# Providing Access Control and Copy-on-Write for Content Distribution Network Assets

Researching Copy-on-Write solutions

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### **Outline**

Background



- Uprise
- CDN
- BattleBinary
- Problem
- Copy-on-Write
- Related Work
- Solutions Idea



#### **Perius**

- Model
- Implementation



## **UZZIZE**

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BattleBinary
Problem
Copy-on-Writ
Related Work
Solutions Ide

Perius









GHOST



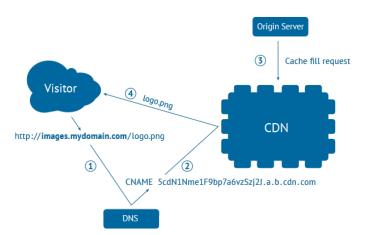
## **Content Distribution Network (CDN)**

#### Background

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Problem
Copy-on-Write
Related Work

Perius





Background

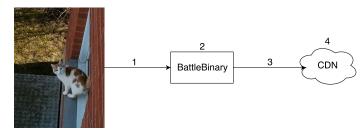
Uprise

CDN

BattleBina

Copy-on-Writ Related Work Solutions Ide

Perius



- 1. Image is uploaded to BattleBinary
- 2. Filename + Part of file's hash = Asset Identifier
- 3. Upload image to CDN
- 4. Image is available to everybody with link http://ea.akamaihd.net/cat-f1ee0283b6accd6.jpg

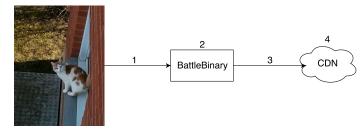


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Uprise

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Copy-on-Writ Related Work Solutions Idea

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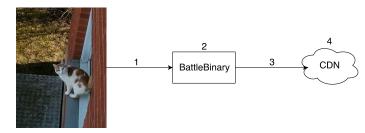


Background
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CDN

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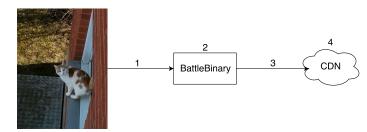


Background
Uprise
CDN

BattleBina

Copy-on-Write Related Work Solutions Idea

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#### **Problem**

Background Uprise

#### Problem

Related Work

Perius

#### Insecure

- Impractical
- wont scale



#### **Problem**

Background
Uprise
CDN

Problem

Related Work

Perius

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#### **Problem**

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Related Work

Perius

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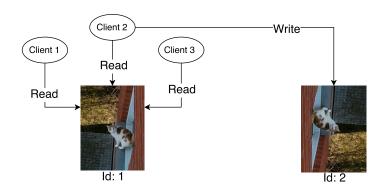
## Copy-on-Write

Background

Uprise CDN BattleBinary

Copy-on-V

Solutions Idea



\*IDs are GUIDs in real implementations



Background

Oprise CDN BattleBinary

Related Work

Davissa

- No accidental incremental changes or race conditions
- No locks needed → Scalability
- Take snapshots of system in constant time
- Needs some form of garbage collection/awareness



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CDN BattleBinary

Related Work

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Uprise
CDN
BattleBinary

Related Work

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Uprise
CDN
BattleBinary

Related Work

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#### **Related Work**

Background

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Related Worl

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#### Mach kernel

- Btrfs
- Programming Languages



#### **Related Work**

- Mach kernel
- **Btrfs**



#### **Related Work**

Background

Jprise CDN BattleBinary Problem Copy-on-Wri

Related Worl

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- Mach kernel
- Btrfs
- Programming Languages



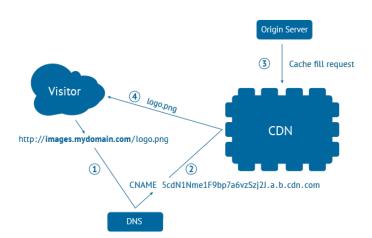
#### Solutions Idea

Background

CDN BattleBinar Problem

Outside and Julius

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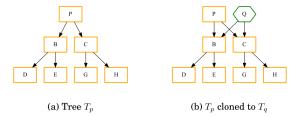
## **Example Operation**

Background Uprise CDN

BattleBinary
Problem
Copy-on-Writ

Solutions Idea

Parime



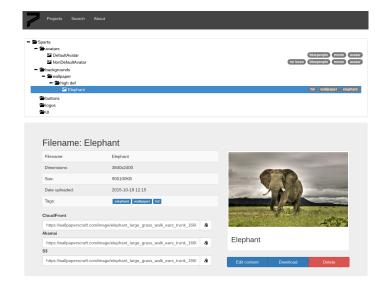
BTRFS: The Linux B-Tree Filesystem, O. Rodeh et al



## Virtual Filesystem

Background

Model





## Model

Background

Model

- Describes the system that is to be implemented
- Model informally checked through JPF
- Inspired by Biba. et al



## Model

Background

Made

Model

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## Model

Background

Mode

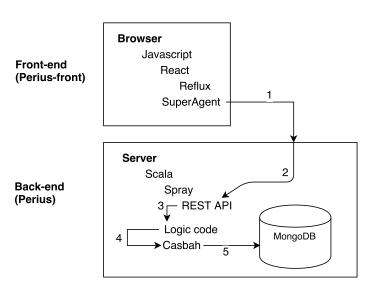
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## **Stack**

Background

Perius

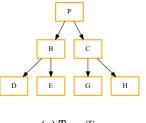




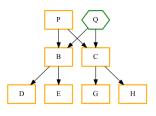
## **Snapshots (and branching)**

Background

Perius



(a) Tree  $T_p$ 



(b)  $T_p$  cloned to  $T_q$ 



# Scalability

Background

Periu:

- Unlimited scaling on width
- Optional Non-Blocking I/O with Reactive Mongo
- Some heavy operations can be solved with caching



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