#### ...

IPXE is open-source boot firmware. It's the "software" binary that is loaded by your network card after DHCP tells it where to look for it and what the name of the files is. I know, you want to just get on with it, but it's vital to know, at least in basics, what the steps are in net boot, so you can debug it when something does not work.

Here is a fancy high-level diagram of how the process is going. I have excluded SAMBA service for now, we will have another graphs for Linux and Windows separately.



#### Getting iPXE

I don't want to freak you out right now, but we need to compile it from source. "Panic noises...". Do not worry, it will be simple.

#### Install packages

Install the following packages on your PXE server.

```
apt install -y make gcc binutils perl mtools mkisofs syslinux liblzma-dev isolinux
```

#### Clone the iPXE git

Duplicate the latest iPXE repository

```
cd
git clone git://git.ipxe.org/ipxe.git
cd ~/jpxe/src
```

#### Embedding file into iPXE

This is an important part, that pestered me for a day. When the iPXE loads, it kind of expect a specially formatted DNS reply which tells it what "menu" to load. Under "menu" we can imagine a simple file that tells iPXE what OS to offer you, where are the booting files for that OS and so on. Since I'm using UniF1 there is no option to easily tell the build in DHCP server to serve that information which INVEX pencels build a default.

To go around this, and make life simpler for us, we are going to embed the first 'menu' file directly into the binary. All it will tell IPXE is to look locally for another file, that will be our actual menu. We can edit it at will later or, without the need of recompiling the ROM again.

Create file: embed.ipxe

```
cd ~/lpxe/src nano embed.ipxe
```

#### Add this into it, including the #!ipxe at start !

```
#lipxe
dhcg && goto netboot || goto dhcperror
:dhcperror
prospt --key s --timeout 18080 DMCP failed, hit 's' for the iPXE shell; reboot in 18 seconds && shell || reboot
:netboot
chain trip://${next-server}/main.ipxe ||
prospt --key s --timeout 18080 Chainloading failed, hit 's' for the iPXE shell; reboot in 18 seconds && shell || reboot
```

What this does, is to tell IPXE to use DHCP to get IP and then go to option netboot: to load main.ipxe file from your TFTP server. The variable \$(next-server) is automagically replaced by the IP of server IPXE booted for, so no need to hardcore IP in.

Source of embed.ipxe: Cesetxeberria GitHub

## Enable NTFS and PING support

This is optional, but can help in the future. We will enable NTFS support for iPXE, so it can work with NTFS instead of HTTP if needed.

```
cd ~/Apxe/arc

# NTF3 support
sed -1 *s/#undef\tDONNLOAD_PROTO_NF5/#define\tDONNLOAD_PROTO_NF5/' config/general.h
# Plng support
sed -1 *s/\//#define\ PING_CMD/* config/general.h
sed -1 *s/\//#define\ PING_TAT_CMD/#define\ PING_CMD/' config/general.h
sed -1 *s/\//#define\ PING_TAT_CMD/#define\ PING_CMD/' config/general.h
sed -1 *s/\//#define\ PING_TAT_CMD/#define\ REBOOT_CMD/' config/general.h
```

Source for these changes: Rikka0w0 GitHub

## Build the iPXE

Time to compile!

```
cd ~/1pxe/src
make bin-x86_64-efi/1pxe.efi EMBED-embend.ipxe
```

This should compile the source code into our ROM file.

## Copy ipxe.efi to place

Our main TFTP folder is /pxe-boot remember ? That's the place where the NW card will look for the ipxe.efi. Let's put it there.

```
cp ~/ipxe/src/bin-x86_64-efi/ipxe.efi /pxe-boot/ipxe.efi
```

# Create your first menu

As you remember, we embedded a file to iPXE that tells it to load main.ipxe so let's create one. Just a basic one, so we can test if everything work.

Create file /pxe-boot/main.ipxe and add this:

Don't worry about the content of the file now, we will change it when we will be adding entries for Windows and Linux. I will explain them then.

## Test

We are at another test stage, you should be now able to do network boot to basic blue menu that look like this:

