

# SARA FISCHER

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UX Designer | User Researcher | Usability Engineer

I am a certified usability engineer from Heidelberg and I love working on digital products that bring real value to users.

My work focuses on gathering facts, figures and data to improve products and make users more satisfied. I am always open to new tools and methods and contribute my experience and expertise as a UX designer.



## WORK EXPERIENCE

- **Senior UX Designer**  
CODEFY (05.2024 - 01.2025)
- **Senior UX Researcher**  
Cashlink (2023-2024)
- **UX Designer**  
HORNBACH Baumarkt AG (2016 - 2022)
- **Coordinator Videoproduction**  
HORNBACH Baumarkt AG (2015 - 2016)

## ACHIEVEMENTS

- Launch of a revised AI-supported software version
- Contextual inquiries with user groups to adapt and implement existing user flows
- Redesign of the UI, development of a design system
- Development of a research strategy
- Redesign of the user onboarding of the investment software (used: interviews, wireframes, prototyping, usability tests)
- Responsible for the creation, implementation and optimisation of various products: bodenhaus.de (UX lead from 2018), hornbach.de shop (UX lead from 2020), configuration software, Innovation topics (e.g. 3D and VR room planner)
- Use of various UX research methods (personas, context of use analyses, card sorting, focus groups, customer journey maps, in-depth interviews, design sprint, usability tests, questionnaires)
- Establishment and further development of several design systems
- Support with establishing a UX strategy
- Production of HORNBACH video productions
- "Meisterschmiede"

## EDUCATION

**Mediena Design Digital und Print**  
HORNBACH Baumarkt AG (2012 - 2015)  
Design of print/digital products for marketing / in-house commissions

**Erich-Klausener Gymnasium**  
Abitur (2010)

## SKILLS

### UX

- User research (qualitative and quantitative)
- Wireframing
- (Rapid) Prototyping
- UI Design (responsive/App)
- Workshop moderation
- UX management

### Software

- Design: Sketch, Figma, Adobe Creative Suite
- Prototyping: Figma, Invision, Principle
- HTML/CSS/JS
- SVG animation (vanilla)
- Design Systems (z.B. Material, SAP Fiori)

## FURTHER TRAINING

- Certified Usability Engineer  
Fraunhofer Institut FIT
- UX 360° - Basic training  
Xdi - Experience Design Institut
- UX Advanced  
eresult GmbH
- Scrum + Kanban Basic training  
andrena objects ag

## ABOUT ME

### Interests

Cooking, road trips in the campervan, volunteering for the THW, Otis my Labrador, MTB downhill, meetups (UX, board games), craft beer

### Languages

- German (native)
- English (native)
- Japanese (beginner)