

## Code documentation

Generated by Doxygen 1.9.1



<b>1 Hierarchical Index</b>	<b>1</b>
1.1 Class Hierarchy	1
<b>2 Class Index</b>	<b>3</b>
2.1 Class List	3
<b>3 Class Documentation</b>	<b>5</b>
3.1 system_classes.Ball Class Reference	5
3.1.1 Detailed Description	5
3.2 vision.Color Class Reference	5
3.2.1 Detailed Description	6
3.3 skynet_control.CommandeSkynet Class Reference	6
3.3.1 Detailed Description	7
3.3.2 Member Function Documentation	7
3.3.2.1 get_command_intensity()	7
3.4 skynet_control.CommandIntensity Class Reference	7
3.4.1 Detailed Description	8
3.5 config_loader.Configs Class Reference	8
3.5.1 Detailed Description	8
3.5.2 Member Function Documentation	9
3.5.2.1 get()	9
3.5.2.2 save()	9
3.6 configurator.Configurator Class Reference	9
3.6.1 Detailed Description	10
3.6.2 Member Function Documentation	10
3.6.2.1 get_param_value()	10
3.6.2.2 on_closing()	10
3.6.2.3 refresh_label()	11
3.6.2.4 save()	11
3.7 wrap.distortionRemover Class Reference	11
3.7.1 Detailed Description	11
3.8 system_classes.Equipe Class Reference	12
3.9 system_classes.InfoVision Class Reference	12
3.9.1 Detailed Description	12
3.9.2 Member Function Documentation	12
3.9.2.1 calculate_situation()	13
3.9.2.2 print()	13
3.10 skynet_control.pidList Class Reference	13
3.10.1 Detailed Description	13
3.10.2 Member Function Documentation	13
3.10.2.1 get()	14
3.11 pipedata.PipeData Class Reference	14
3.11.1 Detailed Description	14

3.12 pipedata.PipeDataImg Class Reference . . . . .	15
3.12.1 Detailed Description . . . . .	15
3.13 pipedata.PipeDataKill Class Reference . . . . .	15
3.13.1 Detailed Description . . . . .	16
3.14 pipedata.PipeDataVisionInfo Class Reference . . . . .	16
3.14.1 Detailed Description . . . . .	16
3.15 pipeline.Pipeline Class Reference . . . . .	17
3.15.1 Detailed Description . . . . .	17
3.16 pipeline.pipelineAndDisplay Class Reference . . . . .	17
3.16.1 Detailed Description . . . . .	18
3.17 system_classes.Robot Class Reference . . . . .	18
3.17.1 Detailed Description . . . . .	19
3.18 system_classes.RobotIndex Class Reference . . . . .	19
3.18.1 Detailed Description . . . . .	19
3.18.2 Member Function Documentation . . . . .	20
3.18.2.1 to_string() . . . . .	20
3.19 system_classes.RobotInfo Class Reference . . . . .	20
3.19.1 Detailed Description . . . . .	20
3.19.2 Member Function Documentation . . . . .	21
3.19.2.1 calculate_situation() . . . . .	21
3.19.2.2 get_equ() . . . . .	21
3.19.2.3 get_name() . . . . .	21
3.19.2.4 get_num() . . . . .	21
3.19.2.5 print() . . . . .	22
3.20 vision.Square Class Reference . . . . .	22
3.20.1 Detailed Description . . . . .	22
3.20.2 Member Function Documentation . . . . .	22
3.20.2.1 draw() . . . . .	23
3.21 system_classes.State Class Reference . . . . .	23
3.22 system_classes.ToDetect Class Reference . . . . .	23
3.22.1 Detailed Description . . . . .	24
3.23 configurator.TunableParam Class Reference . . . . .	24
3.23.1 Detailed Description . . . . .	24
3.23.2 Member Function Documentation . . . . .	25
3.23.2.1 minus() . . . . .	25
3.23.2.2 plus() . . . . .	25
3.23.2.3 print() . . . . .	25
3.23.2.4 update_config() . . . . .	25
3.24 vecangle.VecAngle Class Reference . . . . .	26
3.24.1 Detailed Description . . . . .	26
3.25 vecangle.VecAngleDiff Class Reference . . . . .	26
3.25.1 Detailed Description . . . . .	27

---

3.26 wrap.Warp Class Reference . . . . .	27
3.26.1 Detailed Description . . . . .	27
<b>Index</b>	<b>29</b>



# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

vision.Color . . . . .	5
skynet_control.CommandeSkynet . . . . .	6
skynet_control.CommandIntensity . . . . .	7
config_loader.Configs . . . . .	8
configurator.Configurator . . . . .	9
wrap.distortionRemover . . . . .	11
system_classes.InfoVision . . . . .	12
skynet_control.pidList . . . . .	13
pipedata.PipeData . . . . .	14
pipedata.PipeDataImg . . . . .	15
pipedata.PipeDataKill . . . . .	15
pipedata.PipeDataVisionInfo . . . . .	16
pipeline.Pipeline . . . . .	17
pipeline.pipelineAndDisplay . . . . .	17
system_classes.RobotIndex . . . . .	19
system_classes.RobotInfo . . . . .	20
vision.Square . . . . .	22
system_classes.ToDetect . . . . .	23
system_classes.Ball . . . . .	5
system_classes.Robot . . . . .	18
configurator.TunableParam . . . . .	24
vecangle.VecAngle . . . . .	26
vecangle.VecAngleDiff . . . . .	26
wrap.Warp . . . . .	27
Enum	
system_classes.Equipe . . . . .	12
system_classes.State . . . . .	23





## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">system_classes.Ball</a>	5
<a href="#">vision.Color</a>	5
<a href="#">skynet_control.CommandeSkynet</a>	6
<a href="#">skynet_control.CommandIntensity</a>	7
<a href="#">config_loader.Configs</a>	8
<a href="#">configurator.Configurator</a>	9
<a href="#">wrap.distortionRemover</a>	11
<a href="#">system_classes.Equipe</a>	12
<a href="#">system_classes.InfoVision</a>	12
<a href="#">skynet_control.pidList</a>	13
<a href="#">pipedata.PipeData</a>	14
<a href="#">pipedata.PipeDataImg</a>	15
<a href="#">pipedata.PipeDataKill</a>	15
<a href="#">pipedata.PipeDataVisionInfo</a>	16
<a href="#">pipeline.Pipeline</a>	17
<a href="#">pipeline.pipelineAndDisplay</a>	17
<a href="#">system_classes.Robot</a>	18
<a href="#">system_classes.RobotIndex</a>	19
<a href="#">system_classes.RobotInfo</a>	20
<a href="#">vision.Square</a>	22
<a href="#">system_classes.State</a>	23
<a href="#">system_classes.ToDetect</a>	23
<a href="#">configurator.TunableParam</a>	24
<a href="#">vecangle.VecAngle</a>	26
<a href="#">vecangle.VecAngleDiff</a>	26
<a href="#">wrap.Warp</a>	27

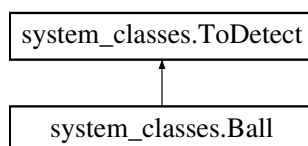


## Chapter 3

# Class Documentation

### 3.1 `system_classes.Ball` Class Reference

Inheritance diagram for `system_classes.Ball`:



#### Public Member Functions

- `def __init__(self, color)`

#### Additional Inherited Members

##### 3.1.1 Detailed Description

`balle à détecter`

The documentation for this class was generated from the following file:

- `system_classes.py`

### 3.2 `vision.Color` Class Reference

#### Public Member Functions

- `def __init__(self, name, BGR)`

## Public Attributes

- **name**
- **BGR**

### 3.2.1 Detailed Description

couleur

Parameters

-----

name : string

    nom de la couleur

BGR : type

    code en BGR de la couleur

Attributes

-----

name

BGR

The documentation for this class was generated from the following file:

- vision.py

## 3.3 skynet\_control.CommandeSkynet Class Reference

### Public Member Functions

- def **\_\_init\_\_**(self, robot\_index, angle=0, is\_clockwise=True, grandeur=0, is\_foward=True, kick=False)
- def [get\\_command\\_intensity](#)(self)

### Public Attributes

- **robot\_index**
- **angle**
- **is\_clockwise**
- **grandeur**
- **is\_foward**
- **kick**

### 3.3.1 Detailed Description

commandes créés par la décision pour chaque robot

#### Parameters

```
-----
robot_index : RobotIndex
    identifiant du robot
angle : float
    erreur sur l'angle à combler
is_clockwise : bool
    le sens de l'angle (référentiel de l'image)
grandeur : float
    erreur sur la grandeur à combler
is_foward : bool
    sens de la grandeur
kick : bool
    est-ce que le robot doit frapper la balle
```

#### Attributes

```
-----
robot_index
angle
is_clockwise
grandeur
is_foward
kick
```

### 3.3.2 Member Function Documentation

#### 3.3.2.1 get\_command\_intensity()

```
def skynet_control.CommandeSkynet.get_command_intensity (
    self )
```

applique les PID aux commandes pour générer les données à envoyer aux robots

#### Returns

```
-----
CommandIntensity
    commande en intensité pour les robots
```

The documentation for this class was generated from the following file:

- skynet\_control.py

## 3.4 skynet\_control.CommandIntensity Class Reference

### Public Member Functions

- def `__init__` (self, clockwise\_intensity=0, foward\_intensity=0)

## Public Attributes

- `clockwise_intensity`
- `foward_intensity`

### 3.4.1 Detailed Description

objet pour contenir les commandes en intensité

```
Parameters
-----
clockwise_intensity : int
    intensité dans le sens horaire
foward_intensity : int
    intensité vers l'avant

Attributes
-----
clockwise_intensity
foward_intensity
```

The documentation for this class was generated from the following file:

- `skynet_control.py`

## 3.5 config\_loader.Configs Class Reference

### Public Member Functions

- `def __init__(self)`

### Static Public Member Functions

- `def get ()`
- `def save (path=)`

### Static Public Attributes

- string `config_path` = 'config.yaml'

### 3.5.1 Detailed Description

singleton charger et accéder aux configurations du projet

```
Attributes
-----
config_path : string
    Chemin du fichier de configuration
__instance : dictionary
    Dictionnaire des valeurs contenue dans le fichier de configs
```

## 3.5.2 Member Function Documentation

### 3.5.2.1 get()

```
def config_loader.Configs.get ( ) [static]
```

renvoie crée instance ou le renvoie

Returns

-----

dictionary

Dictionnaire des configs

### 3.5.2.2 save()

```
def config_loader.Configs.save (
    path = '' ) [static]
```

sauvegarde les configs dans un fichier yaml

Parameters

-----

path : string

chemin de sauvegarde, prend celui de config\_path si aucun défini

The documentation for this class was generated from the following file:

- config\_loader.py

## 3.6 configurator.Configurator Class Reference

### Public Member Functions

- def `__init__` (self, parent)
- def `get_param_value` (self, name)
- def `save` (self)
- def `refresh_label` (self)
- def `on_closing` (self)

### Public Attributes

- `vc`
- `w`
- `h`
- `parent`
- `panel`
- `calibration_params`
- `image`
- `imgtk`

### 3.6.1 Detailed Description

ajoute un configurateur à une fenêtre Tkinter

#### Parameters

-----

parent : Tk  
fenêtre Tkinter parent

#### Attributes

-----

vc : VideoCapture  
capture de la caméra  
w : int  
largeur de l'image  
h : int  
hauteur de l'image  
on\_closing : func  
fonction de fermeture de la fenêtre  
panel : Label  
label pour contenir l'image  
calibration\_params : array of TunableParam  
tableau des paramètres à calibrer  
save : func  
fonction de sauvegarde des paramètres  
refresh\_label : func  
fonction à lancer pour rafraichir l'image du panel  
parent

### 3.6.2 Member Function Documentation

#### 3.6.2.1 get\_param\_value()

```
def configurator.Configurator.get_param_value (  
    self,  
    name )
```

renvoie la valeur du paramètre ayant comme nom name

#### Parameters

-----

name : string  
nom du paramètre

#### Returns

-----

float  
valeur actuel du paramètre

#### 3.6.2.2 on\_closing()

```
def configurator.Configurator.on_closing (  
    self )
```

détruit la fenêtre principale



### 3.6.2.3 refresh\_label()

```
def configurator.Configurator.refresh_label (
    self )
```

refraichi le panel avec une nouvelle image

### 3.6.2.4 save()

```
def configurator.Configurator.save (
    self )
```

sauvegarde les param dans calibration\_params

The documentation for this class was generated from the following file:

- configurator.py

## 3.7 wrap.distortionRemover Class Reference

### Public Member Functions

- def **\_\_init\_\_** (self, width, height, k1=-8.2e-6, k2=0, p1=0.0, p2=0.0)
- def **\_\_call\_\_** (self, img)

### Public Attributes

- **distCoeff**
- **cam**

### 3.7.1 Detailed Description

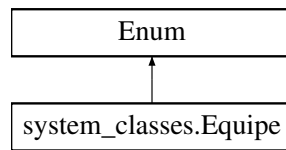
retire la distortion d'une image

The documentation for this class was generated from the following file:

- wrap.py

## 3.8 system\_classes.Equipe Class Reference

Inheritance diagram for system\_classes.Equipe:



### Static Public Attributes

- int **HUMANITY** = 0
- int **SKYNET** = 1

The documentation for this class was generated from the following file:

- system\_classes.py

## 3.9 system\_classes.InfoVision Class Reference

### Public Member Functions

- def `__init__` (self)
- def `calculate_situation` (self)
- def `print` (self)

### Public Attributes

- `robots_info`
- `position_balle`

### 3.9.1 Detailed Description

informations provenant de la vision

Attributes

```
-----
robots_info : array of RobotInfo
    tableau des informations des robots
position_balle : array of float
    position de la balle
```

### 3.9.2 Member Function Documentation

### 3.9.2.1 calculate\_situation()

```
def system_classes.InfoVision.calculate_situation (
    self )
```

calcule la situation de chaque robot

### 3.9.2.2 print()

```
def system_classes.InfoVision.print (
    self )
```

print les informations de la vision

The documentation for this class was generated from the following file:

- system\_classes.py

## 3.10 skynet\_control.pidList Class Reference

### Static Public Member Functions

- def [get](#) (num)

### Static Public Attributes

- dictionary **pids** = {}

### 3.10.1 Detailed Description

presque Singleton contenant une liste de PID

Attributes

-----

pids : dictionary of tuple of simple\_pid.PID  
PID pour chaque robot de skynet en position et angle

### 3.10.2 Member Function Documentation

### 3.10.2.1 get()

```
def skynet_control.pidList.get (
    num ) [static]
```

renvoie les PID de num

Parameters

-----

num : int  
    indice des PID

Returns

-----

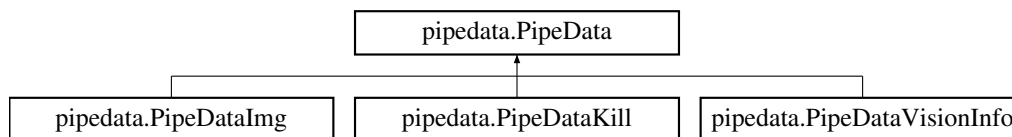
tuple of PID  
    PID en angle et position

The documentation for this class was generated from the following file:

- skynet\_control.py

## 3.11 pipedata.PipeData Class Reference

Inheritance diagram for pipedata.PipeData:



### Public Member Functions

- `def __init__ (self, kill=False)`

### Public Attributes

- `kill`

#### 3.11.1 Detailed Description

données à mettre entre les étages du pipeline

Parameters

-----

kill : bool  
    est-ce que l'étage doit arrêter son exécution

Attributes

-----

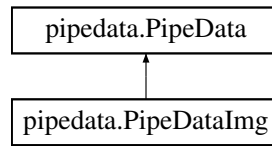
kill

The documentation for this class was generated from the following file:

- pipedata.py

## 3.12 pipedata.PipeDataImg Class Reference

Inheritance diagram for pipedata.PipeDataImg:



### Public Member Functions

- `def __init__(self, img=[])`

### Public Attributes

- `img`

#### 3.12.1 Detailed Description

PipeData avec image

Parameters

-----  
`img` : Image  
image à envoyer

Attributes

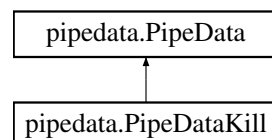
-----  
`img`

The documentation for this class was generated from the following file:

- `pipedata.py`

## 3.13 pipedata.PipeDataKill Class Reference

Inheritance diagram for pipedata.PipeDataKill:



### Public Member Functions

- `def __init__(self)`

## Additional Inherited Members

### 3.13.1 Detailed Description

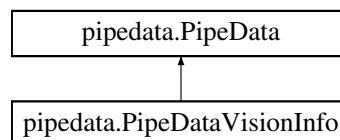
données contenant seulement le signal pour arrêter l'étage

The documentation for this class was generated from the following file:

- pipedata.py

## 3.14 pipedata.PipeDataVisionInfo Class Reference

Inheritance diagram for pipedata.PipeDataVisionInfo:



### Public Member Functions

- `def __init__(self, vision_info)`

### Public Attributes

- `vision_info`

### 3.14.1 Detailed Description

PipeData avec VisionInfo

Parameters

-----

`vision_info` : `VisionInfo`  
          informations provenant de la vision

Attributes

-----

`vision_info`

The documentation for this class was generated from the following file:

- pipedata.py

## 3.15 pipeline.Pipeline Class Reference

### Public Member Functions

- `def __init__ (self, to_detects, mqtt_client)`
- `def start (self)`
- `def kill (self)`

### Public Attributes

- `q_to_stage_camera`
- `q_to_display`
- `q_to_stage_vision`
- `q_to_stage_decision`
- `stage_camera`
- `stage_vision`
- `stage_dec_and_pub`

### 3.15.1 Detailed Description

pipeline de traitement, fait l'acquisition d'image, le traitement et la publication

#### Parameters

```
-----
to_detects : array of ToDetect
    tableau des objets à détecter
mqtt_client : MQTT.Client
    client MQTT
```

#### Attributes

```
-----
q_to_stage_camera : Queue
    queue se rendant à la caméra
q_to_display : Queue
    queue entre la vision et l'affichage
q_to_stage_vision : Queue
    queue entre la caméra et la vision
q_to_stage_decision : Queue
    queue entre la vision et la décision
stage_camera : Process
    process de la caméra
stage_vision : Process
    process de la vision
stage_dec_and_pub : Process
    process de la décision et de la publication
```

The documentation for this class was generated from the following file:

- `pipeline.py`

## 3.16 pipeline.pipelineAndDisplay Class Reference

### Public Member Functions

- `def __init__ (self, parent, to_detect, mqtt_client)`
- `def refresh_label (self)`
- `def on_closing (self)`

## Public Attributes

- **parent**
- **panel**
- **pipeline**
- **queue\_display**
- **image**
- **imgtk**

### 3.16.1 Detailed Description

class contenant le pipeline et un affichage TKinter

Parameters

-----

parent : TK  
     fenêtre parent  
 to\_detect : array of ToDetect  
     objets à détecter  
 mqtt\_client : MQTT.Client  
     client MQTT

Attributes

-----

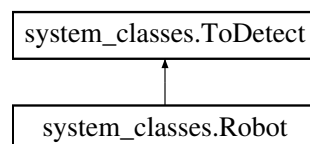
on\_closing : Func  
     fonction de fermeture du système  
 panel : Label  
     panneau pour afficher la sortie de la vision  
 pipeline : Pipeline  
     pipeline de traitement  
 queue\_display : Queue  
     queue contenant les images à afficher  
 refresh\_label : Func  
     fonction de rafraichiment de l'image  
 parent

The documentation for this class was generated from the following file:

- pipeline.py

## 3.17 system\_classes.Robot Class Reference

Inheritance diagram for system\_classes.Robot:



## Public Member Functions

- **def \_\_init\_\_**(self, color, robot\_index)



## Public Attributes

- `robot_index`

### 3.17.1 Detailed Description

robot à détecter

Parameters

-----

`color` : `Color`

couleur du robot à détecter

`robot_index` : `RobotIndex`

identifiant du robot

Attributes

-----

`robot_index`

The documentation for this class was generated from the following file:

- `system_classes.py`

## 3.18 system\_classes.RobotIndex Class Reference

### Public Member Functions

- `def __init__(self, equipe, num)`
- `def to\_string(self)`

### Static Public Member Functions

- `def init\_from\_dict(dict)`

## Public Attributes

- `equipe`
- `num`

### 3.18.1 Detailed Description

identifiant d'un robot

Parameters

-----

`equipe` : `Equipe`

équipe du robot

`num` : `int`

numéro du robot

Attributes

-----

`equipe`

`num`

### 3.18.2 Member Function Documentation

#### 3.18.2.1 to\_string()

```
def system_classes.RobotIndex.to_string (
    self )
```

renvoie l'identifiant en string

The documentation for this class was generated from the following file:

- system\_classes.py

## 3.19 system\_classes.RobotInfo Class Reference

### Public Member Functions

- def `__init__` (self, position, direction\_vec, robot\_index)
- def `calculate_situation` (self, position\_balle)
- def `get_distance_balle_robot` (self)
- def `get_num` (self)
- def `get_equ` (self)
- def `get_name` (self)
- def `print` (self)

### Public Attributes

- `vecangle_direction`
- `robot_index`
- `position`
- `possession_balle`
- `vecangle_robot_balle`
- `diff_vecangle`

#### 3.19.1 Detailed Description

informations relatives à un robot

Parameters

```
-----
position : array of float
    position du robot
direction_vec : array of float
    vecteur de direction du robot
robot_index : RobotIndex
    identifiant du robot
```

Attributes

```
-----
vecangle_direction : VecAngle
    direction du robot
possession_balle : bool
    si le robot possède la balle
vecangle_robot_balle : VecAngle
    direction entre le robot et la balle
diff_vecangle : VecAngleDiff
    difference entre la direction du robot et de la balle
robot_index
position
```

## 3.19.2 Member Function Documentation

### 3.19.2.1 calculate\_situation()

```
def system_classes.RobotInfo.calculate_situation (
    self,
    position_balle )
```

remplie les informations manquante relative à la balle

Parameters

-----

position\_balle : array of float  
position de la balle

### 3.19.2.2 get\_equ()

```
def system_classes.RobotInfo.get_equ (
    self )
```

renvoie l'équipe de l'identifiant

### 3.19.2.3 get\_name()

```
def system_classes.RobotInfo.get_name (
    self )
```

renvoie l'identifiant en string

### 3.19.2.4 get\_num()

```
def system_classes.RobotInfo.get_num (
    self )
```

renvoie le numéro de l'identifiant

### 3.19.2.5 print()

```
def system_classes.RobotInfo.print (
    self )
```

print les commandes et l'identifiant

The documentation for this class was generated from the following file:

- system\_classes.py

## 3.20 vision.Square Class Reference

### Public Member Functions

- def **\_\_init\_\_** (self, top\_left, side\_length, color, line\_width=1)
- def **draw** (self, img)

### Public Attributes

- **color**
- **top\_left**
- **bottom\_right**
- **line\_width**

### 3.20.1 Detailed Description

un carré à dessiner sur une image

Parameters  
-----

top\_left : array of float  
    coin haut gauche du carré  
side\_length : int  
    longueur des coté du carré  
color : Color  
    couleur du carré à dessiner  
line\_width : int  
    épaisseur de la ligne

Attributes  
-----

bottom\_right : array of float  
    position du coin bas droit du carré  
color  
top\_left  
line\_width

### 3.20.2 Member Function Documentation

### 3.20.2.1 draw()

```
def vision.Square.draw (  
    self,  
    img )
```

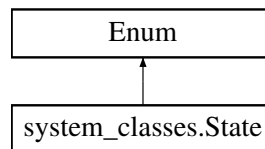
dessine le carré sur img

The documentation for this class was generated from the following file:

- vision.py

## 3.21 system\_classes.State Class Reference

Inheritance diagram for system\_classes.State:



### Static Public Attributes

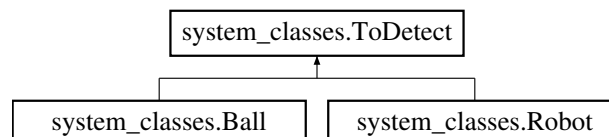
- int **SKYNET\_POSSESSION** = 0
- int **HUMANITY\_POSSESSION** = 1
- int **NO\_ONE\_POSSESSION** = 2

The documentation for this class was generated from the following file:

- system\_classes.py

## 3.22 system\_classes.ToDetect Class Reference

Inheritance diagram for system\_classes.ToDetect:



### Public Member Functions

- def **\_\_init\_\_**(self, color)

## Public Attributes

- **color**

### 3.22.1 Detailed Description

objet à détecter par la vision

```
Parameters
-----
color : Color
    couleur de l'objet à détecter

Attributes
-----
color
```

The documentation for this class was generated from the following file:

- system\_classes.py

## 3.23 configurator.TunableParam Class Reference

### Public Member Functions

- def `__init__` (self, parent, name, default\_delta)
- def `plus` (self)
- def `minus` (self)
- def `print` (self)
- def `update_config` (self)

### Public Attributes

- **name**
- **value**
- **entry\_delta**

### 3.23.1 Detailed Description

```
paramètre pouvant être modifié par le configurateur
Parameters
-----
parent : Tk
    conteneur tkinter du paramètre
name : string
    nom du paramètre dans le fichier de configuration
default_delta : float
    variation par défaut du paramètre

Attributes
-----
value : float
    valeur du paramètre
plus : func
    fonction d'incrémentatation
minus : type
    fonction de décrémentation
entry_delta : Entry
    champ modifiable de la valeur du delta
name
```

## 3.23.2 Member Function Documentation

### 3.23.2.1 minus()

```
def configurator.TunableParam.minus (  
    self )
```

fonction de décrémentation de la valeur

### 3.23.2.2 plus()

```
def configurator.TunableParam.plus (  
    self )
```

fonction d'incrémentation de la valeur

### 3.23.2.3 print()

```
def configurator.TunableParam.print (  
    self )
```

affiche la valeur actuelle du paramètre

### 3.23.2.4 update\_config()

```
def configurator.TunableParam.update_config (  
    self )
```

actualise la configuration dans les configs

Returns

-----

type

Description of returned object.

The documentation for this class was generated from the following file:

- configurator.py

## 3.24 vecangle.VecAngle Class Reference

### Public Member Functions

- `def __init__ (self, vec)`
- `def get_norme (self)`
- `def orth_projection_norme (self, vecangle)`

### Public Attributes

- `vec`
- `angle`

### 3.24.1 Detailed Description

Short summary.

Parameters

-----

`vec` : array of float  
vecteur

Attributes

-----

`angle` : int  
angle du vecteur  
`vec`

The documentation for this class was generated from the following file:

- `vecangle.py`

## 3.25 vecangle.VecAngleDiff Class Reference

### Public Member Functions

- `def __init__ (self, a, b)`

### Public Attributes

- `is_clockwise`



### 3.25.1 Detailed Description

difference entre deux VecAngle

Parameters

```
-----
a : VecAngle
    vecteur a
b : VecAngle
    vecteur b
```

Attributes

```
-----
angle : int
    angle entre les deux vecteurs
is_clockwise : bool
    si le sens de a à b est horaire
```

The documentation for this class was generated from the following file:

- vecangle.py

## 3.26 wrap.Warp Class Reference

### Public Member Functions

- `def __init__ (self, w, h, k1, k2, p1, p2, crop_top, crop_bottom, crop_left, crop_right, theta)`
- `def __call__ (self, img, draw=False)`

### Static Public Member Functions

- `def init_from_configs ()`

### Public Attributes

- `distortion_remover`
- `w`
- `h`
- `crop_top`
- `crop_bottom`
- `crop_left`
- `crop_right`
- `theta`
- `M_rot`

### 3.26.1 Detailed Description

retire la distortion d'une image et ajuste l'angle

The documentation for this class was generated from the following file:

- wrap.py



# Index

- calculate\_situation
  - system\_classes.InfoVision, [12](#)
  - system\_classes.RobotInfo, [21](#)
- config\_loader.Configs, [8](#)
  - get, [9](#)
  - save, [9](#)
- configurator.Configurator, [9](#)
  - get\_param\_value, [10](#)
  - on\_closing, [10](#)
  - refresh\_label, [10](#)
  - save, [11](#)
- configurator.TunableParam, [24](#)
  - minus, [25](#)
  - plus, [25](#)
  - print, [25](#)
  - update\_config, [25](#)
- draw
  - vision.Square, [22](#)
- get
  - config\_loader.Configs, [9](#)
  - skynet\_control.pidList, [13](#)
- get\_command\_intensity
  - skynet\_control.CommandeSkynet, [7](#)
- get\_equ
  - system\_classes.RobotInfo, [21](#)
- get\_name
  - system\_classes.RobotInfo, [21](#)
- get\_num
  - system\_classes.RobotInfo, [21](#)
- get\_param\_value
  - configurator.Configurator, [10](#)
- minus
  - configurator.TunableParam, [25](#)
- on\_closing
  - configurator.Configurator, [10](#)
- pipedata.PipeData, [14](#)
- pipedata.PipeDataImg, [15](#)
- pipedata.PipeDataKill, [15](#)
- pipedata.PipeDataVisionInfo, [16](#)
- pipeline.Pipeline, [17](#)
- pipeline.pipelineAndDisplay, [17](#)
- plus
  - configurator.TunableParam, [25](#)
- print
  - configurator.TunableParam, [25](#)
  - system\_classes.InfoVision, [13](#)
  - system\_classes.RobotInfo, [21](#)
- refresh\_label
  - configurator.Configurator, [10](#)
- save
  - config\_loader.Configs, [9](#)
  - configurator.Configurator, [11](#)
- skynet\_control.CommandeSkynet, [6](#)
  - get\_command\_intensity, [7](#)
- skynet\_control.CommandIntensity, [7](#)
- skynet\_control.pidList, [13](#)
  - get, [13](#)
- system\_classes.Ball, [5](#)
- system\_classes.Equipe, [12](#)
- system\_classes.InfoVision, [12](#)
  - calculate\_situation, [12](#)
  - print, [13](#)
- system\_classes.Robot, [18](#)
- system\_classes.RobotIndex, [19](#)
  - to\_string, [20](#)
- system\_classes.RobotInfo, [20](#)
  - calculate\_situation, [21](#)
  - get\_equ, [21](#)
  - get\_name, [21](#)
  - get\_num, [21](#)
  - print, [21](#)
- system\_classes.State, [23](#)
- system\_classes.ToDetect, [23](#)
- to\_string
  - system\_classes.RobotIndex, [20](#)
- update\_config
  - configurator.TunableParam, [25](#)
- vecangle.VecAngle, [26](#)
- vecangle.VecAngleDiff, [26](#)
- vision.Color, [5](#)
- vision.Square, [22](#)
  - draw, [22](#)
- wrap.distortionRemover, [11](#)
- wrap.Warp, [27](#)