* Within subjects vs. Between subjects
* Introduce bottlenecks
* Run only a few humans at one time interacting with a lot of agents
* Run simulations with all agents and then introduce a few humans to compare what the similarities and differences are.
* Manipulate cognitive load – trying to create bottlenecks
  + Vary the number of factoids – by introducing noise and keeping the same number of real factoids
  + Vary the distribution of when the factoids arrive
* Within experiment factors – vary behavior for different agents in the same experiment:
  + Vary expertise
    - Better at filtering useful factoids from noise
  + Vary trust
    - The extent to which an agent will share information before processing
    - If an agent trusts a source, then it will forward immediately. If not trusted,
    - Expand or decrease the “web of trust” and evaluate how information travels
    - Can we do this in ELICIT with configuring agents or do we need to dig in to the agent code?