

Jui-Hsin (Eric) Wong

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SKILL

SOFT SKILL:

- Communication
- Problem Solving
- Responsibility
- Team Collaboration
- Time Management

MARKETING SKILL:

- Problem Solving
- Content Creation
- Digital Tools
- Prioritization
- Multitasking

TECHNICAL SKILL

- Database Management
- Version Control
- HTML, CSS, JavaScript
- Express.js
- Project Management

EDUCATION

GEORGE BROWN COLLEGE

Diploma in Computer Programming

Toronto

Sept 2024 – Jun 2026

- Coursework: IT Essentials, Web Development, Database Management, Linux Essentials
- Developed multiple web and database applications using JavaScript, Express.js, and MySQL.
- Collaborated on team-based software projects simulating real-world Agile workflows.

NATIONAL TAIWAN NORMAL UNIVERSITY

Master of Computer Science in Information and Computer Education

Taipei, Taiwan

Sept 2020 – Aug 2022

- Focus: Educational Technology, Computer Science Instruction, Digital Game-Based Learning
- Designed and published 2 academic conference papers (TWELF 2021, TAECT 2021).
- Created 15 educational web games for the Taiwanese government's "Cool English" learning platform.
- The Scholarship for Excellent Graduate Students

TAMKANG UNIVERSITY

Bachelor of Education in Education Technology

Taipei, Taiwan

Sept 2016 – Jul 2020

- Coursework: Educational Game Design, E-Learning Production, Educational Measurement
- Led team projects integrating multimedia learning tools and educational analytics.

WORK EXPERIENCE

POLL OFFICIAL/ELECTION INFORMATION AND PROMOTIONS OFFICER

Student Association of George Brown College

Toronto

Nov 2024 – May 2025

- Ensured fair and confidential execution of the voting process, upholding integrity and compliance with established protocols.
- Managed and organized all election materials and supplies, ensuring availability and proper documentation.
- Supported the coordination of election-related events; provided accurate, timely information to students and addressed inquiries professionally.

SOFTWARE QUALITY ASSURANCE DEVELOPER INTERN

Sunsino Venture Group

Taipei, Taiwan

Mar 2024 – Aug 2024

- Built a testing environment using Tusk and, before publication, planned testing tasks and tested cases on various platforms.
- Wrote automated tests using Cypress to decrease the time required for testing.
- Discussed and communicated with the development and product management teams, helping clarify things.

COMPUTER AND CRAFTS TEACHER

Sanshing Junior High School

Yilan, Taiwan

Dec 2022 - Mar 2023

- Taught junior high school students in grades 7, 8, and 9 computer and craft classes.
- Led students to enter the Yilan County Science Competition.

RESEARCH ASSISTANT

National Taiwan Normal University

Taipei, Taiwan

Sept 2020 – Jul 2022

- Organized experimental designs and compose two conference papers that publish at TWELF 2021 and TAECT 2021 conferences.
- Using Construct 3, created fifteen English instructional Web games for the Taiwanese government's "Cool English" learning platform.
- Managed administrative tasks and assisted with laboratory tasks.
- Arranged experiments and use the Tobii eye tracker to collect data, organize it, and write up the experimental results.