















#### **UNTAR untuk INDONESIA**

# IT Trends

**Online Collaboration** 

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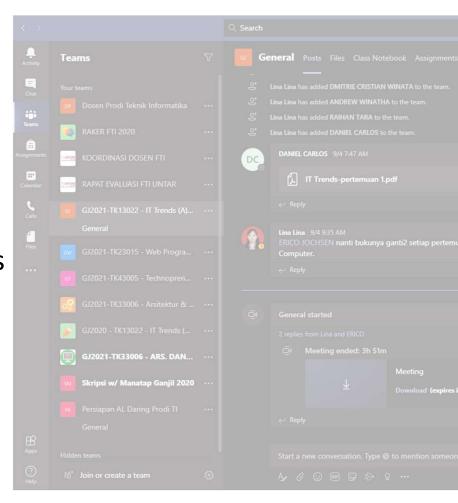
#### Reference

"Virtual Collaboration", HARVARD BUSINESS REVIEW PRESS, 2016



#### Topics:

- Work productively
- Picking the right tools
- Clarifying the roles, tasks, and processes
- Communicating effectively
- Setting—and sticking to—a schedule







## Why do we need virtual collaboration

- Work from home
- Work with team, geographically
- Travel regularly, leaving team in office
- Short term assignment away from office





#### How

- One tool for all
- Different job different tools





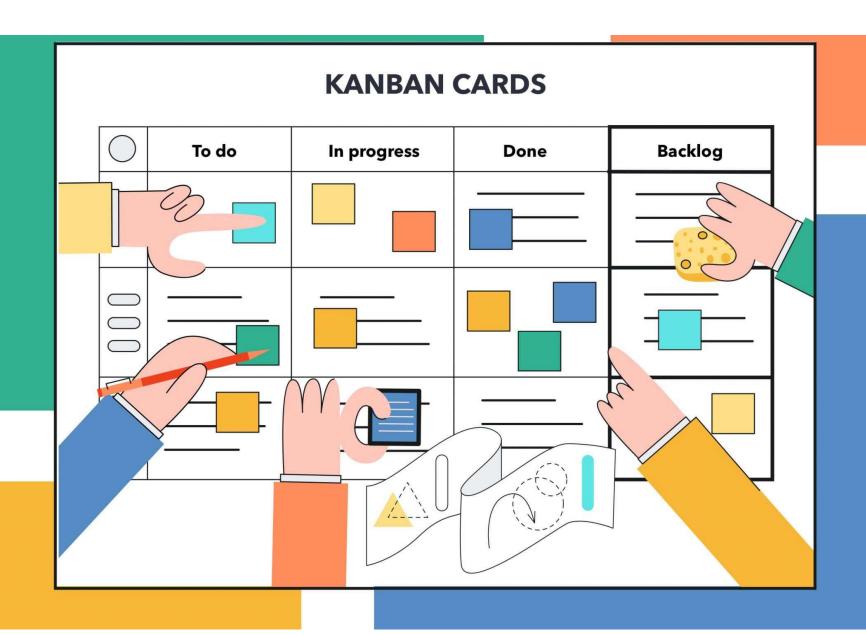
## Things we share when do virtual collaboration

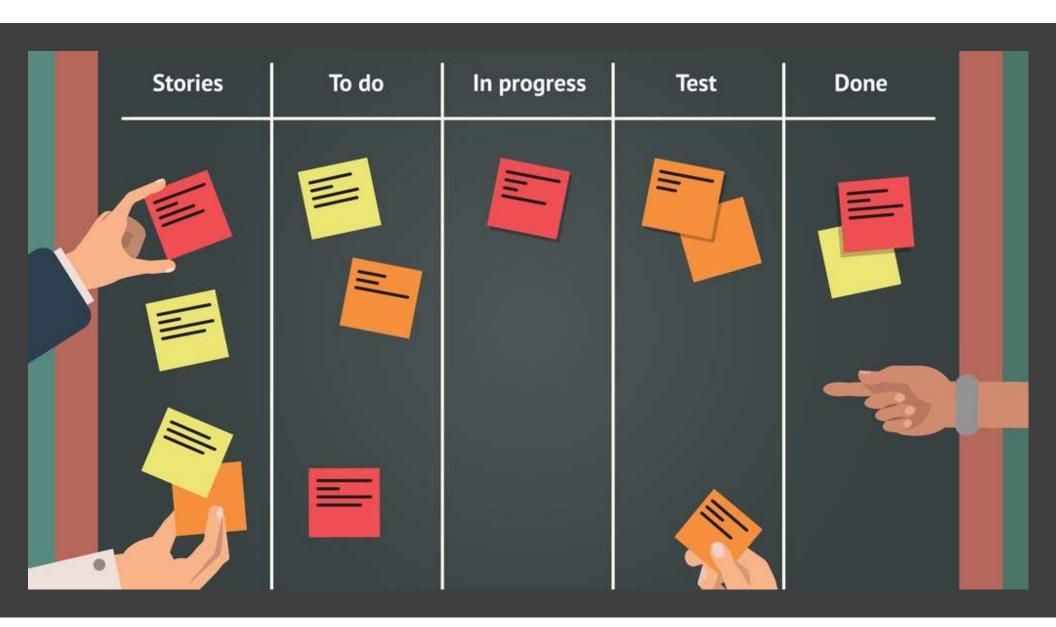
- Text
- Video call
- Document sharing
- Group Reminder
- Shared Calendar

- Kanban
- Source control
- Job / Project tracking
- Whiteboard



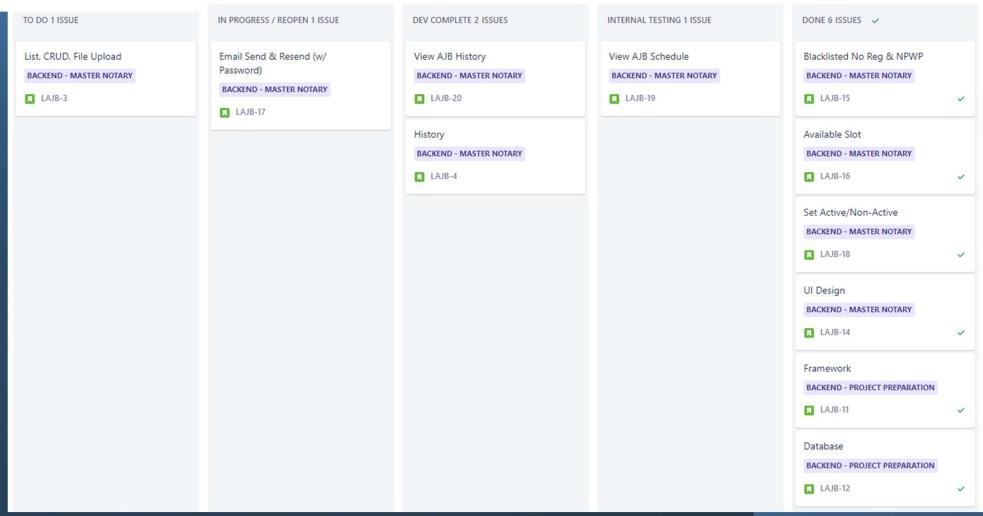


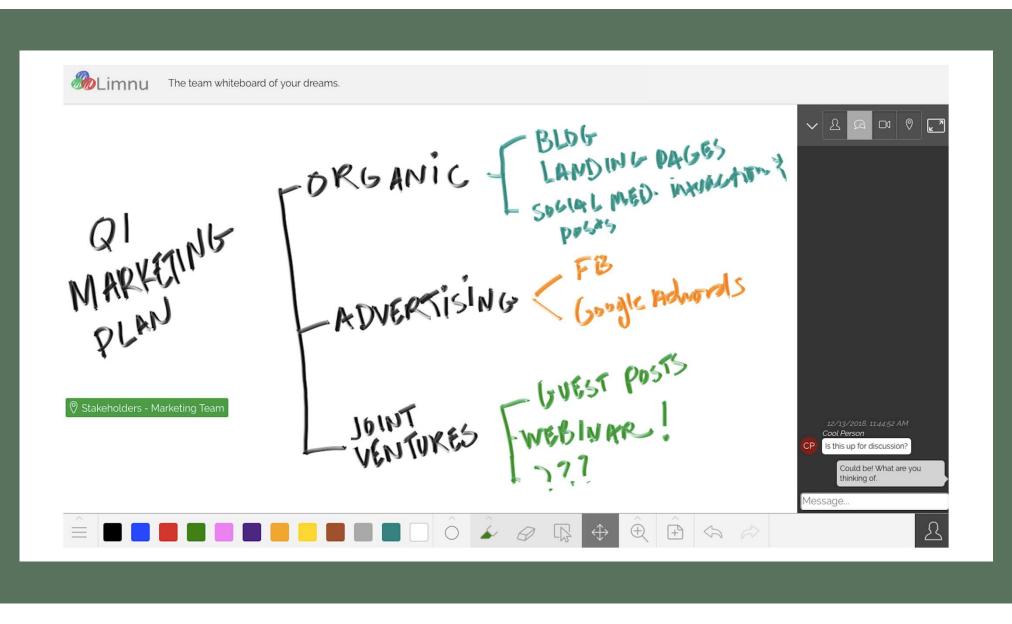






#### **## \rightarrow** Jira Software





## Challenge on Online Collaboration

- Set & manage expectation proactively
  - No standard workday, no direct resource management
- You are your own IT Department
  - Technology issue, learn by yourself (Youtube, WikiHow)
- Other people can't "see" your work
  - "Is he really working now?"





# Clarify Expectation





# Clarify Expectation

Define the work (Charter)

#### PROJECT CHARTER

Proje	ct Title	Project and Portfolio Management Tool			Project Manager	Sameer Patel
Project 9	Start Date	May 21, 2017	Project End Date	August 31, 2017	Project Sponsor	Randy Hadden

#### **Business Need**

All Information Technology projects that require agreement on the Memorandum of Understanding between the Customer and the Service Provider are approved through email. This project was initiated to reduce the manual approvals and create a system to obtain and track the approvals to reduce any discrepancies and loss of data.

Project Scope	Deliverables		
Create an in-house PPM to include all Global IT projects.	Generate consolidated project status report     Extract Global Headcount details for all projects		

#### Risks and Issues

- Data discrepancy due to large amount of projects
- 2. Involvement of multiple teams

#### Assumptions/Dependencies

- 1. All Global IT projects to be added to the tool
- Managers to provide regular updates for the projects

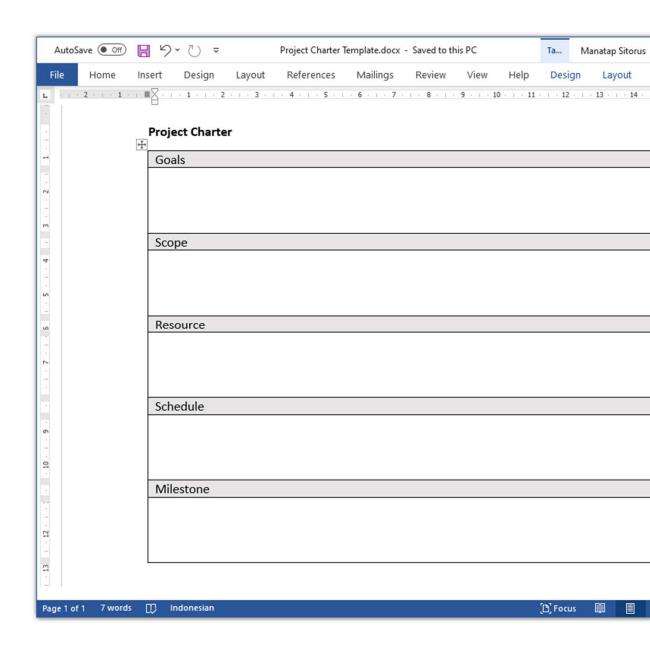
#### Financials

Budget to complete this project is \$3000

Milestones Schedule							
Mile	stone	Target Completion Date	Actual Date				
Upload all Global IT Projects to the	netool	May 20, 2017					
Complete UAT testing for the tool		July 30,2017					
Project	Team	Approval/Review Committee					
Project Manager	Randy Hadden	Sponsor	Randy Hadden				
Project Manager	Sameer Patel	Business Division Head	Aniket Bhonsle				
Team Members	Vice President, Senior	Business Unit Head	Sunil Rajan				
ream wembers	Manager, Analyst	Finance Manager	Ketan Shah				

## Project Charter

- Goals
- Scope
- Resource
- Schedule
- Milestone



# 1 Project Charter Goals

- Ace Final Project
- Complete project
- Campus Webinar



#### 2 Project Charter

#### Scope

- Final Project
  - 20 pages of Paper, 15 minutes presentation video, about 10 minutes Q/A session
- Software Project
  - All functions completed using available resource, no additional work
- Campus Webinar
  - International speaker, technical expert, one day seminar

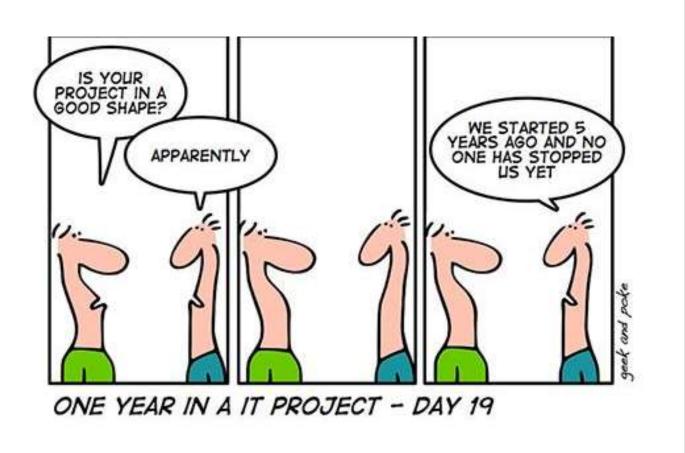












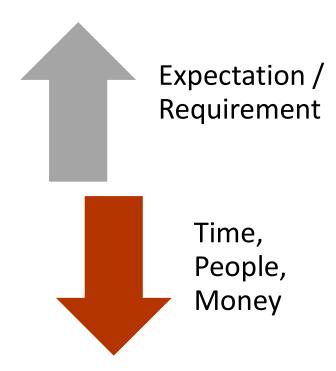
# Project Scope

https://www.zdnet.com/article/the-perfect-project-cartoon/

#### 3 Project Charter

#### Resource

- Final Project
  - All member working on paper, some people experienced in making video.
- Software Project
  - Some programmers, and a manager.
     Other hardware/software.
- Campus Webinar
  - Faculty (people, money), team (finding sources)





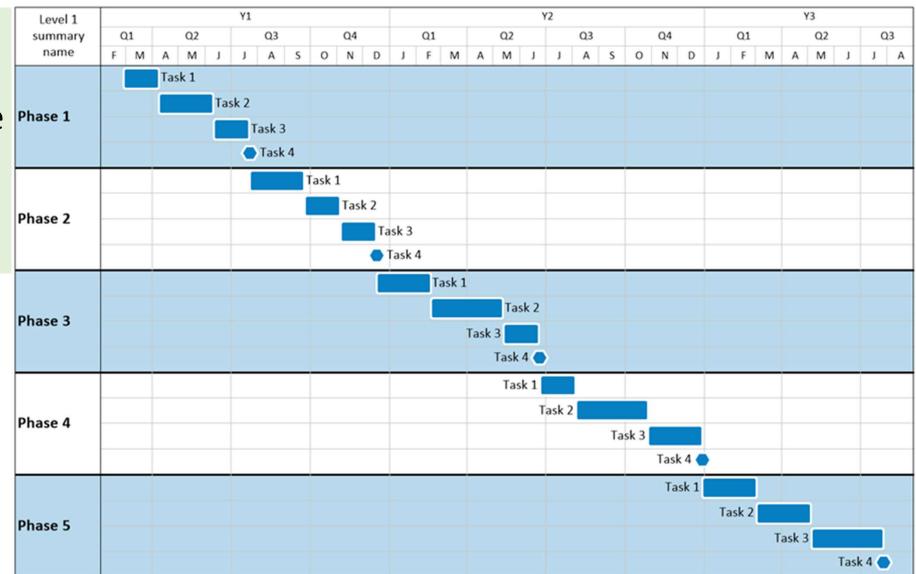
# 4 Project Charter Schedule Boundary

- Final Project
  - Submission deadline
- Software Project
  - Project deadline
- Campus Webinar
  - Semester, sources schedule

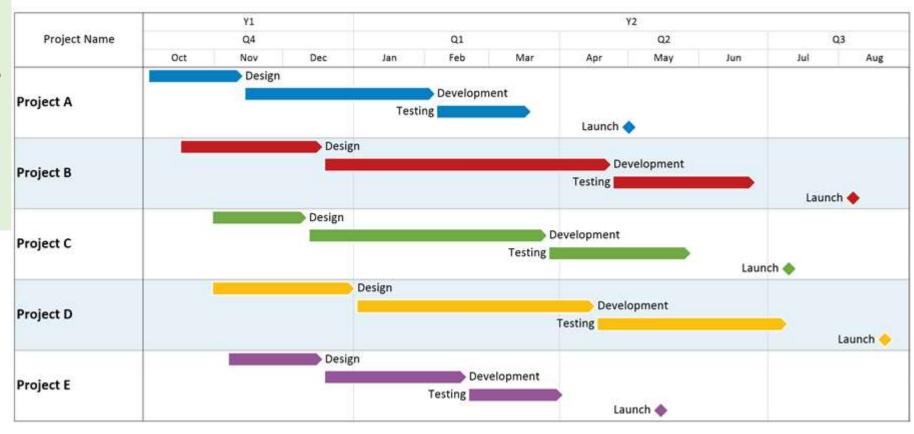




Single Project Timeline



#### Multi Project Timeline



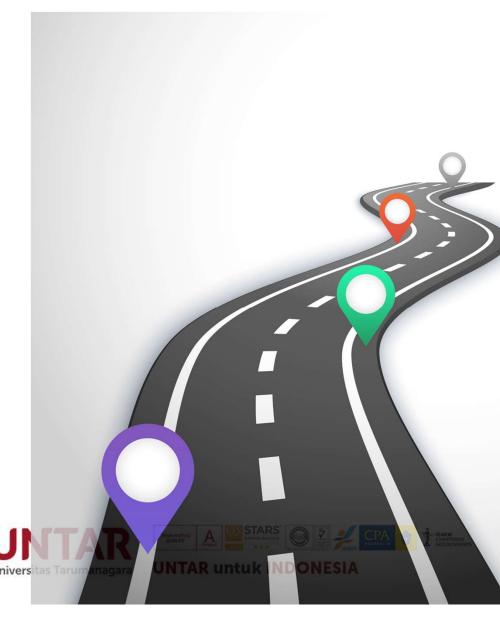




#### 5 Project Charter

#### Milestone

- Final Project
  - Completion date for references, interviews
- Software Project
  - Completion date for Requirements, development, testing, deployment etc.
- Campus Webinar
  - Completion date for topics, sources contract, technical, etc.



# Manage Technology





## Manage Technology: Assess your needs

- What's your primary way of communicating—phone, e-mail, or some other channel?
- Do you hold meetings? If so, how?
- Do you need any specialized software or hardware?
- Do you need to access any databases?
- How do you store and synchronize content? How important is it to your work that you see and share real-time updates to files, data, and the like?





### Manage Technology: Assess your needs

- How much storage capacity do you need?
- What precautions do you take to secure information?
- What activities do you need to do on your mobile phone?
- Do you share or synchronize calendars?
- Do you need project-management or issue-tracking software (such as Asana, Smart-sheet, SharePoint, JIRA, Microsoft Project, or Basecamp)?
- What compatibilities must you plan for—for example, Apple versus Android?



#### Hardware

- Good internet provider, hotspot
- Headset, Webcam
- Battery, car adapter



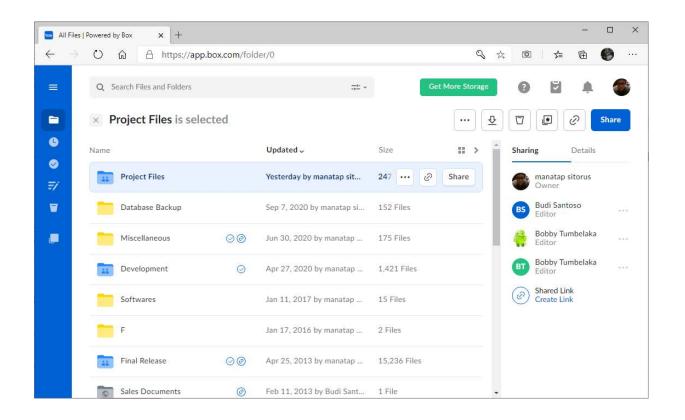


#### Software

- Document collaboration.
  - Edit in real time and share files that are too large for e-mail.
  - Google Drive, Dropbox, Box, etc..
- Note sharing
  - Collect all your notes, clippings in one place. Sync across devices and allow you to share content with colleagues.
  - Evernote, Simple-note, Google Keep, etc..
- Scheduling.
  - Manage joint calendars with colleagues and set up in your own calendar various appointment slots that others can sign up for.
  - Google Calendar, Calendly, etc..

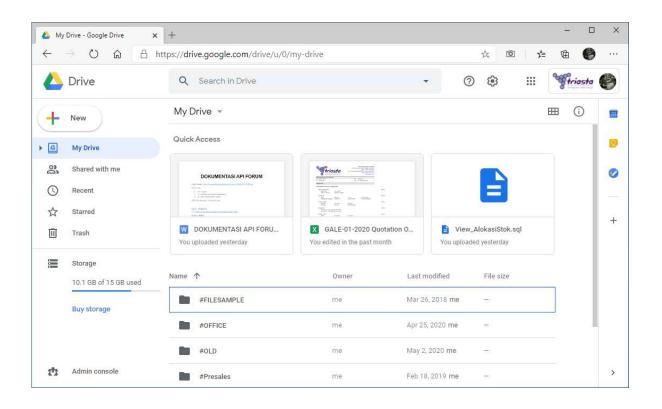






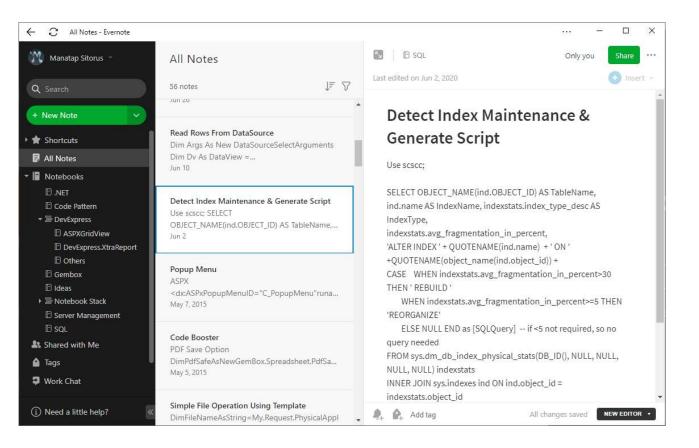
#### Box

- File keeping
- Sharing between team
- Access history
- Permission for each user
- Desktop Sync



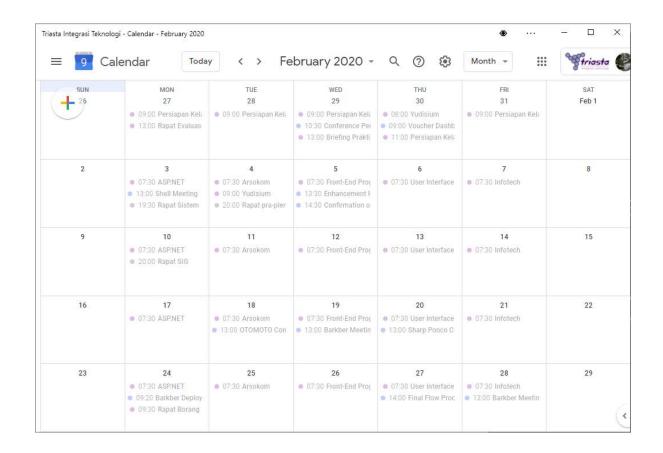
## Google Drive

- File keeping
- Sharing between team
- Access history
- Permission for each user
- Desktop Sync



#### Evernote

- Taking notes
- Good note organization
- Sync between devices
- Share between team members



#### Calendar

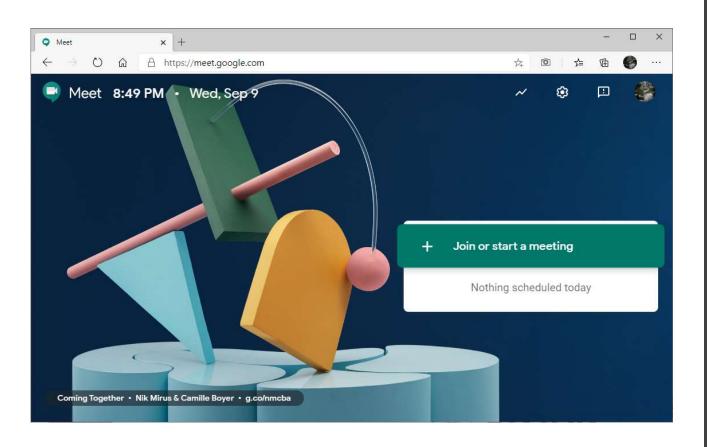
- Schedule
- Repeat schedule
- Inform other team member regarding upcoming meeting
- Set up Google Meet, Direction, etc

#### Software

- Screen sharing.
  - Share with multiple users at the same time. Prioritize speed and reliability over complicated features.
  - Skype, WebEx, Google Meet, Zoom.
- Instant messaging.
  - Connect to your phone, laptop, and tablet.
  - Slack, Hangout, WhatsApp.

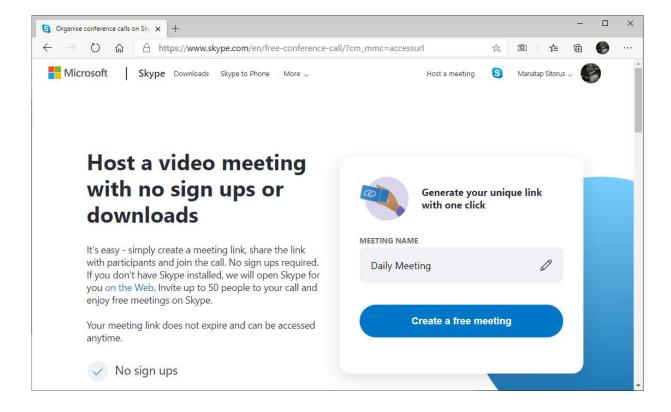






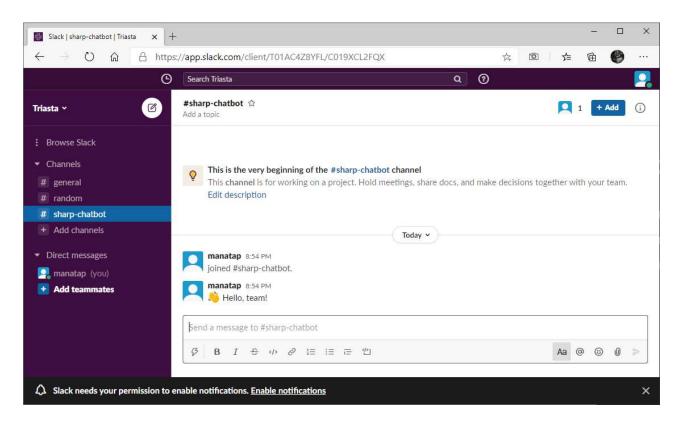
## Meet

- Screen Sharing
- Meeting Chat



## Skype

- Screen Sharing
- Meeting Chat
- Landline Call



### Slack

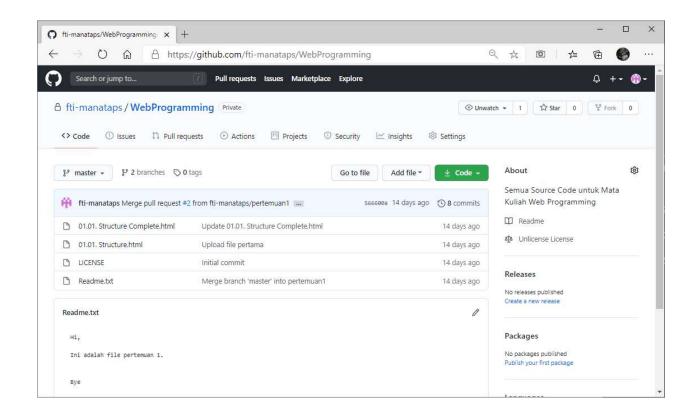
- Team-focused chat app
- Document sharing
- Task assignment

## Software (IT Dev / DevOps)

- Version control
  - Project's source code control across team member.
  - GitHub, Team Foundation Server
- Remote Help
  - Software to allow other people to take control of your computer under your permission.
  - Anydesk, Team Viewer
- Project Management & Bug Tracking
  - Tools for manage people and task, also as problem tracking, etc.
  - Monday, Trello, MantisBT

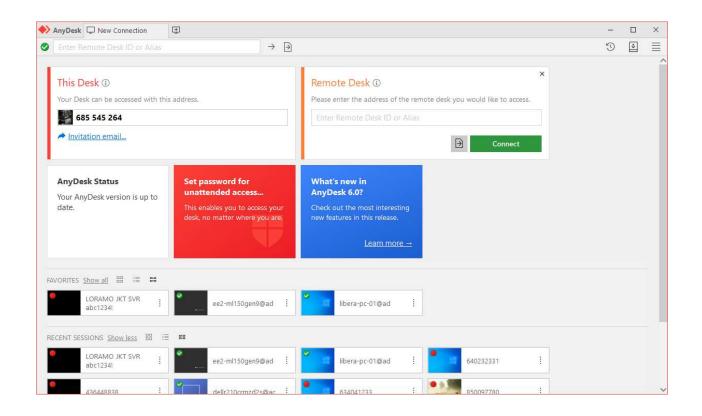






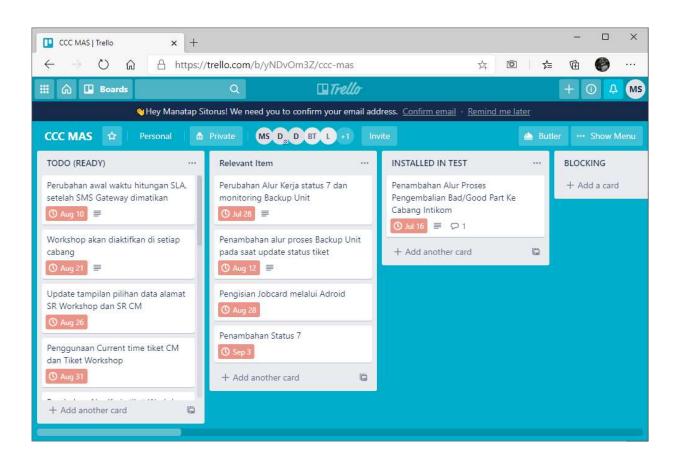
#### GitHub

- Popular source code repository
- Many open source app use this web as repository
- Working on s/w projects as team
- Maintain source code version, and conflicts



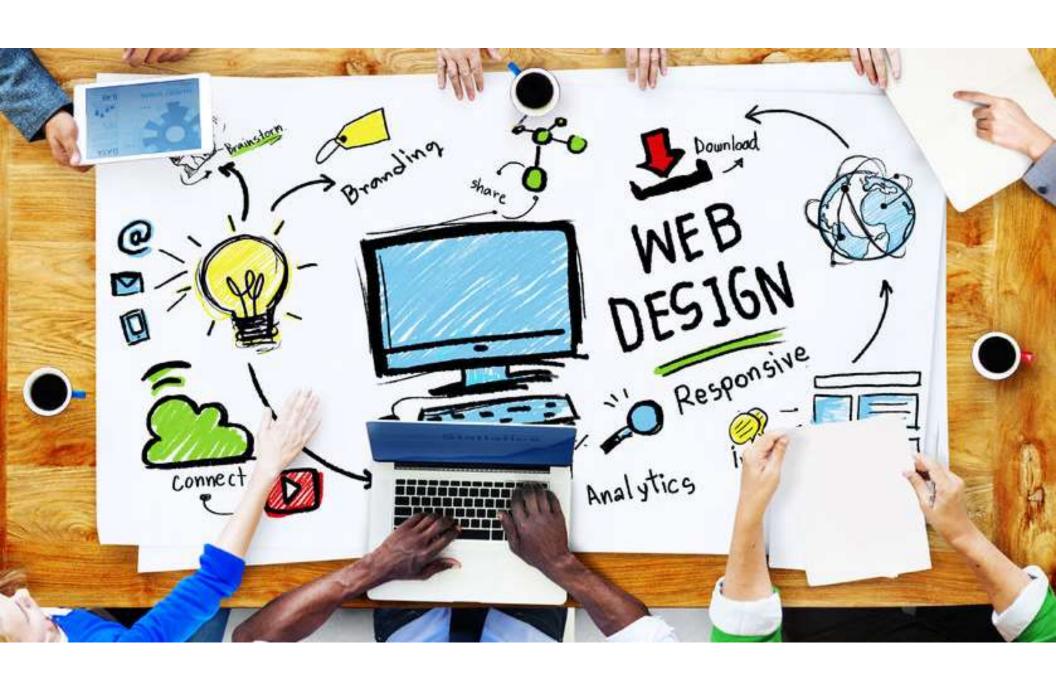
## AnyDesk

- Remote help
- File transfer



## Trello

- Kanban Style
- Project management
- Support multi-phase
- Scheduling





#### Assignment

- Work in team
- Create <u>any</u> hypothetical IT project
- Create <u>Project Charter</u>
- Choose 3 (or more) collaboration software and explain the reason
- Register all your team to start collaborating in this project. Use campus email.
- Create <u>any</u> activity, file, conversation, schedule, whiteboard etc. in each collaboration software
- Screenshot all team activity in your report (Word/PDF/Powerpoint)





