

Id:012484781

Name:HaoRan Chen

GithubLink: <https://github.com/spring2020-cmpe206-01/HaoRan-012494781>

1.1

since 1 watt=1000milliwatt so $1.25 \times 10^{-4} \text{ W} = 0.125 \text{ milliwatt} = 10 \log_{10}^{0.125} = -9.03 \text{ dBm}$

$2.5 \times 10^{-4} \text{ W} = 0.25 \text{ milliwatt} = 10 \log_{10}^{0.25} = -6.02 \text{ dBm}$

$5 \times 10^{-4} \text{ W} = 0.5 \text{ milliwatt} = 10 \log_{10}^{0.5} = -3.01 \text{ dBm}$

$1 \times 10^{-3} \text{ W} = 1 \text{ milliwatt} = 10 \log_{10}^1 = 0 \text{ dBm}$

$2 \times 10^{-3} \text{ W} = 2 \text{ milliwatt} = 10 \log_{10}^2 = 3.01 \text{ dBm}$

$4 \times 10^{-3} \text{ W} = 4 \text{ milliwatt} = 10 \log_{10}^4 = 6.02 \text{ dBm}$

$8 \times 10^{-3} \text{ W} = 8 \text{ milliwatt} = 10 \log_{10}^8 = 9.03 \text{ dBm}$

Except 1 milliwatt, the power that represented by dBm or watt/milliwatt are Corresponding proportionality.

1.2

$-100 \text{ dBm} = 10^{-10} \text{ milliwatt}$

$1000 \text{ W} = 10^6 \text{ milliwatt}$, therefore the signal power of microwave has 10^{16} times than the signal power of RF radio.

2.1

According to the Nyquist's theorem the Noiseless Max data rate $= 2B \log_2^v = 2 \times 4000 \times \log_2^2 = 8000 \text{ bps}$ (assuming sending binary bit)

According to Shannon's theorem the noise Max data rate $= 4000 \log_2^{(1+30)} = 4000 \times 4.954196 = 19516 \sim 20000 \text{ bps}$

2.2

300THZ, According to the formula $\Delta f = \frac{c}{\lambda^2} \cdot \Delta \lambda$, f is bandwidth, C is light speed, $\Delta \lambda$ is the amount of spectrum, λ is the carrier wavelength. $C = 3 \times 10^8 \text{ m/sec}$, and $1 \text{ meter} = 1 \times 10^6 \text{ microns}$. so the answer $= 3 \times 10^{14} = 300 \text{ THZ}$.

3.1

| | Sf1 | Sf2 | Sf3 | Sf4 | Sf5 | Sf6 | Sf7 | Sf8 |
|-------------|-----|-----|-----|-----|-----|-----|-----|-----|
| A data | 1 | | | | | | | |
| A code | 1 | 1 | 1 | 1 | -1 | -1 | -1 | -1 |
| A transmit | 1 | 1 | 1 | 1 | -1 | -1 | -1 | -1 |
| B data | -1 | | | | | | | |
| B code | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| B transmit | -1 | -1 | -1 | -1 | -1 | -1 | -1 | -1 |
| D data | -1 | | | | | | | |
| D code | 1 | -1 | -1 | 1 | 1 | -1 | -1 | 1 |
| D transmit | -1 | 1 | 1 | -1 | -1 | 1 | 1 | -1 |
| Total trans | -1 | 1 | 1 | -1 | -3 | -1 | -1 | -3 |

So the chip sequence received by base station is -111-1-3-1-1-3

3.2

| | Sf1 | Sf2 | Sf3 | Sf4 | Sf5 | Sf6 | Sf7 | Sf8 |
|-------------------|-----|-----|-----|-----|-----|-----|-----|-----|
| Total transmitted | 0 | 0 | -2 | 2 | 4 | 0 | 2 | 2 |
| Station A | 0 | 0 | -2 | -2 | -4 | 0 | -2 | -2 |
| Decode | -1 | | | | | | | |
| Station B | 0 | 0 | -2 | 2 | 4 | 0 | 2 | 2 |
| Decode | 1 | | | | | | | |
| Station C | 0 | 0 | -2 | -2 | -4 | 0 | -2 | 2 |
| Decode | -1 | | | | | | | |
| Station D | 0 | 0 | 2 | 2 | 4 | 0 | -2 | 2 |
| Decode | 1 | | | | | | | |

So A :-1, B:1, C:-1, D:1

4.

(1)let's assum one bit was flipped, so 0000011 -> 0001

(2)1010111->0010

(3)1110011->1100

(4)1110000->1110

(5)1111100->1110

5.

When $d=2d_0$ $PL(d)=40+10*2.4*\log_{10}^2=40+10*2.4*0.3010=47.22\text{dB}$

when $d=4d_0$ $PL(d)=40+10*2.4*\log_{10}^4=40+10*2.4*0.6020=54.44\text{dB}$

5.2

We can easily get that $40+10*2.4=64$, so we will let $\log_{10}^{d/d_0}=1$, so we have $d=10d_0$.

6.

According to the Wikipedia Log-distance path loss:

$$PL=P_{TxdBm}-P_{RxdBm}=PL_0+10*r*\log_{10}^{d/d_0}+x$$

$P_{TxdBm}=10\log_{10}^{P_{tx}/1mW}$ is the transmitted power in dBm

P_{tx} is the transmitted power in watt

$P_{RxdBm}=10\log_{10}^{P_{rx}/1mW}$ is the received power in dBm

P_{rx} is the received power in watt.

PL_0 is the path loss at the reference distance d_0

R is a constant as exponent.

X is a Gassuan Variable, which assumes 0 for the situation

Accroding to the situation: $PL_0=25\text{dB}$, $r=2.5$, (A to B) $d/d_0=30$, (B to C) $d/d_0=20$, $P_{tx}=1mW=10^{-3}\text{W}$, $N_0=8*10^{-21}\text{ W/Hz}$, $W=10\text{MHz}$

For A to B

$$10\log_{10} 10^{-3} - P_{R_{dB}} = 20\text{dB} + 10 * 2.5 \log_{10} 30 \rightarrow -30 - P_{R_{dB}} = 20 + 25 * 1.477 \rightarrow P_{R_{dB}} = -86.925\text{dB},$$

so the $N_0W = 10^{-14}W = -130\text{dB}$, so $\text{SINR} = \text{SNR} = (86/130) = 0.66$, then throughput from A to

$$B = W \log_2 (1 + \text{SINR}) = 7.3 * 10^6 \text{bits/second}$$

B to C

$$-86.9\text{dB} - P_{R_{dB}} = 20\text{dB} + 10 * 2.5 \log_{10} 20 \rightarrow P_{R_{dB}} = -138.5\text{dB}$$

Same for B to C, $\text{SINR} = \text{SNR} = (138/130)$ almost $= 1$, then throughput from B to C $= W \log_2 (1 + \text{SINR}) = 10 \text{Mbits/second}$.

And In order to get the maximum of the throughput, Assume that we have 10 seconds and AB's efficiency is 7.3 and BC's efficiency is 10, then we have function:

$7.3 * X = 10(10 - x)$, $x = 5.78$ seconds for A to B work and 4.22 seconds for B to C work, if we have only 1 second then the Maximum throughput is $0.578 * 7.3 * 10^6 + 0.422 * 10^6 = 8.44 * 10^6 \text{bits/second}$.

7.1

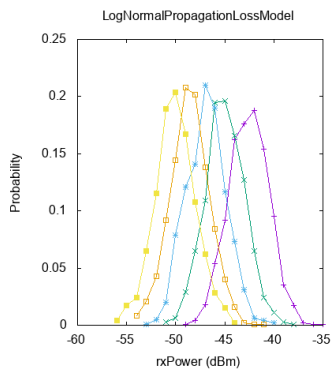


Figure1:Exponent2.5 N(0,4)

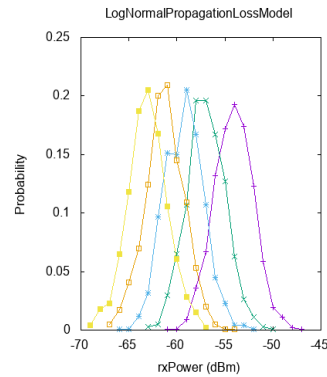
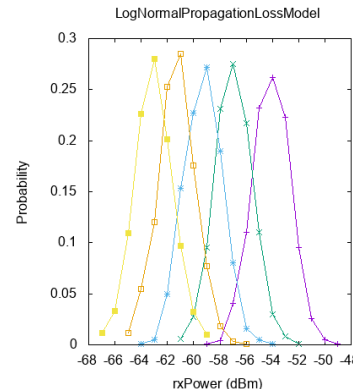
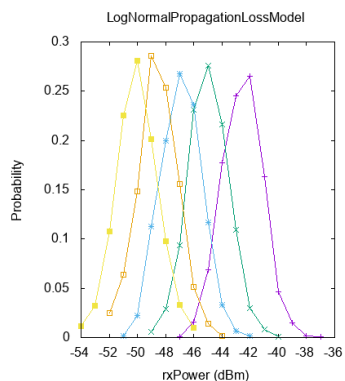


Figure2:Exponent3.0 N(0,4)



7.2

Compared with Figure 1 and Figure 2, It seems that when exponent increased the received power also increased.

7.3

According to the reference that $P_{\text{(dBW)}} = P_{\text{(dBm)}} - 30$, so $-95\text{dB} = -95 + 30 = -65\text{dbm}$.
 Then for scenario 1 all of them lose the signal.
 For scenario 2, it losing signal at distance 200 and distance 250.
 For scenario 3, all of them lose the signal.
 For scenario 4, it losing signal at 300 distance, 250 distance and 200 distance

Reference: 1. <https://www.geeksforgeeks.org/maximum-data-rate-channel-capacity-for-noiseless-and-noisy-channels/>

2. <https://dsp.stackexchange.com/questions/2775/relating-bandwidth-and-wavelength-of-a-carriera> (problem 3, solution and concept)

3. Lecture ppt.

4. https://en.wikipedia.org/wiki/Log-distance_path_loss_model (Problem 6, the formula)

5. <https://www.youtube.com/watch?v=4bCqRaxxGCg> (problem 5&7 youtube video about pathloss)

6. https://www.rapidtables.com/electric/dBm.html#dB_to_dBm

7. Appendix