(Glitch Mage Spell Descriptions Cont. 6)

- Syntax Error: 9th-level dimension
 - · Casting Time: 1 minute
 - · Range: 100 ft
 - Components: V, *M(Terminal)
 - · Duration: 5 minutes
 - If this spell is cost without interruption, the coster selects an 80 At cabe within range. Everything within the affected area is essentially frozen due to glitches (even the caster & their allies).
 Anything that enters the affected area during the duration is also Prozen due to glitches. Creatures in battle affected by this spell cannot be harned during the duration and are counted as excluded from battle. Once the spell is over, affected creatures will have to result initiative to reenter the battle (if it is still ongoing). This spell can only be cast when there is an active initiative value.