### Git

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**Typical Git Branching Model** 

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### What is Version Control System?

- A version control system (VCS) allows you to manage a collection of files and gives access to **different versions of these files**.
- The VCS allows you to capture the content and structure of your files at a certain point in time.
- Allows you to switch/revert to any changes and go back to a previous state.
- The different **versions are stored** in storage system( **Folder** ) which is typically called a **Repository** ( **Local Repo and Remote Repo** )
- Allows you to track the history of a collection of files.
- Allows collaborative development, and allows you to know who made the change and what changes were made and when the change was done.

### **Types of Version Control System**

- Ability to have as many developers working on the same code base.
- Provide merging and tracking capabilities of the recorded changes.

#### Types of VCS

- Centralized Version Control Systems (CVCS)
- Distributed Version Control Systems ( DVCS )

#### **Localized Version Control Systems**

- A localized version control system keeps local copies of the files. This approach can be as simple as creating a manual copy of the relevant files.

**Major drawback**: **Single point of failure** of the local computer.

#### Centralized Version Control Systems (No One Uses this currently)

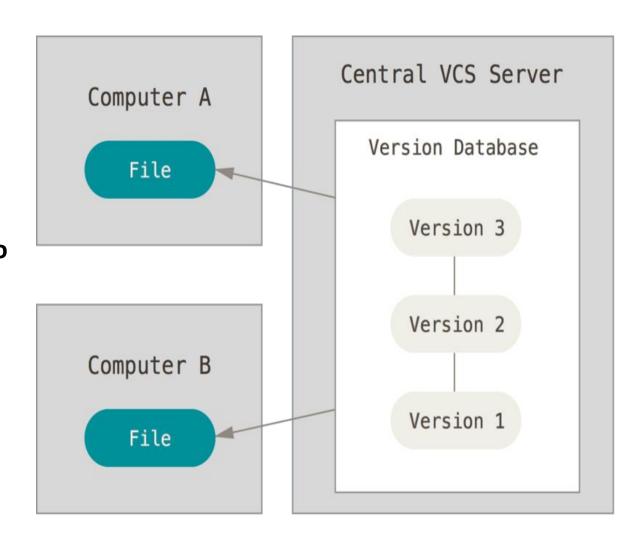
 Centralized version control system (CVCS) uses a central server to store all files and its versions and enables team collaboration.

**Major drawback**: **Single point of failure** of the Central Server.

- A centralized version control system provides a server software component which stores and manages the different versions of the files. A developer can copy (checkout) a certain version from the central server onto their individual computer.

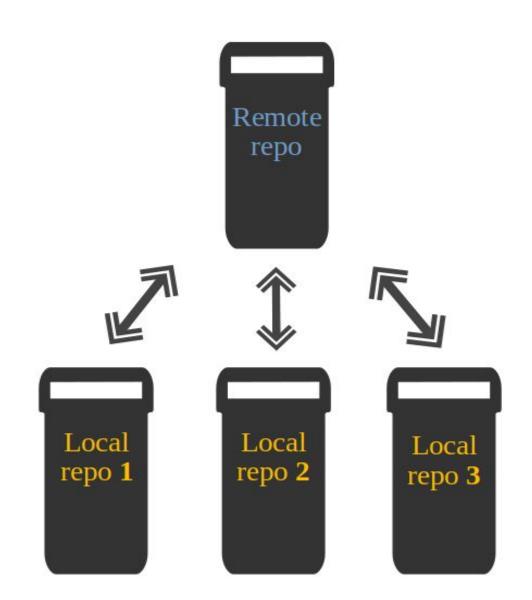
# **Centralized Version Control Systems**

- Centralized version
   control system (CVCS)
   uses a central server to
   store all files and
   enables team
   collaboration.
- major drawback of CVCS is its single point of failure.



### <u>Distributed Version Control</u> <u>Systems ( DVCS )</u>

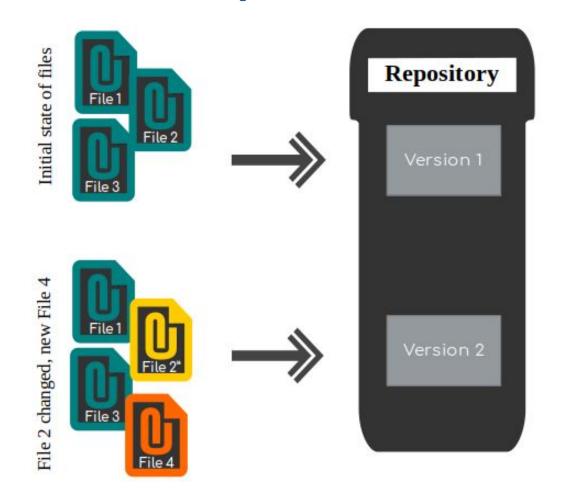
- Distributed means it has a remote repository which is stored in a remote server and a local repository which is stored on the local computer of every developer working on a project.
- Every developer has a full copy ( includes all versions of files ) of the repository on his local computer.
- Remote Repo (Remote Server)
   maintains all versions of all files
- Local Repo maintains all versions of all files



### What is Git?

- Git is currently the most popular implementation of a distributed version control system ( DVCS )
- Git is an **Open Source Project** that originates from the **Linux kernel development** and was founded in 2005 by **Linus Torvalds (created linux kernel)**.
- Nowadays it is used by all the popular projects.
- Imagine git as something that sits on top of your file system and manipulates files.
- **Git** -> tracking your **directory** ( **Repository** ), anything that you **create/modify/delete** inside that **directory** will **tracked by Git**.
- This something is a tree structure where each commit ( What is changed, When it is changed and Who Changed it ( Author )) creates a new node in that tree.
- **Repository**: Folder initialized by Git is called as repository.

### **Git Repositories**

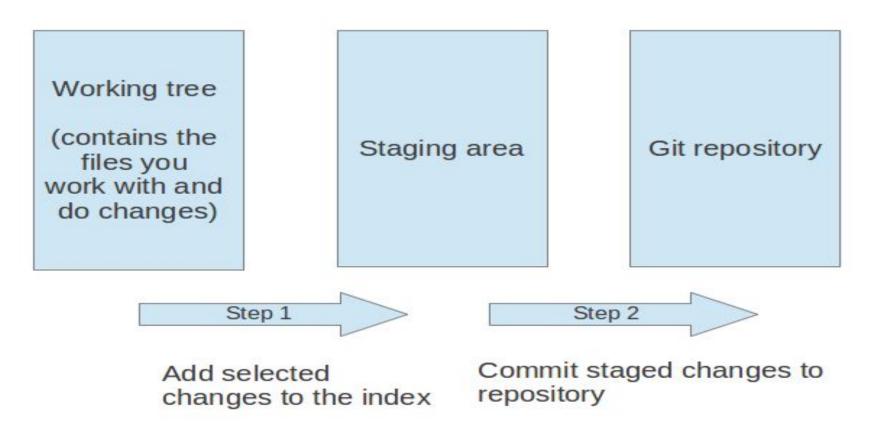


### Working tree

- The Git working tree / working area is the area where you are currently working. It is comprised of files in their present state as they exist on the file system.
- The user can change the files in the working tree by modifying existing files and by creating and removing files.
- A file in the working tree of a Git repository can have different states.
  - untracked: the file is not tracked by the Git repository. This means that the file was never staged nor committed.
  - tracked: committed and not staged.
  - staged: staged to be included in the next commit.
  - modified: the file has changed but the change is not staged.

Working Tree -> git add file.txt => add your current working tree changes into staging area -> git commit -m "commit message" => changes in staging area are now versioned by Git

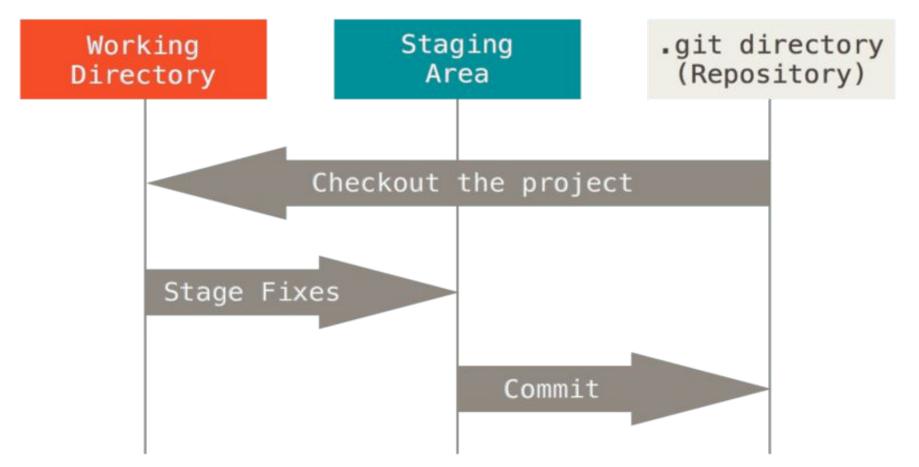
### Working Tree ,Git Staging and Committing



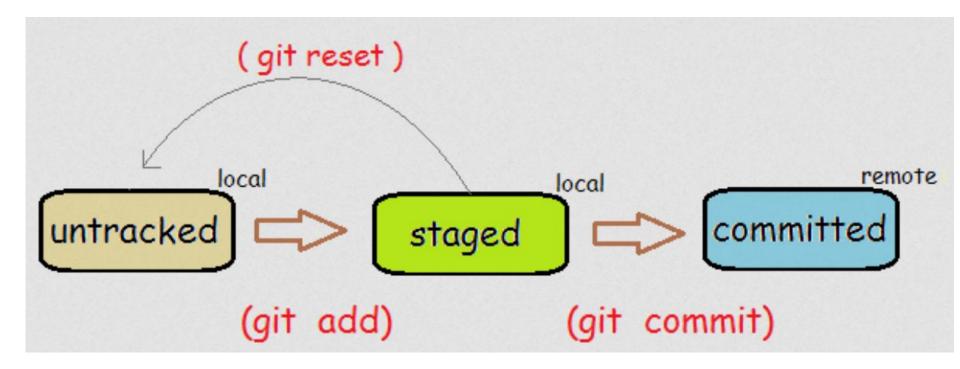
### **Git Staging and Committing**

- The git add command stores a snapshot of the specified files in the staging area.
- It allows you to incrementally modify files, stage them, modify and stage them again until you are satisfied with your changes.
  - After adding the selected files to the staging area, you can **commit** these files to add them permanently to the Git repository (Local Repo).
  - Committing creates a new persistent snapshot (called commit or commit object) of the staging area in the Git repository.
  - A commit object, like all objects in Git, is immutable.
  - The staging area keeps track of the snapshots of the files until the staged changes are committed.
  - For committing the staged changes we use the **git commit** command.

### 3 Steps of git



### 3 Steps of git



### What is a Commit?

- A commit represents a safe point in a project's history.
- It is used to record the changes in the repository.
- A commit object mainly consists of three things:
  - Commit ID (SHA-1 Hash)
  - Author: git config user.name and user.email
  - Date: Timestamp of the git commit command
  - Commit Message describing reason for the changes
  - **Content:** File Content added in that specific Commit.

A hash, a 40-character string that uniquely identifies the commit object

**HEAD**: It is a pointer to **latest commit id** in the **current checkout branch**.

A git repository contains, mainly Set of commits

### **Git Repositories**

 A Git repository contains the history of a collection of files starting from a certain directory.

#### Git has two repository types:

- Local Repository
  - Local Repository is on your own machine, so you have direct access to it.
  - The Local Repository is everything in your **.git** directory.

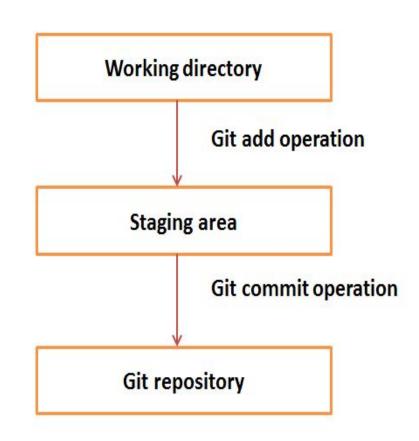
#### Remote Repository

- A **Git remote** is a connection to another repository.
- Remote Repository is usually a centralized server.
- Remote Repository storage provided by Source Control Management Providers:
  - Github www.github.com
  - AWS CodeCommit
  - BitBucket
  - GitLab
- When you set a remote, you can push code to and pull code from a remote repository.
- A remote repository could be hosted on any of the above VCS Platform.

### 3 Steps of git

- Introduce a change introduce a change to a file that is being tracked by git
- Add the actual staging area
   Add the change you actually want using git add
- Commit
   Commit the change that has been added using

git commit -m "Initial Commit"



# **Git Setup - Local Repository**

• You can take a **local directory** that is currently not under version control, and turn it into a Git repository. If you have a project directory that is currently not under version control and you want to start controlling it with Git, you first need to go to that project's directory.

#### \$ git init

- Makes any directory into a Git repository.
- You can **clone** an existing Git repository from elsewhere.

#### \$ git clone < GIT\_REPO\_URL>

- Clone URL is of two type:
  - https://github.com/cloudmlops/git-demo-practical.git
    - Requires Username and Password (Recently changed to PAT Token)
  - ssh: git@github.com:cloudmlops/git-demo-practical.git
    - Requires SSH Keys ( Public Key and Private Key )
- A clone url will always have .git in the last

### The Three States

#### modified

Modified means that you have changed the file but have not committed it to your Git Repository yet.

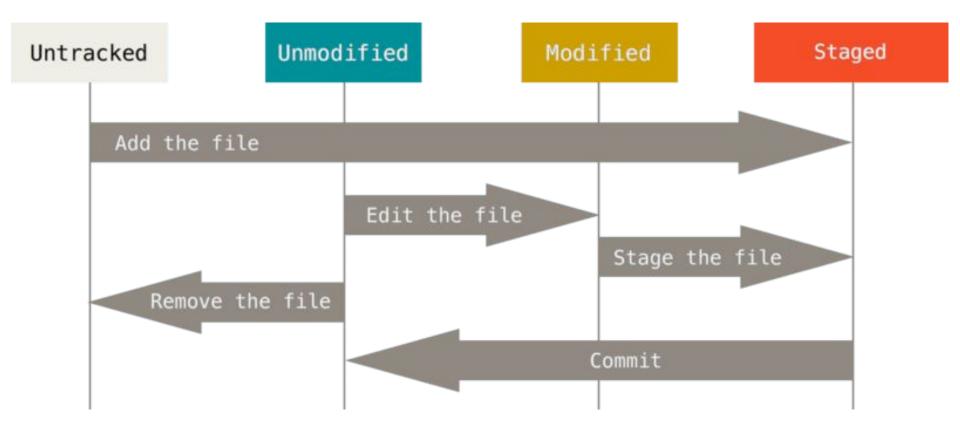
#### staged

Staged means that you have marked a modified file in its current version to go into your next commit snapshot.

#### committed

Committed means that the data is safely stored in your local repository/database.

# **Changes to a Repository**



### **Basic git commands**

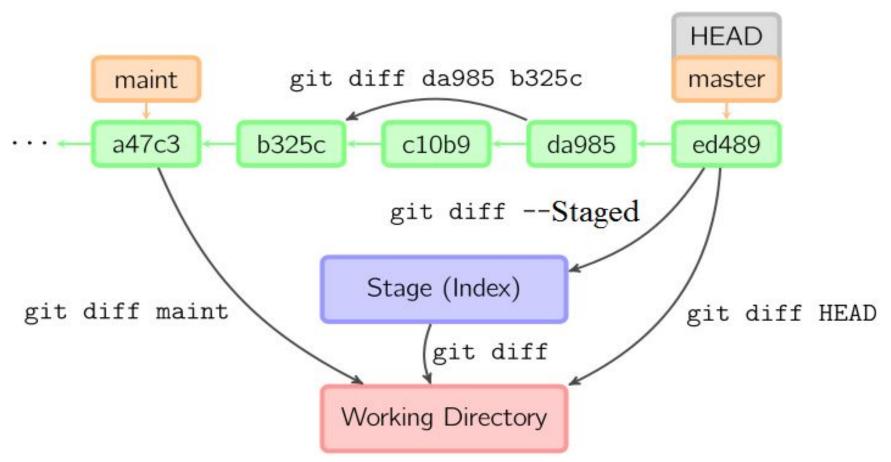
- git init -> Initialize a directory as a local repository (only once inside a non-git folder)
- git add -> Add file from working area to staging area
- **git status** -> current state of files in the directory
- **git commit ->** commits changes present in staging area.
- **git log ->** Display commit information
- git clone <a href="https://github.com/boto/boto3.git">https://github.com/boto/boto3.git</a> -> This will clone remote repository into local.

# git working

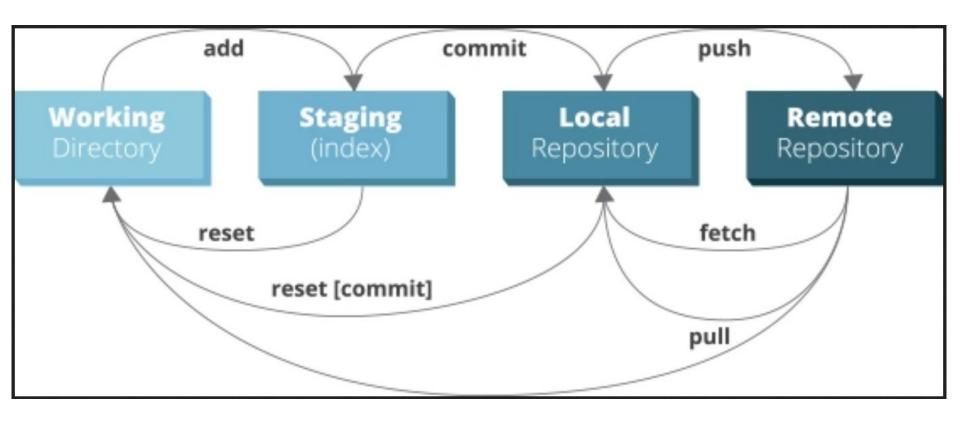
- **HEAD** is a reference to the last commit in the currently checked-out branch.
- origin refers to the source repository from where it was cloned.
- git diff: View difference between Stage and Working Directory
- git diff --staged : View difference between HEAD and Staged
- git diff HEAD: View difference between HEAD and Working Directory

- Staged and index both are same
- Unstaged changes exist in our Working Directory, but Git hasn't recorded them into its version history yet.
- Staged changes are a lot like unstaged changes, except that they've been marked to be committed the next time you run git commit

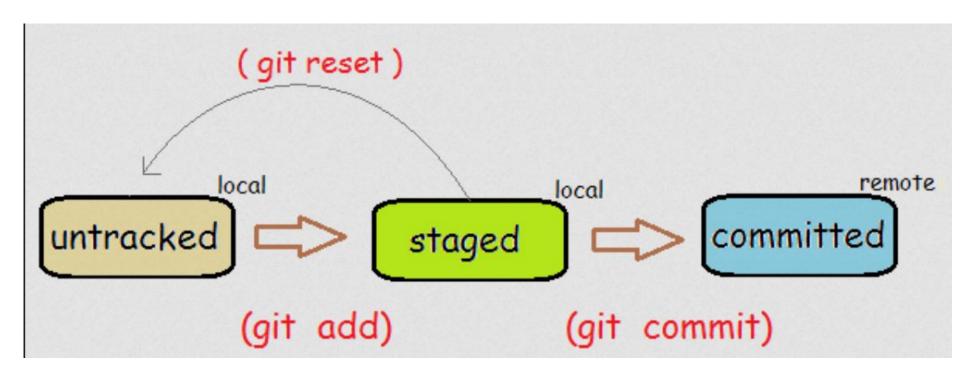
# git working



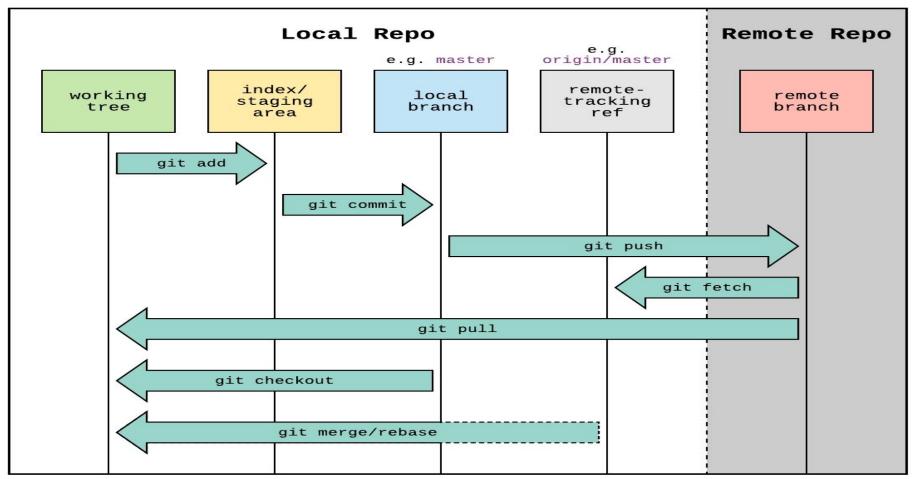
### **Git commands Workflow**



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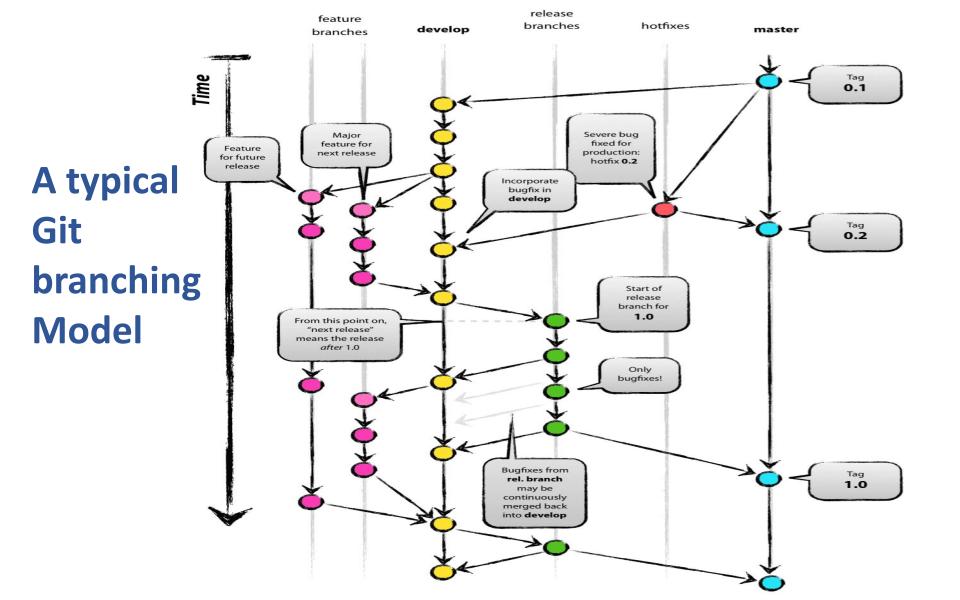


### **Git commands Workflow**

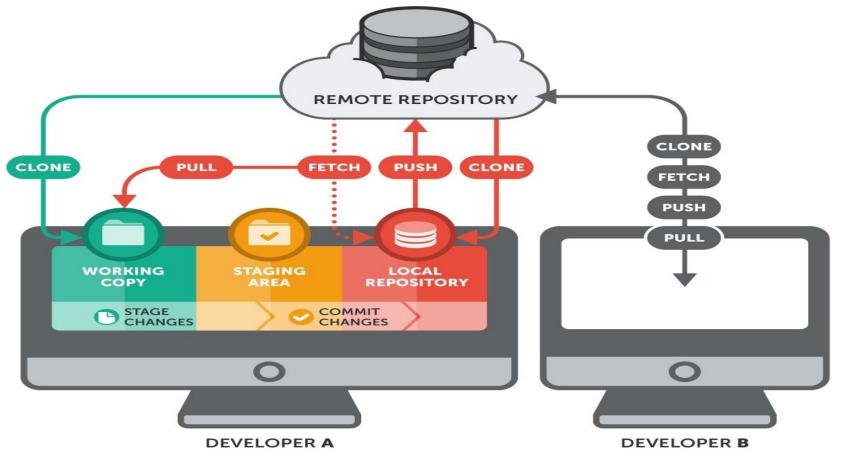


### .git directory structure

- ⊢\_.git
- HEAD/ (A pointer to your current branch)
- config/ (contains all configuration preferences)
- description/(description of your project )
- Index/ (is used as staging area between working directory and repo)
- logs/ (keeps records to changes that are made in ref)
- —objects/ (all data are stored here: commits, trees and tags )
- hooks/ (shell scrips that are invoked after executing a command)
- —refs/ (holds your local branch remote branch and tags)



# **Working with Git Remote**



# What is Pull Request?

- Pull requests require two branches: a source branch that contains the code you want reviewed, and a destination branch, where you merge the reviewed code.
- Pull requests let you tell others about changes you've pushed to a GitHub repository.
- Once a pull request is created, required users can review the set of changes, discuss potential modifications, and even push follow-up commits if necessary.
- After the changes have been reviewed and all approval rules on the pull request have been satisfied, you can merge a pull request using Github UI.

### **Pull Request Workflow**

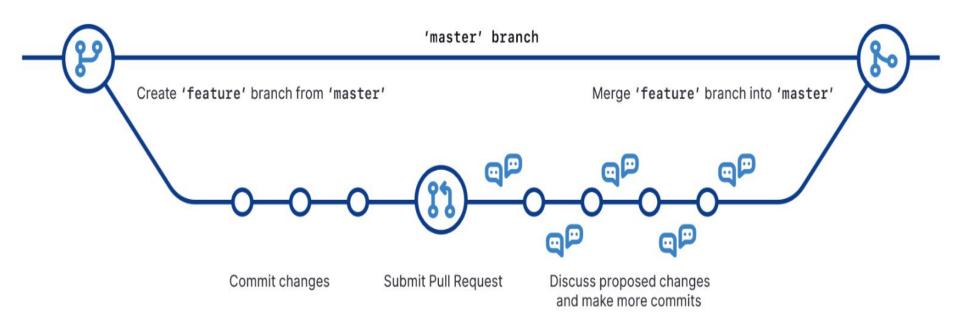
- Pull the changes to your local machine (get the most recent base of stable branch)
  - o git pull origin main
- 1. Create a new branch **feature\_change** (version)
  - git checkout -b feature\_change
- 2. Commit the changes
  - create file, add to staging area, commit changes in feature\_change
- 3.a Push your changes
  - git push origin feature\_change
- 3.b Open a "Pull Request" (propose changes) (To merge feature\_change into main branch)
- 4. Discuss and Review your code
- 5. Approval on Pull Request to merge.
- 6. "Merge" your branch to the main branch and delete.

### **Github Collaboration**

#### Inviting collaborators to a personal repository

- Check for Github Username of the person you're inviting as a collaborator.
- On GitHub, navigate to the main page of the repository.
- Under your repository name, click Settings > click Manage access on left sidebar.
- Click Invite a collaborator.
- Enter username and Add NAME to REPOSITORY
- The user will receive an email inviting them to your repository. Once they accept your invitation, they will have collaborator access to your repository.

### **Github Flow**



### **Git Best Practices**

- To avoid branch conflicts always raise a PR with the base branch that you have checked out from.
- There should be no changes made in feature branches once it has merged to the default branch i.e develop/master/main.
- A good commit message explains what the change is and why it matters.
- **Apply Branch Protection Rule** to set the number of Approvers on a PR.
- Any changes to base branch (main/master) should be done using Pull Request Workflow.
- No one should be allowed to make direct push from local main to remote main branch.

#### **Distributed Version Control Systems - Features**

- The user can copy an existing repository. This copying process is typically called **cloning** and the resulting repository can be referred to as a clone.
- Providing the ability for collaborators to work offline and commit incrementally.
- Allowing a collaborator to determine when his/her work is ready to share.
- Offering the collaborator access to the repository history when offline.
- Allowing the managed work to be published to multiple repositories, potentially with different branches or granularity of changes visible.
- Every clone contains the full history of the collection of files and a cloned repository has the same functionality as the original repository.

### Why use SCM?

When working as a development team, SCM allows you:

- To collaborate efficiently on a single codebase
  - Helps resolve code conflicts
  - Makes it easy to share contents
- To track every change; SCM acts as a Single Source of Truth
  - Provides a complete modification history
  - Allows easy rollback to an earlier version

- git clone [url]: Clone (download) a repository that already exists on GitHub, including all of the files, branches, and commits.
- **git status**: shows you what branch you're on, what files are in the working or staging directory and other important information.
- git remote -v: Show the associated remote repositories and their stored name, like origin.
- git push: Uploads all local branch commits to the remote.
- git pull: Update your local working branch with commits from the remote, and update all remote tracking branches.
- git log: Browse and inspect the evolution of project files.

Term	Definition
Branch	A <i>branch</i> is a named pointer to a commit. Selecting a branch in Git terminology is called <i>to checkout</i> a branch. You can create a new branch from an existing one and change the code independently from other branches. One of the branches is the default (typically named <i>main</i> ). The default branch is the one for which a local branch is automatically created when cloning the repository.
Commit	When you commit your changes into a repository this creates a new <i>commit object</i> in the Git repository. This commit object uniquely identifies a new revision of the content of the repository.
HEAD	HEAD is a symbolic reference most often pointing to the currently checked out branch.
Repository	A <i>repository</i> contains the history, the different versions over time and all different branches and tags. In Git each copy of the repository is a complete repository.

Term	Definition				
Staging area	The staging area is the place to store changes in the working tree before the commit. The staging area contains a snapshot of the changes in the working tree (changed or new files) relevant to create the next commit.				
Working tree	The working tree contains the set of working files for the repository. You can modify the content of files, add files into staging area and commit the changes as new commits to the repository.				
Index	Index is an alternative term for the staging area.				
Tag	A <i>tag</i> points to a commit which uniquely identifies a version of the Git repository. With a tag, you can have a named point to which you can always revert to. You can revert to any point in a Git repository, but tags make it easier. The benefit of tags is to mark the repository for a specific reason, e.g., with a release.				
	Branches and tags are named pointers, the difference is that branches move when a new commit is created while tags always point to the same commit. Tags can have a timestamp and a message associated with them.				

# In case of fire





