

Ramakrishnan Sundareswaran

515-708-7555 | ramsun227@gmail.com | [linkedin.com/in/sramakrishnan247](https://www.linkedin.com/in/sramakrishnan247) | ramakrishnans.me/

EDUCATION

Iowa State University

MS in Computer Science, GPA: 4.0

Ames, IA

Jan 2020 – Dec 2021

University of Calicut

BS in Computer Science, GPA: 8.36/10

Thrissur, India

Aug. 2014 – May 2018

EXPERIENCE

Research Intern - Machine Learning

Jan 2021 – Jun 2021

NEC Labs America

San Jose, CA

- Developed ML models for object detection in retail environments using PyTorch and deployed them using AWS.
- Fostered a data-centric approach leading to an increase in the overall mAP@0.5 score by 76%.
- Implemented a detection followed by re-identification pipeline for tracking persons across multiple cameras.
- Designed a POC for a transformer based deep neural net for end-to-end person tracking across multiple cameras.

Graduate Student Researcher

Nov 2020 – Jan 2021

Software Analytics and Pervasive Parallelism Lab

Ames, IA

- Developed a reinforcement learning framework for energy-efficient path planning in Unmanned Aerial Vehicles.
- Integrated a custom-trained YOLO based model in the perception module that reduced false negatives by 82%.

Graduate Student Researcher

May 2020 – Aug 2020

Computational Media Lab

Ames, IA

- Performed data pre-processing and feature engineering on the VISEM dataset using OpenCV.
- Implemented an end-to-end machine learning pipeline with a CNN backbone architecture using Tensorflow.

Graduate Teaching Assistant

Jan 2020 – Dec 2021

Iowa State University

Ames, IA

- Lead TA for COMS 113(Introduction to Spreadsheets and Databases) at Iowa State University (1200 students).
- Responsible for conducting live labs, grading exams, assisting 20 other TAs and managing the course website.

Software Engineer

Aug 2018 – Oct 2019

ECI Telecom

Bengaluru, India

- Implemented robust and scalable distributed applications for high-volume performance in C++ and Python.
- Developed an internal API that parsed XML requests and executed RPCs for configuring network elements.
- Integrated a third party framework with ECI's Neptune product to support a NETCONF northbound interface to the existing legacy system resulting in 20% fewer CLI configuration bugs and overall better user-experience.

PROJECTS

Puffin: A web app to test your English language skills | Python, Flask, Tensorflow, AWS

Dec 2020

- Developed a reading comprehension game that uses a BERT based neural network for evaluating answers.
- Implemented REST APIs using Flask, developed a responsive web app and deployed it using AWS.

Map-Reduce Framework | C++, Python, OpenMP

Nov 2020

- Implemented a Map-Reduce framework in C++ with multi-threading support for a shared memory model.
- Performed profiling for the word count problem and observed a 60 sec speedup for the Gutenberg dataset.

ProveMe: A Theorem Prover for Propositional Logic | Java, JUnit, Maven CI

Oct 2020

- Developed a tool to check the validity of statements given a propositional logic knowledge base.
- Implemented syntax parsing, postfix conversion, expression tree construction and propositional logic resolution.

Checkers Playing Agent | Java, JUnit

Aug 2020

- Designed an interactive Checkers game utilizing object oriented programming and design principles.
- Implemented the minimax algorithm with alpha-beta pruning for the agent gameplay.

TECHNICAL SKILLS

Languages: Python, C++, Java, SQL (MySQL), JavaScript, HTML/CSS

Frameworks: Flask, PyTorch, Tensorflow, OpenCV

Others: AWS, Docker, Git