Deep Networks - VGGNet, GoogLeNet



Pattern Recognition & Machine Learning Laboratory
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VGGNet & GoogLeNet

Introduction

- Improvement in object classification and detection capabilities with deep learning and convolutional networks (ConvNets)
- Progress is a consequence of new ideas, algorithms and improved network architectures

Discussion

- Receptive smaller window size and smaller stride of the first convolutional layer [Zeiler & Fergus, 2013; Sermanet et al., 2014]
- > Training and testing networks densely over the whole image and over multiple scales [Sermanet et al., 2014; Howard, 2014]
- These papers,
 - Address another important aspect of ConvNet architecture design
 - Deep / Depth
 - Increased network depth
 - A new level of organization in the form of the "Inception module"



Meme of the Inception

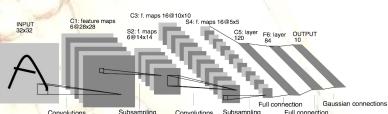




Related Work

Contributions

- LeNet-5 [LeCun et al., 1989]
 - Standard structure of Convolution Neural Networks (CNN)
 - Stacked convolution layers (optionally followed by contrast normalization and max-pooling)
 - One or more fully-connected layers
 - For large datasets,
 - » Increase the number of layers
 - » Increase layer size
 - » Using dropout to address overfitting



Architectures of LeNet-5

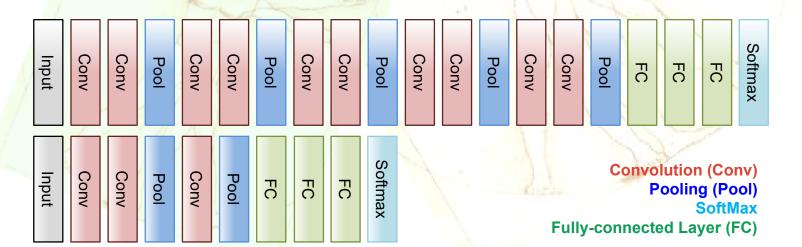
- Network-in-Network [Lin et al., 2013]
 - Increase the representational power of neural networks
 - Add Additional convolutional layers to the network for increasing its depth and adding non-linearity
- Regions with Convolution Neural Networks (R-CNN) [Girshick et al., 2014]
 - Utilizing low-level cues in order to generate object location proposals in a category-agnostic fashion
 - Using CNN classifiers to identify object categories at those location



Very Deep Convolutional Networks for Large-Scale Image Recognition [*K. Simonyan et al.*] (1/2)

Architecture of VGGNet

- Use convolution filter (smallest size to capture the notion of left/right, up/down, center)
 - Reason of using convolution filter
 - » 3 non-linear rectification layers make the decision function more discriminative
 - » Decrease the number of parameters
 - 3-layer convolution stack:,: Channel
 - 1-layer convolution stack :
- A stack of convolutional layers is followed by 3 Fully-Connected layers
- Hidden layers are equipped with rectification (Rectified Linear Unit (ReLU))



Architectures of VGGNet-13 (Top) and AlexNet (Bottom)



Very Deep Convolutional Networks for Large-Scale Image Recognition [K. Simonyan et al.] (2/2)

- Differ only in the depth
 - From 11 weight layers in the network A to 19 weight layers in the network E
 - Using Local response normalization (LRN) does not improve on the model a without any normalization layer
 - convolution filter is a way to increase the non-linearity of decision function without affecting the receptive fields of the convolutional layers
 - Using pre-initialized layers to prohibit stalling learning due to instability of gradient in deep nets
 - Initialized first 4 convolutional layers and the last 3 fully-connected layers of network A
 - Did not decrease the learning rate for pre-initialized layers when training another networks

Table of number of parmaters (in millions)

Network	A, A-LRN	В	С	D	Е
Number of parameters	133M	133M	134M	138M	144M

Table of ConvNet configurations

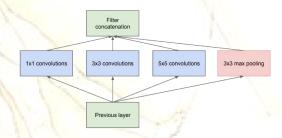
-								
ConvNet Configuration								
Α	A-LRN	В	C	D	E			
11 weight	11 weight	13 weight	16 weight	16 weight	19 weight			
layers	layers	layers	layers	layers	layers			
input (224 × 224 RGB image)								
conv3-64	conv3-64	conv3-64	conv3-64	conv3-64	conv3-64			
	LRN	conv3-64	conv3-64	conv3-64	conv3-64			
	Fah.		pool					
conv3-128	conv3-128	conv3-128	conv3-128	conv3-128	conv3-128			
		conv3-128	conv3-128	conv3-128	conv3-128			
maxpool								
conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256			
conv3-256	conv3-256	conv3-256	conv3-256	conv3-256	conv3-256			
	100	1 21	conv1-256	conv3-256	conv3-256			
-				11	conv3-256			
		max	pool	1				
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512			
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512			
N.		1	conv1-512	conv3-512	conv3-512			
		100	A Carl	ĺ	conv3-512			
maxpool								
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512			
conv3-512	conv3-512	conv3-512	conv3-512	conv3-512	conv3-512			
- 6	100		conv1-512	conv3-512	conv3-512			
				ĺ	conv3-512			
		max	pool					
		FC-4	4096					
			4096					
1		FC-	1000					
		soft-	·max					



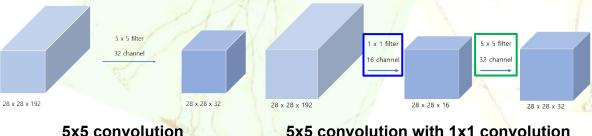
Going Deeper with Convolutions [C. Szegedy et al.] (1/2)

Method

- **Architecture of The Inception**
 - Consider how an optimal local sparse structure of a convolutional network can be approximated and covered by readily available dense components
 - Problems of Naïve Version
 - A modest number of convolutions can be prohibitively expensive
 - Leading to a computational blow up within a few stage
 - Solving problems with convolutional layer
 - Using 'bottleneck' layers to compute reductions before the expensive and convolutions
 - Including the use of rectified linear activation for adding non-linearity







3x3 convolutions 5x5 convolutions 1x1 convolutions 1x1 convolutions 1x1 convolutions 1x1 convolutions 3x3 max poolin Previous laver

5x5 convolution with 1x1 convolution

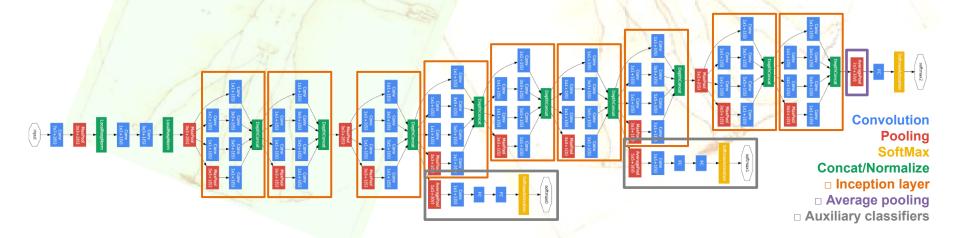
Image of inception module(Dimension reduction)



Going Deeper with Convolutions [C. Szegedy et al.] (2/2)

Architecture of GoogLeNet

- 22 layers deep when counting only layers with parameters
- The use of 'average pooling' before the classifier enables to easily adapt networks to other label sets
- Adding 'auxiliary classifiers' to combat the vanishing gradient problems while providing regularization
 - An average pooling layer with filter size and stride 3
 - A convolution with 128 filters for dimension reduction and rectified linear activation
 - A fully connected layer with 1024 units and rectified linear activation
 - A linear layer with softmax loss as the classifier



GoogLeNet architecture



Training Models

Method

- Training VGGNet
 - Using stochastic gradient descent (SGD) with momentum
 - Batch size: 256 / momentum: 0.9
 - Regularized by weight decay and dropout
 - L2 penalty multiplier :
 - Dropout ratio: 0.5 (First 2 fully-connected layers)
 - Randomly cropped from rescaled training images
 - 1 crop per image per SGD iteration
 - Single-scale training
 - » Fix Scale (): and
 - » Pretrained with and trained with initial learning rate of
 - Multi-scale training (Called scale jittering)
 - » Rescaled by randomly sampling from a certain range
- Training GoogLeNet
 - Using asynchronous stochastic gradient descent with momentum
 - Momentum : 0.9
 - Regularized by fixed learning rate schedule
 - Decreasing the learning rate by 4% every 8 epochs



512x512

Example of Multi-scale training



Conclusion

Result

ImageNet Large Scale Visual Recognition Challenge (ILSVRC) 2014 Classification Challenge Result

Table of classification performance in ILSVRC 2014

Team	Year	Place	Error (top-5)	Uses external data	Layers	Parms
GoogLeNet	2014	1 st	6.67%	No	22 layers	5 M
VGG	2014	2 nd	7.32%	No	19 layers	144 M

Setup of GoogLeNet

- Trained independently 7 versions of same GoogLeNet model and performed ensemble prediction with them
- Aggressive cropping approach during testing (Resize 256, 288, 320, 352)

The softmax probabilities are averaged over multiple crops and all individual classifiers to obtain the final prediction

Conclusion

- GoogLeNet
 - Significant quality gain at a modest increase of computational requirements to shallower and narrower architectures
- VGGNet
 - Importance of dept in visual representations

16.4

11.7

22 layers 19 layers
6.7 7.3

8 layers 8 layers shallow

ILSVRC'15 ILSVRC'14 ILSVRC'14 ILSVRC'13 ILSVRC'12 ILSVRC'11 ILSVRC'10 AlexNet

Result of classification performance in ILSVRC