Fully Abstract Trace Semantics of Low-level Protection Mechanisms

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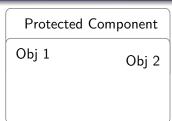


- Introduction
 - Secure Compilation
 - Low-level Protection Mechanisms: FPMAC
 - Proving Security of Compilation Scheme
- A Fully Abstract Trace Semantics
 - Syntax of the Low-level Model
 - Operational and Trace Semantics
- Proving Full Abstraction of the Trace Semantics
- 4 Conclusion

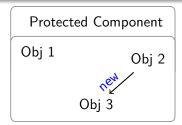
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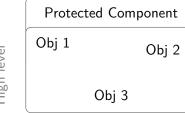
High level



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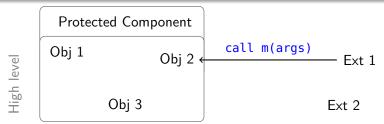


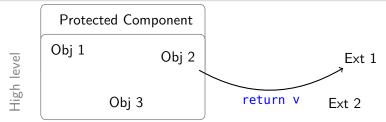
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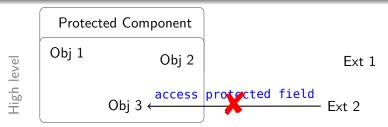


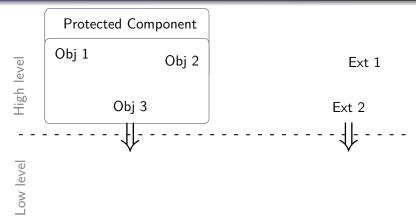
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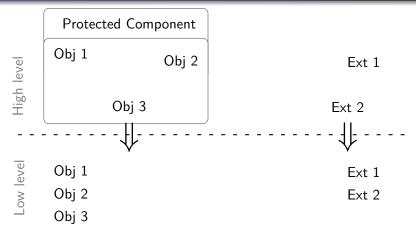
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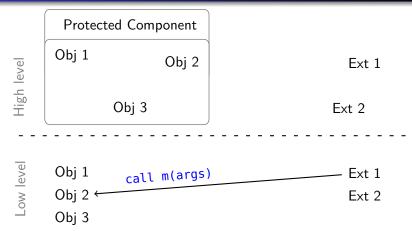


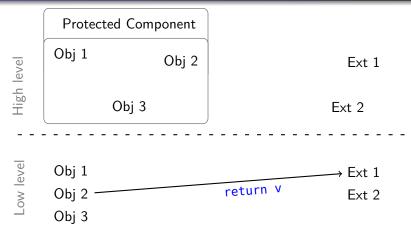


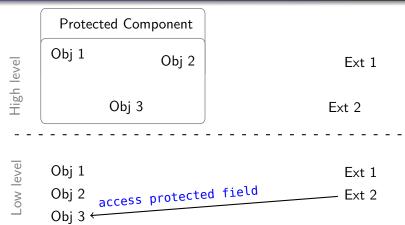


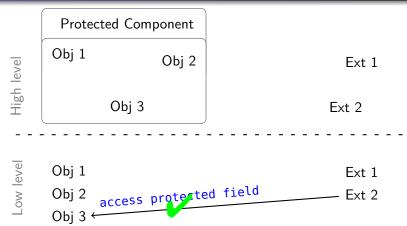


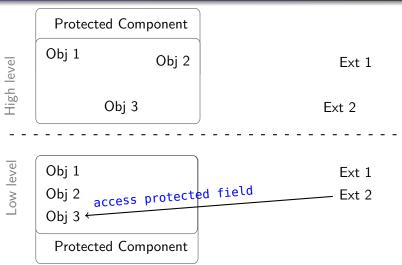


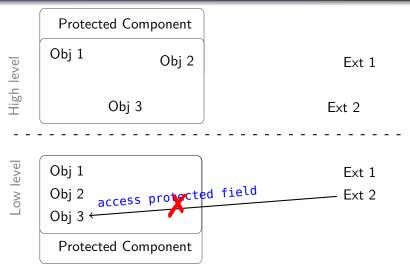








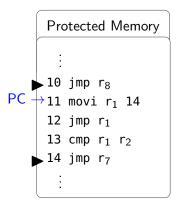




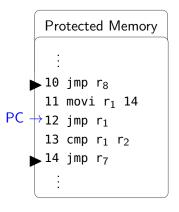
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```
Protected Memory
.10 jmp r<sub>8</sub>
 11 \text{ movi } r_1 14
 12 jmp r_1
 13 cmp r_1 r_2
 14 \text{ jmp } r_7
```

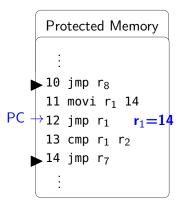
```
\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \\ \end{array}
```



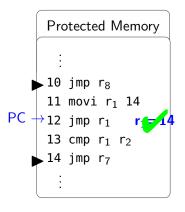
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\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \\ \end{array}
```



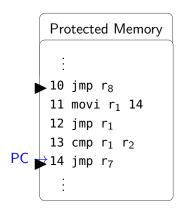
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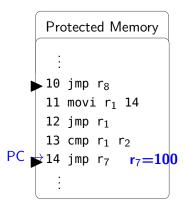
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\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \\ \end{array}
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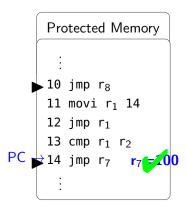
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\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \\ \end{array}
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\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \\ \end{array}
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\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \\ \end{array}
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Protected Memory
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```

```
PC \rightarrow 100 jmp r<sub>6</sub>

101 movi r<sub>1</sub> 10

102 jmp r<sub>1</sub>

103 sub r<sub>1</sub> r<sub>2</sub>

104 jmp r<sub>9</sub>

:
```

```
Protected Memory
10 \text{ jmp } r_8
11 \text{ movi } r_1 14
12 jmp r_1
13 cmp r_1 r_2
14 \text{ jmp } r_7
```

```
PC \rightarrow 100 jmp r<sub>6</sub> r_6=101
101 movi r<sub>1</sub> 10
102 jmp r<sub>1</sub>
103 sub r<sub>1</sub> r<sub>2</sub>
104 jmp r<sub>9</sub>
```

```
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```

```
 \begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ \text{PC} \rightarrow 101 \text{ movi } r_1 \text{ 10} \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \end{array}
```

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\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ 10} \\ \text{PC} \rightarrow 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \end{array}
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```

```
Unprotected Memory
```

```
\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ \text{PC} \rightarrow 102 \text{ jmp } r_1 \quad \textbf{r}_1 \textbf{=} \textbf{10} \\ 103 \text{ sub } r_1 \quad r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \end{array}
```

```
Protected Memory
10 \text{ jmp } r_8
11 \text{ movi } r_1 14
12 jmp r_1
13 cmp r_1 r_2
14 \text{ jmp } r_7
```

```
\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ 10} \\ \text{PC} \rightarrow 102 \text{ jmp } r_1 \quad \textbf{r_1} \quad \textbf{10} \\ 103 \text{ sub } r_1 \quad r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \end{array}
```

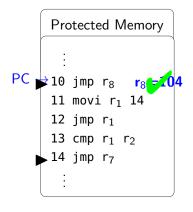
10 is an entry point

```
Protected Memory
11 \text{ movi } r_1 14
      12 jmp r_1
      13 cmp r_1 r_2
      14 \text{ jmp } r_7
```

```
\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \\ \end{array}
```

```
Protected Memory
PC \Rightarrow 10 \text{ jmp } r_8 \qquad r_8 = 104
         11 \text{ movi } r_1 14
         12 jmp r_1
         13 cmp r_1 r_2
         14 \text{ jmp } r_7
```

```
\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ 10} \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ 104 \text{ jmp } r_9 \\ \vdots \\ \end{array}
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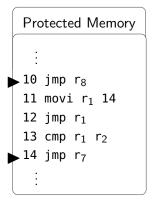
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\begin{array}{c} \vdots \\ 100 \text{ jmp } r_6 \\ 101 \text{ movi } r_1 \text{ } 10 \\ 102 \text{ jmp } r_1 \\ 103 \text{ sub } r_1 \text{ } r_2 \\ \text{PC} \rightarrow 104 \text{ jmp } r_9 \quad \textbf{r}_9 \textbf{=} \textbf{11} \\ \vdots \end{array}
```

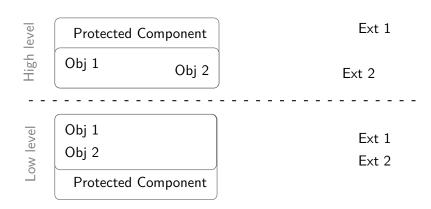


11 is not an entry point

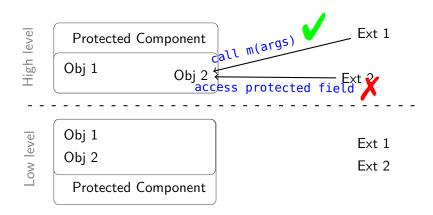
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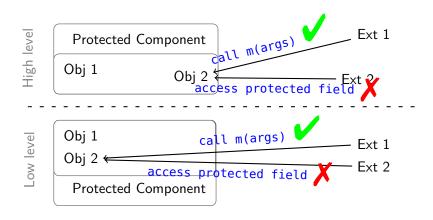
Secure Compilation, Informally



Secure Compilation, Informally



Secure Compilation, Informally



Secure Compilation, Formally

$$C_1 \simeq_H C_2 \iff C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

Secure Compilation, Formally

$$C_1 \simeq_H C_2 \iff C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

Secure Compilation, Formally

$$C_1 \stackrel{\smile}{\simeq}_H C_2 \iff C_1^{\downarrow} \stackrel{\smile}{\simeq}_L C_2^{\downarrow}$$

$$C_1 \simeq C_2 \triangleq \forall \mathbb{C}. \ \mathbb{C}[C_1] \uparrow \iff \mathbb{C}[C_2] \uparrow$$

$$C_1 \simeq C_2 \triangleq \bigvee \mathbb{C}.\mathbb{C}[C_1] \Uparrow \iff \mathbb{C}[C_2] \Uparrow$$

$$C_1 \simeq C_2 \triangleq \bigvee \mathbb{C}.\mathbb{C}[C_1] \Uparrow \iff \mathbb{C}[C_2] \Uparrow$$
All contexts

$$C_1 \simeq_H C_2 \iff C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

$$C_1 \simeq_H C_2 \iff C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

$$(\forall \mathbb{C}. \ \mathbb{C}[C_1] \Uparrow \iff \mathbb{C}[C_2] \Uparrow) \iff (\forall \mathbb{M}. \ \mathbb{M}[C_1^{\downarrow}] \Uparrow \iff \mathbb{M}[C_2^{\downarrow}] \Uparrow)$$

$$C_1 \simeq_H C_2 \iff C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

$$(\forall \mathbb{C}. \ \mathbb{C}[C_1] \Uparrow \iff \mathbb{C}[C_2] \Uparrow \iff \mathbb{M}[C_2^{\downarrow}] \Uparrow)$$

$$C_1 \simeq_H C_2 \iff C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

$$C_1 \simeq_H C_2 \quad \Leftarrow \quad C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

$$C_1 \simeq_H C_2 \quad C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

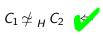
$$C_1 \simeq_H C_2 \quad \Rightarrow \quad C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

$$C_1 \simeq_H C_2 \Rightarrow \begin{cases} C_1^{\downarrow} \simeq_L C_2^{\downarrow} \\ \updownarrow \\ \operatorname{Traces}(C_1^{\downarrow}) = \operatorname{Traces}(C_2^{\downarrow}) \end{cases}$$

Fully Abstract Trace Semantics

$$C_1 \not\simeq_H C_2 \quad \Leftarrow \quad \operatorname{Traces}(C_1^{\downarrow}) \neq \operatorname{Traces}(C_2^{\downarrow})$$

$$C_1 \not\simeq_H C_2$$
 Traces $(C_1^{\downarrow}) \neq \text{Traces}(C_2^{\downarrow})$



$$C_{1}^{\downarrow} \simeq_{L} C_{2}^{\downarrow}$$

$$\updownarrow$$

$$C_{1} \not\simeq_{H} C_{2} \qquad \updownarrow$$

$$\mathsf{Traces}(C_{1}^{\downarrow}) = \mathsf{Traces}(C_{2}^{\downarrow})$$

Fully Abstract Trace Semantics

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Syntax

```
\begin{array}{lll} \text{movl } r_d \ r_s \\ \text{movi } r_d \ i \\ \text{sub } r_d \ r_s \\ \text{jmp } r_i \\ \text{jl } r_i \\ \text{ret} \end{array}
```

$$\begin{array}{l} \text{movs } r_d \ r_s \\ \text{add } r_d \ r_s \\ \text{cmp } r_1 \ r_2 \\ \text{je } r_i \\ \text{call } r_i \\ \text{halt} \end{array}$$

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Operational Semantics

```
(\mathsf{Eval\text{-}movs}) \\ M(\rho) \cong (\mathsf{movs} \ \mathsf{r_d} \ \mathsf{r_s}) \\ s \vdash \mathsf{validJump}(\rho, \rho + 1) \\ s \vdash \mathsf{writeAllowed}(\rho, *r_d) \\ M' = M[*r_d \mapsto r_s] \\ \hline (\rho, r, f, M, s) \rightarrow (\rho + 1, r, f, M', s)
```

Operational Semantics

```
(\text{Eval-movs}) \\ M(p) \cong (\text{movs } r_{\text{d}} \ r_{\text{s}}) \\ s \vdash \text{validJump}(p, p + 1) \\ s \vdash \text{writeAllowed}(p, *r_{\text{d}}) \\ M' = M[*r_{\text{d}} \mapsto r_{\text{s}}] \\ \hline (p, r, f, M, s) \xrightarrow{} (p + 1, r, f, M', s) \\ M = \text{total}
```

Operational Semantics

$$(\text{Eval-movs}) \\ M(p) \cong (\text{movs } r_d \ r_s) \\ s \vdash \text{validJump}(p, p + 1) \\ s \vdash \text{writeAllowed}(p, *r_d) \\ M' = M[*r_d \mapsto r_s] \\ \hline (p, r, f, M, s) \mapsto (p + 1, r, f, M', s)$$

M = total

Operational Semantics

$$(\text{Eval-movs}) \\ M(p) \cong (\text{movs } r_{\text{d}} \ r_{\text{s}}) \\ s \vdash \text{validJump}(p, p + 1) \\ s \vdash \text{writeAllowed}(p, *r_{\text{d}}) \\ M' = M[*r_{\text{d}} \mapsto r_{\text{s}}] \\ \hline (p, r, f, M, s) \longrightarrow (p + 1, r, f, M', s) \\ M = \text{total}$$

$$(Trace-internal)$$

$$(p, r, f, m, s) \rightarrow (p', r', f', m', s)$$

$$s \vdash internal Jump(p, p')$$

$$(p, r, f, m, s) \xrightarrow{\tau_i} (p', r', f', m', s)$$

$$m = protected$$

Operational Semantics

$(\mathsf{Eval ext{-}movs})$ $M(p)\cong(\mathsf{movs}\ \mathsf{r_d}\ \mathsf{r_s})$ $s\vdash \mathsf{validJump}(p,p+1)$ $s\vdash \mathsf{writeAllowed}(p,*r_d)$ $M'=M[*r_d\mapsto r_s]$ $(p,r,f,M,s) \to (p+1,r,f,M',s)$

$$(\mathsf{Trace\text{-internal}})$$

$$(p,r,f,m,s) \to (p',r',f',m',s)$$

$$s \vdash \mathsf{internalJump}(p,p')$$

$$(p,r,f,m,s) \xrightarrow{\tau_i} (p',r',f',m',s)$$

$$(\text{Eval-jump}) \\ M(p) \cong (\text{jmp } r_d) \quad p' = r_d \\ s \vdash \text{validJump}(p, p') \\ \hline (p, r, f, M, s) \rightarrow (p', r, f, M, s)$$

Operational Semantics

$(\text{Eval-movs}) \\ M(p) \cong (\text{movs } r_{\text{d}} \ r_{\text{s}}) \\ s \vdash \text{validJump}(p, p + 1) \\ s \vdash \text{writeAllowed}(p, *r_{\text{d}}) \\ M' = M[*r_{\text{d}} \mapsto r_{\text{s}}] \\ (p, r, f, M, s) \rightarrow (p + 1, r, f, M', s)$

$$(\text{Eval-jump}) \\ M(p) \cong (\text{jmp } r_d) \quad p' = r_d \\ s \vdash \text{validJump}(p, p') \\ (p, r, f, M, s) \rightarrow (p', r, f, M, s)$$

$$(\text{Trace-internal})$$

$$(p, r, f, m, s) \rightarrow (p', r', f', m', s)$$

$$s \vdash \text{internalJump}(p, p')$$

$$(p, r, f, m, s) \xrightarrow{\tau_i} (p', r', f', m', s)$$

Operational and Trace Semantics

Operational Semantics

$(\mathsf{Eval\text{-}movs})$ $M(p) \cong (\mathsf{movs} \; \mathsf{r_d} \; \mathsf{r_s})$ $s \vdash \mathsf{validJump}(p, p + 1)$ $s \vdash \mathsf{writeAllowed}(p, *r_d)$ $M' = M[*r_d \mapsto r_s]$ $(p, r, f, M, s) \Rightarrow (p + 1, r, f, M', s)$

$$(\text{Eval-jump}) \\ M(p) \cong (\text{jmp } r_d) \quad p' = r_d \\ s \vdash \text{validJump}(p, p') \\ (p, r, f, M, s) \rightarrow (p', r, f, M, s)$$

Trace Semantics

$$(\text{Trace-internal})$$

$$(p, r, f, m, s) \rightarrow (p', r', f', m', s)$$

$$s \vdash \text{internalJump}(p, p')$$

$$(p, r, f, m, s) \xrightarrow{\tau_i} (p', r', f', m', s)$$

$$\begin{array}{c} (\mathsf{Trace\text{-}callback}) \\ (p,r,f,m,s) & \rightarrow \hspace{-0.1cm} \rightarrow \hspace{-0.1cm} (p',r',f',m',s) \\ s \vdash \mathsf{exitJump}(p,p') & m(p) \cong \hspace{-0.1cm} (\mathsf{jmp}) \\ \hline \overline{v} = \mathsf{R}_4 :: \ldots :: \mathsf{R}_{11} \\ \hline (p,r,f,m,s) & \xrightarrow{\mathsf{call} \hspace{0.1cm} p'(\overline{v})!} \hspace{0.1cm} (p',r',f',m',s) \end{array}$$

$$\mathsf{Traces}(C_1^{\downarrow}) = \mathsf{Traces}(C_2^{\downarrow}) \iff C_1^{\downarrow} \simeq_L C_2^{\downarrow}$$

$$\alpha ::= \gamma? \mid \gamma!$$

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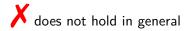
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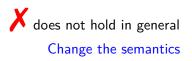


Flags, unused registers Readouts, writeouts

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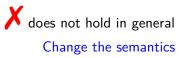




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holds for compiled components

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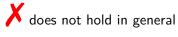
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Change the labels

$$\text{Traces}(P_1) = \text{Traces}(P_2) \iff P_1 \simeq_L P_2$$

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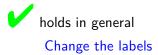
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Main Theorem

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Proof that scales to both solutions

$$\mathsf{Trace}(P_1) = \mathsf{Trace}(P_2) \Leftarrow P_1 \simeq P_2$$

$$\mathsf{Trace}(P_1) \neq \mathsf{Trace}(P_2) \Rightarrow P_1 \not\simeq P_2$$

$$\mathsf{Trace}(P_1) \neq \mathsf{Trace}(P_2) \Rightarrow \exists \mathbb{M}. \ \mathbb{M}[P_1] \uparrow \iff \mathbb{M}[P_2] \uparrow$$

Soundness:

$$\mathsf{Trace}(P_1) \neq \mathsf{Trace}(P_2) \Rightarrow \exists \mathbb{M}. \ \mathbb{M}[P_1] \uparrow \iff \mathbb{M}[P_2] \uparrow$$

Two traces have a different action at index i

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- Two traces have a different action at index i
- Create $\mathbb M$ such that it replicates the traces until action i
- At action i, \mathbb{M} makes P_1 diverge and P_2 terminate

Completeness:

$$\mathsf{Trace}(P_1) = \mathsf{Trace}(P_2) \Rightarrow P_1 \simeq P_2$$

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Proof strategy: coinduction

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Proof strategy: coinduction

$$\left. \begin{array}{l} P_1 \text{ stuck } \wedge P_2 \text{ stuck} \\ P_1 \text{ terminated } \wedge P_2 \text{ terminated} \\ P_1 \Uparrow \text{ locally } \wedge P_2 \Uparrow \text{ locally} \\ P'_1 \simeq_L P'_2 \wedge P_1 \stackrel{\alpha}{\Longrightarrow} P'_1 \wedge P_2 \stackrel{\alpha}{\Longrightarrow} P'_2 \end{array} \right\} \Rightarrow P_1 \simeq_L P_2$$

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Conclusion

 A fully abstract trace semantics for FPMACs eliminates the need to use contextual equivalence

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- A fully abstract trace semantics for FPMACs eliminates the need to use contextual equivalence
- This can be used to reason more easily about these systems (e.g. prove secure compilation to FPMACs)

Questions

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