

# Robust Safety for Move

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# **The Move Language**

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# Smart contract safety is an existential threat to broader crypto adoption

rekt.news/leaderboard/



1.	Ronin Network	- REKT	Unaudited
	\$624,000,000		03/23/2022
2.	Poly Network	- REKT	Unaudited
	\$611,000,000		05/10/2021
3.	Wormhole	- REKT	Neodyme
	\$326,000,000		02/02/2022
4.	BitMart	- REKT	N/A
	\$196,000,000		12/04/2021
5.	Nomad Bridge	- REKT	N/A
	\$190,000,000		08/01/2022
6.	Beanstalk	- REKT	Unaudited
	\$181,000,000		04/17/2022
7.	Compound	- REKT	Unaudited
	\$147,000,000		09/29/2021
8.	Vulcan Forged	- REKT	Unaudited
	\$140,000,000		12/13/2021
9.	Cream Finance	- REKT 2	Unaudited
	\$130,000,000		10/27/2021
10.	Badger	- REKT	Unaudited
	\$120,000,000		12/02/2021

- 100M+ hacks are routine
- No reason to expect that future smart contract developer will do better...
- Safer SC languages, advanced testing/analysis/verification tools are the only way to grow the dev community in a sustainable way

# Smart contracts are unconventional programs

- Smart contracts really only do three things:
  - Define new asset types
  - Read, write, and transfer assets
  - Check access control policies

Thus, need language support for

- Safe abstractions for custom assets, ownership, access control
- Strong isolation—writing safe open-source code that interacts **directly** with code written by motivated attackers

Not common tasks in conventional languages

Not well-supported by existing SC languages

## In other smart contract langs, you typically cannot:

- Pass asset as an argument to a function, or return one from a function
- Store an asset in a data structure
- Let a callee function temporarily borrow an asset
- Declare an asset type in contract 1 that is used by contract 2
- Take an asset outside of the contract that created it
  - “trapped” forever in a hash table inside its defining contract

**Assets, ownership are the fundamental building blocks of smart contracts, but there's no vocabulary for describing them!**

**Move is the first smart contract language to tackle this problem**

## Assets and ownership encoded via substructural types

“If you **give** me a coin, I will **give** you a car title”

```
fun buy(c: Coin): CarTitle
```

“If you **show** me your title and **pay** a fee, I will **give** you a car registration”

```
fun register(c: &CarTitle, fee: Coin): CarRegistration { ... }
```

**CarTitle**, **CarRegistration**, **Coin** are user-defined types declared in different modules.

Can flow across trust boundaries without losing integrity

# Type system prevents misuse of asset values

Protection against:

## Duplication

```
fun f(c: Coin) {  
  let x = copy c; // error  
  
  let y = &c;  
  let copied = *y; // error  
}
```

## “Double-spending”

```
fun h(c: Coin) {  
  pay(move c);  
  pay(move c); // error  
}
```

## Destruction

```
fun g(c: Coin) {  
  c = ... ; // error  
  return // error--must move c!  
}
```

**Ensures that digital assets behave like physical ones**



# Move design optimizes for safety + predictability

- No dynamic dispatch (no re-entrancy)
- No mixing of aliasing and mutability (like Rust)
- Type/memory/resource safety enforced by bytecode verifier
- Strong isolation aka “robust safety” by default
  - See upcoming CSF ‘23 paper
- Mathematically ill-defined ops (e.g., int overflow) abort: “SafeMath by default”
- Co-developed with the **Move Prover** formal verification tool (see CAV’20, TACAS ‘21 papers)

## Robust Safety for Move

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*Abstract—A program that maintains key safety properties even when interacting with arbitrary untrusted code is said to enjoy robust safety. Proving that a program written in a mainstream*

*two reasons. First, real-world languages typically have features that frustrate writing robustly safe code. For example, dynamic dispatch, shared mutability, and reflection are all common*

# Contributions of this Work

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next

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  - identify the **prerequisites** for RS
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paper

prove **all** Move programs attain RS

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# **Robust Safety (for Move)**

---

# What is Robust Safety?

## Robust Safety:

*maintaining **key safety properties** even  
when interacting with **arbitrary un-  
trusted code***

*Bengtson et al. TOPLAS'11, Gordon & Jeffrey JCS'03, Swasey et al. OOPSLA'17 and many more*

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- key safety properties: programmer-inserted invariants
- arbitrary untrusted code: active attacker (with code-like capabilities)

# A (massaged!) Move Example

```
1 module NextCoin {  
2   struct Coin has key { value: u64 }  
3   struct Info has key { tot_supply: u64 }  
4  
5   spec {  $\forall$ c: Coin, info.tot_supply = sum(c.value) }  
6  
7   public fun mint(... , value: u64): Coin {  
8     let info = borrow_global_mut< Info> (...);  
9     info.tot_supply = info.tot_supply + value;  
10    Coin { value } // invariant broken and restored  
11  }  
12  
13  public fun value_mut(coin: &mut Coin): &mut u64 {  
14    &mut coin.value // not robustly safe!  
15  }  
16 }
```

# Threat Model

- **trusted code**: the code with invariants  
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- **trusted code**: the code with invariants (NextCoin)
- **attackers**: active, write code (e.g., other smart contracts) and interact with the **trusted code** to break **safety**
- **safety**: specified by the programmer-inserted invariants (spec)



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- spec holds for module NextCoin **locally**

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verification done by
  - Move bytecode verifier
  - Move Prover

Blackshear *et al.* Whitepaper'19

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# Local Invariant Verification

- spec holds for module NextCoin **locally**  
verification done by
  - Move bytecode verifier
  - Move Prover
- (when attackers **are not** considered)

Blackshear et al. Whitepaper'19

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# Global Invariant Verification

```
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- spec does not hold **globally**  
(when attackers **are** considered)

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```

- spec does not hold globally  
(when attackers are considered)

```
1 fun attacker(c: &mut Coin) {  
2   let value_ref = Coin::value_mut(c);  
3   *value_ref = *value_ref + 1000; // violates spec!  
4 }
```

# From Local to Global Verification

- **Problem:** `value_mut` **leaks** an invariant-based value

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- **Problem:** `value_mut` **leaks** an invariant-based value
- **Solution:** enforce **encapsulation** on invariant-based values
- Trivial? perhaps
- Not-so-trivial? **formalising** the sufficient conditions for RS and **designing** an efficient analysis that checks these conditions



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A Move module  $\Omega$  with invariants  $\iota$  has RS iff:

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respects  $\iota$   $\bar{\alpha} \Vdash \iota$

what are  $\Lambda$  and  $\Xi$ ?

# **Tools for Robust Safety in Move**

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Only who declares `Coin` can:

- Create a value of type `Coin`
- “Unpack” a `Coin` into its field(s)
- Acquire a reference to a field of `Coin` via a Rust-style mutable or immutable borrow

- assume global invariants specified by the programmer hold at the entry of each public function
- ensure that they continue to hold at the exit

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# Encapsulator(s) for ... Encapsulation



- Two classes of attackers:
  - Blockchain-based (imm)
  - non Blockchain-based (mut)

$\Xi_{imm}$

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using abstract values  $\hat{v}$

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- **encapsulation:**

when control goes to the attacker

calls (mut) and returns (imm & mut)

any resource with an invariant

using abstract values  $\hat{v}$

is not accessible to the attacker

any relevant  $\hat{v}$  is not in  $A$ 's state

# Encapsulator Details

- static intraprocedural escape analysis
- abstract values  $\hat{v} \in \{\text{NonRef}, \text{OkRef}, \text{InvRef}\}$ 
  - $\text{NonRef} \sqsubseteq \text{InvRef}$        $\text{OkRef} \sqsubseteq \text{InvRef}$

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$$\frac{(\Xi_{imm}\text{-BorrowFld-Relevant}) \quad f \in \iota}{\Omega, P, \iota, \text{BorrowFld} \langle f \rangle \vdash \langle \hat{L}, \hat{v}::\hat{S} \rangle \rightsquigarrow \langle \hat{L}, \text{InvRef}::\hat{S} \rangle}$$



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 (\Xi_{imm}\text{-Return}) \\
 \|\Omega(P).\text{rety}\| = n \quad \forall i \in 1..n. \hat{v}_i \neq \text{InvRef} \\
 \hline
 \Omega, P, \iota, \text{Ret} \vdash \langle \hat{L}, \hat{v}_1 :: \hat{v}_n::\hat{S} \rangle \rightsquigarrow \langle \hat{L}, \hat{v}_1 :: \hat{v}_n::\hat{S} \rangle
 \end{array}$$

# Encapsulator Evaluation

Bench	Mod	Fun	Rec	Instr	Err	$T_p$	$T_e$
starcoin	60	431	88	8243	2	3178	10
diem	13	102	19	1830	0	1651	1
mai	45	411	77	7881	0	4209	12
bridge	36	352	85	8060	0	2428	8
blackhole	36	324	72	6030	0	2289	7
alma	35	333	67	6318	0	2102	8
starswap	33	335	67	6617	0	14993	7
meteor	32	323	69	5981	0	1641	7
taohe	11	40	7	305	0	1022	1
stdlib	9	66	5	933	1	1151	1
<b>Total</b>	310	2717	556	52198	3	34664	62

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# Questions?

