

Formal verification of cryptographic protocols

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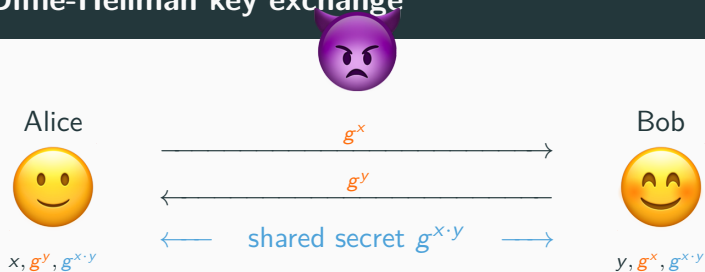
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Introduction

- ▶ Cryptographic protocols are used to **secure communications** over **insecure networks**
- ▶ All kinds of **applications**
e.g. Web (HTTPS/TLS), Instant messaging (Signal), Wi-Fi (WPA),
Credit card payment (EME), 4G/5G (AKA)...
- ▶ Very often they are flawed, leading to **attacks**
- ▶ We want to analyse protocols to **formally prove** the absence of vulnerabilities

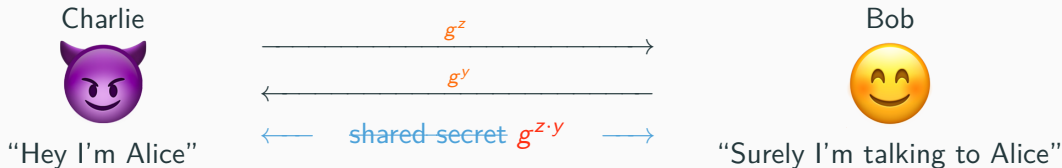
Example: the Diffie-Hellman key exchange



- ▶ Alice and Bob establish a shared secret $g^{x \cdot y}$
- ▶ Relies on the Diffie-Hellman assumption on the group:

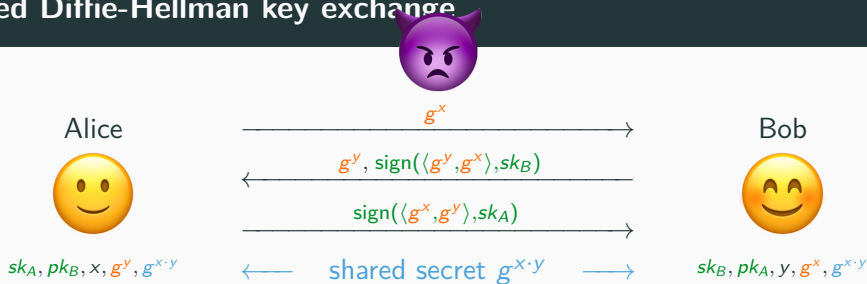
It is hard to compute $g^{x \cdot y}$ knowing only g^x and g^y .

The Need for Authentication



- ▶ That's the general idea, but it's not enough
- ▶ **No authentication!** Charlie could impersonate Alice.
- ▶ Bob computes $g^{z \cdot y}$, which is **not secret** – Charlie knows it.

The Signed Diffie-Hellman key exchange



- ▶ Alice and Bob **sign** the two values g^x, g^y
- ▶ They **authenticate** each other, and **agree** on $g^{x \cdot y}$.
- ▶ For that, signatures need to be **unforgeable**:

It is hard to forge a signature $\text{sign}(m, sk)$ without knowing the key sk .

Process notation

We often use a process notation inspired by the π -calculus.

```
 $P_{Alice}(sk_A, pk_B) =$   
  new  $x$ ;  
  out( $g^x$ );  
  in( $m$ );  
  let  $\langle Y', s \rangle = m$  in  
  if verify( $\langle Y', g^x \rangle, s, pk_B$ ) then  
    out(sign( $\langle g^x, Y' \rangle, sk_A$ )).
```

```
 $P_{Bob}(sk_B, pk_A) =$   
  in( $X'$ );  
  new  $y$ ;  
  out( $\langle g^y, \text{sign}(\langle g^y, X' \rangle, sk_B) \rangle$ );  
  in( $s$ );  
  if verify( $\langle X', g^y \rangle, s, pk_A$ ) then  
    out(👍).
```

```
 $P_{DH} =$   new  $sk_A$ ; new  $sk_B$ ;  
          out(pk( $sk_A$ )); out(pk( $sk_B$ ));  
          ( $P_{Alice}(sk_A, pk(sk_B)) \mid P_{Bob}(sk_B, pk(sk_A))$ )
```

MITM attack & the actual signed Diffie-Hellman protocol



- In the end, Bob **incorrectly** believes he is talking to Alice 😭

MITM attack & the actual signed Diffie-Hellman protocol



- ▶ In the end, Bob **incorrectly** believes he is talking to Alice 😞
- ▶ **Fix:** adding the identities of A and B in the signatures.

Formal analysis of protocols

- ▶ **Our goal**: prove that there are no such attacks.
- ▶ First, we need to construct **formal models** of
 - ▶ the **protocol** we study
 - ▶ the **attacker** we want to defend against
 - ▶ the **properties** the protocol should ensure
- ▶ Then **prove** that, in that model, no attacker can break the properties 😎

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Just one problem: proofs tend to be difficult and painful and full of errors 😞

We want **mechanised tools** to help us with that.

Security properties

Confidentiality property

Some data can only be learned by authorised participants, but remains secret to an attacker.

For instance:

- ▶ A key that has been exchanged
- ▶ A password
- ▶ A message
- ▶ A movie

Authentication property

An agent can be sure of the identity of the entity they are talking to.

For instance:

- ▶ A service provider authenticates a user
- ▶ A 4G operator authenticates a phone
- ▶ A web browser authenticates a server

Privacy properties (examples)

Anonymity

An attacker cannot find out which agent is executing the protocol.

Unlinkability

An attacker cannot link multiple protocol sessions of the same agent
i.e. find out whether two sessions belong to the same agent.

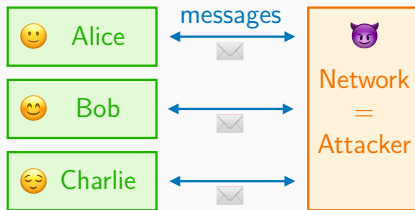
Vote privacy

An attacker cannot find out which voter voted for which candidate.

Models and tools

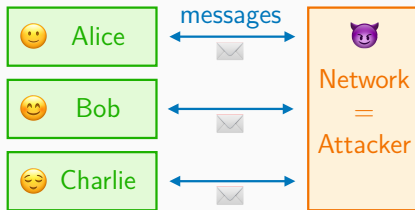
Attacker models

- ▶ We need a model of the **attacker** we want to defend against
- ▶ Basically: an attacker who **controls the network**



Attacker models

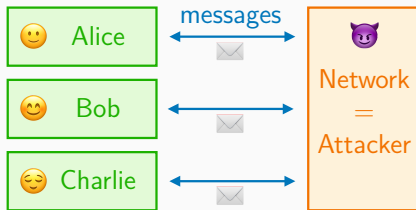
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Attacker models

- ▶ We need a model of the **attacker** we want to defend against
- ▶ Basically: an attacker who **controls the network**



- ▶ What about the attacker's **computing power**?
- ▶ Two kinds of models: **Computational** and **Symbolic** models

Symbolic model / Dolev-Yao model

- ▶ Very **abstract** representation of everything
- ▶ **Cryptographic primitives** are assumed to be **perfect**
- ▶ **Logical frameworks** to model protocols and messages
e.g. state machines, transition systems, rewriting systems, process algebras. . .
- ▶ Attacker has **full control of the network**, but limited computation capabilities due to **strong assumptions** on cryptography
- ▶ Very good automation 👍, at the cost of somewhat weak guarantees 👎

Symbolic model: tools

ProVerif

Automated tool for protocol verification.

Protocols modelled as π -calculus processes, incomplete procedure (does not always conclude)



Tamarin

Automated/interactive tool for protocol verification.

Protocols modelled as multiset rewriting rules, incomplete procedure (does not always terminate)



Bounded tools: Deepsec, Akiss, ...

Decision procedures to prove security for bounded numbers of sessions (always terminate and conclude).

Computational Model

Computational model – General ideas

- ▶ Attacker and protocol participants are (probabilistic) Turing machines, run in polynomial time w.r.t. the size of keys used
- ▶ Precise assumptions on cryptographic primitives, expressed as cryptographic games
 - ▶ e.g. IND-CCA, EUF-CMA
- ▶ Proofs by reduction on the games
- ▶ Precise, realistic 👍 but very hard to automate proofs 👎

Computational model – Formal analysis tools

CryptoVerif

Automated procedure to perform cryptographic game transformations.



EasyCrypt

Proof assistant to reason about probabilistic programs,
More geared towards proving cryptographic primitives.

Squirrel 🐿️💖

Proof assistant to reason about protocols with a more abstract view,
It's amazing → more on that very soon.



Computational model – Security parameter

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- ▶ The **adversary** is a **Probabilistic Polynomial-time Turing Machine (PPTM)** w.r.t. η
 - ▶ **Polynomial time**: discard brute force attacks
 - ▶ **Probabilistic**: could always guess keys at random, with probability $2^{-\eta}$

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 - ▶ **Polynomial time**: discard brute force attacks
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- ▶ Security can only hold up to **negligible probability**

A function $f : \mathbb{N} \mapsto \mathbb{R}$ is **negligible**, written $f(n) \in \text{negl}(n)$, if

$$\forall k. \exists n_0. \forall n \geq n_0. f(n) \leq n^{-k}$$

Cryptographic assumptions

- ▶ **Cryptographic primitives** are also **poly time** algorithms, may be **randomised**
- ▶ The **security of a protocol** relies on the **security of primitives**
- ▶ **Assumptions** (at least for us:
 - ▶ **Correctness assumptions**, e.g. $\text{verify}(m, \text{sign}(m, sk), pk(sk)) = \text{T}$.
 - ▶ **Security assumptions**, formalised as **cryptographic games**
- ▶ A **game** is an experiment where an adversary tries to **break the primitive** in a specific way.
We assume he only has a **negligible advantage** (\approx probability of success)

Computational Diffie-Hellman (CDH) assumption

- “It is hard to compute $g^{x \cdot y}$ from g^x, g^y ”

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$$\begin{array}{l} \text{Exp}_{\mathcal{A}}^{\text{CDH}}(\eta) \\ \hline G, g \leftarrow \text{gen}_{\text{DH}}(1^\eta) \\ x \leftarrow \$ \llbracket 0, |G| - 1 \rrbracket \\ y \leftarrow \$ \llbracket 0, |G| - 1 \rrbracket \\ z \leftarrow \mathcal{A}(1^\eta, G, g, g^x, g^y) \\ \text{return } (z = g^{x \cdot y}) \end{array}$$

Computational Diffie-Hellman (CDH) assumption

- “It is hard to compute $g^{x \cdot y}$ from g^x, g^y ”
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- Advantage:

$$\text{Adv}_{\mathcal{A}}^{\text{CDH}}(\eta) = \text{P} \left[\text{Exp}_{\mathcal{A}}^{\text{CDH}}(\eta) = 1 \right]$$

- The CDH assumption is that for any PPTM \mathcal{A} ,
$$\text{Adv}_{\mathcal{A}}^{\text{CDH}}(\eta) \in \text{negl}(\eta)$$

```
ExpℳCDH(η)  
-----  
G, g ← genDH(1η)  
x ←$ [[0, |G| - 1]]  
y ←$ [[0, |G| - 1]]  
z ← ℳ(1η, G, g, gx, gy)  
return (z = gx·y)
```


Existential Unforgeability under Chosen Message Attacks (EUF-CMA)

- ▶ “Signatures cannot be forged without knowing sk ”

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Existential Unforgeability under Chosen Message Attacks (EUF-CMA)

$\text{Exp}_{\mathcal{A}}^{\text{EUF-CMA}}(\eta)$

$pk, sk \leftarrow \text{gen}_{\text{sign}}(1^\eta)$

$L \leftarrow []$

$m_0, s_0 \leftarrow \mathcal{A}^{\mathcal{O}_{\text{sign}}}(1^\eta, pk)$

if $\text{verify}(m_0, s_0, pk) \wedge m_0 \notin L$

then return 1

else return 0

- ▶ “Signatures cannot be forged without knowing sk ”
- ▶ For a **signature scheme** $(\text{gen}_{\text{sign}}, \text{sign}, \text{verify})$
- ▶ The adversary has access to a **signing oracle** $\mathcal{O}_{\text{sign}}$

$\mathcal{O}_{\text{sign}}(m)$

$s \leftarrow \text{sign}(m, sk)$

$L \leftarrow m :: L$

return s

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- ▶ For a **symmetric encryption scheme** $(\text{gen}_{\text{enc}}, \text{enc}, \text{dec})$
- ▶ The adversary is given an **encryption oracle** \mathcal{O}_{enc}
- ▶ An **indistinguishability** game

$$\begin{array}{l} \text{Exp}_{\mathcal{A}}^{\text{IND-CPA}, \beta}(\eta) \\ \hline k \leftarrow \text{gen}_{\text{enc}}(1^\eta) \\ m_0, m_1 \leftarrow \mathcal{A}^{\mathcal{O}_{\text{enc}}}(1^\eta) \\ c_\beta \leftarrow \text{enc}(m_\beta, pk) \\ \beta' \leftarrow \mathcal{A}(1^\eta, c_\beta) \\ \text{return } \beta' \end{array}$$
$$\begin{array}{l} \mathcal{O}_{\text{enc}}(m) \\ \hline \text{return } \text{enc}(m, k) \end{array}$$

Indistinguishability under Chosen Plaintext Attacks (IND-CPA)

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- ▶ **Advantage:**
$$\text{Adv}_{\mathcal{A}}^{\text{IND-CPA}}(\eta) = \left| \text{P} \left[\text{Exp}_{\mathcal{A}}^{\text{IND-CPA},0}(\eta) = 1 \right] - \text{P} \left[\text{Exp}_{\mathcal{A}}^{\text{IND-CPA},1}(\eta) = 1 \right] \right|$$
- ▶ The **IND-CPA assumption** is that for any PPTM \mathcal{A} ,
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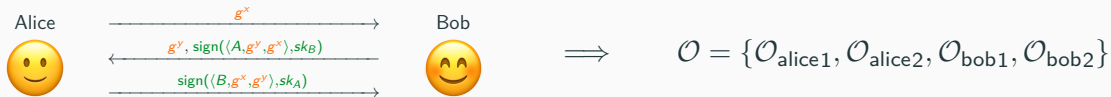
```
ExpℳIND-CPA,β(η)
k ← genenc(1η)
m0, m1 ← ℳℳenc(1η)
cβ ← enc(mβ, pk)
β' ← ℳ(1η, cβ)
return β'
```

```
ℳenc(m)
return enc(m, k)
```


Security of protocols as cryptographic games

- ▶ Games are also used to specify security properties of protocols
- ▶ As for primitives, an adversary tries to break the security of the protocol in a specific way, e.g. learn a secret, ...
- ▶ The adversary has access to a set of oracles, to interact with the protocol

The Signed Diffie-Hellman protocol as a set of oracles



$\mathcal{O}_{\text{alice1}}()$

$x \leftarrow \$ [0, |G| - 1]$

return g^x

$\mathcal{O}_{\text{bob1}}(m)$

$X' \leftarrow m$

$y \leftarrow \$ [0, |G| - 1]$

return $\langle g^y, \text{sign}(\langle A, g^y, X' \rangle, sk_B) \rangle$

$\mathcal{O}_{\text{alice2}}(m, s)$

$Y' \leftarrow m$

if $\text{verify}(\langle A, Y', g^x \rangle, s, pk_B)$ **then**

return $\text{sign}(\langle B, g^x, Y' \rangle, sk_A)$

$\mathcal{O}_{\text{bob2}}(s)$

if $\text{verify}(\langle B, X', g^y \rangle, s, pk_A)$ **then**

$ok \leftarrow 1$

Secrecy of the Diffie-Hellman exchange

► “ $g^{x \cdot y}$ remains secret”

$\text{Exp}_{\mathcal{A}}^{\text{secrecy}}(\eta)$

$G, g \leftarrow \text{gen}_{\text{DH}}(1^\eta)$

$pk_A, sk_A \leftarrow \text{gen}_{\text{sign}}(1^\eta)$

$pk_B, sk_B \leftarrow \text{gen}_{\text{sign}}(1^\eta)$

$x, y, X', Y', ok \leftarrow \perp$

$z \leftarrow \mathcal{A}^{\mathcal{O}}(1^\eta, G, g, pk_A, pk_B)$

return ($z = g^{x \cdot y}$)

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- ▶ **Advantage:**
 $\text{Adv}_{\mathcal{A}}^{\text{secrecy}}(\eta) = \text{P} [\text{Exp}_{\mathcal{A}}^{\text{secrecy}}(\eta) = 1]$
- ▶ $g^{x \cdot y}$ **is secret** if for any PPTM \mathcal{A} ,
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- ▶ $g^{x \cdot y}$ **is secret** if for any PPTM \mathcal{A} ,
 $\text{Adv}_{\mathcal{A}}^{\text{secrecy}}(\eta) \in \text{negl}(\eta)$
- ▶ We could also (more interestingly) ask for the secrecy of e.g. X'^y or Y'^x

- ▶ “When Bob finishes the exchange,
Alice and Bob agree on g^x and g^y ”

Authentication

$\text{Exp}_A^{\text{auth}}(\eta)$

$G, g \leftarrow \text{gen}_{\text{DH}}(1^\eta)$

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- ▶ “When Bob finishes the exchange, Alice and Bob agree on g^x and g^y ”

- ▶ **Advantage:**

$$\text{Adv}_{\mathcal{A}}^{\text{auth}}(\eta) = \text{P} \left[\text{Exp}_{\mathcal{A}}^{\text{auth}}(\eta) = 1 \right]$$

- ▶ **B authenticates A** if for any PPTM \mathcal{A} ,
 $\text{Adv}_{\mathcal{A}}^{\text{auth}}(\eta) \in \text{negl}(\eta)$

- ▶ “No one can learn who is running the protocol”

Anonymity

- ▶ “No one can learn who is running the protocol”
- ▶ An example of a **privacy property**
- ▶ Written as an **indistinguishability game**:
distinguish whether A^0 or A^1 runs the protocol

Anonymity

$\text{Exp}_A^{\text{anon}, \beta}(\eta)$

$G, g \leftarrow \text{gen}_{\text{DH}}(1^\eta)$

$pk_A^0, sk_A^0 \leftarrow \text{gen}_{\text{sign}}(1^\eta)$

$pk_A^1, sk_A^1 \leftarrow \text{gen}_{\text{sign}}(1^\eta)$

$pk_B, sk_B \leftarrow \text{gen}_{\text{sign}}(1^\eta)$

$x, y, X', Y', ok \leftarrow \perp$

$\beta' \leftarrow \mathcal{A}^{\mathcal{O}^\beta}(1^\eta, G, g, pk_A^0, pk_A^1, pk_B)$

return β'

\mathcal{O}^β is $\{\mathcal{O}_{\text{alice}}^\beta, \mathcal{O}_{\text{bob}}\}$

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- ▶ “No one can learn who is running the protocol”
- ▶ An example of a **privacy property**
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$$\text{Adv}_{\mathcal{A}}^{\text{anon}}(\eta) = \left| \mathbb{P} \left[\text{Exp}_{\mathcal{A}}^{\text{anon},0}(\eta) = 1 \right] - \mathbb{P} \left[\text{Exp}_{\mathcal{A}}^{\text{anon},1}(\eta) = 1 \right] \right|$$
- ▶ **Anonymity** holds if for any PPTM \mathcal{A} ,
$$\text{Adv}_{\mathcal{A}}^{\text{anon}}(\eta) \in \text{negl}(\eta)$$
- ▶ Though of course it **does not** hold here.

Proofs of security

Assumption

$\text{Exp}_{\mathcal{A}}^{\text{CDH}}(\eta)$

$G, g \leftarrow \text{gen}(1^\eta)$

$x \leftarrow \$ [0, |G| - 1]$

$y \leftarrow \$ [0, |G| - 1]$

$z \leftarrow \mathcal{A}(1^\eta, G, g, g^x, g^y)$

return $(z = g^{x \cdot y})$

Goal

$\text{Exp}_{\mathcal{A}}^{\text{secrecy}}(\eta)$

$G, g \leftarrow \text{gen}_{\text{DH}}(1^\eta)$

$pk_A, sk_A \leftarrow \text{gen}_{\text{sign}}(1^\eta, A)$

$pk_B, sk_B \leftarrow \text{gen}_{\text{sign}}(1^\eta, B)$

$z \leftarrow \mathcal{A}^\circ(1^\eta, G, g, pk_A, pk_B)$

return $(z = g^{x \cdot y})$

- Model the **protocol**, the **properties**, and the **assumptions**
- Proof by **reduction**
e.g. “from \mathcal{A} s.t. $\text{Adv}_{\mathcal{A}}^{\text{secrecy}} \notin \text{negl}$, we construct \mathcal{B} s.t. $\text{Adv}_{\mathcal{B}}^{\text{CDH}} \notin \text{negl}$ ”.
- Need to make sure \mathcal{B} also runs in **polynomial time**

Questions?

