

How to Use Inducements

(To the best of my knowledge)

According to the rules,

“Each team can spend gold from their Treasury to purchase any of the inducements listed that follow. The team with the lower Team Value (TV) is granted an additional amount of ‘petty cash’ equal to the difference in TV; this is not added to their Treasury and is wasted if it is not spent immediately. For example, if a team with a value of 1,000,000 gp goes up against a team with a value of 1,250,000 gp, the first coach would be able to spend an extra 250,000 gold pieces on inducements. The team with the higher TV must purchase inducements first; once they have finished, the other team can purchase inducements.”

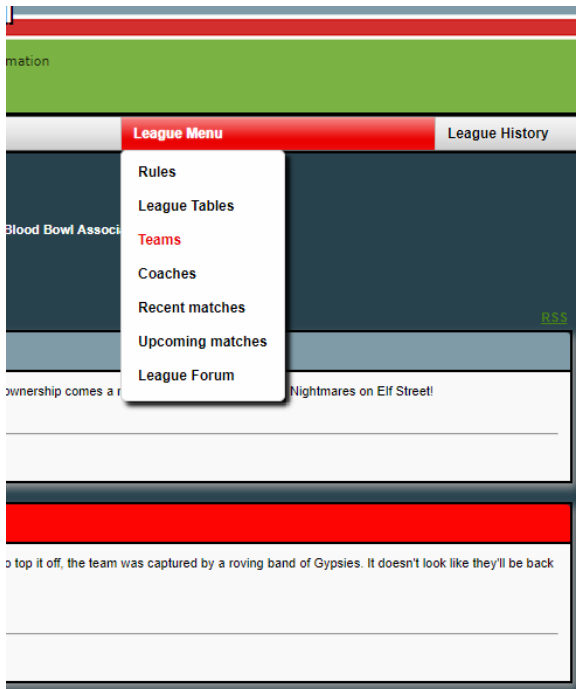
So how do we handle that in the software?

The simplest answer is “we don’t”. At least, not really. But sorta.

The simplest way is to follow the rules above that are right out of the main rules. The team with the higher TV can buy inducements *from their treasury*. So, if you don’t have any gold you’re out of luck. After the higher TV team has made their inducement choices, the lower TV team will do the same with the exception that the difference in TV pre-inducements is given in ‘petty cash’ (basically free money granted by the stadium to make things more interesting) to the lower TV team. Then the lower TV team can buy additional inducements *from their treasury* as normal.

At the end of the match, when entering match details on the website, if you used any money from your treasury for inducements, you will subtract that expense from your winnings and enter that as your total winnings for the match. This means that you might be entering a negative value for winnings if the net effect on your treasury is negative. In other words, if you spent more money on inducements (not from petty cash!) than you won, your treasury will go down. Same reason your bank account gets smaller when you go on vacation applies here.

The rules list the available inducements, their cost and their effects. However, you can see all this stuff on a printable roster sheet by following the instructions below.

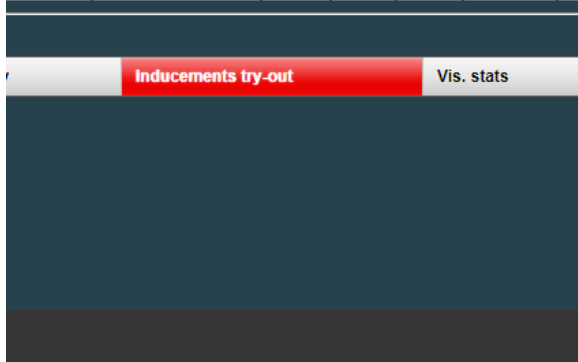


First, go to the Teams page found under the League Menu option on the top menu bar.



Select your team from the list that appears.

		0	0	0	1	1
		0	0	0	0	0
		0	0	0	0	0
		0	0	0	0	0
		0	0	0	1	0
		0	0	0	0	0



This takes you to the team roster page. On the bottom menu bar, Select 'Inducements try-out'.

Star Name: Cost|MA|ST|AG|AV|Skills

-No Induced Stars-

Mercenaries: Position|Cost|MA|ST|AG|AV|Skills|Extra Skill

-No Induced Mercs-

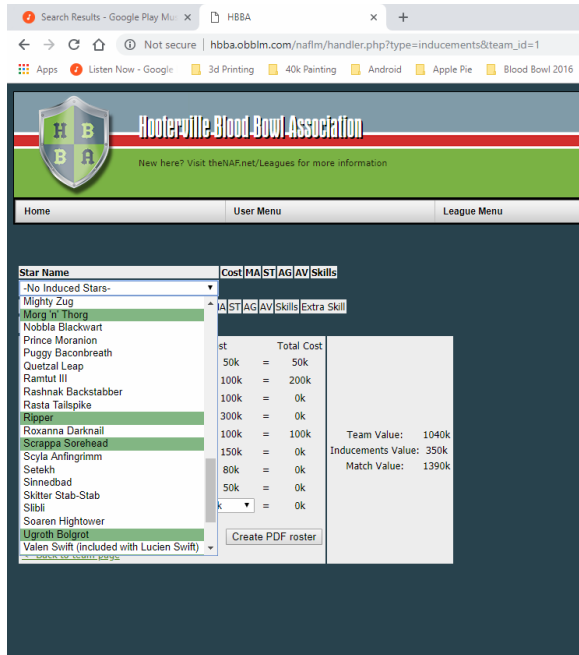
Inducement	#	Cost	Total Cost
Bloodweiser Babes (0-2)	1	50k	= 50k
Bribes (0-3)	2	100k	= 200k
Extra Training (0-4)	0	100k	= 0k
Halfling Master Chef (0-1)	0	300k	= 0k
Wandering Apothecaries (0-2)	1	100k	= 100k
Wizard (0-1)	0	150k	= 0k
Horatio X Schottenheim (0-1)	0	80k	= 0k
Fink Da Fixer (0-1)	0	50k	= 0k
Card budget	0k		= 0k

Team Value: 1040k
Inducements Value: 350k
Match Value: 1390k

[Back to team page](#) [Create PDF roster](#)

Here you can experiment with various inducements and see the resulting cost and roster. Nothing you do here will permanently affect your team. Inducements only affect a single match and have no long-term effect on your team, unless you permanently hire a Star or you spend money from Treasury.

FYI, for PC reasons, Bloodweiser Babes are officially known as Bloodweiser Kegs in the latest rules. No change to cost or game effects.



Under Star Players, you can see a list of available stars. Only the highlighted green selections are legal choices for your team.

You can click 'Create PDF Roster' if you want to print a roster with all inducements and their costs for a match. It may help you remember you have assets you may otherwise forget.

In short, please read the Inducement rules in the book and when entering match data, be sure to make appropriate changes to your winnings if you spend from Treasury on inducements. If you foul that up and take inducements for free, you can always go back and edit the match data prior to your next game or ask the Commish to deal with it. Just be sure to provide enough details if you do.