

Porthos

An-embedded-linux-robot

0.0.0-cmake

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Contents

1	Porthos	1
2	Licensing	3
2.1	Licensing of documentation	3
2.2	Licensing of source code	3
3	System Description	5
4	Testing	7
4.1	Unittests	7
5	Workflow	9
5.1	Workflow	9
5.2	Setting up	9
5.3	Starting on your feature	9
5.4	Finish work	10
5.5	Cleanup	10
6	Todo List	11
7	File Index	13
7.1	File List	13
8	File Documentation	15
8.1	/home/ben/Programming/porthos/doc/pages/licensing.dox File Reference	15
8.2	/home/ben/Programming/porthos/doc/pages/system_description.dox File Reference	15
8.3	/home/ben/Programming/porthos/doc/pages/testing.dox File Reference	15
8.4	/home/ben/Programming/porthos/doc/pages/workflow.dox File Reference	15
8.5	/home/ben/Programming/porthos/README.md File Reference	15
8.6	/home/ben/Programming/porthos/src/motion/motion.c File Reference	15
8.6.1	Function Documentation	15
8.6.1.1	motion_init()	15
8.7	/home/ben/Programming/porthos/src/motion/motion.h File Reference	15
8.7.1	Function Documentation	16

8.7.1.1	<code>motion_init()</code>	16
8.8	/home/ben/Programming/porthos/tst/test_libmotion.c File Reference	16
8.8.1	Function Documentation	16
8.8.1.1	<code>main()</code>	16
8.8.1.2	<code>motion()</code>	16
8.8.1.3	<code>test_init()</code>	16
Index		17

Chapter 1

Porthos

This project tries to create an embedded linux robot system.

A high-level description of the system is given in the `system_description`. Some requirements have been created, but these are still very much open to discussion.

The compiled documentation can be read at <http://spoorcc.github.io/porthos/>

Compiling

```
mkdir bld
cd bld
cmake ..
make
```

Generating documentation

```
cd bld
make doc
```


Chapter 2

Licensing

This page describes the licencing for the Porthos system.

2.1 Licensing of documentation

Todo determine licensing

2.2 Licensing of source code

Todo determine licensing

Chapter 3

System Description

Describes the robot system on high-level

Chapter 4

Testing

This page describes the testing procedures for the Porthos project.

4.1 Unittests

This project uses check for testing the C-code In order to run the tests do the following

```
cd bld
cmake ..
make
make test
```

To have more output for analyzing failing tests use follwoing command instead of make test:

```
ctest --verbose
```


Chapter 5

Workflow

This page describes the workflow for the Porthos project.

5.1 Workflow

This project works following the git-flow branching model. Each feature is developed on a feature branch, branched off of develop. Check out <http://nvie.com/posts/a-successful-git-branching-model/> for more info.

The below workflow is based on <http://qq.is/tutorial/2011/10/23/git-flow-on-github.html>.

5.2 Setting up

First clone the repository

```
git clone https://github.com/spoorcc/porthos.git
```

Go into the repo

```
cd porthos
```

Setup the origin

```
git remote add upstream git@github.com:spoorcc@porthos
```

Setup git flow (first install git flow if you haven't got it)

```
git flow init
```

And accept all the defaults

5.3 Starting on your feature

Create a new branch for your awesome feature

```
git flow feature start <my_great_feature>
```

Push the branch remote.

```
git flow feature publish <my_great_feature>
```

Commit your changes regularly locally with descriptive messages.
Also push the changes back up to GitHub.

```
git push origin HEAD
```

5.4 Finish work

Create a pull request in the GitHub interface. In the pull request add useful info. Click the send pull request to confirm you think you're done.

When your awesome feature is reviewed, sometimes additional changes are needed. Make them locally, commit and push them up to your branch.

Make sure you're on your feature branch:

```
git checkout feature/<my_awesome_feature>
```

Do your development, commit and push the changes again. (see [Starting on your feature](#)).

5.5 Cleanup

When all your changes are agreed upon and merged by the project, your feature branch will be deleted. Locally you can finish your feature as well.

```
git flow feature finish
```

Chapter 6

Todo List

Page [Licensing](#)

determine licensing

determine licensing

Chapter 7

File Index

7.1 File List

Here is a list of all files with brief descriptions:

/home/ben/Programming/porthos/src/motion/ motion.c	15
/home/ben/Programming/porthos/src/motion/ motion.h	15
/home/ben/Programming/porthos/tst/ test_libmotion.c	16

Chapter 8

File Documentation

8.1 /home/ben/Programming/porthos/doc/pages/licensing.dox File Reference

8.2 /home/ben/Programming/porthos/doc/pages/system_description.dox File Reference

8.3 /home/ben/Programming/porthos/doc/pages/testing.dox File Reference

8.4 /home/ben/Programming/porthos/doc/pages/workflow.dox File Reference

8.5 /home/ben/Programming/porthos/README.md File Reference

8.6 /home/ben/Programming/porthos/src/motion/motion.c File Reference

```
#include <stdio.h>
```

Functions

- int [motion_init](#) ()
Initializes the motion library.

8.6.1 Function Documentation

8.6.1.1 motion_init()

```
int motion_init ( )
```

Initializes the motion library.

The motion library is initialized and ready to use.

8.7 /home/ben/Programming/porthos/src/motion/motion.h File Reference

```
#include <stdio.h>
```

Functions

- int `motion_init` ()
Initializes the motion library.

8.7.1 Function Documentation

8.7.1.1 `motion_init()`

```
int motion_init ( )
```

Initializes the motion library.

The motion library is initialized and ready to use.

8.8 /home/ben/Programming/porthos/tst/test_libmotion.c File Reference

```
#include <check.h>
#include <stdio.h>
#include "motion.h"
```

Functions

- void `test_init` (void)
- Suite * `motion` (void)
- int `main` (int argc, char *argv[])

8.8.1 Function Documentation

8.8.1.1 `main()`

```
int main (
    int argc,
    char * argv[] )
```

8.8.1.2 `motion()`

```
Suite* motion (
    void )
```

8.8.1.3 `test_init()`

```
void test_init (
    void )
```

Index

[/home/ben/Programming/porthos/README.md](#), 15
[/home/ben/Programming/porthos/doc/pages/licensing.dox](#), 15
[/home/ben/Programming/porthos/doc/pages/system_description.dox](#), 15
[/home/ben/Programming/porthos/doc/pages/testing.dox](#), 15
[/home/ben/Programming/porthos/doc/pages/workflow.dox](#), 15
[/home/ben/Programming/porthos/src/motion/motion.c](#), 15
[/home/ben/Programming/porthos/src/motion/motion.h](#), 15
[/home/ben/Programming/porthos/tst/test_libmotion.c](#), 16

main
 [test_libmotion.c](#), 16
motion
 [test_libmotion.c](#), 16
motion.c
 [motion_init](#), 15
motion.h
 [motion_init](#), 16
motion_init
 [motion.c](#), 15
 [motion.h](#), 16

test_init
 [test_libmotion.c](#), 16
test_libmotion.c
 main, 16
 motion, 16
 test_init, 16