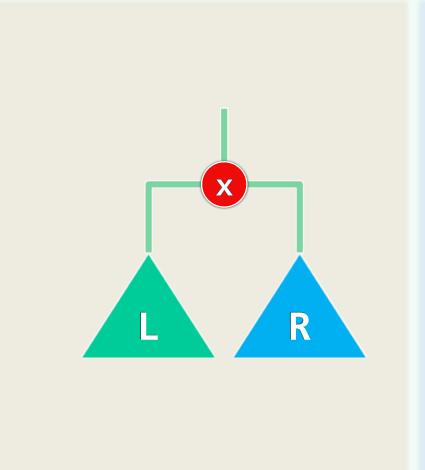
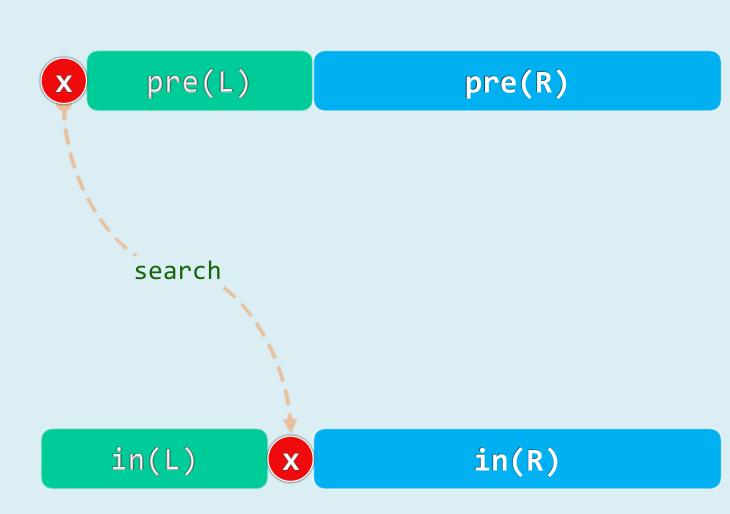
# 重构

No matter where they take us, We'll find our own way back.

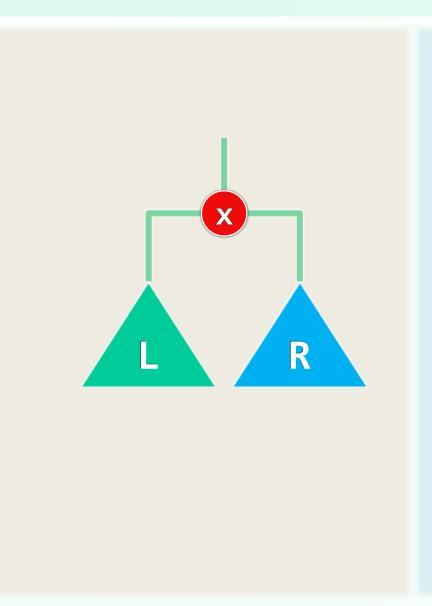
邓 後 釋 deng@tsinghua.edu.cn

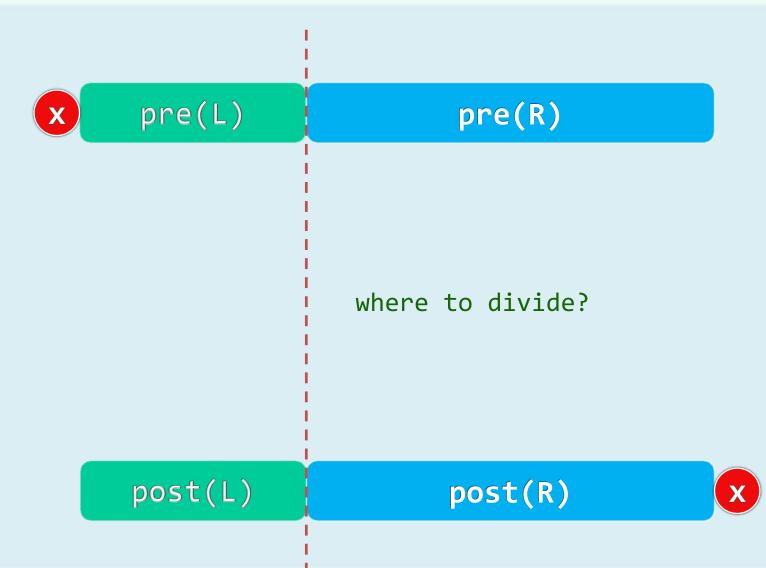
## [ 先序 | 后序 ] + 中序



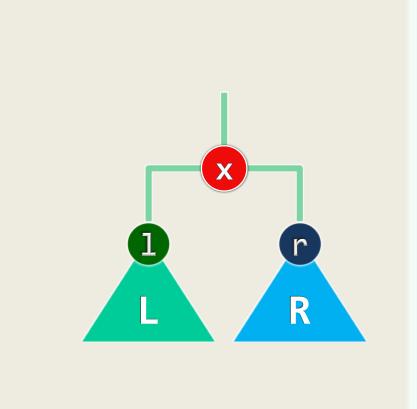


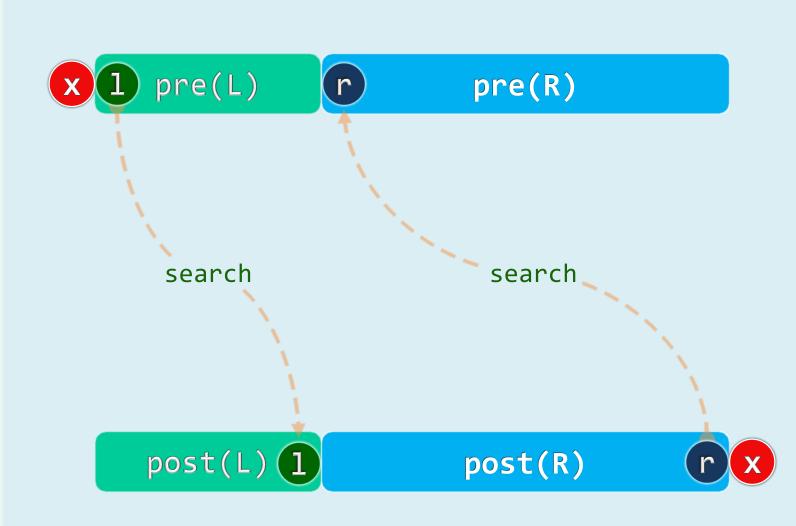
## [ 先序 + 后序 ] ?





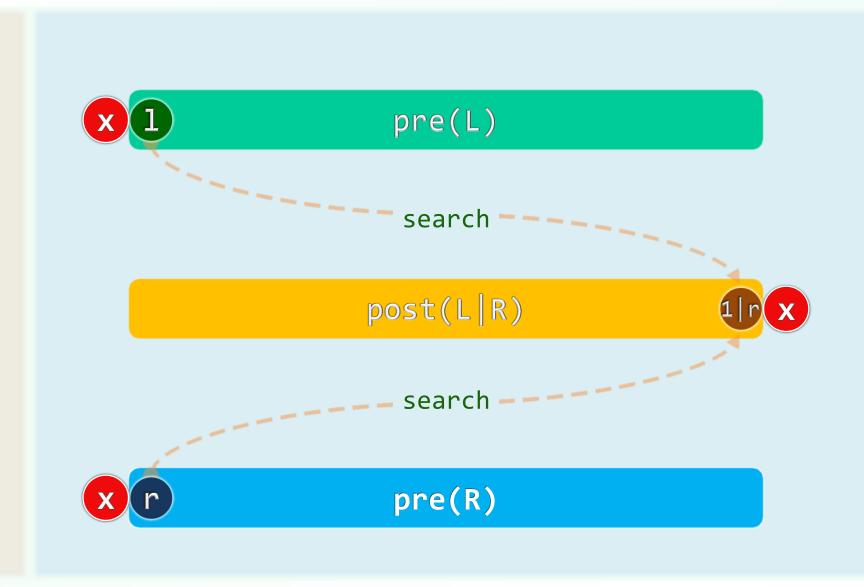
#### [ 先序 + 后序 ]!



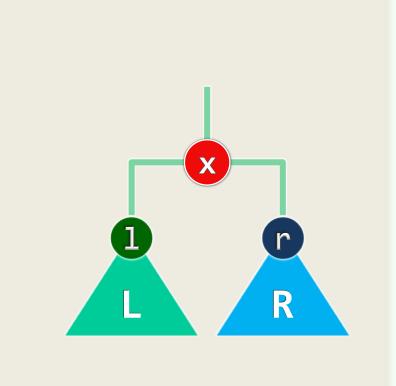


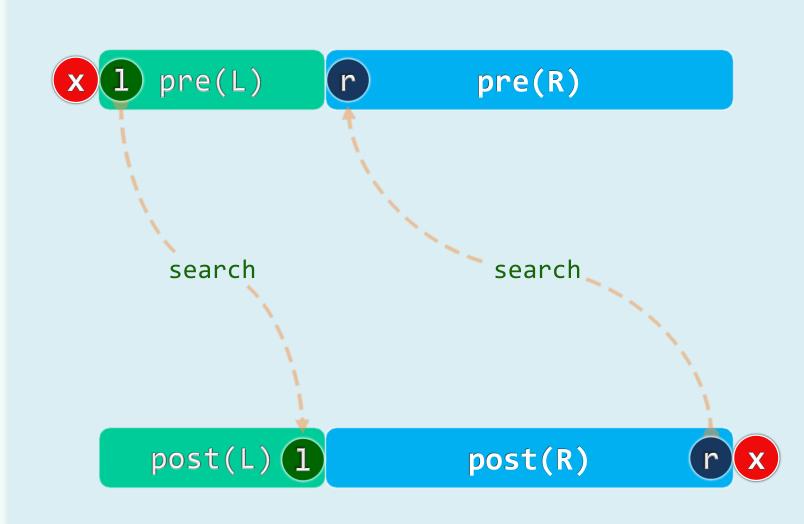
# [ 先序 + 后序 ] ? ?





### [ 先序 + 后序 ] x 真!



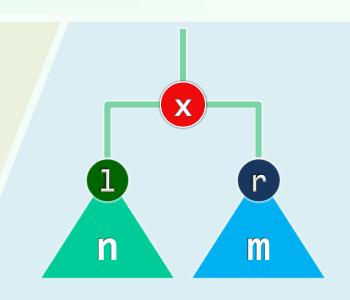


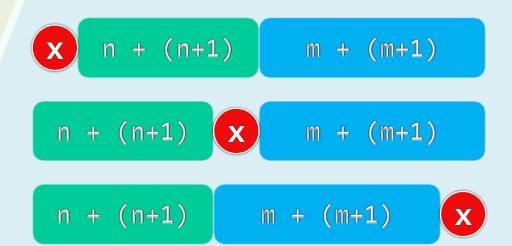
#### 增强序列

- ❖ 假想地认为,每个NULL也是"真实"节点,并在遍历时一并输出 每次递归返回,同时输出一个事先约定的元字符"^"
- ❖ 若将遍历序列表示为一个Iterator,则可将其定义为 Vector< BinNode<T> \* >

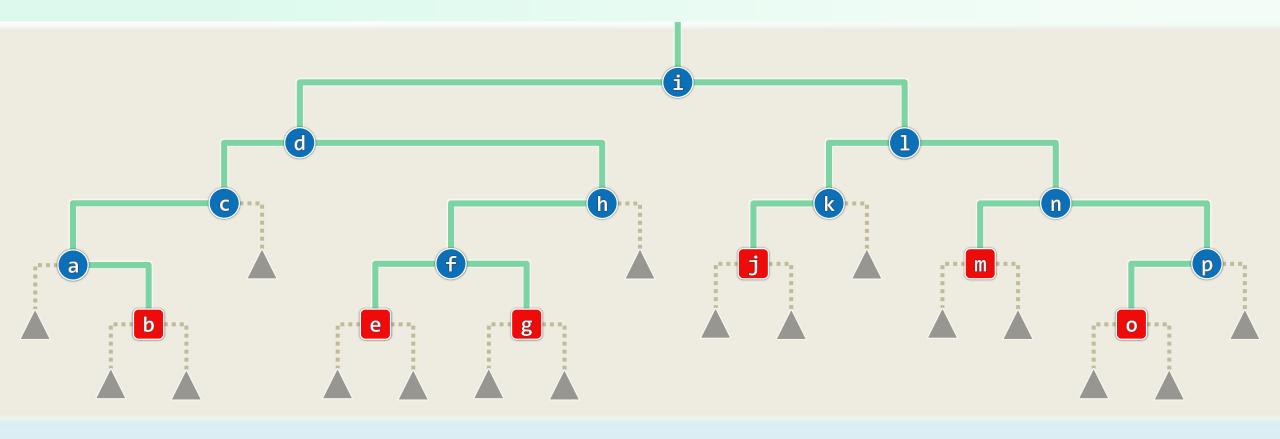
于是在增强的遍历序列中,这类"节点"可统一记作NULL

- ❖ 可归纳证明: 在增强的先序、后序遍历序列中
  - 1) 任一子树依然对应于一个子序列,而且
  - 2) 其中的NULL节点恰比非NULL节点多一个
- ❖ 如此,通过对增强序列分而治之,即可重构原树





#### 增强序列:实例



preorder: idca^b^^hfe^^g^^lkj^^nm^^po^^^
inorder: ^a^b^c^d^e^f^g^h^i^j^k^l^m^no^pp^

postorder: ^^^ba^c^e^gf^hd^^j^k^^m^^opnli