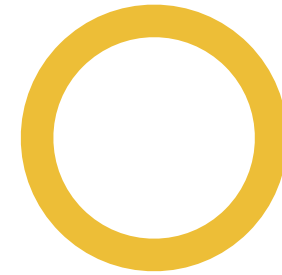
- 當有任意的一個錯誤或者全部完成後回傳
- 當有任意的錯誤，不管在哪個階段則會強制跳出
- 可傳入字串，字串會被解析



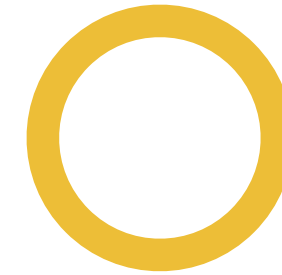
ASYNC & AWAIT



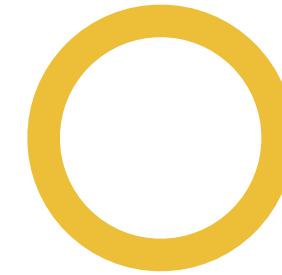
IE



Edge



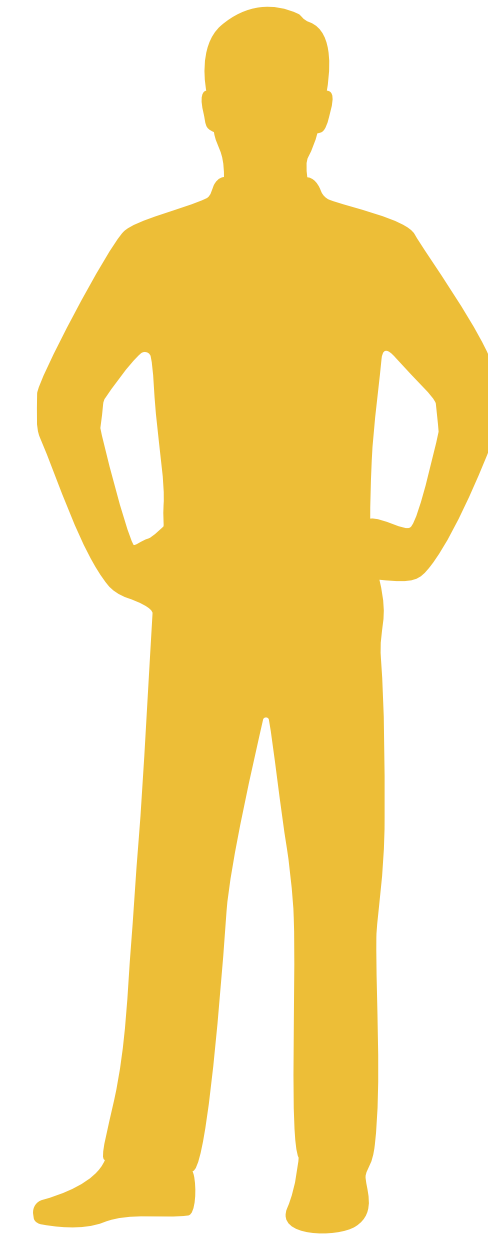
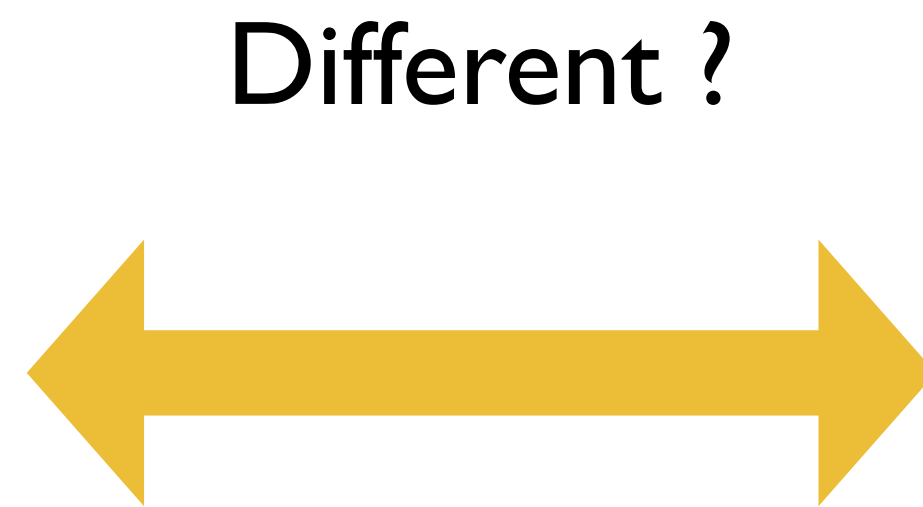
FireFox



Chrome



Mr.Async



Mr.Await

Async

async function name(... param) { // statements }

特點：

- 當 Async 被呼叫時則回傳一個Promise
- Async 為一個 new Promise 的語法糖
- 可以更快將 Function 定義為非同步的async function
- Promise 及 Async 可混用

Async vs Promise

Async

vs

Promise

Await

let {variable} = **await** expression;

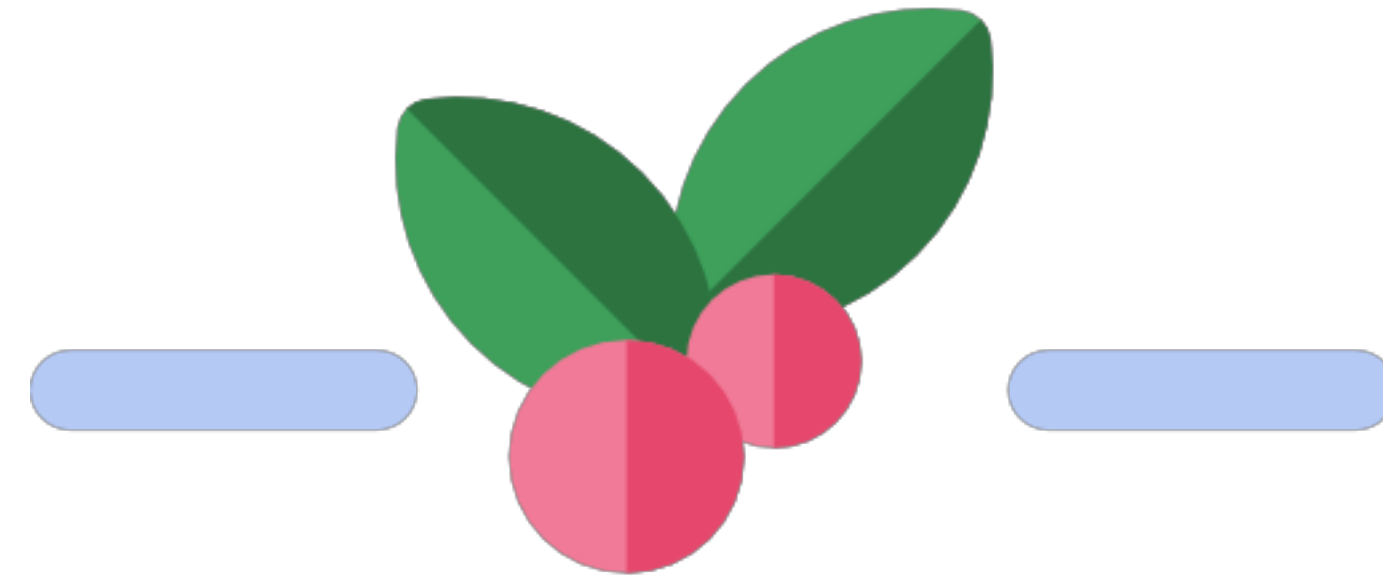
特點：

- 當出現 **Await** 時則會等待該事件完成解析才會回傳值
- **Await** 必須執行於 **Async** 環境中
- **Await** 錯誤會自動拋出錯誤
- **Promise** 及 **Await** 可混用

Async Await & Promise Different

區別：

- 使用的時間點不同
- Async 及 Await 其實作皆來自 Promise
- 兩者皆可混用
- Async 可解省程式碼數量
- ES6 及 ES7 版本區別
- 瀏覽器目前支援度不同



THANK
YOU

