

SYLLABUS :-

The aim is to learn how to design and implement a compiler and also to study the underlying theories. The main emphasis is for the imperative language.

**Introduction:** Phases of compilation and overview.

**Lexical Analysis (scanner):** Regular languages, finite automata, regular expressions, from regular expressions to finite automata, scanner generator (lex, flex).

**Syntax Analysis (Parser):** Context-free languages and grammars, push-down automata, LL(1) grammars and top-down parsing, operator grammars, LR(0), SLR(1), LR(1), LALR(1) grammars and bottom-up parsing, ambiguity and LR parsing, LALR(1) parser generator (yacc, bison).

**Semantic Analysis:** Attribute grammars, syntax directed definition, evaluation and flow of attribute in a syntax tree.

**Symbol Table:** Its structure, symbol attributes and management.

**Run-time environment:** Procedure activation, parameter passing, value return, memory allocation, and scope.

**Intermediate Code Generation:** Translation of different language features, different types of intermediate forms.

**Code Improvement (optimization):** Analysis: control-flow, data-flow dependence etc.; Code improvement local optimization, global optimization, loop optimization, peep-hole optimization etc.

**Architecture dependent code improvement:** instruction scheduling (for pipeline), loop optimization (for cache memory) etc.

**Register allocation and target code generation**

**Advanced topics:** Type systems, data abstraction, compilation of Object Oriented features and non-imperative programming languages.