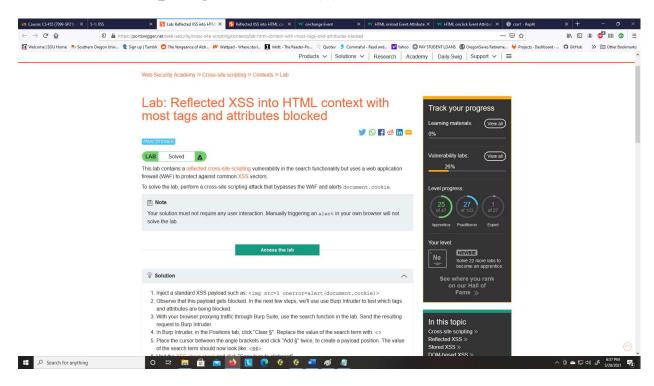
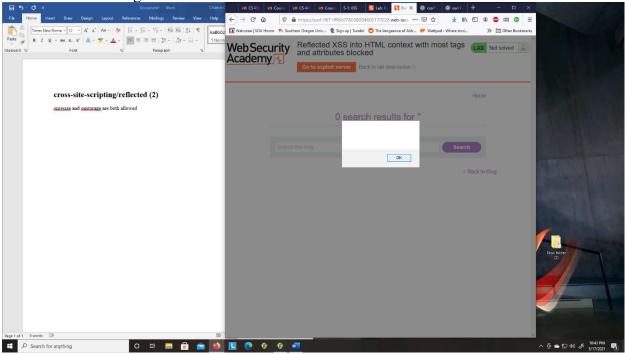
cross-site-scripting/reflected (2)

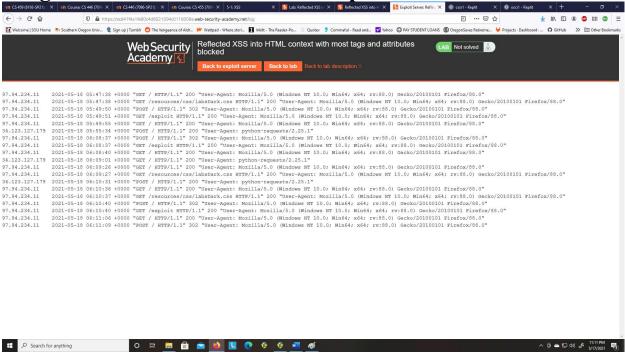


cross-site-scripting/reflected (2)

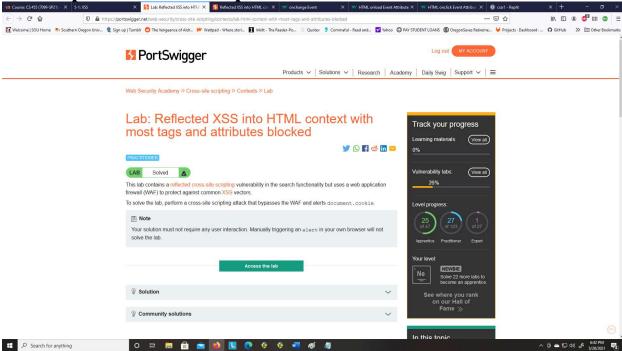
onresize and onstorage are both allowed



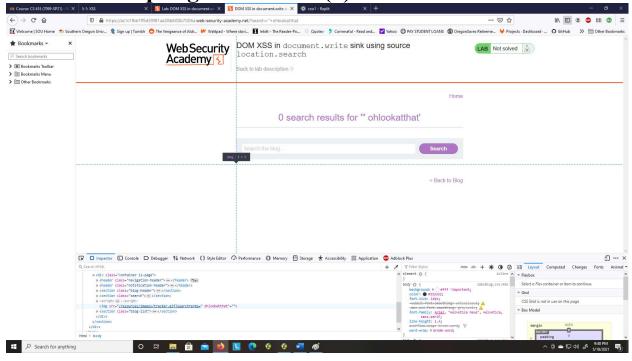
Programmatic interaction with exploit server

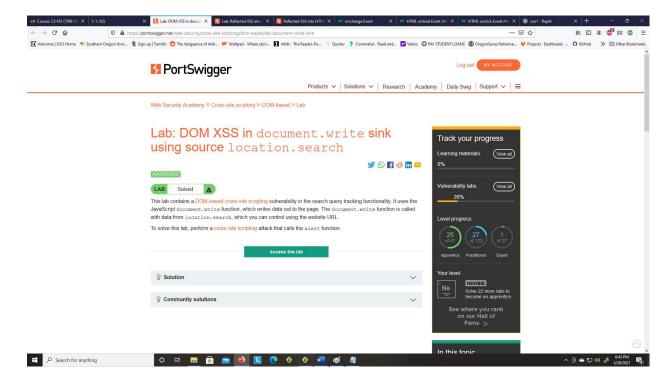


Develop and deliver exploit



cross-site-scripting/dom-based (1)

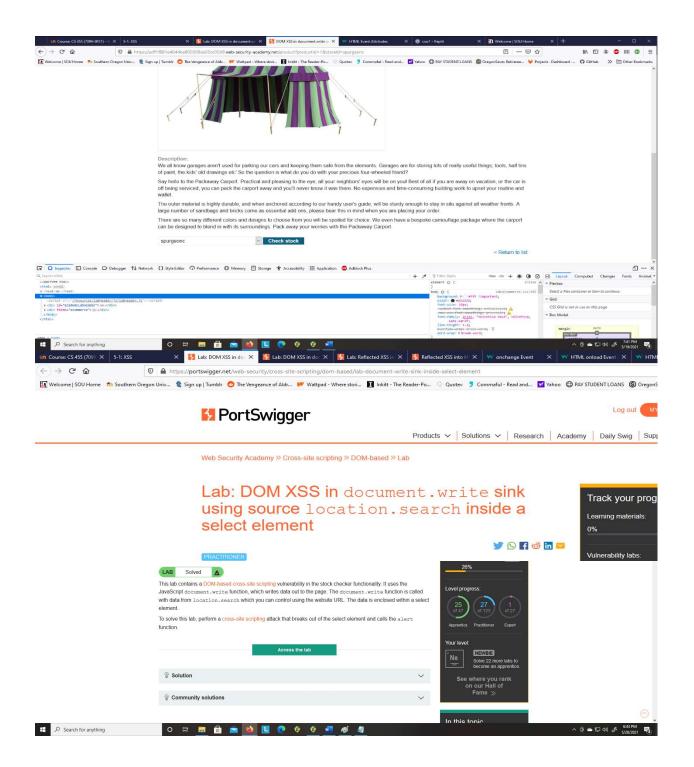




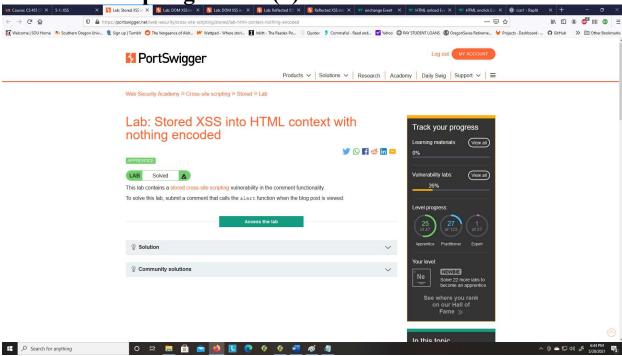
cross-site-scripting/dom-based (2)

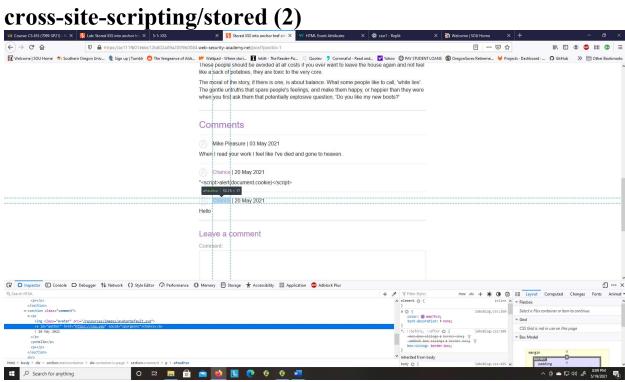
It gets picked from a list using a function called URLSearchParams. One can never assume anything from the user.

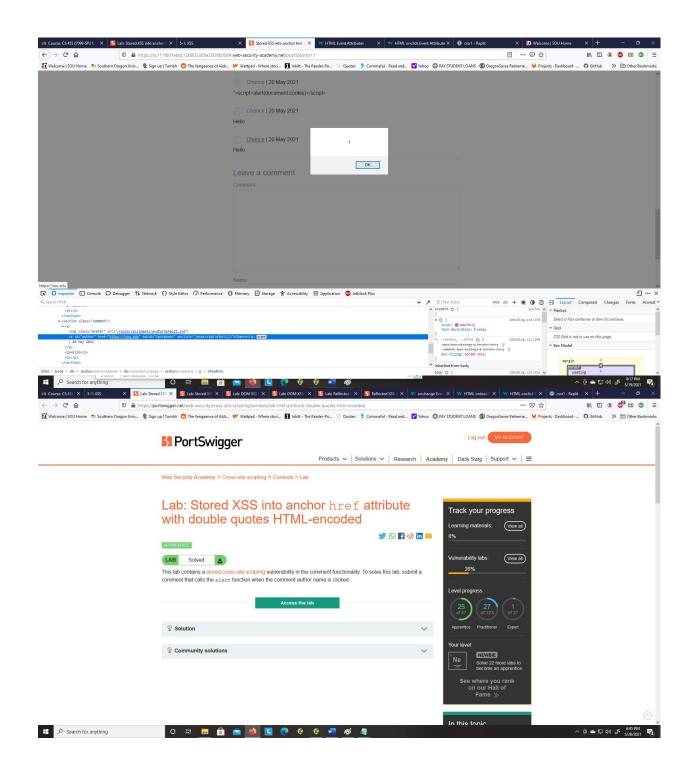
For the first, it states that if the store variable is already set before the page is loaded, then to print it. The second is within a for loop that selects location from the list, and says that if the location in that loop matches the current store value, then to print it.



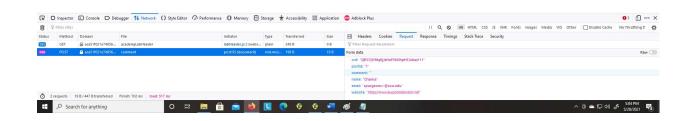
cross-site-scripting/stored (1)



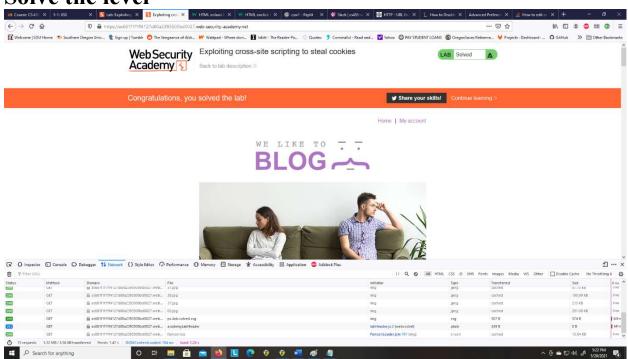




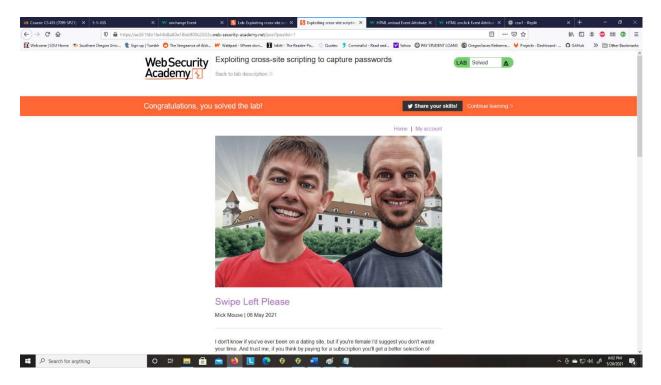




Solve the level



cross-site-scripting/exploiting (2)



Reflections

None of the input fields for submitting a comment are sanitized, and if a user knows this, they can input any code they please, even by typing said code in the comment itself. While theoretically fun, it is a large security risk if there's any sensitive data stored on the site or in the cookies, or if users can be tricked into sending it.

The solution is to keep data and code as separate as possible, and sanitize input in as many ways as possible. One should encode and/or remove characters required for code injection, as well as for code itself. One may even consider loading strings into a buffer and/or injecting zero-width spaces to break the text into chunks too small for code.