

Srinivasan Rajappa

(716) 907-2239 | srajappa@buffalo.edu

EDUCATION:

Master of Science, Computer Science,
University at Buffalo, State University of New York, Buffalo, NY
Bachelor of Technology, Computer Science and Engineering,
Jaypee University of Eng. and Tech, Madhya Pradesh, India

(June 2016)

(May 2012)

SKILLS:

- **Software Languages:** C/C++, Java, Ruby, Python, Elixir
- **Web & Other Technologies:** JavaScript, Underscore.js, HTML, CSS, Modal, Bootstrap, AJAX
- **Frameworks:** Phoenix Web-framework, Hadoop Framework
- **Tools:** Chef, Chef Automate

WORK EXPERIENCE:

Software Developer Intern at Relevance Lab, San Jose, CA

- Worked on projects to aid the process of Continuous Integration/Continuous Deployment (CICD)
- Developed Chef cookbooks and Terraform plans for Linux and Windows target nodes.
- Practiced and followed Test Driven Development (TDD) to complete projects.
- Wrote scripts and applications to identify components and thus help in the CICD process.
- **Skills Gained:** working with DevOps tools, familiarized with various Linux environments viz. Suse, Redhat

Teaching Assistant of Dr. Bina Ramamurthy (Dept. of Computer Science), University at Buffalo

(Spring 2016)

- Prepared tutorials and blogs on topics ranging from Pig, MapReduce, Spark, Ganglia and Hue of the Hadoop eco-system.
- Held sessions for students in class rooms and class forums for resolving issues and clearing doubts.
- **Skills Gained:** running applications on large dataset in AWS, data visualizations for large clusters, design implementation.

Software Engineer Intern at Zappos.com, Buffalo, NY

(Co-op Fall 2015)

- Single handedly migrated the database (from MongoDB to MySQL) of many dashboard applications at Zappos.
- Architected and augmented the underlying database for transition to the new relational database.
- Created scripts (Python) to convert Collections to SQL data dumps. Successfully deployed the applications to production.
- **Skills Gained:** creating and debugging SOA apps created in MVC (Phoenix Webframework), using NoSQL databases.

PROJECTS [GitHub - <https://github.com/srajappa>] Also [<https://github.com/srajappaRL>]

Migrated Puppet Manifests to Chef Cookbooks [Johnson and Johnson] (Relevance Lab)

- Wrote custom recipes and resources for both Linux and Windows systems. Also wrote few libraries/resources.
- Exposed myself to the practice of TDD by using testing tools like Kitchen, Vagrant and AWS instances.
- Created wrapper cookbooks, also debugged many community cookbooks. Identified and raised issues on Github. [Ruby]

Add-ons (Relevance Lab)

- Created Slack bots and Github chat bots to deliver the status of builds of the Chef cookbooks.
- Utilized Jenkins multibranch pipelines and AWS services respectively. [AWS SNS, AWS Lambda]
- Wrote scripts in Python to understand a huge JSON dump and create YML Heat Orchestration Templates. [Python]

Facebook Public Page's video aggregator (Hobby Project)

- Created web application that displays video of a public Facebook page. Metadata related to the particular video is also shown.
- The application requires a user to login via facebook, in turn making Graph API requests for videos of a particular page.
- Videos will be appended as the user scrolls to the end of the page. [Graph API, Javascript, Underscore.js, Modal]

Simple Amazon DynamoDB (Distributed Systems)

- Implemented Key-value storage system, with the help of several android virtual machines.
- Incorporated data replication for data availability and used Chord protocol for ring based routing and partitioning.
- Application was tested using automated tests and was scalable up to 5 devices. [Android, Java]

Implementing SQL Query evaluator (Database Systems)

- Console application that could evaluate SQL DDL and DML statements viz. SELECT, PROJECT, JOIN, UNION etc.
- Added enhancements which enabled the application to run on a constrained memory space.
- **Skills Gained:** using design pattern (Visitor Pattern), TPC-H benchmarking, External Sort, Berkeley DB, jsqlparser etc. [Java]

Remote File sharing Application (Computer Networks)

- POSIX style application that allowed systems to join a P2P network and perform transfer of files and texts.
- Implemented run time TCP socket connections among hosts and also console operations using `select()` call.
- Tested and debugged by deploying application on five servers. The application is scalable for over 10 devices. [C/gdb]

<https://www.linkedin.com/in/srinivasan-rajappa>