

Raw

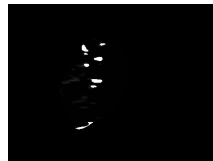
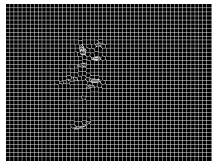
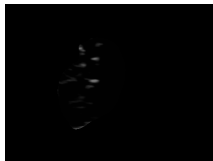
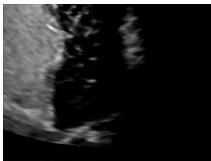
LA ROI

SLIC

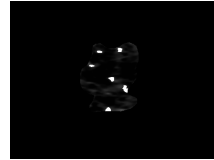
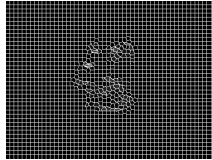
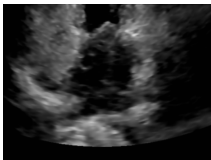
Gray Constraint

Geometric Constraint

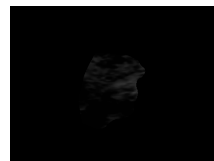
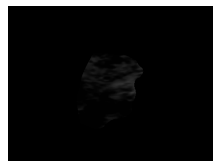
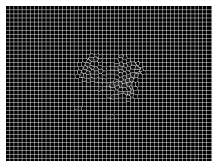
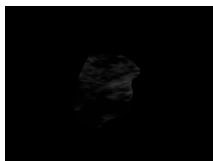
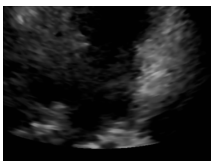
(a)Bubble1



(b)Bubble2



(c)Candidate Bubble



(d)None Bubble

