University of Central Florida School of Computer Science COT4210 Fall 2004

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T3 Solutions (by TA Robert Lee)

- 1. Let L be the set of well-formed parenthetical expressions. Examples of strings in L are (())() and ((()())).
 - (a) (5 pts) Prove that L is not a regular language.

Solution

We use the Pumping Lemma for Regular Languages to prove that L is not a regular language. Proof by contradiction. Assume L is regular. The Pumping Lemma gives p, the pumping length, for L. Choose the string $s=(p)^p$. Note that $s\in L$ because the left and right parentheses are balanced, and $|s|=2p\geq p$. Choose the partition s=xyz, where $x=\epsilon,y=(p,and\ z=)^p$, and note that $|y|=p\geq p$. For all divisions y=uvw, we have $v=(m,and\ z=)^p$, where $0< m\leq p$. Choose i=2: the pumped string is $xuv^2wz=(p+m)^p$, and is not in L because the left and right parentheses are not balanced. This is a contradiction. Therefore L is not a regular language.

(b) (10 pts) Give a context-free grammar for L.

Solution

 $S \to (S) \mid SS \mid \epsilon$ generates L. The first rule increases the parenthesis nesting level; the second rule generates sets of parentheses at the same level of nesting; the third rule is the termination rule. (This grammar assumes that $\epsilon \in L$.)

(c) (10 pts) Give a PDA that accepts L.

Solution

One way to solve this problem is to convert our CFG from part (a) to a PDA, following the procedure given in the proof of Lemma 2.13 on page 107 of the textbook. There are three states in our PDA: q_{start}, q_{loop} , and q_{accept} . The transition from q_{start} to q_{loop} is given by the rule $\epsilon, \epsilon \to S$ \$; the \$ marks the bottom of the stack. The transition from q_{loop} to q_{accept} is given by the rule $\epsilon, \$ \to \epsilon$; this pops off the bottom-of-stack marker at the end of the derivation. The transitions from q_{loop} to itself consist of two types. There is one transition for each rule in the CFG; our CFG has three rules, and the corresponding transitions are $\epsilon, S \to (S)$; $\epsilon, S \to SS$; and $\epsilon, S \to \epsilon$ (note that these transitions use the shorthand notation for pushing an entire string onto the stack). Also, there is one transition for each terminal in the CFG; our CFG has two terminals, with the corresponding transitions $(, (\to \epsilon \text{ and }),) \to \epsilon$. This completes the conversion from our CFG that generates L to a PDA that recognizes L.

2. (25 pts) Consider the machine M in figure 1. Give the sequence of configurations that M enters when the input is 000. Be careful!

Solution

(See page 132 in the textbook for another example of this procedure.)

 $\sqcup A00$ $\sqcup xB0$

D000

 $\Box Cx0$

 $\sqcup xC0$

 $\sqcup xxB \sqcup$

 $\sqcup xQ_{accept}x$

3. (25 pts) Recall the definitions

 E_{DFA} = the set of strings representing DFAs that accept no strings and

 EQ_{DFA} = the set of strings representing pairs of equivalent DFAs. Give a proof that EQ_{DFA} is a decidable language.

Solution

To prove that EQ_{DFA} is decidable, we must build a TM to decide EQ_{DFA} . Another way of writing the definition of EQ_{DFA} is

$$EQ_{DFA} = \{\langle A, B \rangle \mid A \text{ and } B \text{ are DFA's and } L(A) = L(B).\}$$

The hint given in this problem is to think about E_{DFA} ; we know that this language is decidable (see Theorem 4.4 on page 154 of the textbook). If we can convert our problem into E_{DFA} , we're done. Recall (from COT3100) that

$$L(A) = L(B) \iff [L(A) \subseteq L(B)] \land [L(B) \subseteq L(A)]$$

$$\iff [L(A) - L(B) = \emptyset] \land [L(B) - L(A) = \emptyset]$$

$$\iff [L(A) \cap \overline{L(B)} = \emptyset] \land [L(B) \cap \overline{L(A)} = \emptyset]$$

$$\iff [L(A) \cap \overline{L(B)}] \cup [L(B) \cap \overline{L(A)}] = \emptyset$$

$$\iff L(A) \oplus L(B) = \emptyset.$$

Here the notation \oplus represents the symmetric difference of two sets. Thus the problem of determining whether L(A) = L(B) is equivalent to the problem of determining whether $L(A) \oplus L(B) = \emptyset$. Hence we build our TM as follows: given the DFA specifications $\langle A \rangle$ and $\langle B \rangle$, construct a DFA $M_{A \oplus B}$ to recognize the regular language $L(A) \oplus L(B)$. We know that $L(A) \oplus L(B) = [L(A) \cap \overline{L(B)}] \cup [L(B) \cap \overline{L(A)}]$ is regular because L(A) and L(B) are regular, and the regular languages are closed under union, intersection, and complementation. The procedures for constructing the union, intersection, and complementation of DFA's can be automatically performed by a TM.

Now pass the DFA specification $\langle M_{A\oplus B} \rangle$ to a sub-TM (like a subprocedure or a function call) that decides the language E_{DFA} ; by Theorem 4.4, we know this sub-TM exists. The sub-TM will accept $\langle M_{A\oplus B} \rangle$ if $L(M_{A\oplus B}) = \emptyset$; if that is the case, then L(A) = L(B), so our TM must accept $\langle A,B \rangle$. The sub-TM will reject $\langle M_{A\oplus B} \rangle$ if $L(M_{A\oplus B}) \neq \emptyset$; if that is the case, then $L(A) \neq L(B)$, so our TM must reject $\langle A,B \rangle$. Our TM will halt in all cases and correctly determine whether L(A) = L(B). This completes the proof that EQ_{DFA} is decidable.