

Sara Artese

Senior Web Developer

 Portland, OR

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Skills

Languages:

HTML5 | CSS3 | Javascript |
C# | PHP | SQL

Frameworks:

React.js | Vue.js | jQuery |
Bootstrap | ReactNative

Libraries:

p5.js | d3.js | three.js |
socket.io | phaser.js

Build Tools:

babel | webpack | eslint |
docker | AWS | Mongo DB
Atlas

Software:

Figma | Invision | Heroku |
Adobe CC | Touchless Touch
| Kinect SDK | Unity |
Arduino | Processing

Others:

American Sign Language |
Web Accessibility |
Quality Analysis | UI/ UX
Design | Advertising

Work Experience

Helios Interactive, Portland. OR / Hybrid

Senior Web Developer / Technical Director

(July 2022- October 2022)

- Produced client projects as the sole developer using React.js
- Stood as lead technical contact for the team and client
- Assisted the devops team in deployment through AWS
- Managed support developers on larger projects

Helios Interactive, San Francisco, CA / Portland. OR / Hybrid

Developer - Web

(August 2019- July 2022)

- Worked with teams to produce client projects
- Created prototypes with new npm libraries
- Tested hardware with different front-end frameworks such as React Native
- Managed documentation and updates to existing reusable code bases
- Set up new deployment pipelines to Heroku

Helios Interactive, Portland. OR / Remote

Helios Culture Club Lead Organizer

(March 2020- Present)

- Led a small team to keep coworkers connected while working remote
- Planned events virtual / in person for team bonding, farewells, or holidays.

Helios Interactive, San Francisco, CA

Associate Developer - Front-End Web Developer

(July 2018- August-2019)

- Worked as a part of a production team to create interactive installations
- Developed using front-end frameworks such as Vue.js and React.js
- Connected installation parts using internal API's and sockets

Bose, Framingham, MA

Technical Intern

(June 2017-August 2017)

- Worked with the development team to research data from music streams
- Prepared components for continual platform development
- Integrated components into product front-ends

Education

Rochester Institute of Technology, Rochester, New York

Bachelor of Science in New Media Interactive Development

Magna Cum Laude

Web Development Minor

American Sign Language and Deaf Culture Studies. Minor

Interactive Games and Media Undergraduate Delegate

Benjamin A. Gilman International Scholarship