

# **NP-Completeness**

# Background Knowledge

- To understand NP-Completeness, need to know these concepts
  1. Decision and Optimization Problems
  2. Turing Machine and class P
  3. Nondeterminism and class NP
  4. Polynomial Time Reduction (Problem Transformation)

# Decision and Optimization Problems

- What is the Shortest Path from A to B?
  - This is an Optimization Problem.
- Is there a Path from A to B consisting of at most K edges?
  - This is the related Decision Problem.

We consider only Decision Problems!

# Turing Machine and Class P

- **P** : The class of problems that are decidable in polynomial time on a Turing machine.
- Sorting, Shortest Path are in P!

# Nondeterminism and Class NP

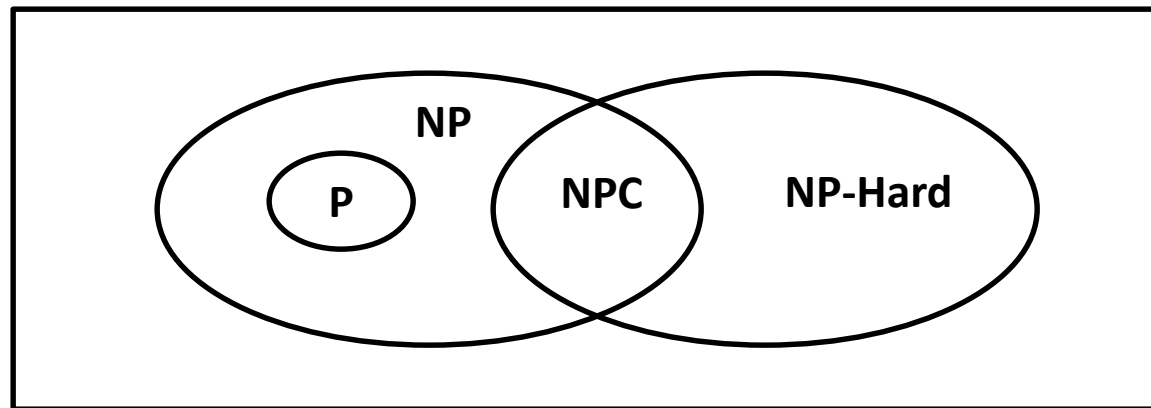
- **NP** : The class of problems that are decidable in polynomial time on a nondeterministic Turing machine
- Solutions of problems in NP can be checked (verified) in polynomial time.
- Determining whether a directed graph has a Hamiltonian cycle does not have a polynomial time algorithm (yet!)
- However if someone was to give you a sequence of vertices, determining whether or not that sequence forms a Hamiltonian cycle can be done in polynomial time
- Therefore Hamiltonian cycles are in NP

# Class P and NP

- P = the class of problems where membership can be **decided** quickly.
- NP = the class of problems where membership can be **verified** quickly.

# NP-Complete and NP-Hard

**NP-Hardness:** Some problems are at least as hard to solve as any problem in NP. We call them NP-Hard.

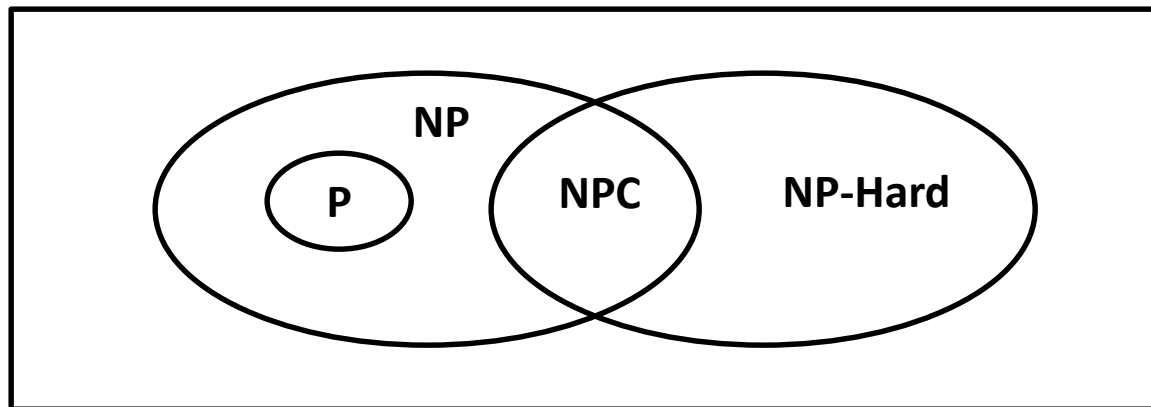


- If an NP-hard problem can be solved in polynomial time, then all NP-complete problems can be solved in polynomial time.
- All NP-complete problems are NP-hard, but all NP-hard problems are not NP-complete.

# NP-Complete and NP-Hard

**NP-Completeness:** A problem X is NP-complete if it satisfies two conditions:

1. X is in NP, and
2. Every problem A in NP is polynomial time reducible to X.



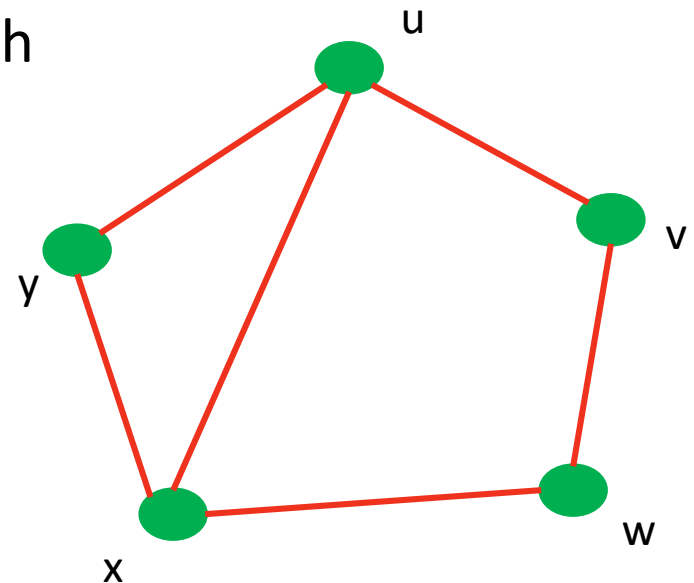


# Polynomial Time Reduction

- A polynomial-time reduction proves that the first problem is no more difficult than the second one.
- Because whenever an efficient algorithm exists for the second problem, one exists for the first problem as well.
- For example: if problem A is polynomial time reducible to problem B, then it means when an algorithm exists for problem B, problem A can also have another.
- It is denoted as  $A \leq_p B$

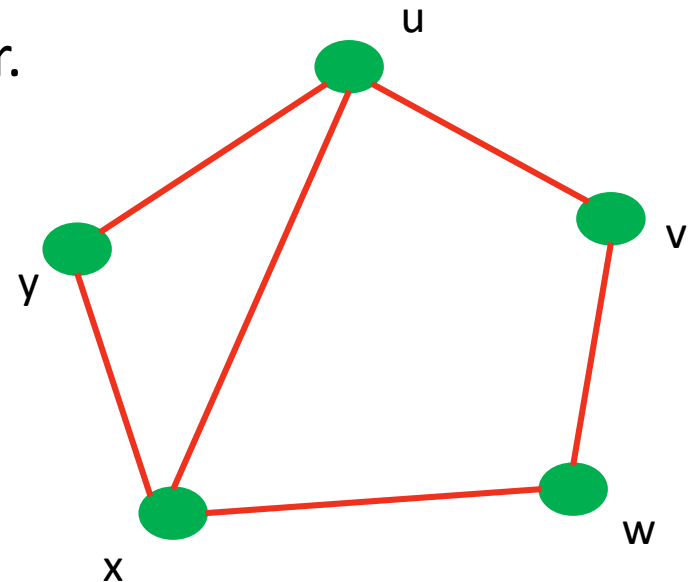
# Independent Set

- It is a set of vertices in a graph, no two of which are adjacent.
- That is, it is a set  $S$  of vertices such that for every two vertices in  $S$ , there is no edge connecting the two.
- Equivalently, each edge in the graph has **at most** one endpoint in  $S$ .
- For example: in the following graph  $\{u, w\}$  is an independent set.
- The set of each vertex is an independent set.



# Vertex Cover

- It is a set of vertices such that each edge of the graph is incident to **at least** one vertex of the set.
- Such a set is said to **cover** the edges of the graph.
- For example: in the following graph  $\{u, w, x\}$  is the vertex cover.
- The set of all vertices is a vertex cover.



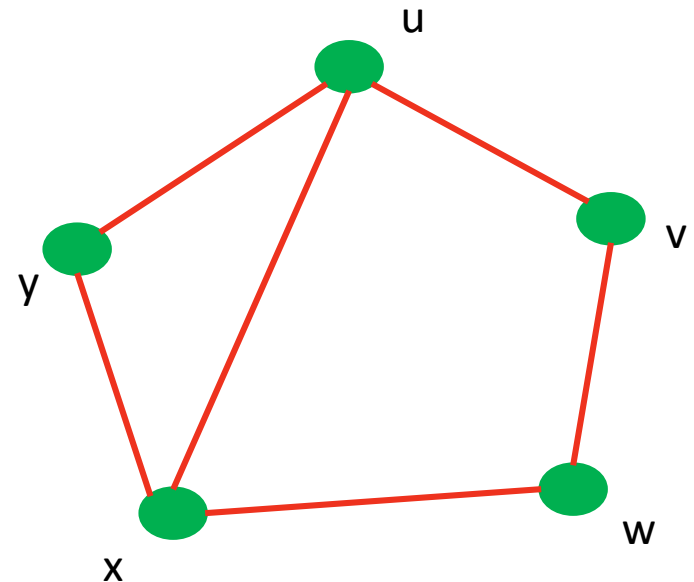
# Independent Set $\leq_p$ Vertex Cover

- **Decision for independent set:** Does graph  $G$  have an independent set of size of **at least**  $k$ ?
- **Decision for vertex cover:** Does graph  $G$  have a vertex cover of size of **at most**  $V-k$ ?

$S$  is an independent set  
if there are no edges within  $S$ .

$\equiv$

$S$  is an independent set  
if every edge is not in  $S$ .



# Independent Set $\leq_p$ Vertex Cover

**S** is an independent set  
if there are no edges within **S**.

$\equiv$

**S** is an independent set  
if every edge is ~~not in S~~ incident in **V-S**.

- **Observation:** **S** is an independent set  
iff **V-S** is a vertex cover.
- **Corollary:**  $G$  has an independent set  $\geq k$   
iff  $G$  has a vertex cover  $\leq V-k$ .

