

Product Requirements Document

Author: rohan puri
Last Updated: Jul 30, 2024
Contributors: rohitpuri@live.com

Approver	Status	Date
Developer (Rohit Puri)	In review ▾	Jul 26, 2024
Product Manager (Rohan Puri)		

Overview	1
Overall Requirements	1
Customer Personas	2
Localization/Regional	2
Customer User Journeys	2
CUJ1:	2
CUJ2:	2
CUJ3:	2

Resources:

Background & Context

Customer Pain Points

- UW students passionate about soccer don't know when people are playing
- No current casual/recreational soccer system (only intramural)
- UW students struggle to meet friends at school

Overview (TL:DR):

The UW Bothell Drop-in App is a platform where students from UW Bothell can create and sign up for drop-in soccer matches. This is primarily because there are no recreational sports resources to meet up with other people besides intramural sports.

General Requirements

- Supports English
- Supports IOS and Android
- Intuitive and friendly layout
- Auto-refresh (Real time updates)
- Sign-in through UW login/email

User Experience

Customer Personas

- Student
- UW Bothell (school) faculty member

Localization/Regional

- English Language
- PST time zone (for now)
- Weather info (maybe)

Customer User Journeys

CUJ1:

The student logs in using their uw email and password, then clicks the create button at the bottom, taking them to the create a match page. The student then enters in the date, time, player amount, and additional notes for the session, and clicks post. Later, this student is able to view how many people have signed up for their session.



UWB Soccer Drop-In

Login

Sign in to continue.

EMAIL

firstlast@uw.edu

PASSWORD

Log in

[Forgot Password?](#)

[Signup !](#)



Create Drop-In

DATE

February 24th

TIME

5:30PM

NUMBER OF PLAYERS

11

NOTES

Bring cleats and a jacket.
Meet on the far side of
the UW Bothell field.

Sign up

Create

Join

Plan

Profile



My Drop-Ins

When: October 2nd 5:30pm
Bring cleats and a raincoat

6/8

Create

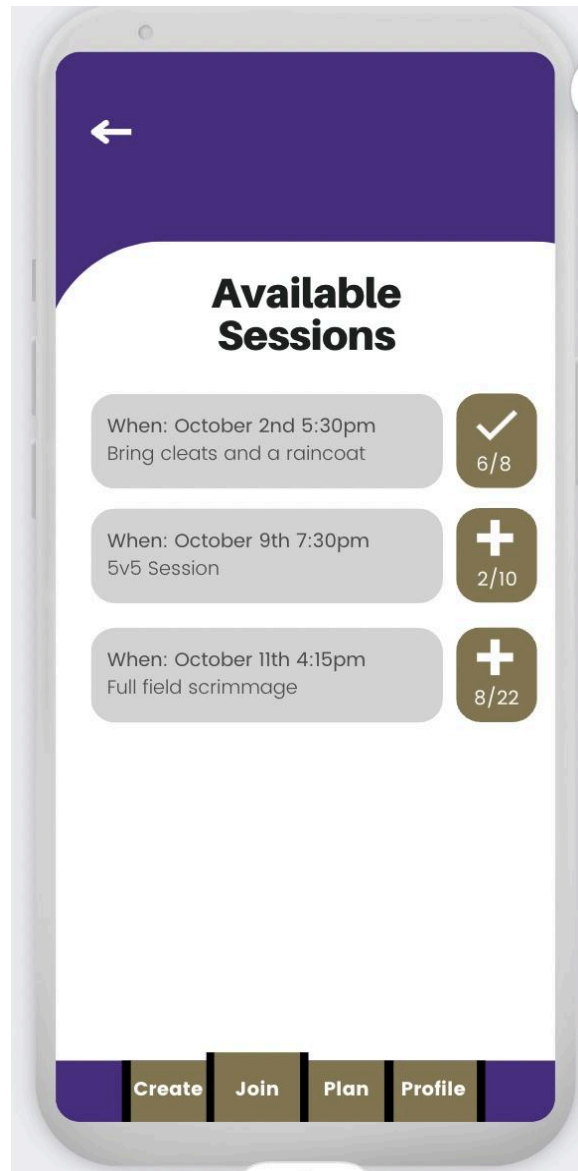
Join

Plan

Profile

CUJ2:

Another student logs in using their uw email and password, then clicks the join button at the bottom, taking them to the find a match page. The student scans for sessions that work for their schedule and clicks the plus button to register.



CUJ3:

The student wants to edit their name on their profile because it is incorrectly spelt. The student clicks the profile button at the bottom, taking them to the profile page. The student clicks “edit profile” and enters in a new name. **(not sure about this feature yet)**

Out of Scope:

- The app will not support any other email besides uw email, because the platform is intended for UW students.
- Thus, email will not be able to be edited in a student's profile.

Milestones

Milestone #		Requirements	Ownership
Design & Development	Design, Development and Betal launch in staging.	a.	
		a.	
		a.	
Preview	Preview this to 5-10 people		
Public Launch	Launch it in a Beta stage to UW Bothell Students		
GA	Public Release		

Measuring Success

1. UW-Bothell decides to adopt the drop-in application and admins it
2. At least two sessions are coordinated on the app per week
3. Mostly positive reviews on the app (roughly 4 out of 5 star rating)

Business Impact

Not applicable at the moment

Important Non-functional Requirements

Support, Paid and Community

Go-to-Market

Documentation

Data Requirements

User:

- Uw email
- First Name
- Last Name

Session:

- Date
- Time
- Number of players
- Extra notes