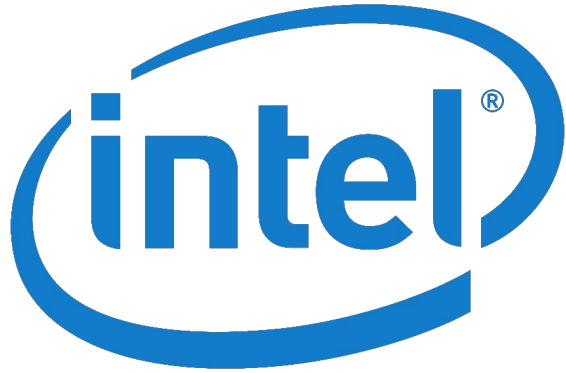




# Тренды web стандартов

Сергей Пугачёв, Google







Welcome To  
**The Future**

HTTP/2



HTTP 1.1





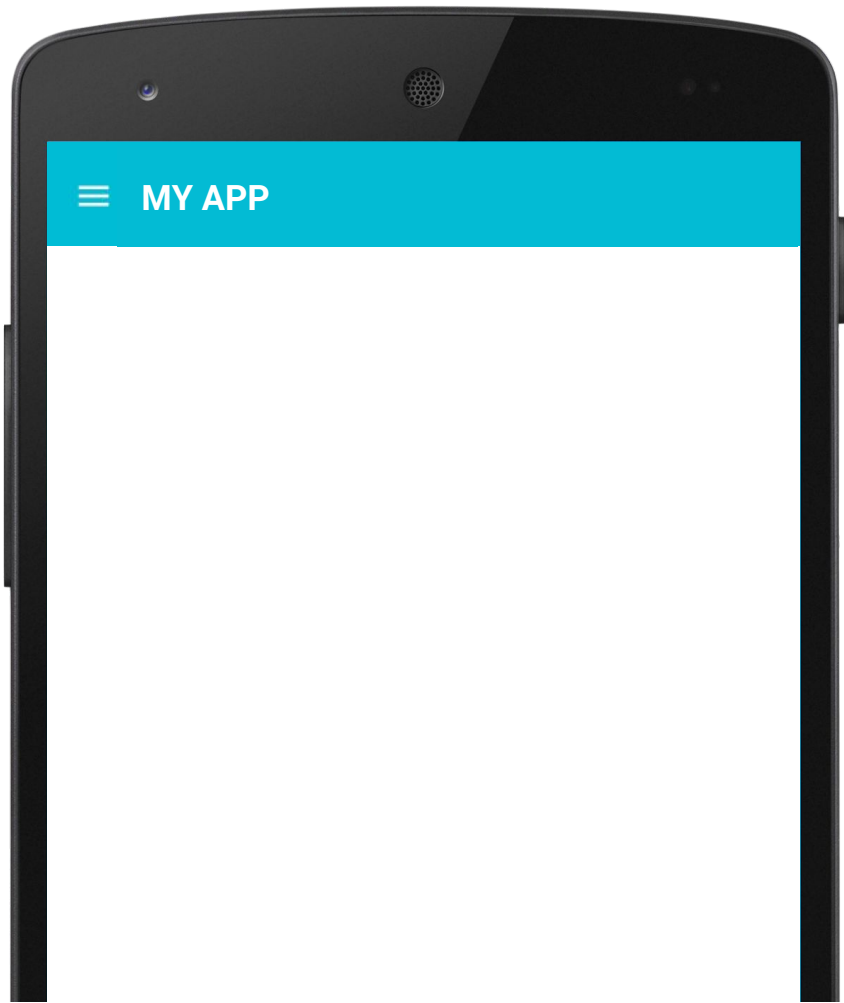


A grid of 180 tiled images is below. Compare:

[\[HTTP/2, 0 latency\]](#) [\[HTTP/1, 0 latency\]](#)  
[\[HTTP/2, 30ms latency\]](#) [\[HTTP/1, 30ms latency\]](#)  
[\[HTTP/2, 200ms latency\]](#) [\[HTTP/1, 200ms latency\]](#)  
[\[HTTP/2, 1s latency\]](#) [\[HTTP/1, 1s latency\]](#)

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[\[HTTP/2, 1s latency\]](#) [\[HTTP/1, 1s latency\]](#)



# Web Components

`<paper-toolbar/>`

```
<paper-toolbar>
  <paper-icon-button slot="top"
    icon="menu">
  </paper-icon-button>
  <div class="title">MY APP</div>
</paper-toolbar>
```



# CSS

- Grid Layout
- Flexbox
- Native Variables
- Animations



1997

1998

1999

2009

2015

2016

2017

ES1

ES2

ES3

ES5

ES6 /  
ES2015

ES7 /  
ES2016

ES8 /  
ES2017

# ECMAScript 2017

```
import * as utils from './utils';

export class WashHelper {
  async loadWasm(fileName){
    const res = await fetch(`/${fileName}.wasm`);
    const bytes = await res.arrayBuffer();
    const module = await WebAssembly.compile(bytes);
    const instance = await WebAssembly.instantiate(module);
    return {instance, module};
  }
}
```

# WebAssembly

---

Нативная сверхбыстрая  
языконеzависимая виртуальная  
машина в браузере без плагинов

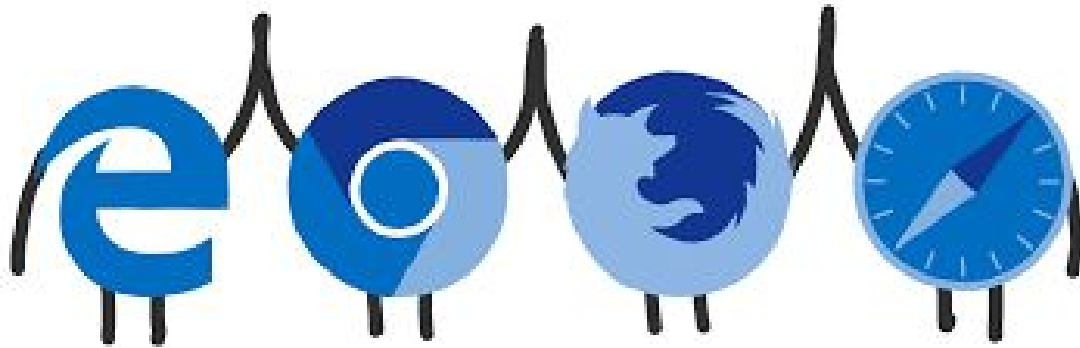
# «Нативные» ВОЗМОЖНОСТИ

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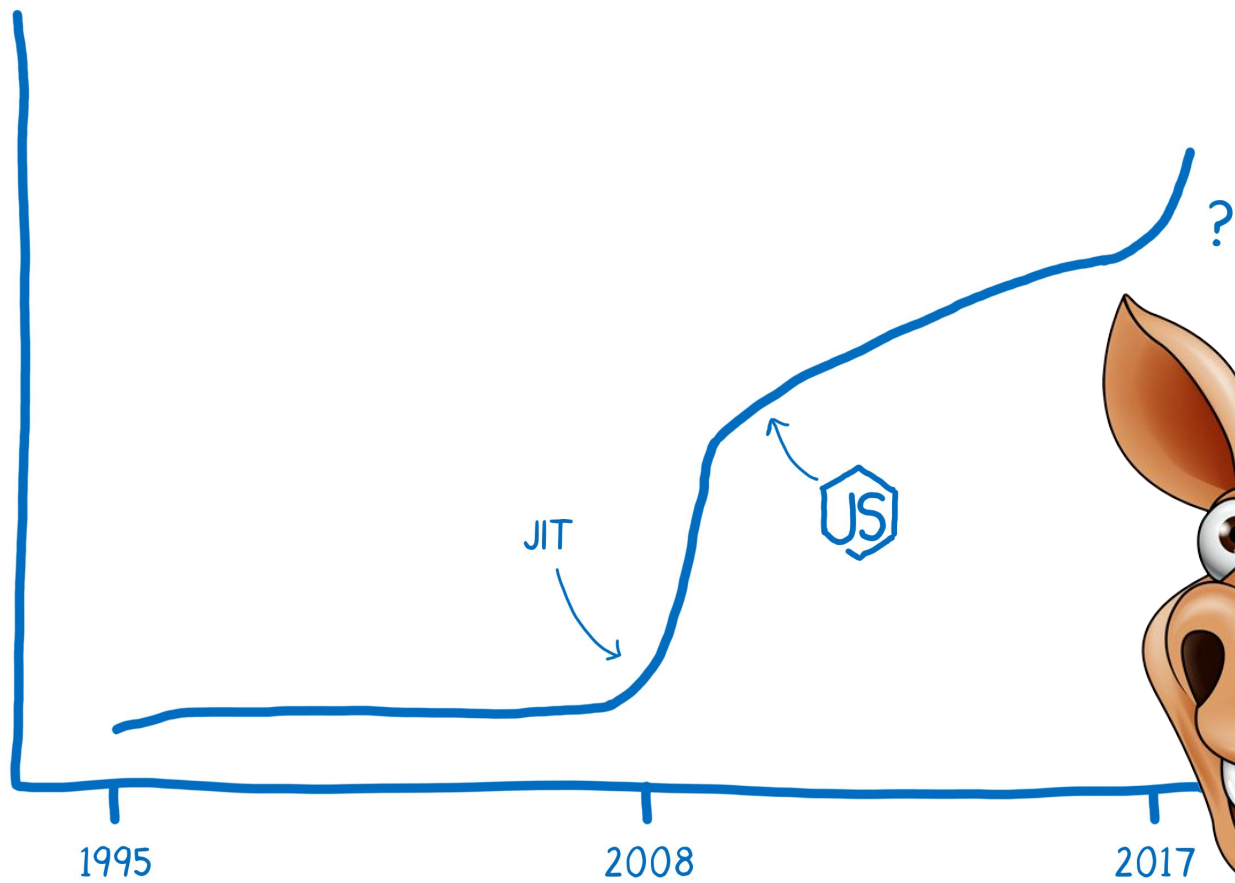
Progressive Web Apps (PWA) &  
Service Workers, Notifications,  
Offline, Payment Request, Web  
Bluetooth, Web USB, Web Share,  
Sensors, Battery, WebVR и т.д.



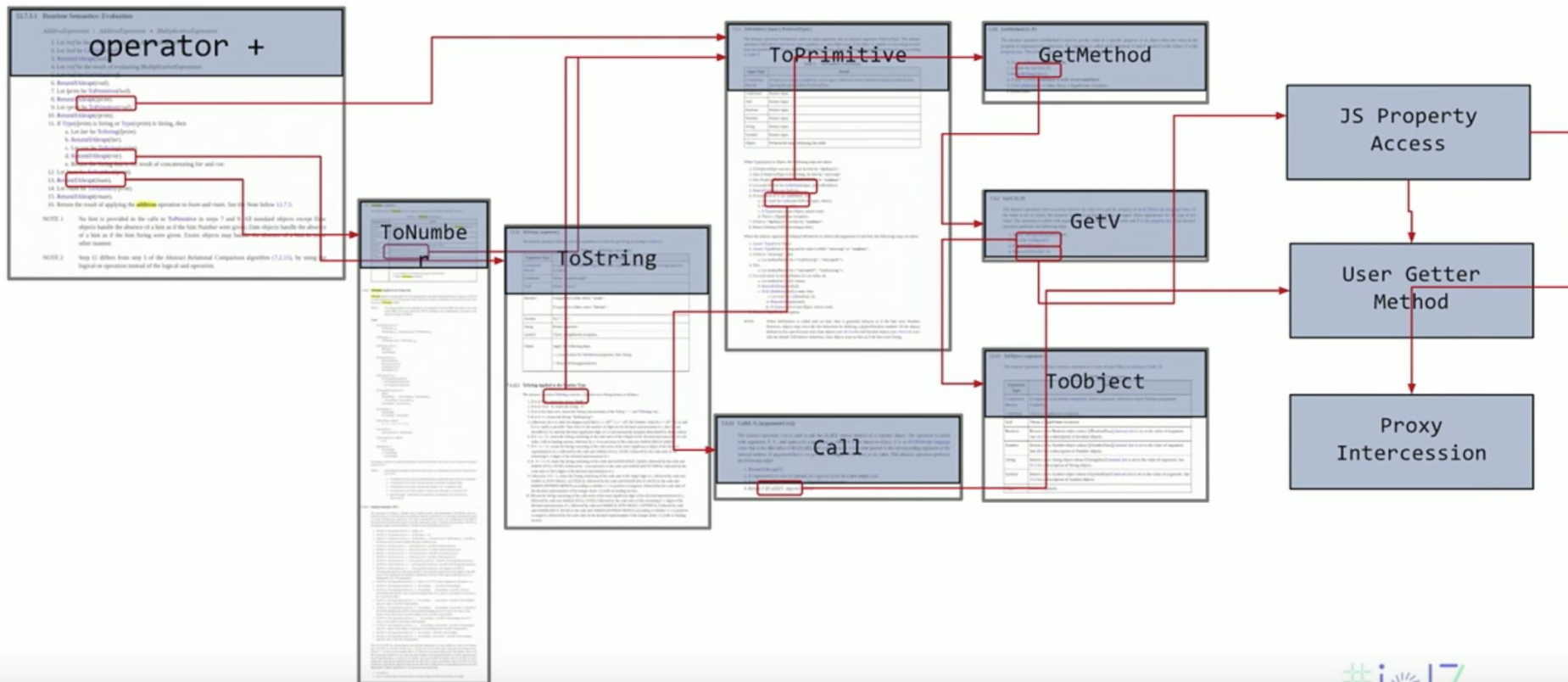
WEBASSEMBLY







# JS Semantics for '+'

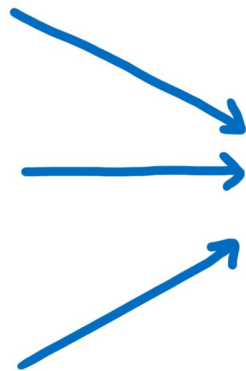




C

C++

Rust



IR

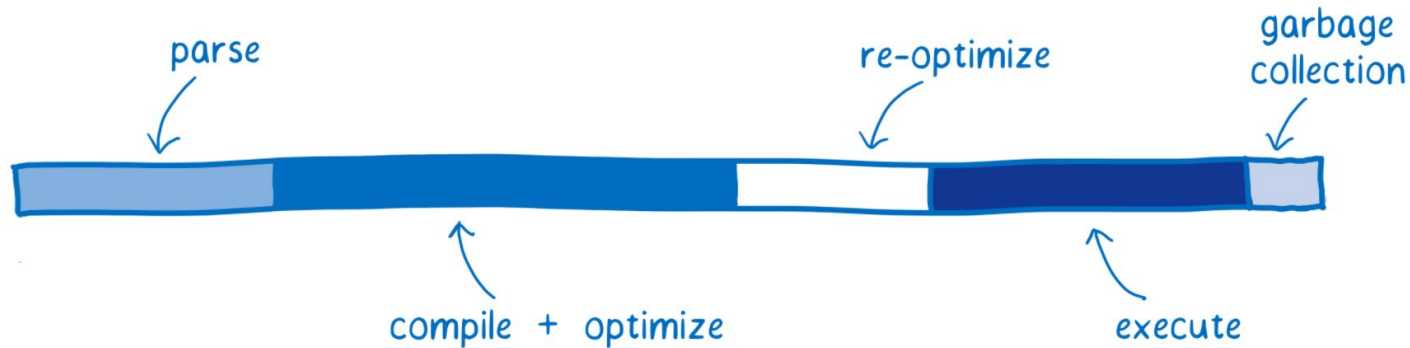
→ wasm

x86

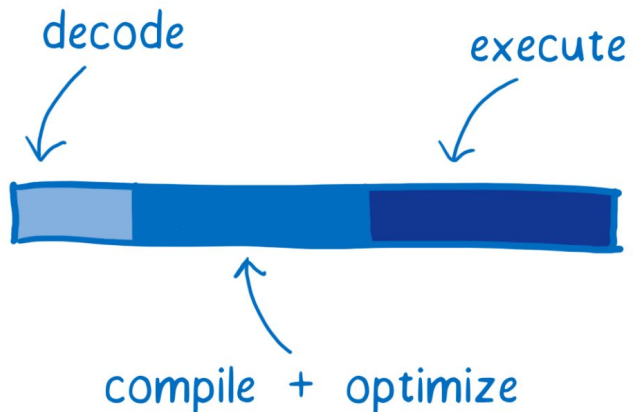
ARM



# JavaScript



# WASM



# WebAssembly

- Data Types
    - void i32 i64 f32 f64
  - Functions
    - Flat, single global table
    - Static binding
    - Indirect calls through table
  - State: linear memory
    - large, bounds-checked array
  - Trusted execution stack
- Data Operations
    - i32: + - \* / % << >> >>> etc
    - i64: + - \* / % << >> >>> etc
    - f32: + - \* / sqrt ceil floor
    - f64: + - \* / sqrt ceil floor
    - conversions
    - load store
    - call\_direct call\_indirect
  - Structured Control Flow
    - if loop block br switch





ДЕМО  
WebAssembly

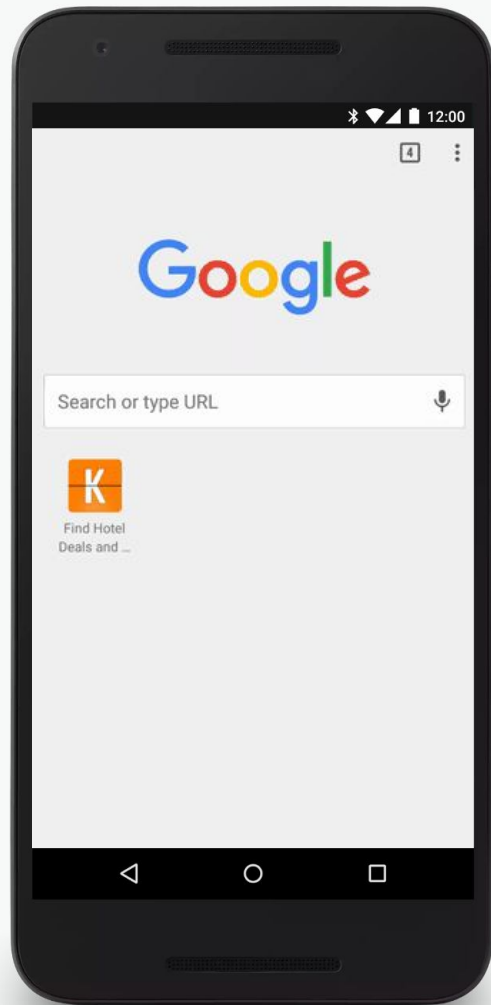
# Progressive Web Apps (PWA)



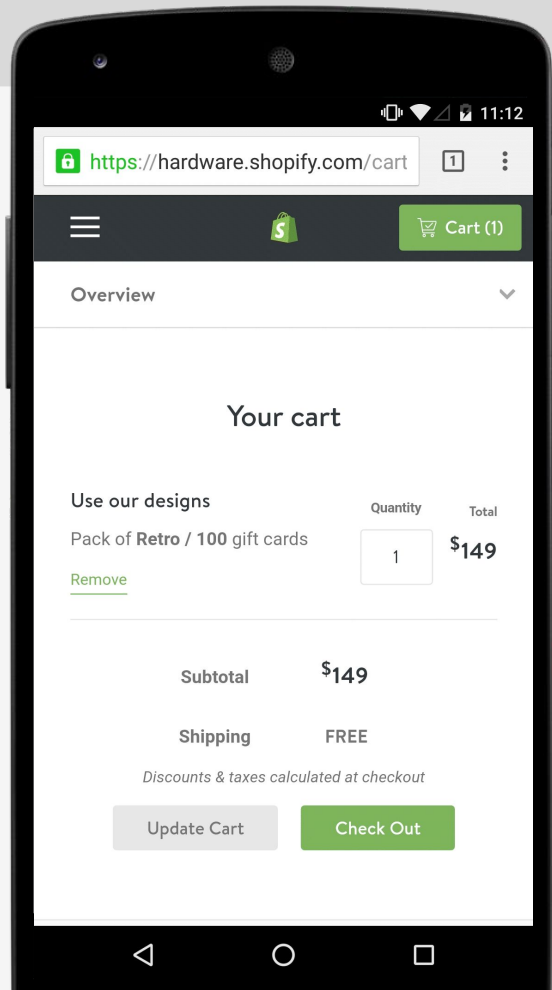
- **Reliable:** Быстрая загрузка, работа оффлайн и с плохими сетями
- **Fast:** Быстрые анимации, прокрутка и навигация
- **Engaging**
  - Иконка на Home Screen, нет окна браузера, поддержка заставок (splash screen)
  - Вовлечение с помощью Push-нотификаций

# Credentials API

## Автоматический ВХОД



# Web Payments API



```
let supportedInstruments = [{
  supportedMethods: ['visa', 'mastercard', 'amex']
}];

let details = {
  displayItems: [{
    label: 'Original donation amount',
    amount: { currency: 'USD', value: '65.00' }
  }]
};

let options = { requestShipping: true,
  requestPayerEmail: true, requestPayerPhone: true };

let request = new PaymentRequest(
  supportedInstruments, details, options);

request.show().then(result => {});
```





**ДЕМО**

Progressive Web Apps



# Вопросы?

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@spugachev

