Reality	Group Nr:
Problem	
Guidance questions:	
• What is the privacy problem to be dealt with?	
• What parts does the problem consist of? People, object,	organizations?
• Tell a story with the problem, and its parts.	
Description:	
Meaning M	Group Nr:
Game	
Guidance questions:	
• What game will you change?	
• How will you change the game?	
• Why do you change the game in this way?	
Description:	

Play	Group Nr:
Genre	
Guidance questions:	_
• What do the players try to achieve? What are their goals	?
$ullet$ What can, and can't the player do? What are the games ${\bf r}$	ules?
• Build a story based on the games goals and rules .	
Description:	1
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Technolgy 7	Group Nr:
Technology Technology	Group Nr:
	Group Nr:
Technology	Group Nr:
Technology Guidance questions:	
Technology Guidance questions: • How will the player interact with the game?	chnology?
Technology Guidance questions: • How will the player interact with the game? • What are the advantages of creating your game for this technology	chnology?
Technology Guidance questions: • How will the player interact with the game? • What are the advantages of creating your game for this technology • What are the limitations of creating your game for this technology	chnology?
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