

# SHRI VISHNU ENGINEERING COLLEGE FOR WOMENS

(AUTONOMOUS)

## PROJECT:MINESWEEPER TEAM-12

March 25,2022

SCUOLA  
NORMALE  
SUPERIORE

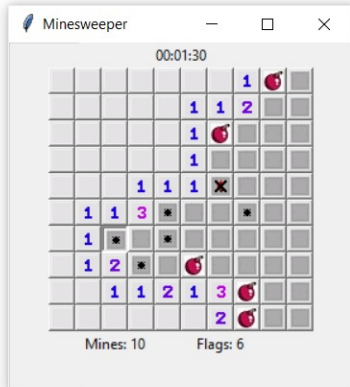


## TEAM MEMBERS:

- 1.Dangeti Lakshmi Pravallika (ME:20B01A0315)
- 2.Gade Sravya (ECE:20B01A0440)
- 3.Gajula Sravani (ECE:20B01A0441)
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# MINESWEEPER GAME BOARD



## DESCRIPTION:

- Minesweeper is a mindful game, which is a single-player puzzle video game
- Minesweeper game board consists of a grid of cells, where some of cells contain hidden "mines".

## OBJECTIVE:

The objective of the game is to clear a rectangular board containing hidden "mines" or bombs without detonating any of them, by using clues about the number of neighbouring mines in each field.



## RULES:

A square is opened by left click.

A square can be made as a mine by right click. A little mine icon will show up there.

Mine icon is useful to the player not to open the original mines accidentally.



## THECNICAL STACK:

Python 3.10.3 version



## PROJECT FLOW

1. Create a game board by placing the mines randomly.
2. Creating the sample demo game without using GUI.
3. Creating a empty game window with GUI.
4. Creating a complete MINESWEEPER game board.

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# Thank You..

