

1. What Does it Do?

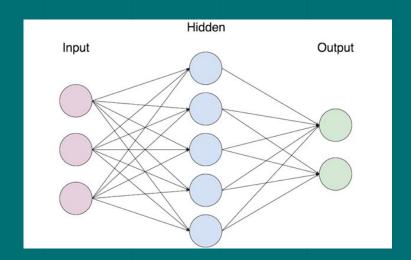
Program Purpose



Program Summary

- Set document of 250 given inputs
- Set document of known outputs to given inputs in binary
- Makes network that generates a formula that matches most inputs with given output





2. How It Functions

What makes up a neural network?



Building Block Classes

Calculate

Given an input value, uses a formula to calculate an output based on bias and weights.

Sigmoid Function

Calculates a value in between one and zero that is used by the Calculate class.

Hidden Neurons

In charge of weights and bias, initializes them to a random value.

Binary Interpreter

Determines the user's input's result and also counts how many iterations were successful.

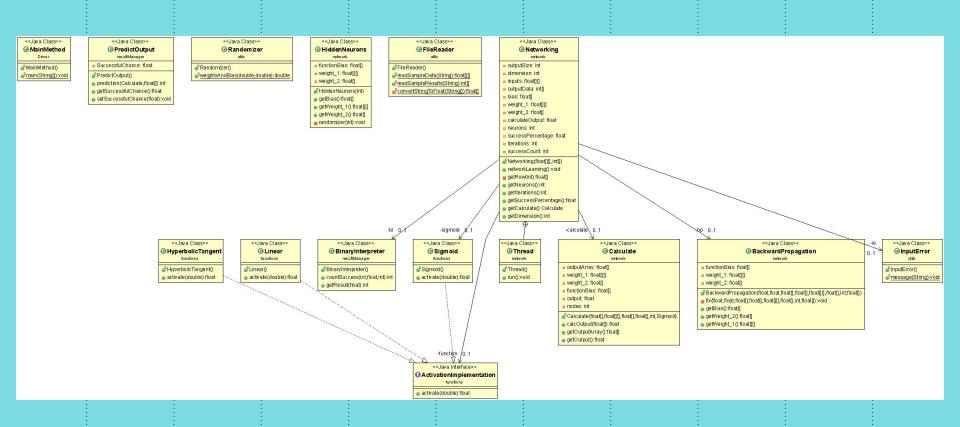
Backward Propagation

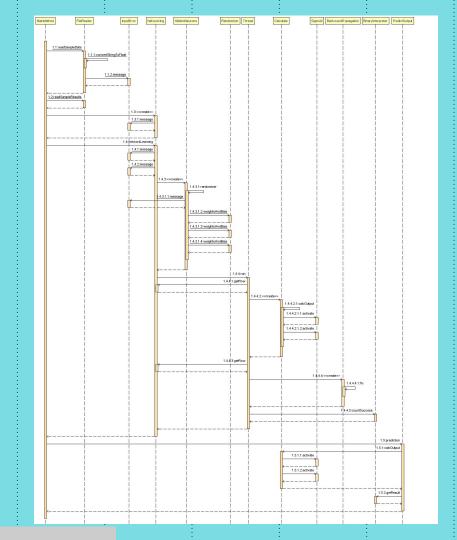
Goes back a fixes the formula to accommodate for a incorrectly matched input and output..

Networking

Contains all the information about the network. Like the glue of the project.







Sigmoid Class

- Always outputs a value in between 0 and 1
- If calculated value less than 0.5, then it's 0
- If calculated value more than0.5, then it's 1



Activation Function	Mathematical Equation	2D Graphical Representation	3D Graphical Representation
Linear	y = x	0 *	
Sigmoid (logistic)	$y = \frac{1}{1 + e^{-x}}$	1 v	0.5 0.4 0.4 0.4 0.4 0.4 0.4 0.4 0.4 0.4 0.4
Hyperbolic tangent	$y = \frac{1 - e^{-2x}}{1 + e^{2x}}$	1 1	0 5 10 5 0 5 10 5 0 5 10 5 10 5 10 5 10

Calculate Class

- Uses sigmoid to calculate value
- Multiplies by weights
- → Adds bias at the end
- Sum of two inputs in the row



```
// calculates the output of the network
public float calcOutput(float[] rowValues) {
    /*
     * Default transfer function. Instead of <u>Sigmoid</u>, user can choose to select
     * HyperbolicTangent or Linear. Depends on user preferences. This network is
     * most effectively configured to <u>Sigmoid</u> (range 0 to 1). If you change this to
     * another relationship, all number bounds and references throughout the project
     * must be updated.
     */
    Sigmoid function = new Sigmoid();
    // gives the value of the input with only weight 1
    float sum;
    output = 0;
    for (int i = 0; i < nodes; i++) {
        sum = 0;
        for (int j = 0; j < nodes; j++) {
            sum += (rowValues[j] * weight_1[j][i]);
        // adds the bias to the summation
        double x = (double) sum + functionBias[i];
        outputArray[i] = function.activate(x);
    // all of the values are affected by weight_2
    for (int i = 0; i < nodes; i++) {
        output += outputArray[i] * weight_2[i];
```

Fixing the Formula

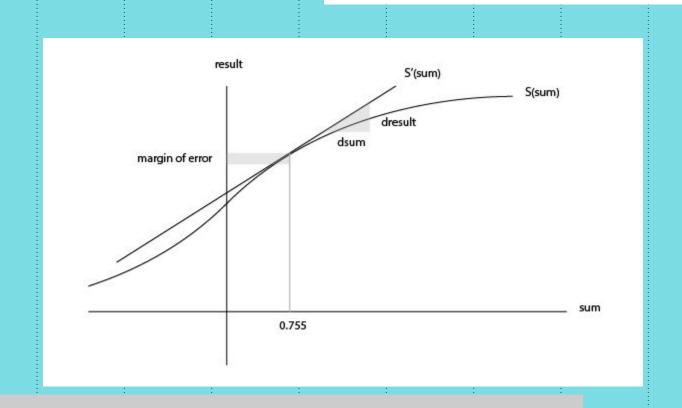
- Matches input with known result to calculate the margin of error
- Uses derivative of sigmoid to find correction factor with specific formulas
 - Fixes weights and bias



$$S(sum) = result$$

$$S'(sum) = \frac{\mathrm{d}sum}{\mathrm{d}result}$$

 $\frac{\mathrm{d}sum}{\mathrm{d}result} \times (\text{target result} - \text{calculated result}) = \triangle \text{sum}$



```
// alters the network if there was something wrong
private void fix(float result, float output, float[] outputArray, float[] weight 2, float[][] weight 1,
        float[] bias, int nodes, float[] data) {
   // initializes variables (tell how much they were wrong by)
   // this way, the program can change the values so that it will now work for the given data row
   float mariginOfError = result - output;
    float[] deltaWeight 2 = new float[nodes];
    float[][] deltaWeight 1 = new float[nodes][nodes];
    float[] deltaBias = new float[nodes];
   // multiplies the derivative of the <u>sigmoid</u> by the margin of error to get the change in the sum
    float deltaOutputSum = (float) ((Math.exp(output)) / (Math.pow((Math.exp(output)) + 1, 2))) * mariginOfError;
   // uses the change in the sum to alter the weights and the bias accordingly using specific formulas
    for (int i = 0; i < nodes; i++) {
       // 1D weights are changed
       this.weight_2[i] = weight_2[i] + deltaOutputSum * outputArray[i];
    for (int i = 0; i < nodes; i++) {
       deltaWeight 2[i] = outputArray[i] * (1 - outputArray[i]) * weight 2[i] * deltaOutputSum;
        for (int i = 0; i < nodes; i++) {
            //2D weights are changed based on other weight
            deltaWeight_1[j][i] = deltaWeight_2[i] * data[j];
            this.weight 1[j][i] = weight_1[j][i] + deltaWeight_1[j][i];
    for (int i = 0; i < nodes; i++) {
       // bias is changed
       deltaBias[i] = outputArray[i] * (1 - outputArray[i]) * weight 2[i] * deltaOutputSum;
        functionBias[i] = bias[i] + deltaBias[i];
```

Iterations

- Goes through 250 inputs 12,345 times
 - Total = 250 * 12,345=3,086,520 times
- In final iteration:
 - Counts how many times the network successfully predicts the outcome
 - After 250th value, network is complete



User Input

- User gives their own data value
- Uses network to predict a value of 1 or 0
- Displays success probability, nodes (input dimension), and execution time



Task: Create a machine learning program that can predict an outcome

Regular Goals

- Read a bunch of sample inputs and results that have known correct values
- Try to create a network that accommodates for most of those data inputs
- Iterates through all sample examples many times and adjusts the network each time using simple backward propagation by changing a bias factor in the calculations
- Take in a user input data value and use a network to predict the value in binary

Stretch Goals

- With the bias factor, add an array of weights to affect final output
- Instead of just editing margin of error, use calculus functions to find the derivative (user gets to select which one)
- Learn and implement threading techniques
- Add another set of weights, maybe in two dimensions
- User can input in any dimension he or she wants
- Implement a real life example of how it would be used the calculate the chance of diseases (such as cholesterol HDL being used for heart disease), or predict motion of a self-driving car (such as angle of steering needed to avoid obstacles)