

Secure Compilation to Protected Module Architectures

Marco Patrignani ¹ Dave Clarke ^{2,3} Frank Piessens ²

¹Max Planck institute for software systems, Saarbrücken, Germany
first.last@mpi-sws.org

²iMinds-DistriNet, Dept. Computer Science, KU Leuven, Belgium
first.last@cs.kuleuven.be

³Dept. Information Technology, Uppsala University, Sweden
first.last@it.uu.se

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Goal of the Talk

- present my research on secure compilation

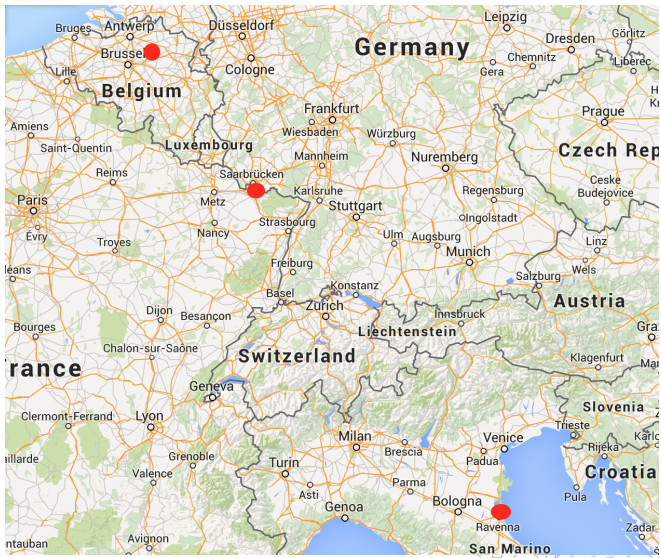
Goal of the Talk

- present my research on secure compilation
- define secure (fully-abstract) compilation

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- present my research on secure compilation
- define secure (fully-abstract) compilation
- discuss present and future work

Me



Outline

- 1 Background (What are Secure Compilation and PMA?)
 - Secure Compilation
 - PMA and Isolation
 - Fully Abstract Trace Semantics for PMA
- 2 Secure Compilation of J+E
 - Source Language J+E
 - Secure Compilation, Informally
 - Proof Strategy
- 3 Recent Work

Outline

- 1 Background (What are Secure Compilation and PMA?)
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What is a Secure Program?

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- a security property is one expressible via program equivalence (e.g. confidentiality, integrity, etc.)

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- a compiler is secure if it preserves source-level security properties in the programs it generates *no more, no less*
- a fully abstract compiler is a secure compiler

Benefits of Fully abstract Compilation

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Fully abstract compilation preserves source-level abstractions in target-level languages

- protect against code injection attacks
- enables source-level reasoning

What is a Protected Modules Architecture?

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- deep encapsulation at the lowest level of abstraction
- the basis of several security-related works
- Intel wants to port it to future processors (SGX)

A+I: Untyped Assembly + PMA

```
0x0001    call 0xb53
0x0002    movs r0 0xb55
:
0x0b52    movs r0 0xb55
0x0b53    call 0x0002
0x0b54    movs r0 0x0001
0x0b55    ...

:
0xab00    jmp 0xb53
0xab01    ...
```

- memory space

A+I: Untyped Assembly + PMA

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- protected module =
protected memory

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```
..  
0xab00    jmp 0xb53  
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```

- memory space
- protected module =
protected memory
- split in code and data

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0x0b53    call 0x0002
0x0b54    movs r0 0x0001
0x0b55    ...
```

r/w

```
0xab00    jmp 0xb53
0xab01    ...
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- memory space
- protected module =
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- split in code and data
- protected code is
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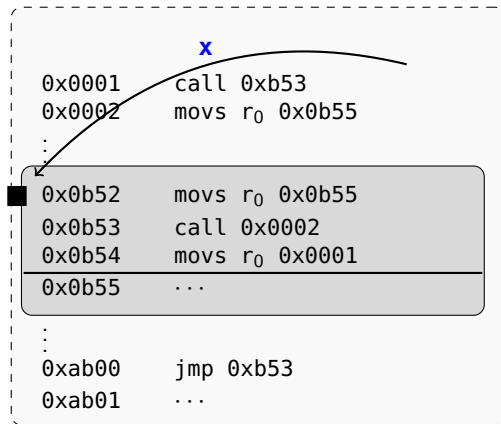
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- entry points for communication (■)

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Trace Semantics for PMA

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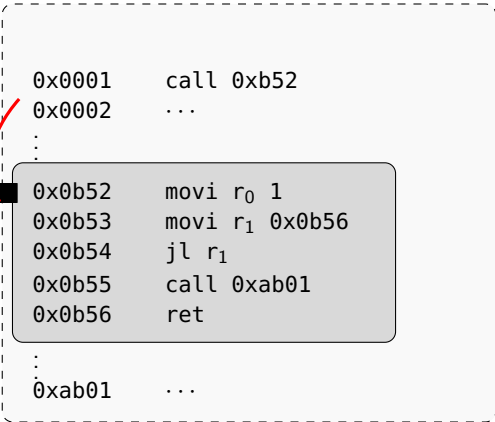
```
0x0001    call 0xb52  
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...
```

```
0x0b52    movi r0 1  
0x0b53    movi r1 0x0b56  
0x0b54    jl r1  
0x0b55    call 0xab01  
0x0b56    ret
```

```
...  
0xab01    ...
```

- behaviour in this case is:

Trace Semantics for PMA



The diagram shows a code trace enclosed in a dashed box. The trace consists of several instructions with their addresses. A red arrow points from the first instruction to a sub-block. The sub-block is a rounded rectangle containing five instructions. The trace continues with an ellipsis and then the address 0xab01 followed by an ellipsis.

```
0x0001    call 0xb52
0x0002    ...
:
```

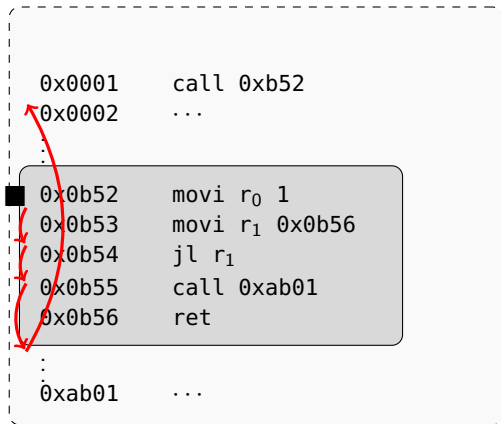
```
0x0b52    movi r0 1
0x0b53    movi r1 0x0b56
0x0b54    jl r1
0x0b55    call 0xab01
0x0b56    ret
```

```
:
```

```
0xab01    ...
```

- behaviour in this case is:
call in

Trace Semantics for PMA



- behaviour in this case is:
call in, **ret 1**

Trace Semantics for PMA

0x0001 call 0xb52

0x0002 ...

...

0x0b52 movi r₀ 1

0x0b53 movi r₁ 0x0b56

0x0b54 jl r₁

0x0b55 call 0xab01

0x0b56 ret

...

0xab01 ...

- behaviour in this case is:
call in, ret 1
or **call in**,

Trace Semantics for PMA

```
0x0001    call 0xb52  
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...
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```
0x0b52    movi r0 1  
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```
...  
0xab01    ...
```

- behaviour in this case is:
call in, ret 1
or call in, **call out**

Trace Semantics for PMA

```
0x0001    call 0xb52  
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0x0b52    movi r0 1  
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```
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- behaviour in this case is:
call in, ret 1
or call in, call out
- traces rely only on the
PMA code

Trace Semantics for PMA

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```

```
:
```

```
0xab01    ...
```

- behaviour in this case is:
call in, ret 1
or call in, call out
- traces rely only on the
PMA code
- they describe what can be
observed from the outside
of protected PMA code

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 - private fields
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1 package PI;
2   interface Account {
3       public createAccount() : Foo;
4   }
5   extern extAccount : Account;
6
7 package PE;
8   class AccountClass
9       implements PI.Account {
10       AccountClass() { counter = 0; }
11       public createAccount() : Account {
12           return new PE.AccountClass();
13       }
14
15       private counter : Int;
16   }
17   object extAccount : AccountClass;
```

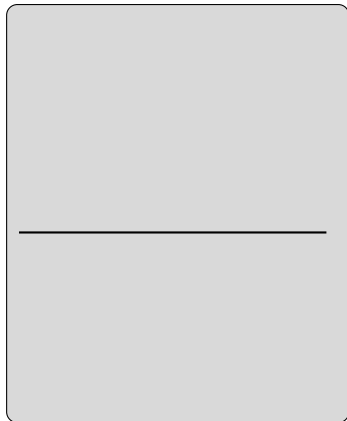
J+E: Java-like Language

- source language: +/- Java jr
 - component-based
 - private fields
 - programming to an interface
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Q: How to securely compile this code?

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2   interface Account {
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7 package PE;
8   class AccountClass
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J+E: Java-like Language

Dynamic dispatch

v-tables

Secure stack

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J+E: Java-like Language

■ proxy to createAccount

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J+E: Java-like Language

■ proxy to createAccount

createAccount body

constructor

Dynamic dispatch

v-tables

Secure stack

extAccount
counter

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PMA for Secure Compilation

Source level

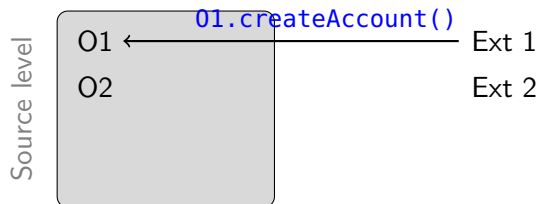
O1

O2

Ext 1

Ext 2

PMA for Secure Compilation



PMA for Secure Compilation

Source level

O1

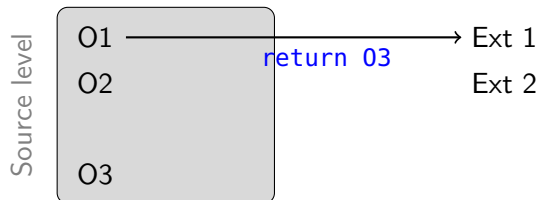
O2

O3

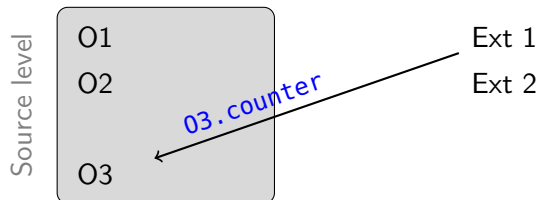
Ext 1

Ext 2

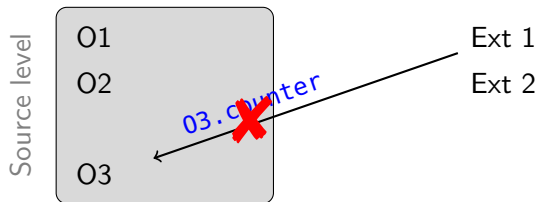
PMA for Secure Compilation



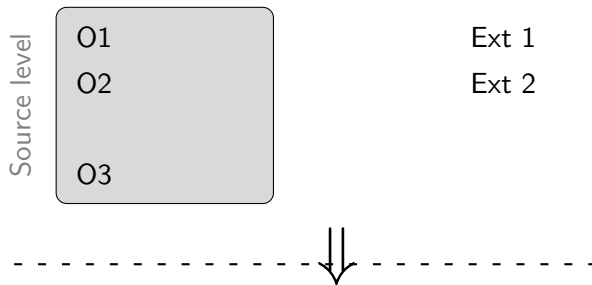
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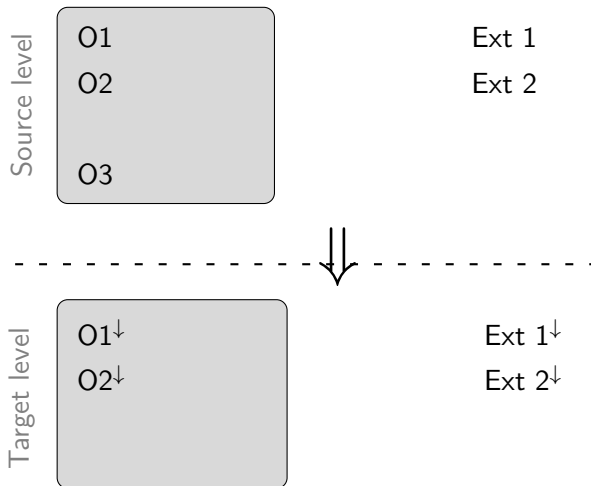
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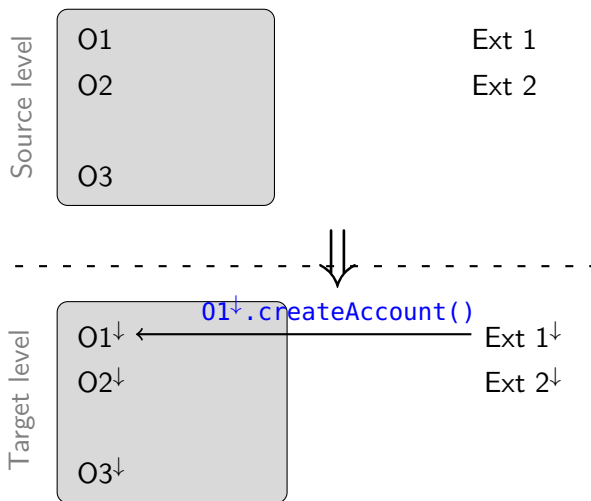
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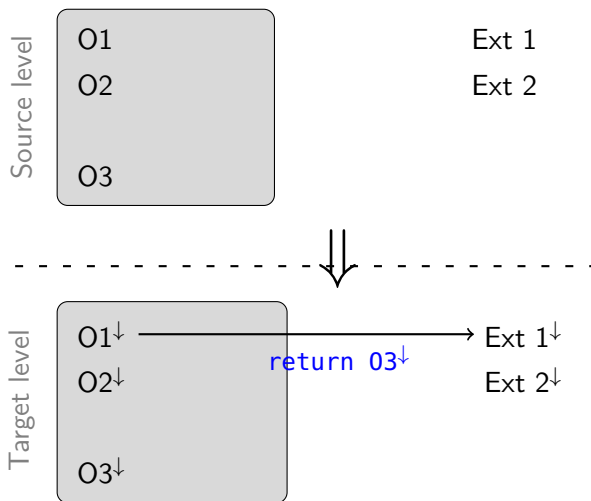
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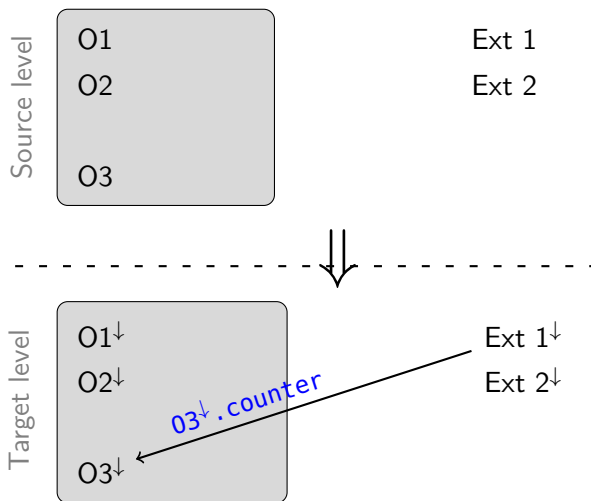
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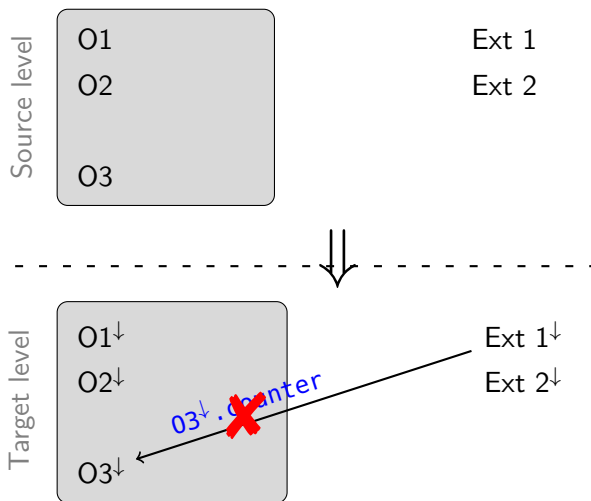
PMA for Secure Compilation



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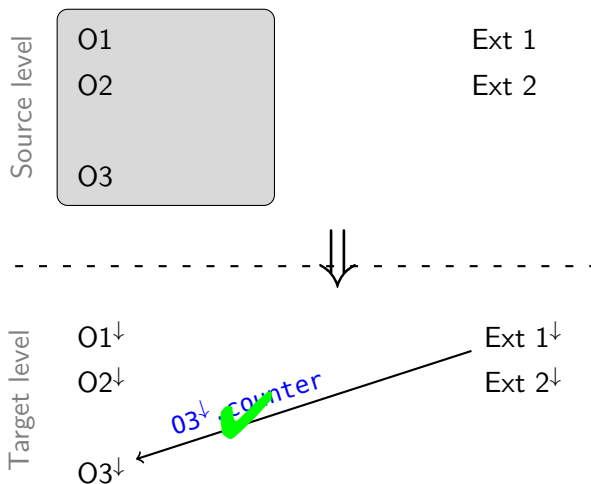


PMA for Secure Compilation



- Protect against low-level attackers

PMA for Secure Compilation



- Protect against low-level attackers
- Target code is vulnerable without PMA

Secure Compilation of Outcalls

Q: : Is that all?

Secure Compilation of Outcalls

Q: : Is that all?

0x0001 Unprotected stack

0x0002

⋮

0x0b52

0x0b53

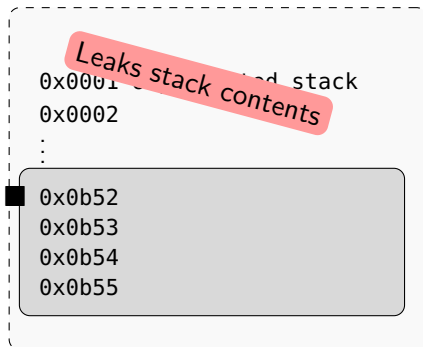
0x0b54

0x0b55

Secure Compilation of Outcalls

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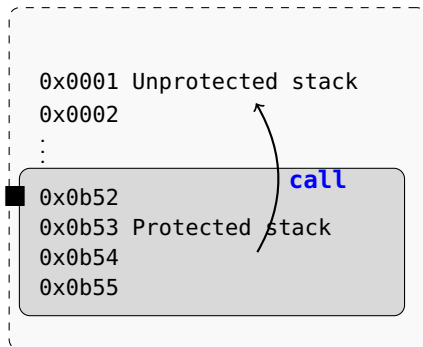
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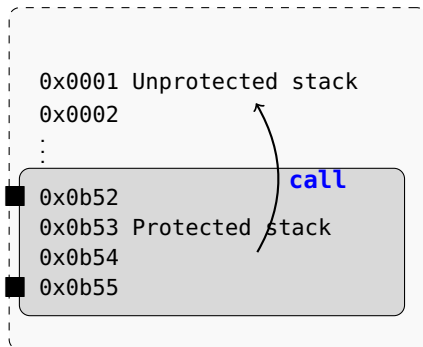
- protected stack
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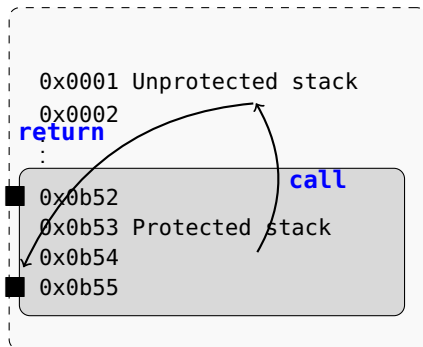
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Secure Compilation of Outcalls

Q: : Is that all?

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- reset flags and registers



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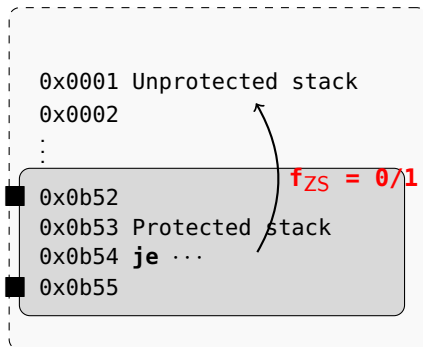
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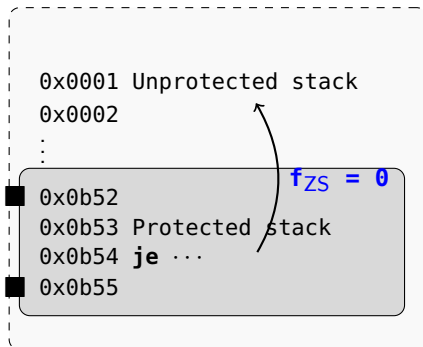
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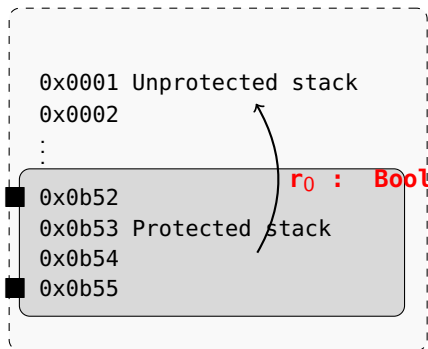
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- reset flags and registers
- ground-typed values check



Secure Compilation of Outcalls

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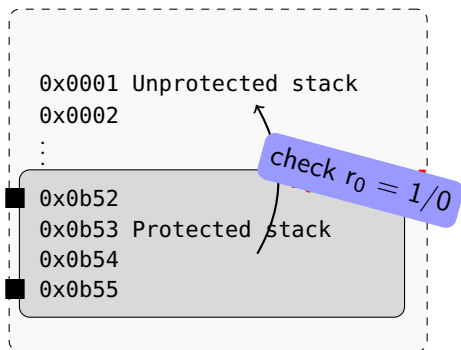
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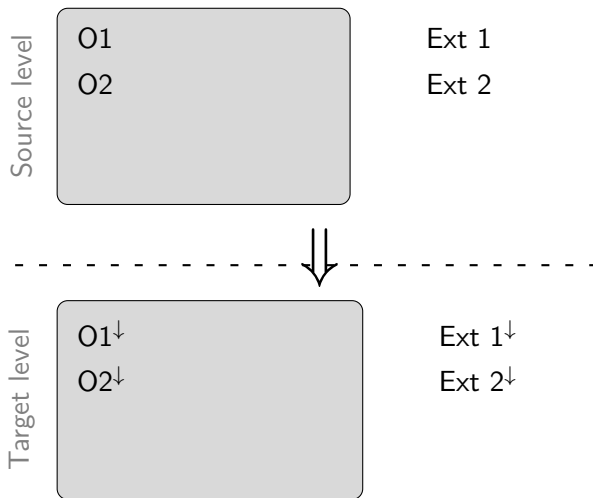
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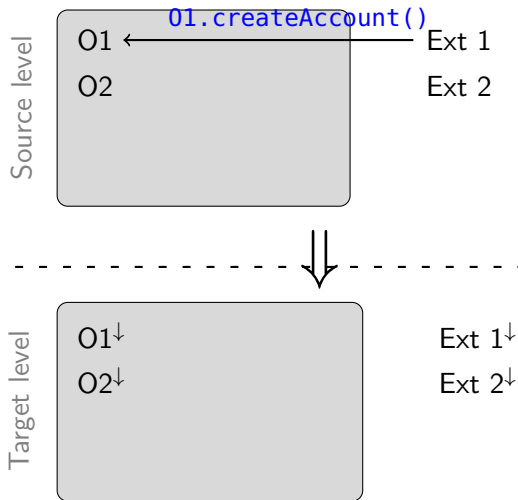
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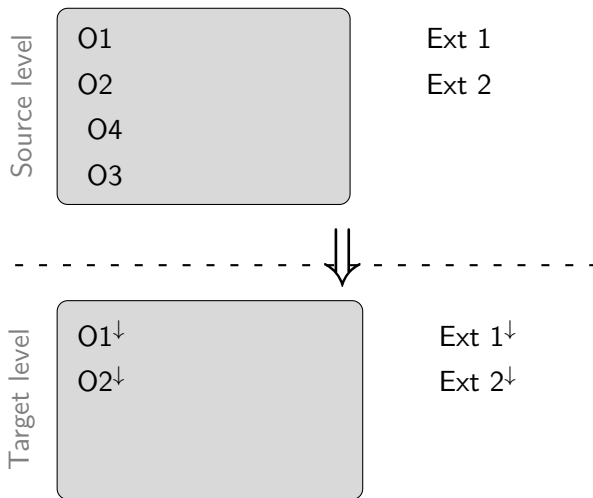
Dynamic Memory Allocation



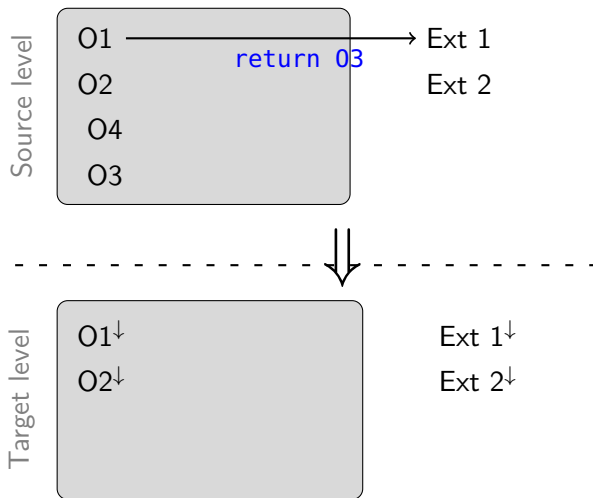
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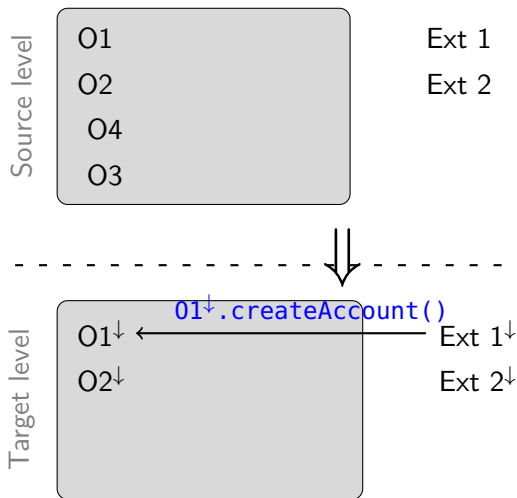
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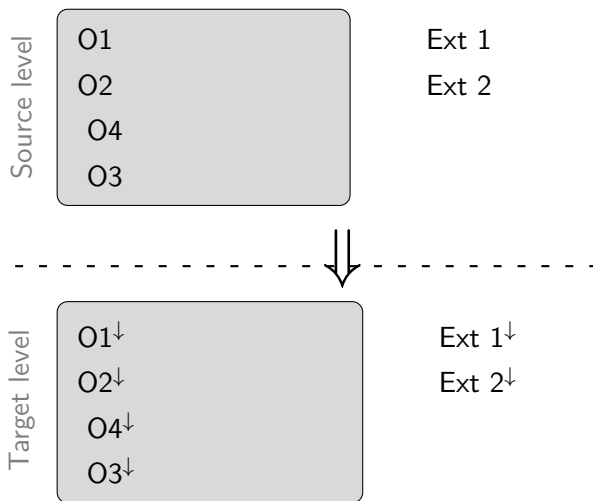
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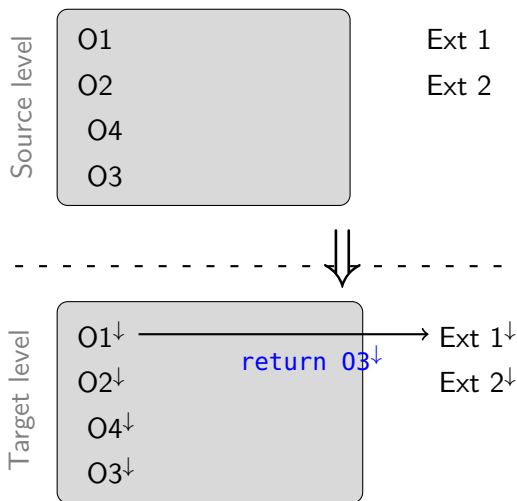
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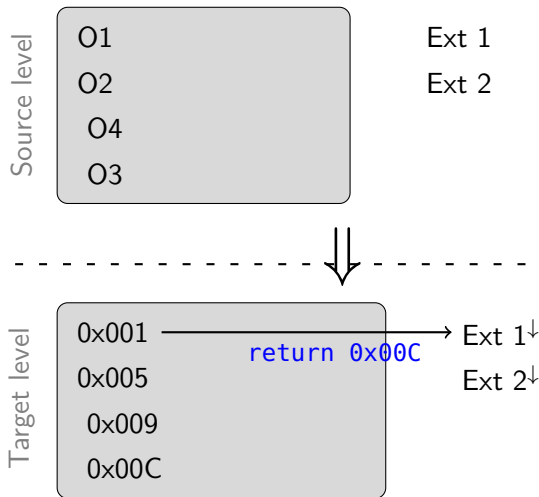
Dynamic Memory Allocation



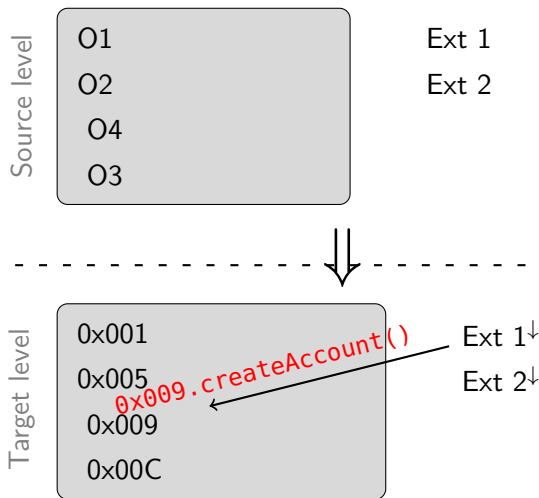
Dynamic Memory Allocation



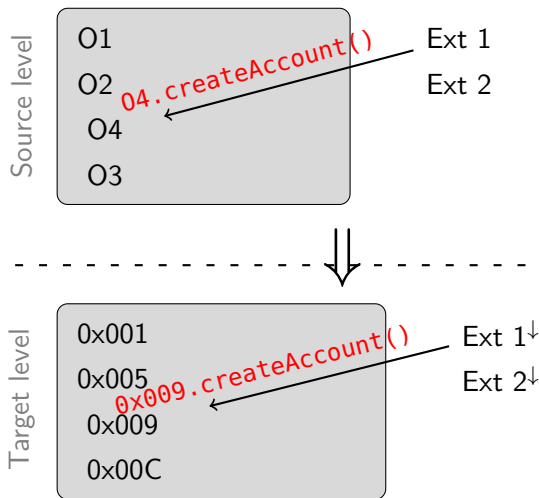
Dynamic Memory Allocation



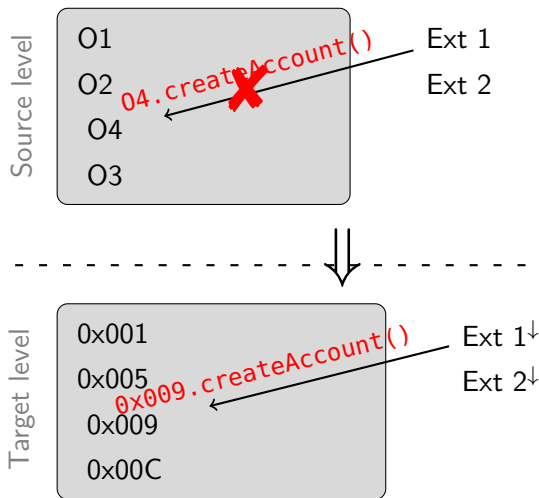
Dynamic Memory Allocation



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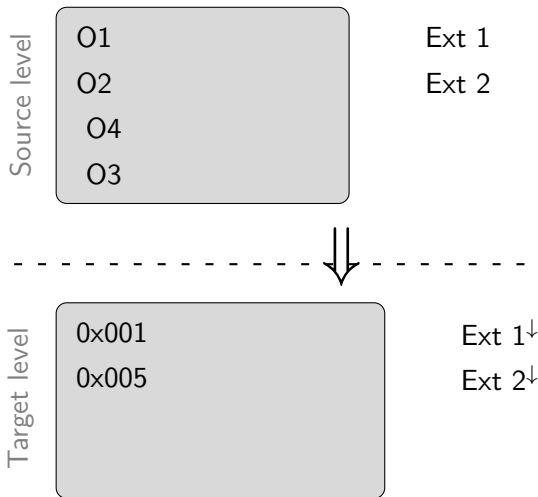


Dynamic Memory Allocation



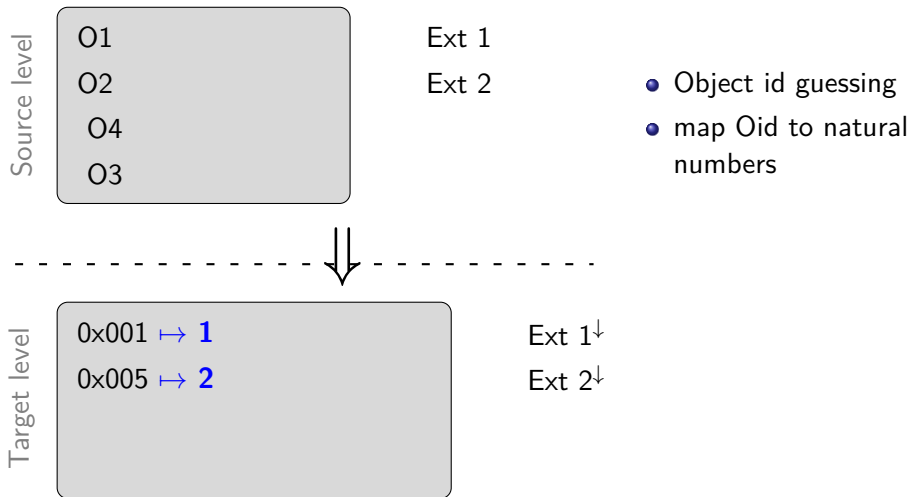
- Object id guessing

Dynamic Memory Allocation

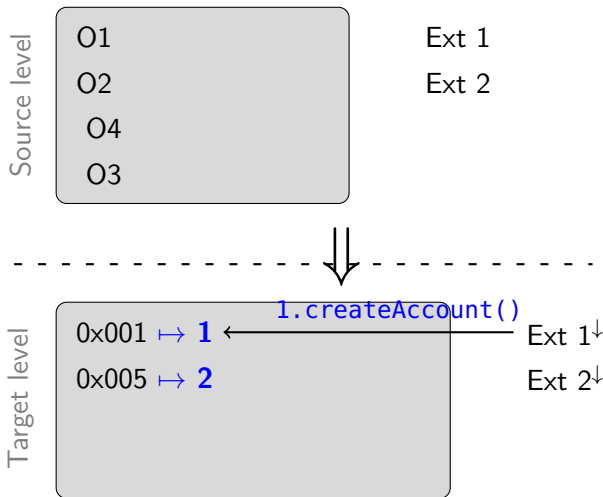


- Object id guessing
- map Oid to natural numbers

Dynamic Memory Allocation

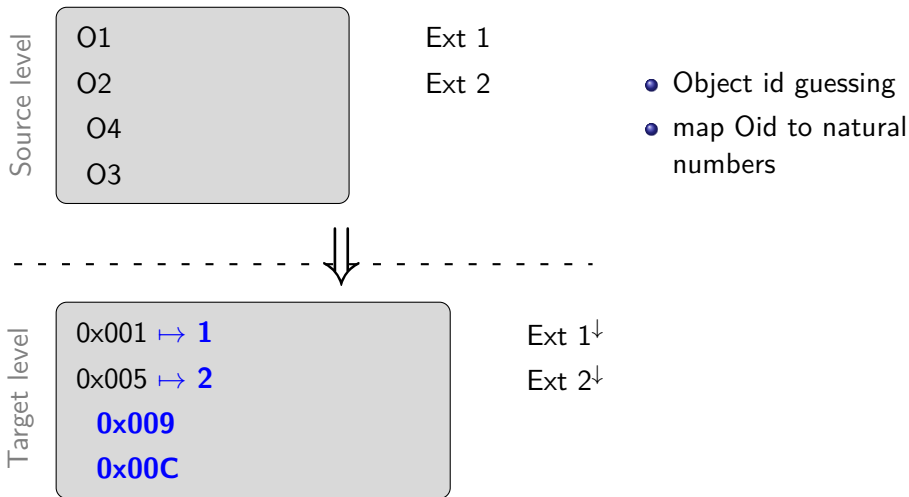


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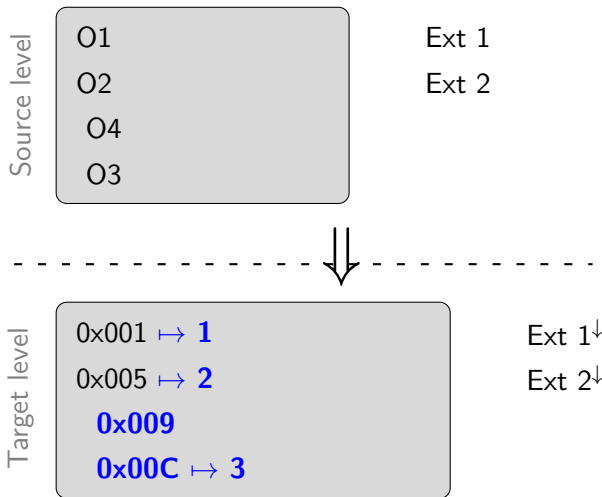


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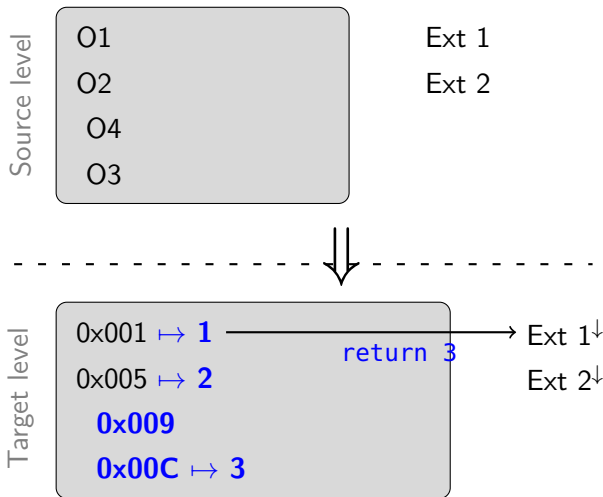


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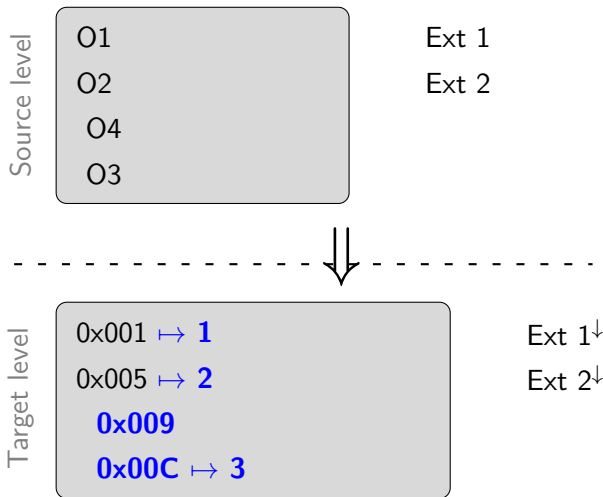
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Dynamic Memory Allocation



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Dynamic Memory Allocation



- Object id guessing
- map Oid to natural numbers
- add Oid to map
- lookup ($O(1)$) when number is received

Dynamic Memory Allocation

Source level

O1 : Account
O2 : Pair
O4
O3



Target level

0x001 \mapsto 1
0x005 \mapsto 2
0x009
0x00C \mapsto 3

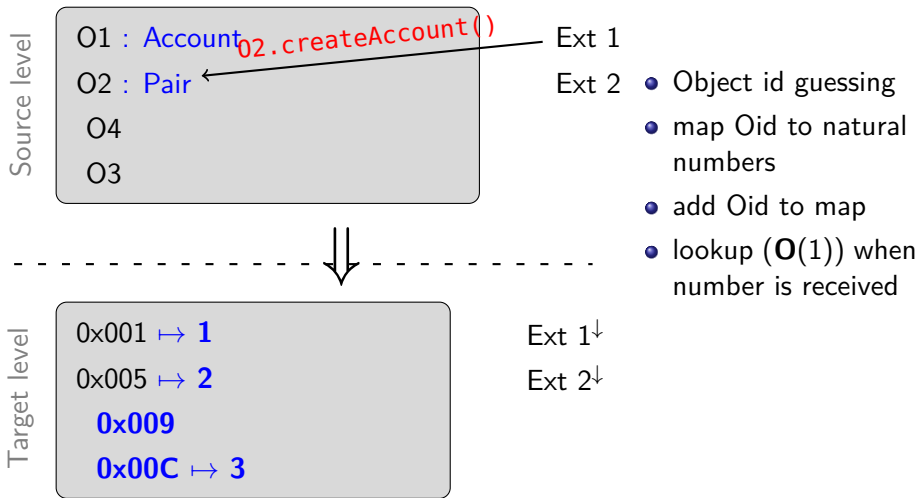
Ext 1

- Ext 2
- Object id guessing
 - map Oid to natural numbers
 - add Oid to map
 - lookup (**O(1)**) when number is received

Ext 1 \downarrow

Ext 2 \downarrow

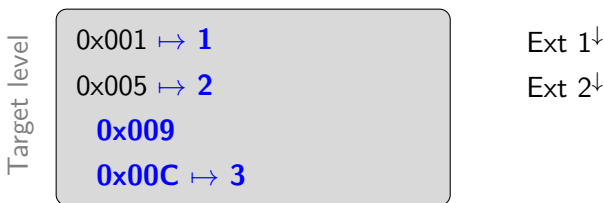
Dynamic Memory Allocation



Dynamic Memory Allocation



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2.createAccount()

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- Ext 2
- Object id guessing
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Ext 2

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~~2.createAccount()~~

Ext 1

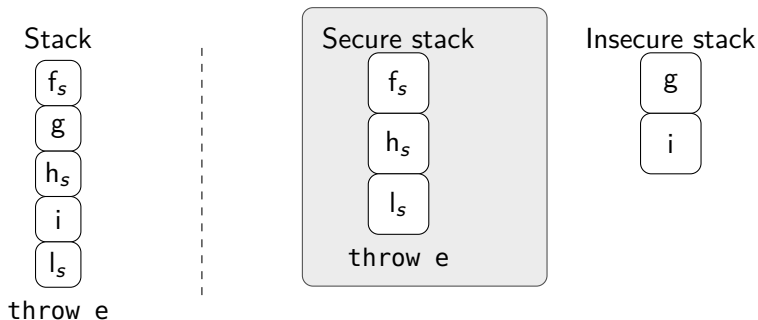
Ext 2

- Object id guessing
- map Oid to natural numbers
- add Oid to map
- lookup ($O(1)$) when number is received
- dynamic typecheck for: current object arguments
- no need of extra information

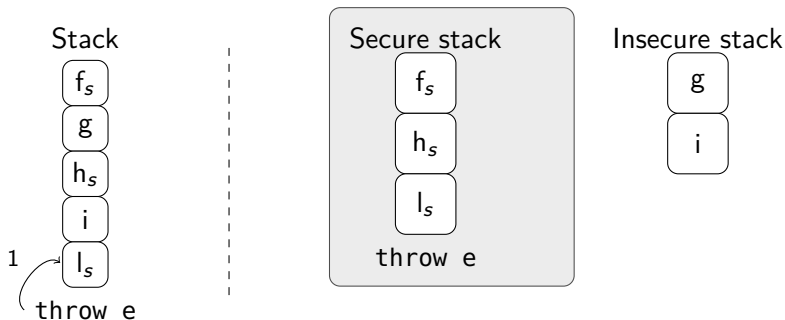
Ext 1↓

Ext 2↓

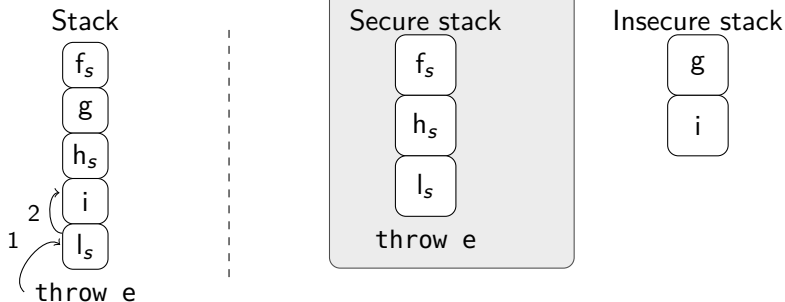
Exceptions



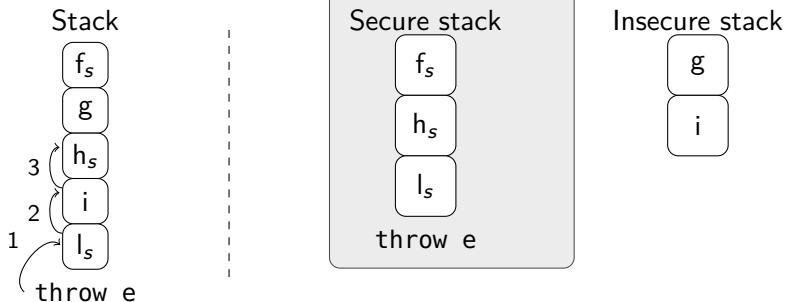
Exceptions



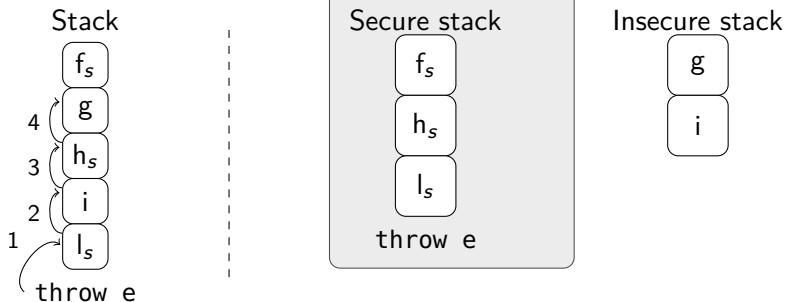
Exceptions



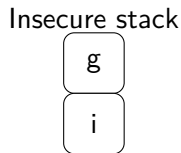
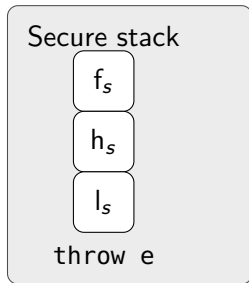
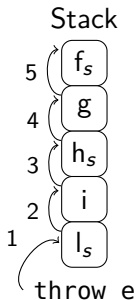
Exceptions



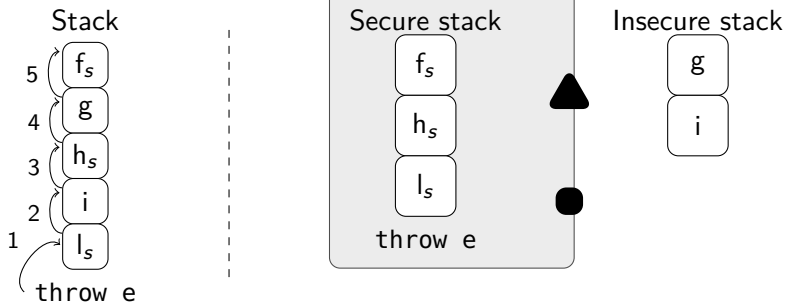
Exceptions



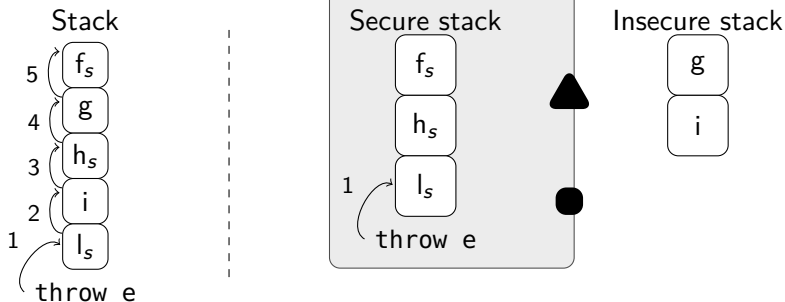
Exceptions



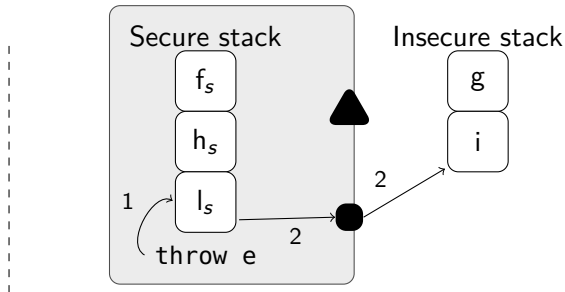
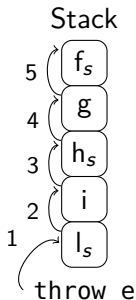
Exceptions



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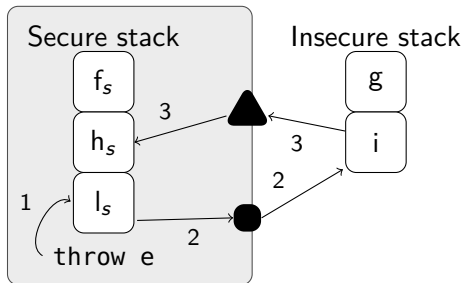
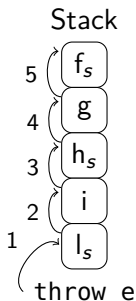


Exceptions



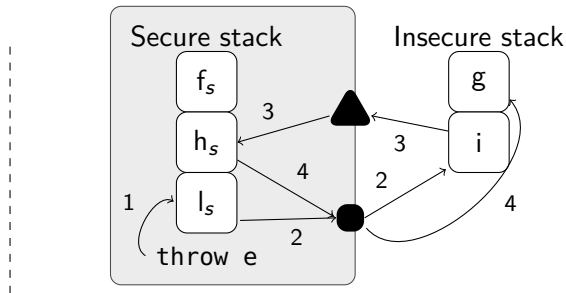
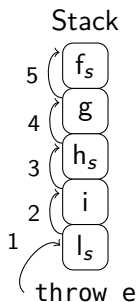
Record passed exceptions

Exceptions



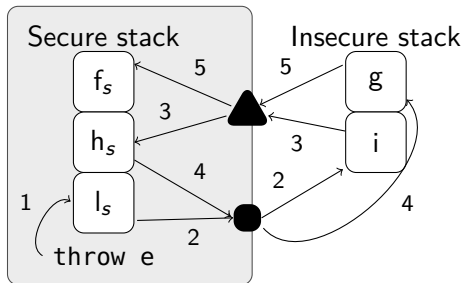
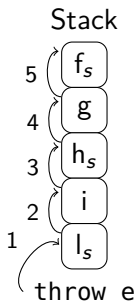
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- We have a strategy to securely compile J+E code

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Q: What is missing?

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- We have a strategy to securely compile J+E code
- We have the tools to implement it
- We have an idea of the security properties of our secure compilation scheme

A PROOF!

Secure Compilation, Formally

$$C_1 \simeq^{J+E} C_2 \iff C_1^\downarrow \simeq^{A+I} C_2^\downarrow$$

Secure Compilation, Formally

$$C_1 \approx^{J+E} C_2 \iff C_1^\downarrow \approx^{A+} C_2^\downarrow$$

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Contextual Equivalence

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Contextual Equivalence

$$C_1 \simeq^S C_2 \triangleq \forall C. C[C_1] \uparrow \iff C[C_2] \uparrow$$

All contexts

Secure Compilation

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Secure Compilation

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VERY COMPLEX!

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Secure Compilation

$$C_1 \simeq^{J+E} C_2 \quad \checkmark \quad C_1^\downarrow \simeq^{A+I} C_2^\downarrow$$

Secure Compilation

$$C_1 \simeq^{J+E} C_2 \Rightarrow C_1^\downarrow \simeq^{A+I} C_2^\downarrow$$

Secure Compilation

$$C_1 \simeq^{J+E} C_2 \Rightarrow$$

$$\begin{array}{c} C_1^\downarrow \simeq^{A+I} C_2^\downarrow \\ \Updownarrow \\ \text{Traces}(C_1^\downarrow) = \text{Traces}(C_2^\downarrow) \end{array}$$

Fully Abstract Trace Semantics

Secure Compilation

$$C_1 \not\equiv^{J+E} C_2 \iff \text{Traces}(C_1^\downarrow) \neq \text{Traces}(C_2^\downarrow)$$

Secure Compilation

$$C_1 \not\equiv^{J+E} C_2$$



$$\text{Traces}(C_1^\downarrow) \neq \text{Traces}(C_2^\downarrow)$$

Secure Compilation

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Fully Abstract Trace Semantics

Outline

- 1 Background (What are Secure Compilation and PMA?)
 - Secure Compilation
 - PMA and Isolation
 - Fully Abstract Trace Semantics for PMA
- 2 Secure Compilation of J+E
 - Source Language J+E
 - Secure Compilation, Informally
 - Proof Strategy
- 3 Recent Work

Modular, Secure Compilation

- current model has a single secure module

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- can we link securely-compiled modules securely?
- what attacks arise in the presence of linking?

Logical-relations Based Proof Technique

- Devirese *et al.*@ POPL'16

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- proof technique for fully-abstract compilation based on logical relations

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- check out the video on the popl website!

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Secure Compilation Statement

- does full abstraction mean security?
- can it express all security properties?
- is there a better/more precise notion of secure compilation?
- can we relate it to hyperproperties (i.e., properties over sets of traces)?

Questions

Thank you!

Qs ?