

APPENDIX N: Rigid-Body Dummies

The two varieties of rigid body dummies available in LS-DYNA are described in this appendix. These are generated internally by including the appropriate *COMPONENT keyword. A description of the GEBOD dummies begins on this page and the HYBRID III family on page N.7.

GEBOD Dummies

Rigid body dummies can be generated and simulated within LS-DYNA using the keyword *COMPONENT_GEBOD. Physical properties of these dummies draw upon the GEBOD database [Cheng et al. 1994] which represents an extensive measurement program conducted by Wright-Patterson AFB and other agencies. The differential equations governing motion of the dummy are integrated within LS-DYNA separate from the finite element model. Interaction between the dummy and finite element structure is achieved using contact interfaces (see *CONTACT_GEBOD).

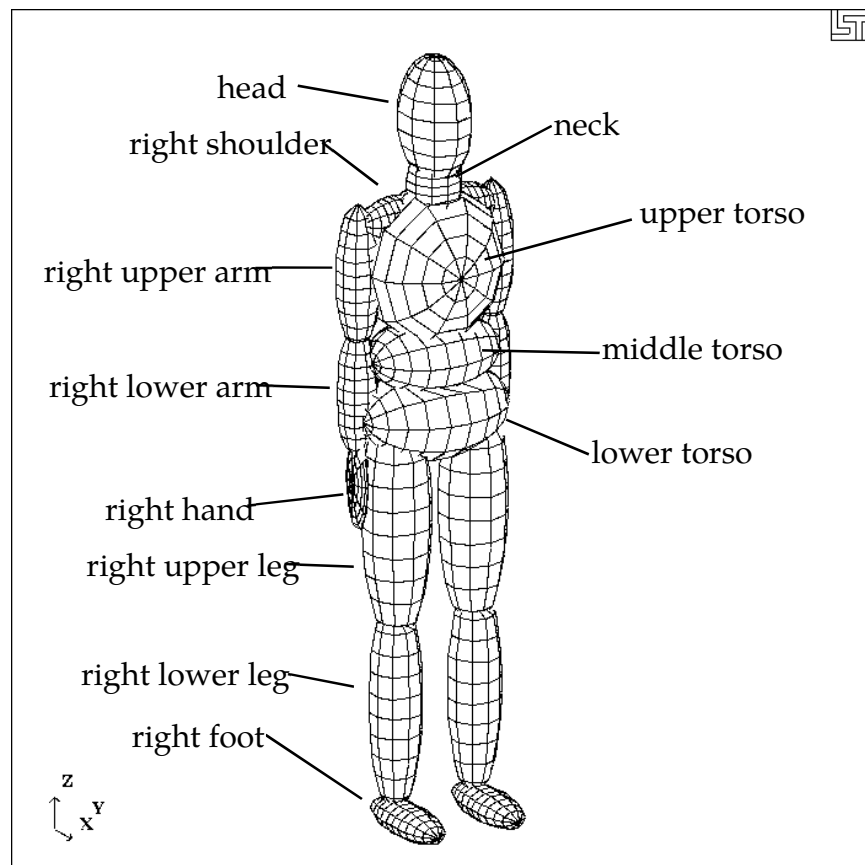


Figure 64-1. 50th percentile male dummy in the nominal position.

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The dynamical system representing a dummy is comprised of fifteen rigid bodies (segments) and include: lower torso, middle torso, upper torso, neck, head, upper arms, forearms/hands, upper legs, lower legs, and feet. Ellipsoids are used for visualization and contact purposes. Shown in [Figure 64-1](#) is a 50th percentile male dummy generated using the keyword command *COMPONENT_GEBOD_MALE. Note that the ellipsoids representing the shoulders are considered to be part of the upper torso segment and the hands are rigidly attached to the forearms.

Each of the rigid segments which make up the dummy is connected to its neighbor with a joint which permits various relative motions of the segments. Listed in the [Table 64-2](#) are the joints and their applicable degrees of freedom.

Joint Name	Degree(s) of Freedom		
	1 st	2 nd	3 rd
pelvis	lateral flexion (x)	forward flexion (y)	torsion (z)
waist	lateral flexion (x)	forward flexion (y)	torsion (z)
lower neck	lateral flexion (x)	forward flexion (y)	torsion (z)
upper neck	lateral flexion (x)	forward flexion (y)	torsion (z)
shoulders	abduction-adduction (x)	internal-external rotation (z)	flexion-extension (y)
elbows	flexion-extension (y)	n/a	n/a
hips	abduction-adduction (x)	medial-lateral rotation (z)	flexion-extension (y)
knees	flexion-extension (y)	n/a	n/a
ankles	inversion-eversion (x)	dorsi-plantar flexion (y)	medial-lateral rotation (z)

Table 64-2. Joints and associated degrees of freedom. Local axes are in parentheses.

Orientation of a segment is effected by performing successive right-handed rotations of that segment relative to its parent segment - each rotation corresponds to a joint degree of freedom. These rotations are performed about the local segment axes and the sequence is given in [Table 64-2](#). For example, the left upper leg is connected to the lower torso by the left hip joint; the limb is first abducted relative to lower torso, it then undergoes lateral rotation, followed by extension. The remainder of the lower extremity (lower leg and foot) moves with the upper leg during this orientation process.

By default all joints are assigned stiffnesses, viscous characteristics, and stop angles which should give reasonable results in a crash simulation. One or all default values of a joint may be altered by applying the *COMPONENT_GEBOD_JOINT_OPTION command to the joint of interest. The default shape of the resistive torque load curve used by all joints is shown in [Figure 64-6](#). A scale factor is applied to this curve to obtain the proper stiffness relationship. Listed in [Table 64-3](#) are the default values of joint characteristics for dummies of all types and sizes. These values are given in the English system of units;

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the appropriate units are used if a different system is specified in card 1 of *COMPONENT_GEBOD_OPTION.

joint degrees of freedom	load curve scale factor (in·lbf)	damping coef. (in·lbf·s/rad)	low stop angle (degrees)	high stop angle (degrees)	neutral angle (degrees)
pelvis - 1	65000	5.77	-20	20	0
pelvis - 2	65000	5.77	-20	20	0
pelvis - 3	65000	5.77	-5	5	0
waist - 1	65000	5.77	-20	20	0
waist - 2	65000	5.77	-20	20	0
waist - 3	65000	5.77	-35	35	0
lower neck - 1	10000	5.77	-25	25	0
lower neck - 2	10000	5.77	-25	25	0
lower neck - 3	10000	5.77	-35	35	0
upper neck - 1	10000	5.77	-25	25	0
upper neck - 2	10000	5.77	-25	25	0
upper neck - 3	10000	5.77	-35	35	0
l. shoulder - 1	100	5.77	-30	175	0
r. shoulder - 1	100	5.77	-175	30	0
shoulder - 2	100	5.77	-65	65	0
shoulder - 3	100	5.77	-175	60	0
elbow - 1	100	5.77	1	-140	0
l. hip - 1	10000	5.77	-25	70	0
r. hip - 1	10000	5.77	-70	25	0
hip - 2	10000	5.77	-70	70	0
hip - 3	10000	5.77	-140	40	0
knee - 1	100	5.77	-1	120	0
l. ankle - 1	100	5.77	-30	20	0
l. ankle - 1	100	5.77	-20	30	0
ankle - 2	100	5.77	-20	45	0
ankle - 3	100	5.77	-30	30	0

Table 64-3. Default joint characteristics for all dummies.

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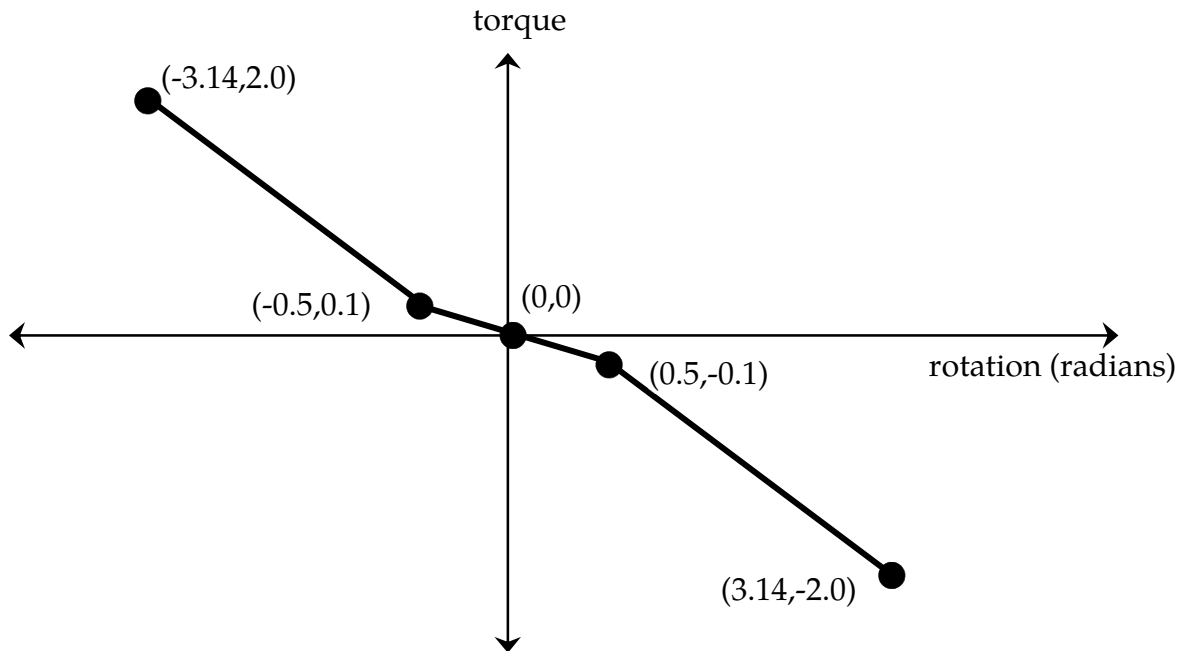


Figure 64-4 Characteristic torque curve shape used by all joints.

The dummy depicted in [Figure 64-1](#) appears in what is referred to as its "nominal" position. In this position the dummy is standing upright facing in the positive x direction and the toe-to-head direction points in positive z. Additionally, the dummy's hands are at the sides with palms facing inward and the centroid of the lower torso is positioned at the origin of the global coordinate system. Each of the dummy's segments has a local coordinate system attached to it and in the nominal position all of the local axes are aligned with the global axes.

When performing a simulation involving a *COMPONENT_GEBOD dummy, a positioning file named "gebod.did" must reside in the directory with the LS-DYNA input file; here the extension *did* is the dummy ID number, see card 1 of *COMPONENT_GEBOD_OPTION. The contents of a typical positioning file is shown in [Table 64-5](#); it consists of 40 lines formatted as (59a1,e30.0). All of the angular measures are input as degrees, while the lower torso global positions depend on the choice of units in card 1 of *COMPONENT_GEBOD_OPTION. Setting all of the values in this file to zero yields the so-called "nominal" position.

Table 64-5. Typical contents of a dummy positioning file.

lower torso	centroid global x position	0.0
lower torso	centroid global y position	0.0
lower torso	centroid global z position	0.0
total body	global x rotation	0.0
total body	global y rotation	-20.0
total body	global z rotation	180.0

pelvis	lateral flexion	+ = tilt right	0.0
pelvis	forward flexion	+ = lean fwd	0.0
pelvis	torsion	+ = twist left	0.0
waist	lateral flexion	+ = tilt right	0.0
waist	forward flexion	+ = lean fwd	0.0
waist	torsion	+ = twist left	0.0
lower neck	lateral flexion	+ = tilt right	0.0
lower neck	forward flexion	+ = nod fwd	0.0
lower neck	torsion	+ = twist left	0.0
upper neck	lateral flexion	+ = tilt right	0.0
upper neck	forward flexion	+ = nod fwd	0.0
upper neck	torsion	+ = twist left	0.0
left shoulder	abduction-adduction	+ = abduction	30.0
left shoulder	internal-external rotation	+ = external	-10.0
left shoulder	flexion-extension	- = fwd raise	-40.0
right shoulder	abduction-adduction	- = abduction	-30.0
right shoulder	internal-external rotation	- = external	10.0
right shoulder	flexion-extension	- = fwd raise	-40.0
left elbow	flexion-extension	+ = extension	-60.0
right elbow	flexion-extension	+ = extension	-60.0
left hip	abduction-adduction	+ = abduction	0.0
left hip	medial-lateral rotation	+ = lateral	0.0
left hip	flexion-extension	+ = extension	-80.0
right hip	abduction-adduction	- = abduction	0.0
right hip	medial-lateral rotation	- = lateral	0.0
right hip	flexion-extension	+ = extension	-80.0
left knee	flexion-extension	+ = flexion	50.0
right knee	flexion-extension	+ = flexion	50.0
left ankle	inversion-eversion	+ = eversion	0.0
left ankle	dorsi-plantar flexion	+ = plantar	0.0
left ankle	medial-lateral rotation	+ = lateral	0.0
right ankle	inversion-eversion	- = eversion	0.0
right ankle	dorsi-plantar flexion	+ = plantar	0.0
right ankle	medial-lateral rotation	- = lateral	0.0

In [Figure 64-6](#) the 50th percentile male dummy is shown in a seated position and some of its joints are labeled. The file listed in [Table 64-5](#) was used to put the dummy into the position shown. Note that the dummy was first brought into general orientation by setting nonzero values for two of the lower torso local rotations. This is accomplished by performing right-handed rotations successively about local axes fixed in the lower torso, the sequence of which follows: the first about local x, next about local y, and the last about local z. The dummy in [Figure 64-6](#) was made to pitch backward by setting "total

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body global y rotation" equal to -20. Setting the "total body global z rotation" equal to 180 caused the dummy to rotate about the global z-axis and face in the -x direction.

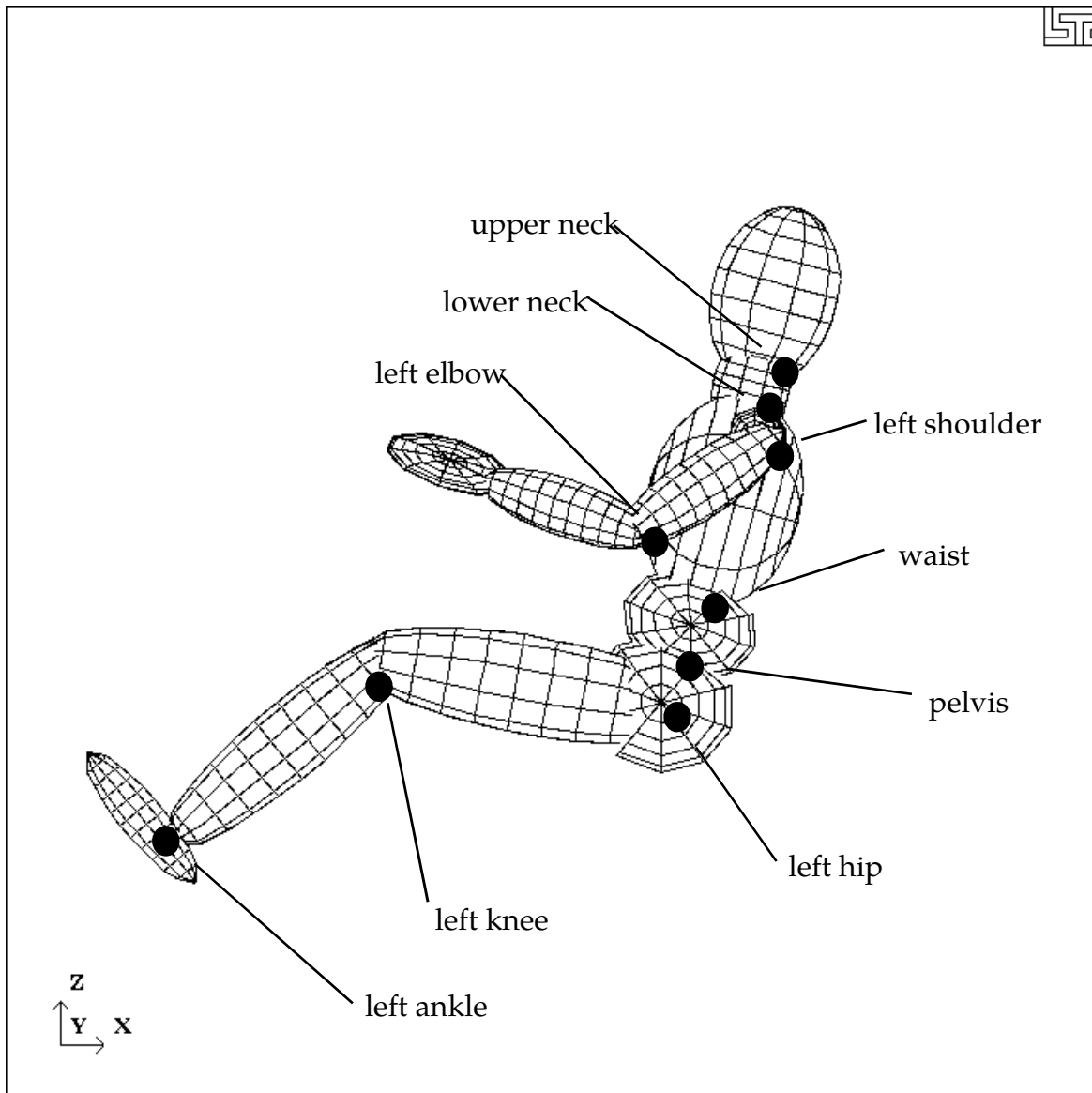


Figure 64-6. Dummy seated using the file listed in [Table 64-5](#).

HYBRID III Dummies

A listing of applicable joint degrees of freedom of the Hybrid III dummy is given below.

Joint Name	Degree(s) of Freedom		
	1st	2nd	3rd
lumbar	flexion (y)	torsion (z)	
lower neck	flexion (y)	torsion (z)	
upper neck	flexion (y)	torsion (z)	
shoulders	flexion-extension (y)	abduction-adduction (x)	n/a
elbows	flexion-extension (y)	n/a	n/a
wrists	flexion-extension (x)	n/a	n/a
hips	abduction-adduction (x)	medial-lateral rotation (z)	flexion-extension (y)
knees	flexion-extension (y)	n/a	n/a
ankles	inversion-eversion (x)	medial-lateral rotation (z)	dorsi-plantar flexion (y)
sternum	translation (x)	rotation (y)	rotation (z)
knee sliders	translation (z)		

Table 64-7. Joints and associated degrees of freedom. Local axes are in parentheses.

Joint springs of the *COMPONENT_HYBRIDIII dummies are formulated in the following manner.

$$\begin{aligned}
 T &= a_{lo}(q - q_{lo}) + b_{lo}(q - q_{lo})^3, & q \leq q_{lo} \\
 T &= a_{hi}(q - q_{hi}) + b_{hi}(q - q_{hi})^3, & q \geq q_{hi} \\
 T &= 0, & q_{lo} < q < q_{hi}
 \end{aligned}$$

Where,

T is the joint torque

q is the joint generalized coordinate

a_{lo} and b_{lo} are the linear and cubic coefficients, respectively, for the low regime

a_{hi} and b_{hi} are the linear and cubic coefficients, respectively, for the high regime

q_{lo} and q_{hi} are the activation values for the low and high regimes, respectively

