Instalation Manual pre-release BMOD 1.0
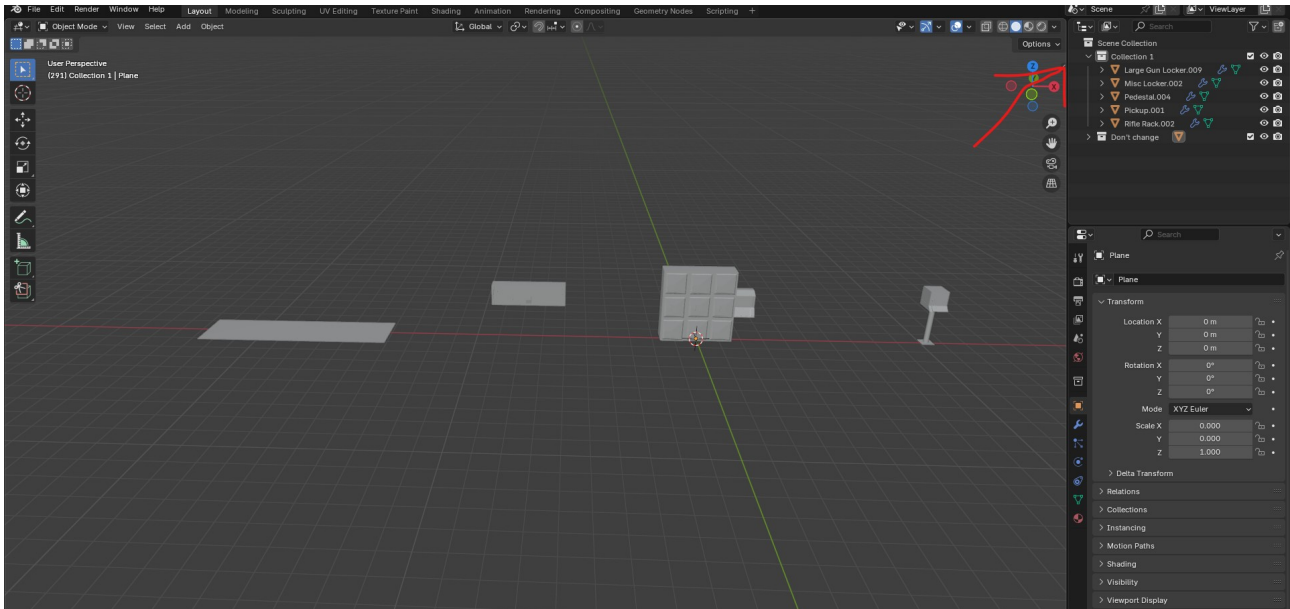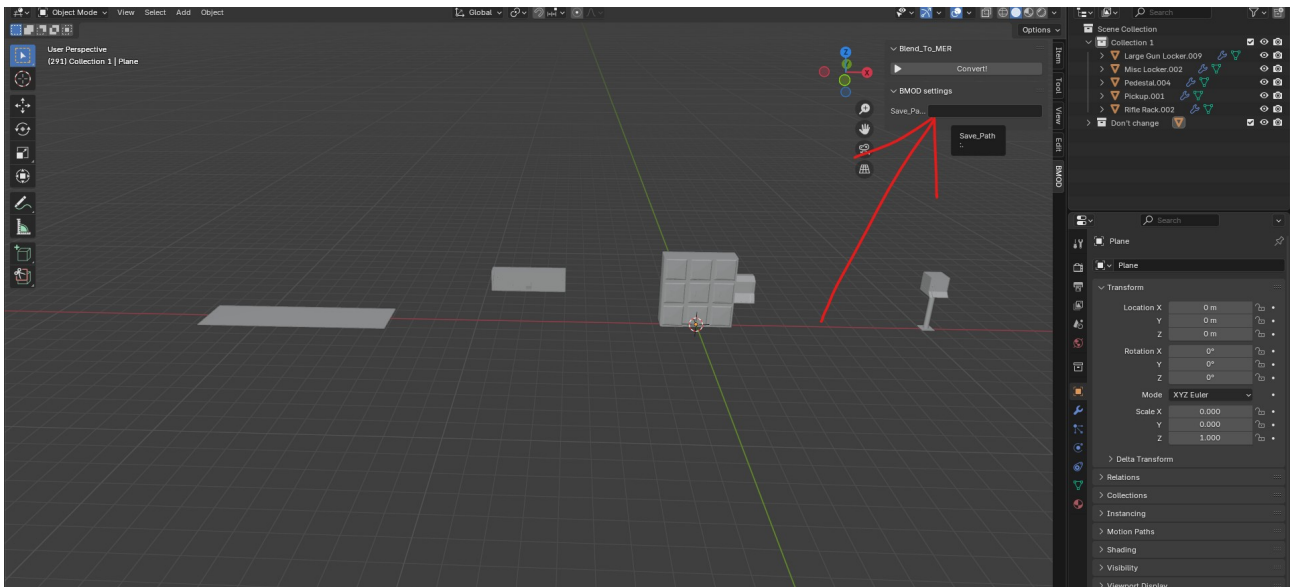
Just download .blend file in BMOD releases

Then Open that file and write your save_path – place where you want your schematics to be stored.
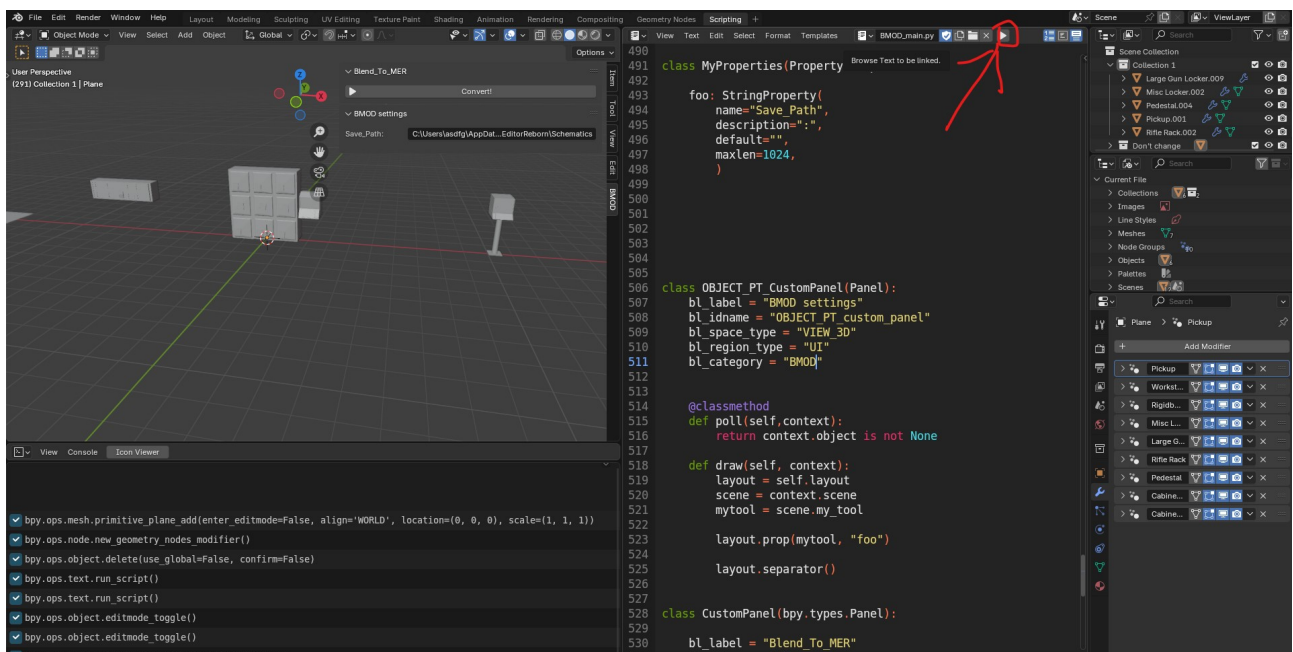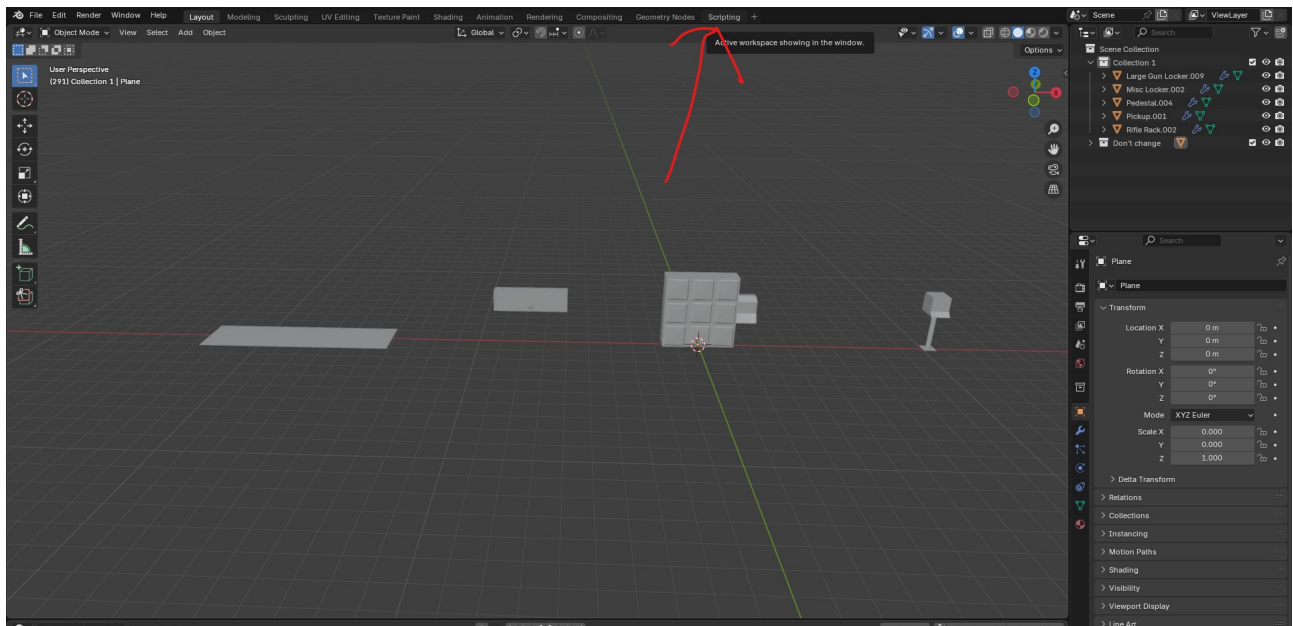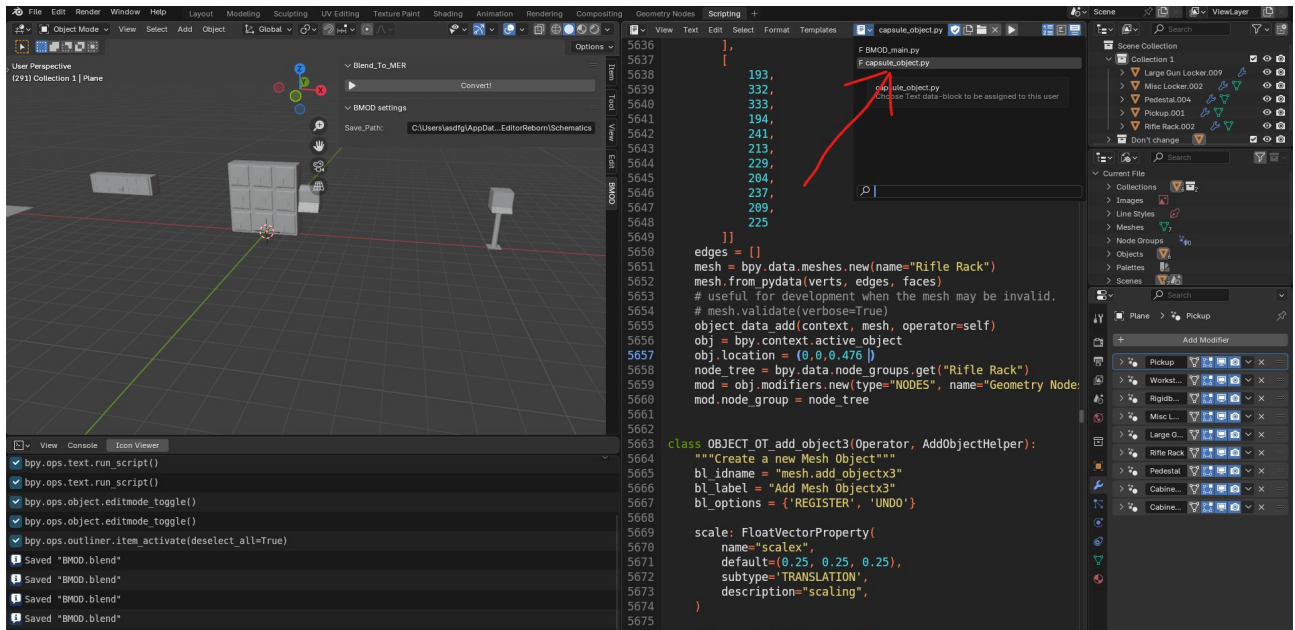

Then Open BMOD panel and press Convert – it will throw an error but that is fine. Then write into save_path your location of folder where you want to store schematics file

Then go to scripting and click play button on BMOD or Capsule Script whichever comes first

Then go to script selection and select second script and hit play in that script

Now you are ready to model in BMOD