

***COSIM**

Purpose: The keyword *COSIM allows LS-DYNA to co-simulate with other software. Currently, co-simulation only works through the functional mock-up interface (FMI).

***COSIM_FMI_CONTROL**

***COSIM_FMI_INTERFACE**

*COSIM

*COSIM_FMI_CONTROL

*COSIM_FMI_CONTROL

Purpose: Define the functional mock-up interface (FMI) co-simulation settings. With this keyword, you will define the co-simulation role of LS-DYNA, such as primary or secondary. You can also specify additional settings, such as IP address/port, functional mock-up unit (FMU) location, and co-simulation time step.

This keyword should be included in the input deck along with *COSIM_FMI_INTERFACE. You also need to download a free plugin called "FMU Manager" to enable this feature. The latest zip file that includes this plugin is located at <https://ftp.lstc.com/anonymous/outgoing/isheng/deliver>. The zip file also contains detailed documentation and illustrative sample decks.

| Card 1 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|----------|-------|---|------|------|-----|---|---|---|
| Variable | APPID | | OPT | MODE | FMI | | | |
| Type | A20 | | A10 | A10 | I | | | |
| Default | none | | none | none | 0 | | | |

Settings card. Define additional settings. Repeat this card if necessary. The next keyword ("*") card terminates this input.

| Card 2 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|----------|---|---|---|---------|---|---|---|---|
| Variable | | | | SETTING | | | | |
| Type | | | | A80 | | | | |
| Default | | | | none | | | | |

VARIABLE

DESCRIPTION

APPID FMU identification. Each FMU must have a unique APPID.

OPT LS-DYNA's role (see [Remark 1](#)):

EQ.G: Generation mode. LS-DYNA will generate a new FMU.

EQ.C: Co-simulation mode. LS-DYNA will co-simulate with an existing FMU.

| VARIABLE | DESCRIPTION |
|----------|---|
| MODE | LS-DYNA's mode (see Remark 1): EQ.P: LS-DYNA is primary, and another software is secondary. EQ.S: LS-DYNA is secondary, and another software is primary. |
| FMI | Flag to select FMI standard: EQ.1: The generated or co-simulated FMU is based on FMI1.0 standard. EQ.0.OR.2: The generated or co-simulated FMU is based on FMI2.0 standard. This is the default. |
| SETTINGS | Settings for the generating or using the FMU. Up to 80 characters per line. Multiple lines are allowed for each setting and multiple settings can be defined for each FMU. See Remark 2 . |

Remarks:

1. **How Co-Simulation Works.** The secondary software generates an FMU, which is imported into the primary software for co-simulation. The primary controls the co-simulation time step, Δt_1 , which is different from the explicit time step, Δt_2 , in LS-DYNA. Generally, the former should be greater than the latter by several magnitudes, depending on your application ($\Delta t_1 \leq \Delta t_2$ is also allowed). If LS-DYNA is secondary, Δt_1 is set in the primary software. If LS-DYNA is the primary, Δt_1 is set in LS-DYNA by "<time> fmudt=xxx" through Card 2 of this keyword as discussed in [Remark 2](#).

The process of setting up the FMU and running the co-simulation depends on whether LS-DYNA is the primary or secondary:

- a) *LS-DYNA is the secondary.* In prior versions of LS-DYNA this would correspond to LS-DYNA being the *slave*. If you want to run LS-DYNA as the secondary during a co-simulation, usually you need to set OPT = G and run LS-DYNA to generate an FMU. After importing the FMU into another primary software, switch OPT from G to C to run LS-DYNA in the co-simulation mode to co-simulate with the 3rd party software. In this case, you run LS-DYNA twice.
- b) *LS-DYNA is the primary.* In prior versions of LS-DYNA this would correspond to LS-DYNA being the *master*. If you want to run LS-DYNA as the primary during a co-simulation, you usually need to generate an FMU with another software and import the FMU into LS-DYNA for co-simulation. In

this case, set OPT = C and run LS-DYNA only once to connect to the other software for co-simulation.

2. **SETTINGS.** This field is used to setup general settings for the FMU, such as the FMU directory or the co-simulation time. Each setting must start on a new line and begins with *<setting name here>* followed by parameters for the setting. A setting can span multiple lines with each line having a maximum of 80 characters.

See the table below for a full list of settings in alphabetical order. A description of each setting is below in the [Overview of Settings](#) section which is followed by some examples.

| Setting Name | Description | OPT | MODE |
|--------------|---|------|------|
| <fmudir> | Specify FMU directory | C, G | P, S |
| <fmu_input> | Generate FMU with additional input variables | G | P |
| <fmu_output> | Generate FMU with additional output variables | G | P |
| <home> | Specify the direction of the FMU manager | C, G | P, S |
| <hopsan> | Generate FMU / co-simulate with Hopsan | C, G | S |
| <name> | Match variables in LS-DYNA and FMU | C, G | P, S |
| <message> | Specify how often to print out the co-sim messages | | |
| <parameter> | Generate FMU with additional parameter variables | G | P |
| <socket> | Generate FMU with specified socket properties | G | S |
| <tcp> | Generate FMU with specified IP and bind LS-DYNA with specified port | C, G | S |
| <time> | Specify time step and duration of co-simulation | C | P, S |

Overview of Settings:

The settings are described in greater detail below. Parameters in italics are for illustration only and indicate the parameters that you will replace for your co-simulation.

<fmudir> *path*

The setting specifies either where the FMU is located during co-simulation mode or where the FMU is generated in the generation mode. If not included, the directory is assumed to be the folder of the input keyword file. Note the difference of \ and / in Windows or Linux. If the directory is relative to the input file, you should start with ..\ or .\ for Windows, ../ or ./ for Linux. Please avoid any space characters in or after the directory.

<fmu_input> **name = current**, **type = real**, **value = 0**

With this setting, you can define additional FMU input variables during generation mode. Currently only variables of **type=real** are supported. The initial value is set with **value**. LS-DYNA must be in the primary mode for this setting to work, meaning MODE = P and OPT = G.

<fmu_output> **name=voltage**, **type=real**, **value=0**

With this setting, you can define additional FMU output variables during generation mode. Currently only variables of **type=real** are supported. The initial value is set with **value**. LS-DYNA must be in the primary mode for this setting to work, meaning MODE = P and OPT = G.

<home> *path*

This setting specifies the directory of the FMU manager kit. If not included, the directory is assumed to be the parent folder of the keyword input file, meaning ..\|. You can also specify a directory relative to the input file, starting with ..\ or .\ for Windows and ../ or ./ for Linux. Please avoid any space character in or after the directory.

<hopsan> **name = port1**, **type = hydraulic_Q**, **segment = 1**, **node = 1867**, **dir = +z**

You specify this setting when you want to co-simulate with piston models in Hopsan. Here, **name** is the port number, **type** is the piston type, **segment** is the piston segment set ID to which the hydraulic force is applied, and **node** can be any node on the piston where piston velocity is picked up. The parameter **dir** gives the direction of the piston motion. The positive direction is the extension while the negative direction is the retraction.

<message> **step = 100**

This setting specifies how often co-simulation messages are output to fmu_msg. They are output every **step** co-simulation time steps. If not specified, LS-DYNA will print out the following message every 100 co-simulation time steps:

FMU time: 0.000000e+00 cosim-dt: 6.644e-05 cosim-step: 1

FMU time: 6.471417e-03 cosim-dt: 6.258e-05 cosim-step: 101

<name> DX500 = In1

This setting is used to match variables in LS-DYNA and the FMU during the generation or co-simulation mode. The above example tells LS-DYNA that *In1* in FMU is equivalent to the X displacement of node 500 (additional cases are documented in the co-simulation examples manual). During co-simulation, LS-DYNA will match the variables on both sides of “=” to send out or receive data from the FMU. The variable on the right side can be found inside the `modelDescription.xml` of the FMU. The variable on the left side corresponds to the LS-DYNA local variables with its name being the combination of the value of FIELD with the node number; see `*COSIM_FMI_INTERFACE`.

<parameter> name=PCOEF1, type=real, value=1

This setting is used to define parameter variables for an FMU to be generated. Currently, only variables of `type=real` are supported. The parameter `value` defines the initial value for the parameter. LS-DYNA must be in the primary mode for this setting to work, that is, MODE = P and OPT = G. Usually, you need to modify function `getReal()` in `template/fmi_udf.c` for such application to generate the needed FMU.

<socket> nconnect=20, tdelay=1000, recvtimeout=0

This setting is used to define the socket properties of an FMU to be generated. LS-DYNA must be in the secondary mode for this item to work, meaning MODE = S and OPT= G. At the beginning of the co-simulation, the other software will try `nconnect` times at most to reach the LS-DYNA computer for connection. If the socket communication to the IP designated with `<tcp>` is not successful, the co-simulation fails. `tdelay` is the time delay in milliseconds for the other software to reconnect to LS-DYNA if the previous connection fails. `recvtimeout` is the max time in milliseconds that FMU waits for data from LS-DYNA, and beyond this time limit, the co-simulation fails due to lost data. If `recvtimeout=0`, the FMU will wait infinitely for LS-DYNA.

<tcp> ip=127.0.0.1, port=39400

This setting is used to define the FMU properties to be generated. LS-DYNA must be in secondary mode (MODE = S) for this setting to work. The parameter `ip` is the IP address of the LS-DYNA computer in the co-simulation. If the co-simulation is local, you can always set `ip` to be 127.0.0.1. You can also specify a .txt file that includes the IP address in the first line instead of the IP address with `ip=ip_addr.txt`. If this setting is not included, the default IP address is 127.0.0.1 with port 39400.

<time> tstart = 0, tend = 1.2, option = 0, fmudt = 0.0005, tscale = 10

This setting defines the LS-DYNA properties during co-simulation. When $tstart < t < tend$, the co-simulation is occurring. The parameter **option** controls the value of exported/imported variables in LS-DYNA when $t > tend$. When **option** = 0, the exported/imported variables are set to 0 when $t > tend$; when **option** = 1, the exported/imported variables for $t > tend$ are held constant with the value from $t = tend$. When $t < tstart$, the imported variables are set to 0 and the exported variables are set to their initial values, which are specified by VINIT in *COSIM_FMI_INTERFACE.

The parameter **fmudt** defines the co-simulation time step between LS-DYNA and the FMU, and it only applies when LS-DYNA is the primary during the co-simulation. The co-simulation time step is different from the explicit time step of LS-DYNA. Generally, the former is usually greater by several magnitudes, however, values of smaller or comparable magnitude are also allowed. Between co-simulation time steps, the FMU variables are held constant. If this setting is not defined, $tstart = 0$, $tend = 10^6$, $option = 0$, $fmudt = 100 \times tstep$, where **tstep** is the LS-DYNA explicit time step.

For cases when the FMU and LS-DYNA have different time scales, use **tscale** to specify the scale factor between the time scales for FMU and LS-DYNA. The default value is 1 without specification. For instance, if the MATLAB side is based on seconds and LS-DYNA is based on milliseconds, set **tscale** = 1000. In this case, when MATLAB proceeds by 1 s in co-simulation, LS-DYNA will proceed by 1000 ms. Note that the values of **tstart**, **tend** and **fmudt** are based on the LS-DYNA time unit.

Examples:

The following examples only serve as an illustration of syntax.

Example 1

In this example, LS-DYNA is the secondary and generates the FMU. The FMU is then imported into another primary software. You can switch G to C and run LS-DYNA to connect to the primary software.

```
*COSIMULATION_FMI_CONTROL
      MOTOR          G          S
<home> C:\DYNA_bin\FMU_Manager_v4_deliver
<fmudir> C:\DYNA_bin\FMU_Manager_v4_deliver\dyna_key
<tcp> ip=127.0.0.1,port=39400
<socket> nconnect=20,tdelay=1000,recvtimeout=0
<name> DX500=input1
<time> tstart=0, tend=0.2, option=1
```

Example 2

Here LS-DYNA is the primary during co-simulation. You generate an FMU with another secondary software and import it into LS-DYNA for co-simulation. In the settings, you set the co-simulation time step and match variables in LS-DYNA and FMU.

```
*COSIMULATION_FMI_CONTROL
    PID1          C          P
<home> ..\
<fmudir> .\
<time> fmudt=0.005
<name> DX500=disp_in1, VX500=veloc_in2
<name> FX500=force_out1
```

***COSIM_FMI_INTERFACE**

Purpose: Define the interface variables during co-simulation. For instance, you may need LS-DYNA to export certain node displacements to another software and to import certain nodal forces.

This keyword should be included in an input deck with *COSIM_FMI_CONTROL. You also need to download a free plugin called "FMU Manager" to enable this feature.

This feature is available as of R12.

ID card. Specify the FMU, where the interface variables are imported or exported.

| Card 1 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|----------|-------|---|---|---|---|---|---|---|
| Variable | APPID | | | | | | | |
| Type | A20 | | | | | | | |
| Default | none | | | | | | | |

Variable card. Specify the interface variables to be imported and exported. Repeat this card if necessary. This input terminates with the next keyword ("*") card.

| Card 2 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|----------|--------|--------|-------|-------|-------|-------|-----|-----|
| Variable | IMPEXP | REGTYP | REGID | FIELD | VINIT | RATIO | CID | REF |
| Type | A | A | I | A | F | F | I | I |
| Default | none | none | none | none | 0 | 1.0 | 0 | 0 |

| VARIABLE | DESCRIPTION |
|----------|---|
| APPID | FMU (functional mock-up unit) identification. Each FMU must have a unique APPID. |
| IMPEXP | Import/export flag: EQ.IMP: Variables are to be imported into LS-DYNA. EQ.EXP: Variables are to be exported from LS-DYNA. |

| VARIABLE | DESCRIPTION |
|-----------------|--|
| REGTYP | Type of interface region: EQ.NODE: Single node EQ.NSET: Node set EQ.SSET: Segment set EQ.PART: Rigid part EQ.FUNC: User defined curve function to be exported only. See Remark 1 and Example 2 . EQ.CURV: User defined curve to be imported only. If the curve is to be imported for *ICFD (e.g., boundary condition), its field must start with 'ICFD_'. See Remark 2 and Example 3 . EQ.SESW: Sense switch to be imported only. REGID is neglected with the sense switch specified in FIELD. See Remark 3 and Example 4 . EQ.BAG: Control-volume airbag. |
| REGID | ID of the corresponding region type in LS-DYNA. If region ID is negative for a node set and FIELD = FX, FY or FZ, all nodes within this set share the same imported force value from the FMU. Otherwise, a distinct force value will be imported for each node. |
| FIELD | Field data to be imported or exported, depending on the region type. See Remark 4 for a full list of fields. |
| VINIT | Initial value. For variables to be exported, VINIT is the initial value for the FMU. Therefore, its units must be the same as the FMU's units. |
| RATIO | Scale factor applied during co-simulation (not FMU generation). When LS-DYNA exports variables, the actual value to be sent is RATIO × LS-DYNA value. When LS-DYNA imports data from FMU, the actual value received is the FMU value / RATIO. |
| CID | Coordinate system ID (see *DEFINE_COORDINATE). EQ.0: Global (default) |
| REF | Control how the coordinate system is used for the variable output when CID > 0 (see Remark 5): |

| VARIABLE | DESCRIPTION |
|----------|---|
| | EQ.0: Variable output is in the local system fixed from the beginning. Note that you should set FLAG = 0 in *DEFINE_COORDINATE_NODES. |
| | EQ.1: Variable output is projected onto the moving local system. |
| | EQ.2: Variable output is the projection of the nodal translation motion relative to node N1 of the local coordinate system, COOR. Double precision LS-DYNA is recommended with REF = 2. |

Remarks:

1. **REGTYP = “FUNC”.** You can export variables from *DEFINE_CURVE_FUNCTION with the corresponding curve function ID. Note that it is for export only. For example, if you want to export the value of SENSOR(*n*) through the FMU, you must do the following three steps (see [Example 2](#)):
 - a) Set up sensors through *SENSOR.
 - b) Include the sensor in *DEFINE_CURVE_FUNCTION.
 - c) Add the curve function to *COSIM_FMI_INTERFACE.
2. **REGTYP = “CURV”.** You can import general variables through *DEFINE_CURVE. During co-simulation, the curve value in LS-DYNA will be dynamically updated. Note that it is for import only. For instance, if you want to import velocity from the controller in MATLAB and impose it onto a node in LS-DYNA, you must do the following three steps (see [Example 3](#)):
 - a) Define a curve with initial values of all zero and the time range greater than the termination time of the co-simulation
 - b) Set up *BOUNDARY with the defined curve.
 - c) Add the curve to *COSIM_FMI_INTERFACE.
3. **REGTYP = “SESW”.** If you want to import a sense switch (see [Sense Switch Controls](#) in Getting Started) ranging from “SW1~SW4” and “SWA~SWD” to control the status of LS-DYNA, you must specify the switch name in FIELD. All other fields, namely, REGID, VINIT, RATIO, CID, and REF, are neglected. The rising edge of the imported signal (the transition from a low to high value) will trigger the corresponding sense switch in LS-DYNA. If multiple switches are defined, they cannot be triggered at the same time. See [Example 4](#).

4. **FIELD.** See the table below for a detailed list of possible values for FIELD. Note that PART must be for a rigid part.

| FIELD | Description | REGTYP | Export | Import | REF |
|-------------------------|---|---------------------|--------|--------|---------|
| CX, CY, CZ | Position | NODE, NSET, PART | ✓ | | 0, 1 |
| DX, DY, DZ | Translational displacement in X, Y, and Z, respectively | NODE, NSET, PART | ✓ | | 0, 1, 2 |
| VX, VY, VZ | Translational velocity in X, Y, and Z, respectively | NODE, NSET, PART | ✓ | | 0, 1, 2 |
| ACCX, ACCY, ACCZ | Translational acceleration in X, Y, and Z, respectively | NODE, NSET, PART | ✓ | | 0, 1, 2 |
| AX, AY, AZ | Angular displacement in X, Y, and Z, respectively | PART | ✓ | | 0, 1 |
| WX, WY, WZ | Angular velocity in X, Y, and Z, respectively | PART | ✓ | | 0, 1 |
| WDTX, WDTY, WDTZ | Angular acceleration in X, Y, and Z, respectively | PART | ✓ | | 0, 1 |
| BAGP, BAGV, BAGT | Airbag pressure, volume and temperature | BAG | ✓ | | N/A |
| FX, FY, FZ | Force in X, Y, and Z, respectively | NODE, NSET, PART | | ✓ | 0, 1 |
| P | Pressure | SSET | | ✓ | N/A |
| TX, TY, TZ | Torque | PART | | ✓ | 0, 1 |
| Variable name in FMU | Defined curve function | FUNC | ✓ | | N/A |
| Variable name in FMU | Defined curve | CURV | | ✓ | N/A |

| FIELD | Description | REGTYP | Export | Import | REF |
|---------------------|--------------|--------|--------|--------|-----|
| SW1-SW4, SWA-SWD | Sense switch | SESW | | ✓ | N/A |

5. **REF.** The following are general comments about REF:

- a) REF = 1 and 2 differ in that variables with REF = 2 are measured relative to the changing local system.
- b) You cannot set REF to a different value for the same coordinate. For instance, you cannot export DX for node 1 based on CID = 1 with REF = 1, and then export DY for node 2 based on CID = 1 with REF = 2. To avoid this, you can define a new coordinate with a different REF.
- c) If you also define *DATABASE_HISTORY_NODE_LOCAL, please make sure the REF of the corresponding coordinate system is consistent, meaning you cannot set REF = 1 for CID = 1 in *COSIM_FMI_INTERFACE and REF = 2 for the same CID in *DATABASE_HISTORY_NODE_LOCAL.

Examples:

The following examples only serve as an illustration of syntax.

Example 1

This example illustrates exporting the velocity in the X-direction for node 100, exporting the displacements in the Y-direction for all nodes within set 3, importing the forces along the X-direction for all nodes in set 3, importing the same force along the Y-direction for all nodes in set 4, and importing the pressure in segment set 1.

```
*COSIMULATION_FMI_INTERFACE
    MOTOR
        EXP     NODE      100      VX      0      1      0      0
        EXP     NSET       3       DY      0      1      0      0
        IMP     NSET       3       FX      0      1      0      0
        IMP     NSET      -4      FY      0      1      0      0
        IMP     SSET       1       P       0      1      0      0
```

Example 2

Export the value of sensor 1 through a defined curve function. The corresponding variable is named "fyball" in FMU during co-simulation.

```
*SENSOR_DEFINE_NODE
    1      681      1107Y      0COORD
*DEFINE_CURVE_FUNCTION_TITLE
diff_Y
    100      0
SENSORD(1)
*COSIMULATION_FMI_INTERFACE
```

```
EXP      ball  
FUNC     100    fyball      0      1      0      0
```

Example 3

Import the Y-direction velocity value through a defined curve which is then prescribed to a node in LS-DYNA during co-simulation.

```
*DEFINE_CURVE_TITLE  
vy  
200      0      1.0      1.0      0.0      0.0      0      0  
          0.0      0.0  
          100.0      0.0  
*BOUNDARY_PRESCRIBED_MOTION_NODE_ID  
2ball_vy  
681      2      0      200      1.0      01.00000E28      0.0  
*COSIMULATION_FMI_INTERFACE  
ball  
IMP      CURV     200    vyball      0      1      0      0
```

Example 4

Import a sense switch during co-simulation.

```
*COSIMULATION_FMI_INTERFACE  
$#      appid  
$#      switch  
$#      impexp    reqtyp    regid    field    init    ratio    coor    ref  
IMP      SESW      SW1      0      1      0      0      0
```