Justin Elli

Software Engineer I Trimark Associates, Inc Folsom, CA, USA. (530) 210-4633 JustinElli97@gmail.com sprightal-r.github.io

Programming Languages C. C++. C#. Java. JS + JQuery. TypeScript. Python. HTML. CSS. SQL Frameworks Angular. Blazor. React Native. Asp.NET. NodeJS
Education
Master of Computer Science Georgia Tech OMSCS May 2025
 Specialized in Computing Systems, which included extensive training in developing high-performance code and computer architecture as well as fault-tolerant distributed systems.
Bachelor of Computer Science Sacramento State University Dec 2020
Associate Degree in Math and Science Folsom Lake College May 2018
Experience
Software Engineer I Trimark Associates, Inc Jan 2022 - Refactored a flagship web application to align with best practices and lower latency by 2x in 1 year. Maintained front-end and back-end components of a web application to align with customer expectations.
Software Developer Tata Consultancy Services May 2021 - Dec 2021
 Lead a Scrum group in creating a bank employee portal using Java, JSP, and Oracle 11 (SQL). Created a shopping portal using Angular and NodeJS with a team of four other employees.
Software Development Consultant Mexico Bariatric Center Aug 2012 - Aug 2017 - Wrote a script for Adobe Photoshop that pastes "before" and "after" images onto an image template Developed multiple website modules in HTML, CSS, and JavaScript, including a BMI calculator.
Projects github.com/sprightal-r
 KNOwledge-Based Agent (Knoba) C++. Artificial Intelligence Produced theoretical conjecture and a C++ implementation of a knowledge-based agent 1 year. Formulated an approach to real-time problems using Machiavellian-like intelligence. Presented the project at the Student Research & Creative Activity Symposium at Sacramento State.
Gateway Simulator Python, Simulation, Research — Simulated the energy generation and usage for NASA's Lunar Gateway over the course of a 90-day mission. — Analyzed simulation results to recommend an energy generation target for the Gateway's solar panels.
Screen Limit React Native Java Android Development Scrum Version Control

- Implemented core functionalities of an Android application designed to limit screen time in React and Java.

- Utilized the Scrum methodology and version control to generate production-ready code.