


Sentencizer

CLASS

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STRING NAME: `sentencizer` TRAINABLE: 

Pipeline component for rule-based sentence boundary detection


A simple pipeline component to allow custom sentence boundary detection logic that doesn't require the dependency parse. By default, sentence segmentation is performed by the `DependencyParser` , so the `Sentencizer` lets you implement a simpler, rule-based strategy that doesn't require a statistical model to be loaded.


Assigned Attributes

Calculated values will be assigned to `Token.is_sent_start`. The resulting sentences can be accessed using `Doc.sents`.

LOCATION	VALUE
<code>Token.is_sent_start</code>	<p>A boolean value indicating whether the token starts a sentence. This will be either <code>True</code> or <code>False</code> for all tokens.</p> <p>TYPE: <code>bool</code></p>
<code>Doc.sents</code>	<p>An iterator over sentences in the <code>Doc</code>, determined by <code>Token.is_sent_start</code> values.</p> <p>TYPE: <code>Iterator[Span]</code></p>

Config and implementation

The default config is defined by the pipeline component factory and describes how the component should be configured. You can override its settings via the `config` argument on `nlp.add_pipe`  or in your [config.cfg for training](#).

SETTING	DESCRIPTION
<code>punct_chars</code>	Optional custom list of punctuation characters that mark sentence ends. See below for defaults if not set. Defaults to <code>None</code> . TYPE: <code>Optional[List[str]]</code>
<code>overwrite</code> V3.2 ?	Whether existing annotation is overwritten. Defaults to <code>False</code> . TYPE: <code>bool</code>
<code>scorer</code> V3.2 ?	The scoring method. Defaults to <code>Scorer.score_spans</code>  for the attribute <code>"sents"</code> TYPE: <code>Optional[Callable]</code>

```
# cython: infer_types=True, binding=True
from typing import Callable, List, Optional

import srsly

from ..tokens.doc cimport Doc

from .. import util
from ..language import Language
from .pipe import Pipe
from .senter import senter_score

# see #9050
BACKWARD_OVERWRITE = False

@Language.factory(
    "sentencizer",
    assigns=["token.is_sent_start", "doc.sents"],
    default_config={"punct_chars": None, "overwrite": False, "scorer": {"@scorers":
```

Sentencizer.__init__

METHOD

Initialize the sentencizer.

NAME	DESCRIPTION
KEYWORD-ONLY	
punct_chars	Optional custom list of punctuation characters that mark sentence ends. See below for defaults. TYPE: Optional[List[str]]
overwrite	Whether existing annotation is overwritten. Defaults to False . TYPE: bool
V3.2 ? scorer	The scoring method. Defaults to Scorer.score_spans for the attribute "sents" TYPE: Optional[Callable]



Sentencizer.__call__

METHOD

Apply the sentencizer on a Doc . Typically, this happens automatically after the component has been added to the pipeline using nlp.add_pipe .

NAME	DESCRIPTION
<code>doc</code>	The <code>Doc</code> object to process, e.g. the <code>Doc</code> in the pipeline. TYPE: <code>Doc</code>
RETURNS	The modified <code>Doc</code> with added sentence boundaries. TYPE: <code>Doc</code>

Sentencizer.pipe METHOD

Apply the pipe to a stream of documents. This usually happens under the hood when the `nlp` object is called on a text and all pipeline components are applied to the `Doc` in order.

NAME	DESCRIPTION
<code>stream</code>	A stream of documents. TYPE: <code>Iterable[Doc]</code>
KEYWORD-ONLY	
<code>batch_size</code>	The number of documents to buffer. Defaults to <code>128</code> . TYPE: <code>int</code>
YIELDS	The processed documents in order. TYPE: <code>Doc</code>

Sentencizer.to_disk METHOD

Save the sentencizer settings (punctuation characters) to a directory. Will create a file `sentencizer.json`. This also happens automatically when you save an `nlp` object with a sentencizer added to its pipeline.

NAME	DESCRIPTION
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path	A path to a JSON file, which will be created if it doesn't exist. Paths may be either strings or <code>Path</code> -like objects.
TYPE: Union[str, Path]	

Sentencizer.from_disk METHOD

Load the sentencizer settings from a file. Expects a JSON file. This also happens automatically when you load an `nlp` object or model with a sentencizer added to its pipeline.

NAME	DESCRIPTION
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path	A path to a JSON file. Paths may be either strings or <code>Path</code> -like objects.
TYPE: Union[str, Path]	

RETURNS	The modified <code>Sentencizer</code> object.
TYPE: Sentencizer	

Sentencizer.to_bytes METHOD

Serialize the sentencizer settings to a bytestring.

NAME	DESCRIPTION
RETURNS	The serialized data.
	TYPE: bytes

Sentencizer.from_bytes METHOD

Load the pipe from a bytestring. Modifies the object in place and returns it.

NAME	DESCRIPTION
bytes_data	The bytestring to load.
	TYPE: bytes
RETURNS	The modified <code>Sentencizer</code> object.
	TYPE: Sentencizer

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