

[Issues](#) | ▾[Dashboards](#)[Agile Boards](#)[Reports](#)[Projects](#)[Create](#) ▾

BSPQ17-07-Project task m...

Filter cards on the board



Third sprint ▾

9 — 24 May ▾

🚩 5 days left

🕒 3w4d3h

S



XL

TV



< Open

< In Progress

🕒 1w1d

< To Verify

🕒 1w1d

< Done

🕒 1w2d3h

⋮ B1707-6

▾ As a user I'd like to play 🖋



B1707-26 No pb priority Task Not e...

Add JUnit tests for B1707-6



🕒 2d

B1707-32 No pb priority Task Not e...

Code cleanup at serverside



🕒 3d

~~B1707-28~~ No pb priority Task Not e...

Add Software Design patterns for B1707-6



🕒 3d

B1707-33 No pb priority Task Not e...

Code cleanup at clientside



🕒 3d

B1707-17 No pb priority Task Not e...

Style window and connect to controller at clientside



🕒 2d

~~B1707-16~~ No pb priority Task Not e...

Implement serveside methods at client controller and test it



🕒 3h



⋮ B1707-7

▾ As a user I'd like to save my progress 🖋



B1707-34 No pb priority Task Not e...

Add JUnit tests for B1707-7



🕒 1d

~~B1707-31~~ No pb priority Task Not e...

Implement login at clientside



🕒 1d

Board owner: [ivan.martin](#)

New swimlane ...

			<div>B1707-15 No pb priority Task Not e... Create serverside gameplay related methods IM 4h</div> <div>B1707-38 No pb priority Task Not e... Create methods for editing/removing the user IM 1d</div> <div>B1707-29 No pb priority Task Not e... Implement registration at serverside IM 1d</div>
<div>⋮ B1707-10</div> <div>▼ As a user I'd like to watch statistics about gameplays </div>			
<div>+</div>	<div>+</div>	<div>B1707-36 No pb priority Task Not e... Adapt statistics window AL 1d</div> <div>+</div>	<div>+</div> <div>B1707-37 No pb priority Task Note... Create serverside methods for B1707-10 IM 3h</div> <div>+</div>
<div>▼ Uncategorized Cards</div>			
<div>+</div>	<div>+</div>	<div>+</div>	<div>B1707-41 No pb priority Bug Note... Statistics are not being updated IM ?</div>

B1707-40 No pb priority Task Not e...
Introduce Doxygen to project



1h

B1707-35 No pb priority Bug Not e...
User's image not being send through
internet