

Mastering Styles and Templates



Thomas Claudius Huber

SOFTWARE DEVELOPER

@thomasclaudiush www.thomasclaudiushuber.com



Module Outline



Styles

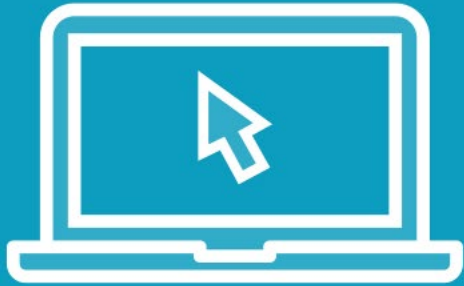
- Define property values with a Style
- Inherit a Style from another Style
- Understand explicit and implicit Styles

Templates

- Define the look of a Control
- Create a ControlTemplate for the CheckBox



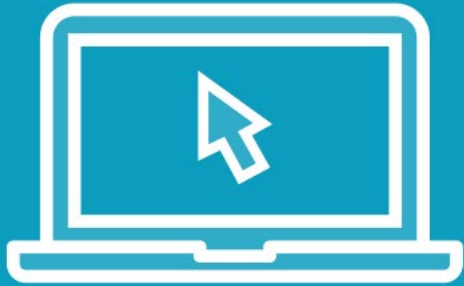
Demo



Define property values with a Style



Demo



Inherit a Style from another Style



Demo



Understand explicit and implicit Styles



Define the Look of a Custom Control

UserControl

Look can be changed by adjusting the UserControl's XAML file

CustomerDetailControl

Custom Control / Templated Control

Look can be changed by assigning a new ControlTemplate to the Control's Template property



Define the Look of a Custom Control

```
<Button Background="LightBlue" Content="Pluralsight">  
  <Button.Template>  
    <ControlTemplate TargetType="Button">  
      <Polygon Points="0,0 30,20 0,40"  
        Fill="{TemplateBinding Background}" />  
    </ControlTemplate>  
  </Button.Template>  
</Button>
```



Define the Look of a Custom Control

```
<Setter Property="Template">
  <Setter.Value>
    <ControlTemplate TargetType="Button">
      <Polygon Points="0,0 30,20 0,40"
        Fill="{TemplateBinding Background}" />
    </ControlTemplate>
  </Setter.Value>
</Setter>
```



Demo



Create a ControlTemplate for the CheckBox



Summary



Styles

- Define property values with a Style
- Inherit a Style from another Style
- Explicit and implicit Styles

Templates

- Define the look of a Control
- Create a ControlTemplate for the CheckBox