Providing Access Control and Copy-on-Write for Content Distribution Network Assets

Researching Copy-on-Write solutions

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Outline

Background

Darius

- Background
 - Uprise
 - BattleBinary
 - CDN
 - Copy-on-Write
 - Related Work
- 2 Problem
 - BattleBinary
 - Problem
 - Private Content
 - Solutions Idea
- Perius
 - Model
 - Implementation



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BattleBina

CDN

Related V

Problei

Perius









GHOST



Background

BattleBinar

Copy-on-Wr Related Wo

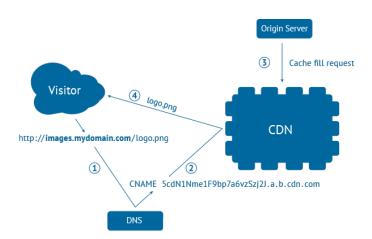
Probler

Proble

- A management system for CDN assets What Uprise wanted:
 - Possibility to handle private assets
 - Migration to their current technology stack
 - Features like snapshots and branching



Content Distribution Network (CDN)



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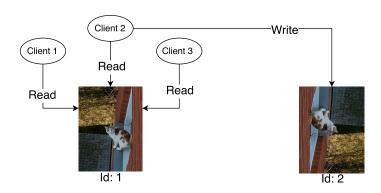
Copy-on-Write

Background Uprise

Copy-on-Write

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Perius



*IDs are GUIDs in real implementations



Background
Uprise
BattleBinary

Related Wor

Probler

Dorius

- No accidental incremental changes or race conditions
- No locks needed → Scalability
- Take snapshots of system in constant time
- Needs some form of garbage collection/awareness



Background Uprise BattleBinary

Copy-on-Wri

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Related Work

Background

BattleBinary CDN

Copy-on-Wr

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Darius

- Mach kernel
- Btrfs
- Programming Languages



Related Work

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Related Work

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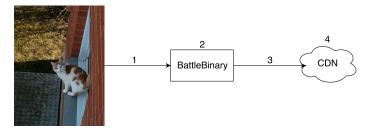
BattleBinary
CDN
Copy-on-Write

Related We

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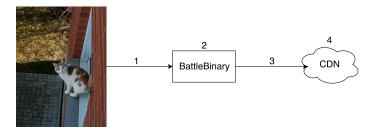
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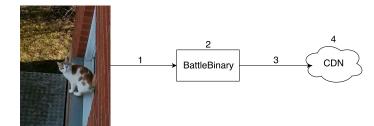
- 1. Image is uploaded to BattleBinary
- 2. Filename + Part of file's hash = Asset Identifier
- 3. Upload image to CDN
- 4. Image is available to everybody with link http://ea.akamaihd.net/cat-f1ee0283b6accd6.jpg





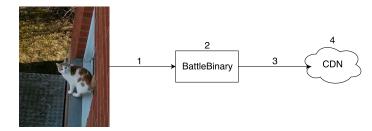
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Background

BattleBina

Problem

Solutions Idea

Perius

Insecure

- Impractical
- Wont scale
- Lacks necessary features like access control and snapshots



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BattleBin

Private Conte

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Private Content

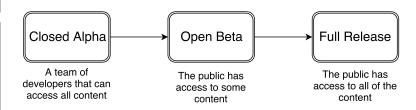
Background

Problem

BattleBinary

Problem

Private Conten





Solutions Idea

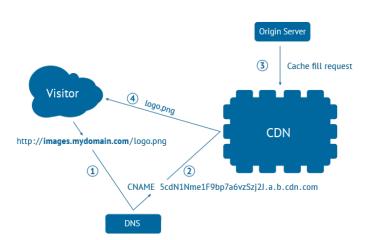
Background

Problem

BattleBinary

Problem

Solutions Ide





Example Operation

Background

Problem

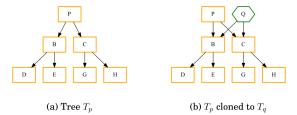
BattleBinary

Problem

Private Conte

Solutions Idea

Perius



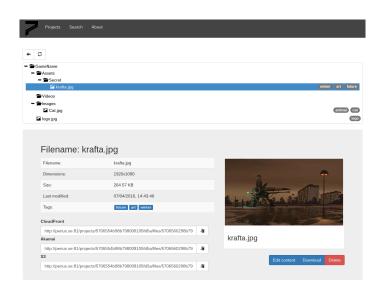
BTRFS: The Linux B-Tree Filesystem, O. Rodeh et al



Virtual Filesystem

Background

Perius





Model

Background

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Mode

Describes the system that is to be implemented

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- Model informally checked through JPF
- Inspired by Biba. et a



Model

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Perius

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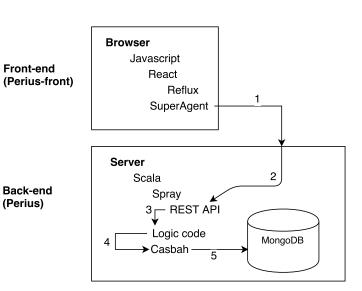
Stack

Background

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Model

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Security Settings

Background Problem

Perius Model

Implementation

■ **Public** - The content can be reached by anybody

- **Protected** The content can only be reached by a range if IP addresses
- **Private** The content can only be reached by users with a signed cookie



Security Settings

Background

Perius

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Security Settings

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Probler

Perius

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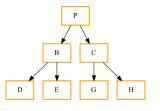
Snapshots (and branching)

Background

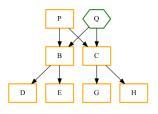
Probler

Perius

Implementation



(a) Tree T_p



(b) T_p cloned to T_q



Load Testing

Background

Probler

Perius

- Rigorous Load Testing was done on the back-end
- Wrk and Apache Bench was used
- Result: About 60000 clients/back-end node before congestion



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Scalability

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Problei

Perius

Implementatio

Unlimited scaling on width

- Optional Non-Blocking I/O with Reactive Mongo
- Some heavy operations can be solved with caching



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Open Source

Background

Proble

Perius

- https://github.com/spydon/perius
- https://github.com/spydon/perius-front



Background

Problem

Madal

Implementation

Questions?



Background

Problem

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Implementation

Thank you for listening