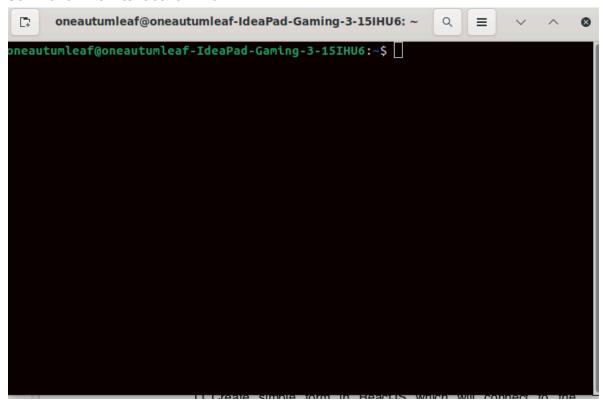
Assignment No. 1

6CS371: Advanced Database System Lab

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Batch: T-7 TY CSE

Download / get setup CD of Server & Client (Win/Linux).
 Command Line Interface for Linux:



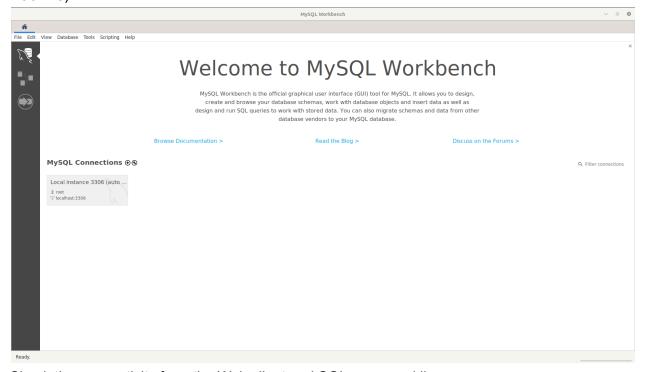
2. Install MySQL Server on one machine.

We will install the mysql server on the linux(ubuntu) machine. The following is the screenshot of the running mysql service.

```
oneautumleaf@oneautumleaf-IdeaPad-Gaming-3-15IHU6: ~
oneautumleaf@oneautumleaf-IdeaPad-Gaming-3-15IHU6:~$ sudo systemctl status mysql
service
sudo] password for oneautumleaf:
mysql.service - MySQL Community Server
    Loaded: loaded (/lib/systemd/system/mysql.service; enabled; vendor preset:>
    Active: active (running) since Mon 2024-01-22 15:10:56 IST; 53min ago
   Process: 761 ExecStartPre=/usr/share/mysql/mysql-systemd-start pre (code=ex>
  Main PID: 860 (mysqld)
     Status: "Server is operational"
     Tasks: 37 (limit: 9170)
    Memory: 436.6M
       CPU: 31.428s
    CGroup: /system.slice/mysql.service

└─860 /usr/sbin/mysqld
Jan 22 15:10:55 oneautumleaf-IdeaPad-Gaming-3-15IHU6 systemd[1]: Starting MySQL>
Jan 22 15:10:56 oneautumleaf-IdeaPad-Gaming-3-15IHU6 systemd[1]: Started MySQL >
lines 1-14/14 (END)
```

Install Client on another machine.
 We will install the mysql client, MySQL workbench on other machine, (a Windows machine).



4. Check the connectivity from the Web client and SQL command line.

To connect the client with the mysgl server on the other machine we need to

- a. Connect the two machines to the same network.
- b. Get the IP address of the server machine

```
oneautumleaf@oneautumleaf-IdeaPad-Gaming-3-15IHU6: ~
ioneautumleaf@oneautumleaf-IdeaPad-Gaming-3-15IHU6:~$ ifconfig
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
       inet 127.0.0.1 netmask 255.0.0.0
       inet6 ::1 prefixlen 128 scopeid 0x10<host>
       loop txqueuelen 1000 (Local Loopback)
       RX packets 8642 bytes 750837 (750.8 KB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 8642 bytes 750837 (750.8 KB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
wlp0s20f3: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>  mtu  1500
       inet 192.168.43.225 netmask 255.255.25.0 broadcast 192.168.43.255
       inet6 fe80::9650:52af:146a:7b3 prefixlen 64 scopeid 0x20<link>
       inet6 2409:4081:2d88:294a:f153:618d:c1c0:d259 prefixlen 64 scopeid 0x0
<global>
       alobal>
       ether c4:75:ab:3c:74:c2 txqueuelen 1000 (Ethernet)
       RX packets 82524 bytes 71570787 (71.5 MB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 56144 bytes 20466462 (20.4 MB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
oneautumleaf@oneautumleaf-IdeaPad-Gaming-3-15IHU6:~$ 📗
```

c. Change the bind-address of the mysql server in /etc/mysql/mysql.conf.d/mysqld.cnf to allow for connection from IPs other than

localhost.

```
oneautumleaf@oneautumleaf-IdeaPad-Gaming-3-15IHU6: /etc/mysql/mysql.con...  

15 # * Basic Settings

14 #

13 user- > = mysql

12 # pid-file> = /var/run/mysqld/mysqld.pid

11 # socket> = /var/run/mysqld/mysqld.sock

10 # port> > 3306

9 # datadir> = /var/lib/mysql

8

7

6 # If MySQL is running as a replication slave, this should be

5 # changed. Ref https://dev.mysql.com/doc/refman/8.0/en/server-system-variables.html#sysvar_t

4 # tmpdir> > = /tmp

3 #

2 # Instead of skip-networking the default is now to listen only on

1 # localhost which is more compatible and is not less secure.

31 bind-address = 0.0.0.0

1 mysqlx-bind-address = 127.0.0.1

2 #

3 # * Fine Tuning

4 #

5 key_buffer_size>> = 16M

6 # max_allowed_packet> = 64M

7 # thread_cache_size = -1

10

1 # This replaces the startup script and checks MyISAM tables if needed

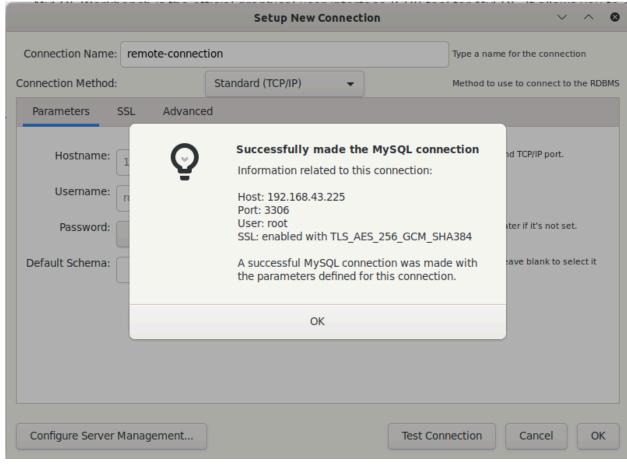
12 # the first time they are touched

13 myisam-recover-options = BACKUP

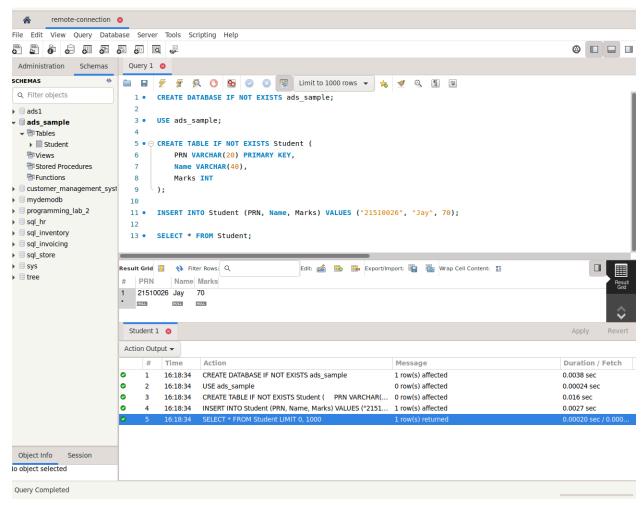
V-LINE □ mysqld.cnf  

1 Y □ 46 ≥ 39% 31:27 ≥ 616:08
```

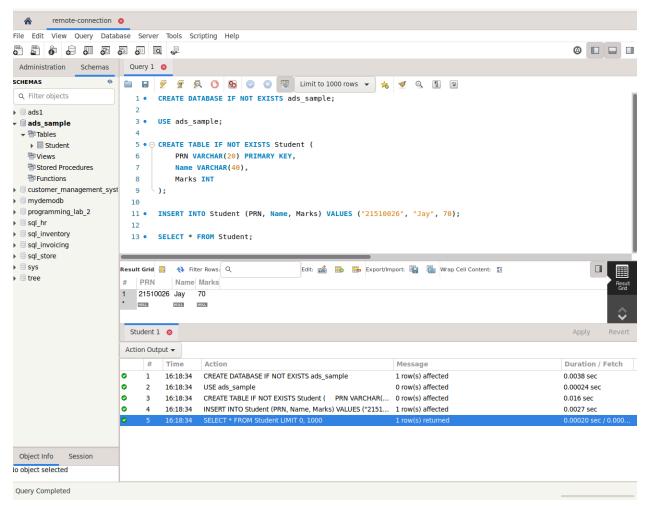
d. Connect to the server machine from the client program on the client machine. We need to put in the IP of the server machine, user name and password.



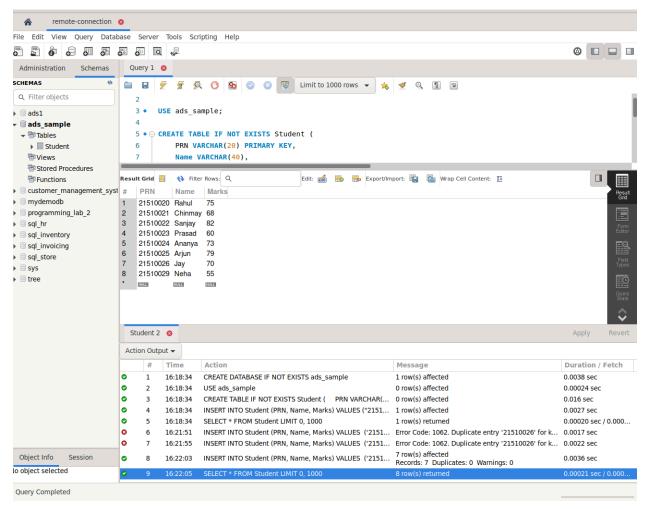
5. Create a new user by your PRN e.g. 2021BTECS00001.



Create sample database, create sample tables in newly created database

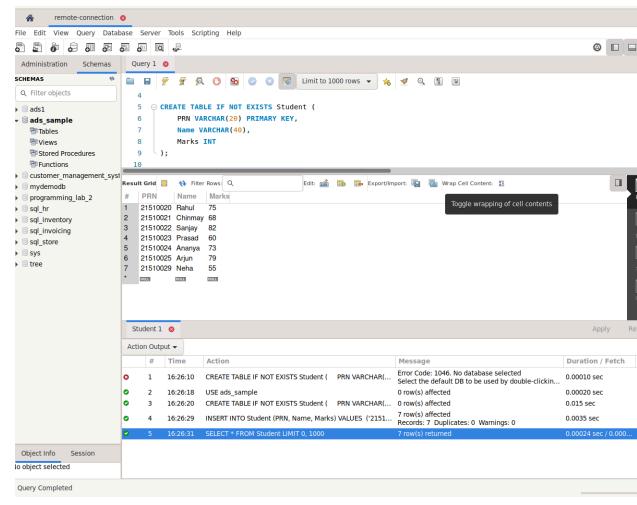


7. Repeat steps for this new database.

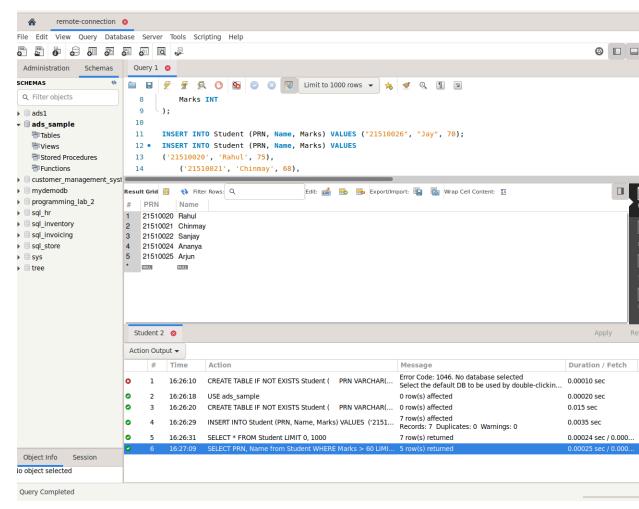


8. Demonstrate the DML on new tables.

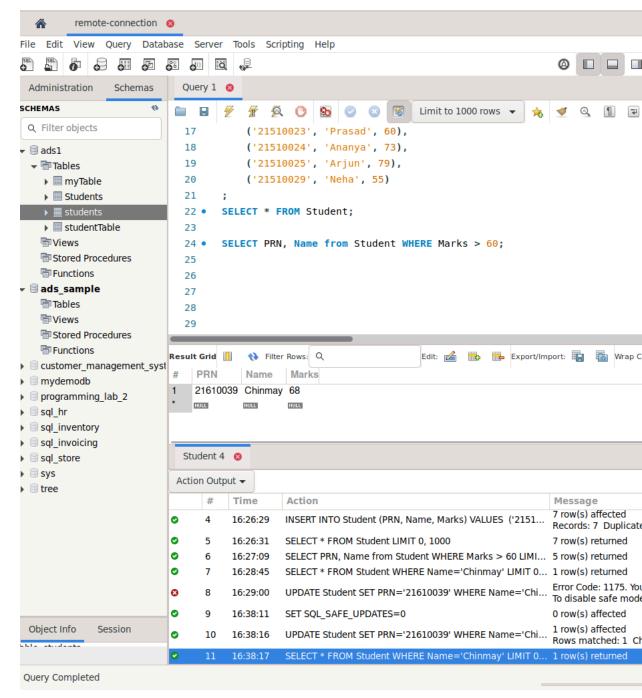
a. INSERT



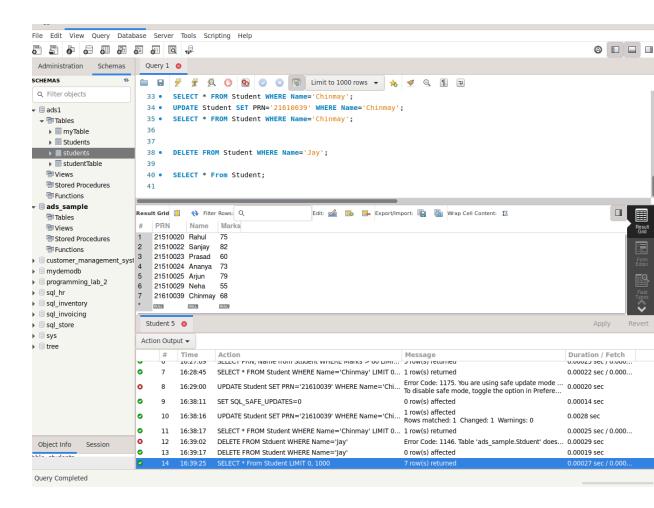
b. SELECT



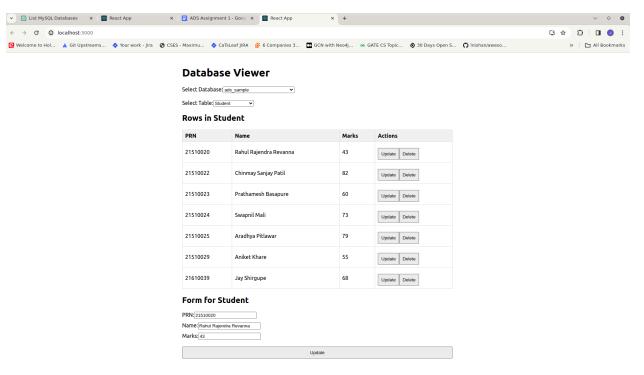
c. UPDATE



d. DELETE



9. Create a simple form in ReactJS which will connect to the database created. Allows to choose available tables. Demonstrate the CRUD operations on the selected table.



10. Demonstrate the above program on another machine configured We can connect the program on another machine by changing the host IP of the database