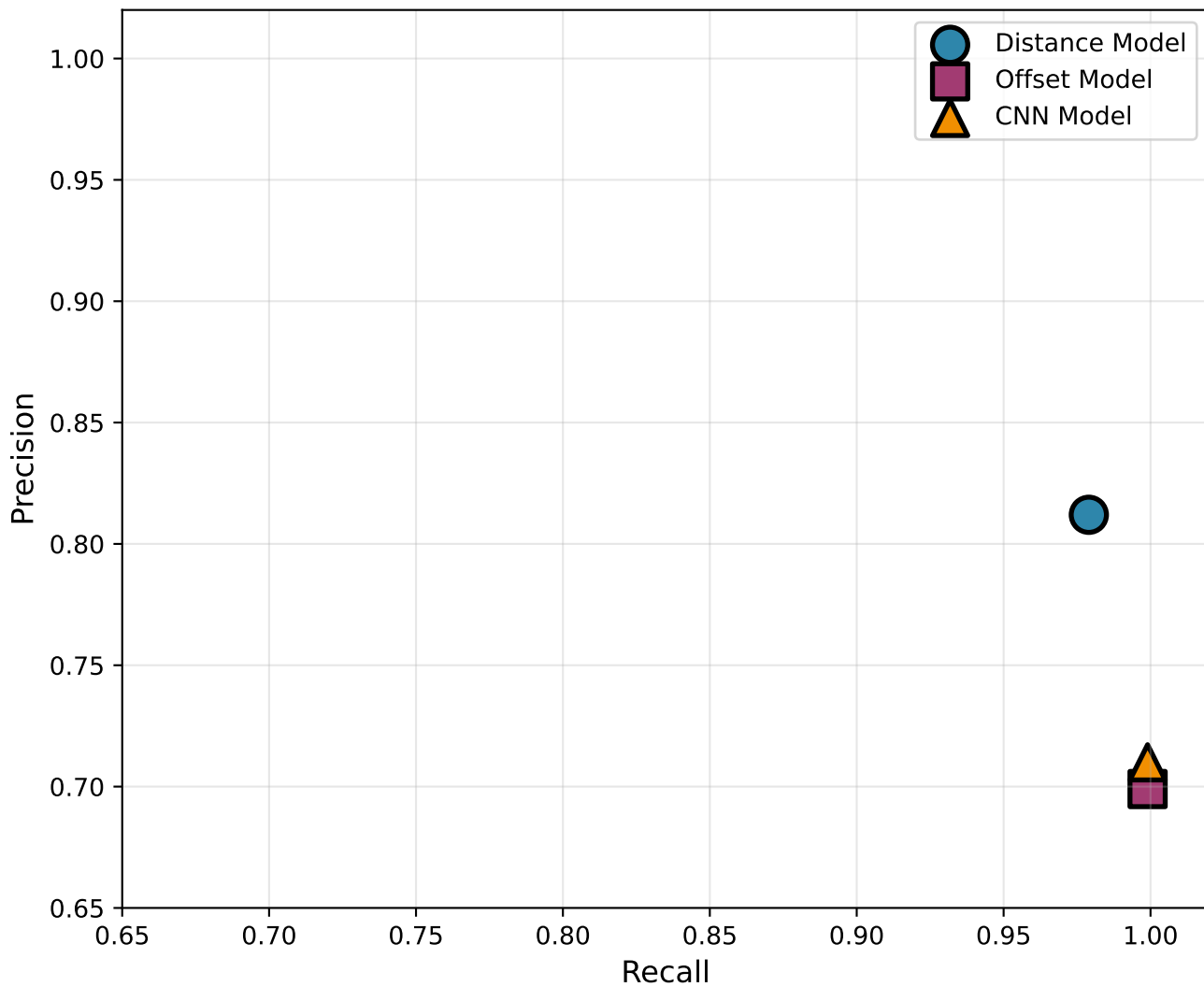


Push Primitives



Prehensile Primitives (Lift + Pull)

