

UX Design & Design System

Date: 2025-08-29

Design Principles

- Fast, clear, one-question cadence
- Readable type, large tap targets
- Color used for status (info, success, warning, danger)

Design System (Atoms)

- Typography scale (12/14/16/20/24/32)
- Primary button (blue), Success (green)
- Cards with 16px padding, 16px radius

Mobile IA

- Login (OTP)
- Dashboard (KPIs, upcoming jobs)
- Job detail
- Payments
- Book service

Ops Dashboard IA

- Overview (KPIs + trends)
- Jobs (table + filters)
- Calls (recent)
- Reports (date picker + export)
- Settings (business hours, pricing)