Secure Compilation as Hyperproperties Preservation

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Goal of the Talk

- identify failures of full abstraction for security
- present TPC, a new notion of secure compilation
- understand the security relevance of TPC
- relate TPC and other secure compilation definitions

Background

- setting: reactive language
- any behaviour is described by traces (TR(·) and TR(·))
- traces are sequences of input-output actions $\alpha ? \alpha! \cdots$
- no nondeterminism, no concurrency

Full-abstraction Failure #1: Input Validation

- source has Bools
- source programs are ids: $\lambda x.x$, $\lambda x.x \vee false$, $\lambda x.x \wedge true$...
 - id(true)? · ret(true)!
 - id(false)? · ret(false)!
- target has Nats
- $[true]_{\mathcal{T}}^{\mathcal{S}} = 1$ and $[false]_{\mathcal{T}}^{\mathcal{S}} = 0$
- $[\![\cdot]\!]_{\mathcal{T}}^{\mathcal{S}}$ generates $\lambda x.x$

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- target has Nats
- $[true]_T^S = 1$ and $[false]_T^S = 0$
- $[\cdot]_{\mathcal{T}}^{\mathcal{S}}$ generates $\lambda x.x$
- Property: "output booleans only" (@ source)
- "output 1 or 0 only" (@ target)

Problems

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Problems

- the property is not respected by the compiler
- ② how does one translate properties cross language preserving the meaning?

Full-abstraction Failure #2: Declassification

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Full-abstraction Failure #2: Declassification

- same languages
- Property: "Do not output the secret until the 10th input"
 nine times
- id(true)? · ret(true)! · $id(\cdot)$? · ret(secret)! · · · less than nine times
- id(1)? · ret(1)! · id(2)? · ret(secret)! · · ·

yperproperties Preservation, i.e., Why is TPC Secur afety Preservation ypersafety Preservation mitations

Trace-Preserving Compilation, Informally

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- keep all source-level behaviour
- respond to invalid actions in a fresh way:
- invalid = not related to a source action
- fresh = add a target-level symbol $(\sqrt{})$ like a *visible tau*:
 - **1** opaque: reveals nothing of the internal state
 - 2 transparent: does not alter valid program behaviour

Trace-Preserving Compilation, Formally

Informal definition (Trace-preserving compiler)

$$\mathsf{TR}(\llbracket C \rrbracket_{\mathcal{T}}^{\mathcal{S}}) = \mathsf{TR}(C) \cup \mathcal{B}_C.$$

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Definition (Invalid traces)

$$\mathcal{B}_{C} \stackrel{\text{def}}{=} \{ \overline{\alpha} \alpha? \sqrt{\mid \exists \overline{\alpha} \in \mathsf{TR}(C). \overline{\alpha} \approx \overline{\alpha} \land \nexists \alpha? \in \mathsf{TR}(C). \alpha? \approx \alpha? \}}$$

Invalid Traces

- \bullet $\sqrt{}$ can be implemented in various forms:
 - halt
 - diverge
 - ignore
- right now it was mostly halting

TPC Security

Why is TPC secure?

TPC Security

Why is TPC secure?

because it preserves (some) hyperproperties

Hyperproperties (HP)

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- HP formalise any program property
- they are sets of sets of traces
- they capture security properties including safety, liveness and non interference in all of its forms

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Hyperproperties Preservation

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- why are source HP meaningful at the target?
- Challenge: how to describe the "same idea" of a source property in the target language?
- ullet assume a relation between source and target actions (pprox)
 - all that is related is ok
 - 2 target actions that are not related are invalid
 - unless they're √, in which case they're ok

Safety Preservation

- Standard definition of Safety:
- $\forall \overline{\alpha}$, if $\overline{\alpha} \notin S$ then $(\exists \overline{m} \leq \overline{\alpha} \text{ and } \forall \overline{\alpha'} \text{ if } \overline{m} \leq \overline{\alpha'} \text{ then } \overline{\alpha'} \notin S)$

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- Equivalent, alternative definition:
- if $\widehat{\overline{m}} :: S$ then $\overline{\alpha} \notin S$ iff $\exists \overline{m} \in \widehat{\overline{m}}.\overline{m} \leq \overline{\alpha}$

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- Equivalent, alternative definition:
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- given a source safety property
- add all invalid traces to the set of bad prefixes
- and obtain its target-level equivalent

Safety Preservation Theorem

Theorem (Safety preservation)

- $\forall S, \hat{\overline{m}}. S :: \hat{\overline{m}}, \forall \overline{\alpha}. \text{ if } \overline{\alpha} \notin S \text{ then } \exists \overline{m} \in \hat{\overline{m}}. \overline{m} \leq \overline{\alpha}$
- $\forall S, \widehat{\overline{m}}. S :: \widehat{\overline{m}}, \forall \overline{\alpha}. \text{ if } \overline{\alpha} \notin S \text{ then } \exists \overline{m} \in \widehat{\overline{m}}. \overline{m} \leq \overline{\alpha}$

 $\forall C. \text{ if } \widehat{\overline{m}} \otimes \widehat{\overline{m}} \text{ and } [\![\cdot]\!]_{\mathcal{T}}^{\mathcal{S}} \text{ is TPC and } \mathsf{TR}(C) = S \text{ then } \mathsf{TR}([\![C]\!]_{\mathcal{T}}^{\mathcal{S}}) = S.$

Where $\hat{m} \approx \hat{m}$ is defined as:

$$\widehat{\overline{m}} = \{ \overline{\alpha} \mid \exists \overline{\alpha} \in \widehat{\overline{m}}, \overline{\alpha} \approx \overline{\alpha} \} \cup \\ \{ \overline{\alpha} \alpha? \alpha! \mid \exists \overline{\alpha} \approx \overline{\alpha} \text{ and } \nexists \alpha? \approx \alpha? \text{ and } \alpha! \neq \sqrt \}$$

Hypersafety Preservation

- generalise the previous idea: capture all possible systems that are invalid
- add a set of uni-sets of traces, each with a possible bad trace (invalid action - tick)

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Limitations

• liveness / hyperliveness / arbitrary HP cannot be preserved

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Limitations

- liveness / hyperliveness / arbitrary HP cannot be preserved
- what does it mean to preserve a generic HP?

- TPC \Rightarrow FAC
- FAC ⇒ TPC

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- TPC \Rightarrow NIPC
- NIPC ⇒ TPC

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- TPC \Rightarrow NIPC
- NIPC \Rightarrow TPC TPC implies TSNI, NIPC achieves TINI
- FAC ⇒ SCC (with full definedness and the notion of compartment interfaces)

Questions



Qs?

Hypersafety Preservation Theorem

Theorem (Hypersafety preservation)

```
• \forall \mathfrak{S}, \mathfrak{M}. \ \mathfrak{S} :: \mathfrak{M}, \ \forall \widehat{\alpha}. \ \text{if} \ \widehat{\overline{\alpha}} \notin \mathfrak{S} \ \text{then} \ \exists \widehat{\overline{m}} \in \mathfrak{M}. \widehat{\overline{m}} \leq \widehat{\overline{\alpha}}
```

•
$$\forall \mathfrak{S}, \mathfrak{M}. \ \mathfrak{S} :: \mathfrak{M}, \ \forall \widehat{\alpha}. \ \text{if } \widehat{\alpha} \notin \mathfrak{S} \ \text{then } \exists \widehat{\overline{m}} \in \mathfrak{M}. \widehat{\overline{m}} \leq \widehat{\overline{\alpha}}$$

$$\forall C. \text{ if } \mathfrak{M} \approx \mathfrak{M} \text{ and } \llbracket \cdot \rrbracket_{\mathcal{T}}^{\mathcal{S}} \in TP^{\mathcal{P}} \text{ and } \mathsf{TR}(C) \in \mathfrak{S} \text{ then } \mathsf{TR}(\llbracket C \rrbracket_{\mathcal{T}}^{\mathcal{S}}) \in \mathfrak{S}.$$

Where $\mathfrak{M} \approx \mathfrak{M}$ is defined as:

$$\mathfrak{M} = \{\widehat{\overline{\alpha}} \mid \exists \widehat{\overline{\alpha}} \in \mathfrak{M}, \widehat{\overline{\alpha}} \otimes \widehat{\overline{\alpha}}\} \cup \{\{\overline{\alpha}\alpha?\alpha!\} \mid \exists \overline{\alpha} \approx \overline{\alpha} \text{ and } \nexists \alpha? \approx \alpha? \text{ and } \alpha! \neq \sqrt\}$$

And $\widehat{\overline{\alpha}} \approx \widehat{\overline{\alpha}}$ is defined as:

$$\forall \overline{\alpha} \in \widehat{\overline{\alpha}}, \exists \overline{\alpha} \in \widehat{\overline{\alpha}}.\overline{\alpha} \approx \overline{\alpha} \text{ and } \forall \overline{\alpha} \in \widehat{\overline{\alpha}}, \exists \overline{\alpha} \in \widehat{\overline{\alpha}}.\overline{\alpha} \approx \overline{\alpha}$$