INTRODUCTION

This project consists of a basic calculator to calculate the sum, difference, product or quotient of two values, a value comparison tool to determine the largest of three values and an area calculator to calculate the area of a given shape. It is written in the C programming language, and consists of the following conditions:

- 1. If- else if
- 2. Switch case
- 3. Logical operators
- 4. Arithmetic operations

This program was tested on a machine running the Ubuntu 22.04 LTS distribution of Linux, however it should also run on machines running other Linux based operating systems as well as Microsoft Windows and Apple macOS.

SYSTEM REQUIREMENTS

CPU: Any 5th generation Intel CPU or above, any AMD Ryzen CPU and any Apple M1 series SoC(System on Chip)

RAM: Atleast 4GB

Storage: Less than 5MB

Operating system: Microsoft Windows 10/11, Apple macOS 11/12, and any Linux distribution

Note: While this program was tested in Ubuntu 22.04 LTS, it will run on Windows as well as macOS given GCC is installed beforehand.

PRE EXECUTION SETUP

1.LINUX

On most Linux systems GCC will be pre-installed, however if it is not installed, it can be done so using the distribution's specific package manager. For instance, on Debian/Ubuntu and systems based on them, entering

sudo apt install gcc

in the terminal will install GCC. Refer to your specific distribution's documentation to do the same.

```
id@sid-Lenovo-YOGA-520-14IKB:-$ sudo apt install gcc
[sudo] password for sid:
Reading package lists... Done
Building dependency tree... Done
Reading state information... Purporation...
Reading state information... Purporation...
Reading state information... Purporation...
Readi
```

After installing GCC, run gcc –v in the terminal to verify the installation.

2. APPLE macOS

For macOS, entering 'gcc' without quotes in the terminal will prompt the user to install the Developer Tools package which will install GCC.

After the installation completes, run gcc –v in the terminal to verify the installation.

macOS users can also refer to this guide

https://www.freecodecamp.org/news/install-xcode-command-line-tools/

3. MICROSOFT WINDOWS

Windows users can refer to this guide for enabling GCC on the platform

https://code.visualstudio.com/docs/cpp/config-mingw

Alternatively, Windows users can also use the Windows Subsystem for Linux (WSL) compatibility layer to run a Linux environment inside Windows to execute the code.

https://docs.microsoft.com/en-us/windows/wsl/install

After setting up WSL, follow the Linux instructions to setup GCC.

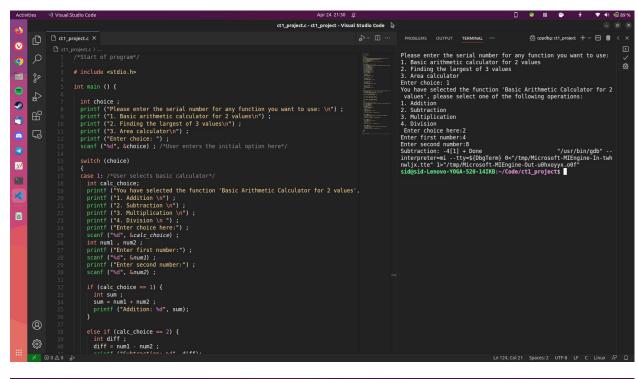
EXECUTION

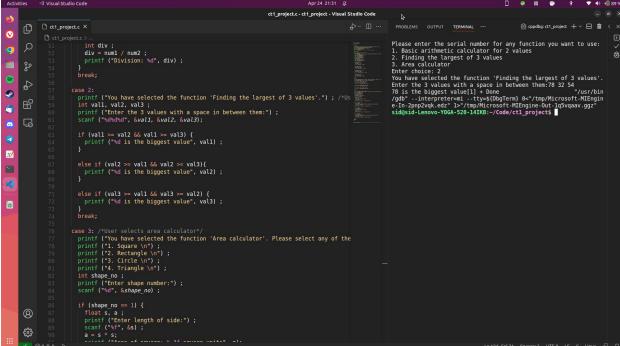
Once the setup is completed, you can use your preferred IDE or the command line to execute the code. Here, executing it from the command line is shown.

- Navigate to the folder where the file is downloaded.
- 2. Right click on an empty area and select Open in Terminal (macOS/Linux/Windows 11) or Open in CMD/Powershell(Windows 10 or below).
- 3. Now enter the command *gcc ct1 project.c –o ct1 project*

4. After the compilation completes(it will take a few seconds), enter the command ./ct1_project . This will execute the code.

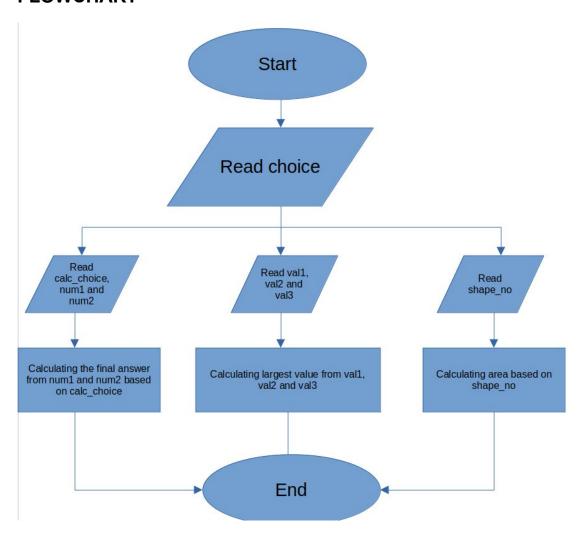
SCREENSHOTS





```
ct1_project.c - ct1_project - Visual $\( \square\)udio Code
                  ct1_project.c ×
                                                                                                                                                                                                                                    PROBLEMS OUTPUT TERMINAL ...
                                                                                                                                                                                                                                 case 3: /*User selects area calculator*/
printf ("You have selected the function 'Area calculator'. Please select any of the
printf ("1. Square \n");
printf ("2. Rectangle \n");
printf ("3. Circle \n");
printf ("4. Triangle \n");
int shape_no;
printf ("Enter shape number:");
scanf ("%d", &shape_no);
•
                                         if (shape_no == 1) {
  float s, a;
  printf ("Enter length of side:");
  scanf ("%f", &s);
  a = 5 * s;
  printf ("Area of square: %.3f square units", a);
}
x/
×
                                         else if (shape_no == 2) {
    float l, b, a;
    printf ("Enter length and breadth of rectangle with space in between:");
    scanf ("%f%f", &l, &b);
                                         else if (shape_no == 3) {
  float r, pi, a ;
  printf ("Enter radius of circle:") ;
  scanf ("%f", &r) ;
                                             scant (*%'', or);
pi = 3.14;
a = pi * r * r;
printf ("Area of circle: %.3f square units", a);
          (8)
                                         else if (shape no == 4) {
  float h, b, a;
  printf ("Enter base and height of triangle with a space in between:");
  scanf ("%fsf", &b, &h);
          ₩
```

FLOWCHART



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Made by Siddharth Saxena (RA2111030010029)

GitHub: https://github.com/sr6865/github-assignment-ct1