K-means Clustering

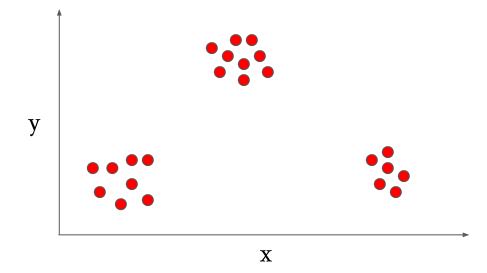
EE379K - Architectures for Big Data Sciences
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K-Means Intro

- K-means is an **unsupervised** clustering algorithm
- Data may have attributes, but no labels are required.
- We will cover a few forms of K-means
 - Standard k-means
 - Hierarchical k-means
 - Kernel k-means

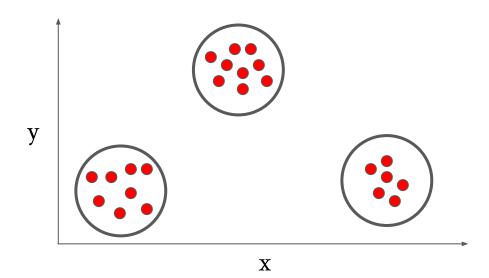
Clustering Overview

- Goal: Group a set of objects into clusters
- "Similar" objects should be in the same cluster



Clustering by Position

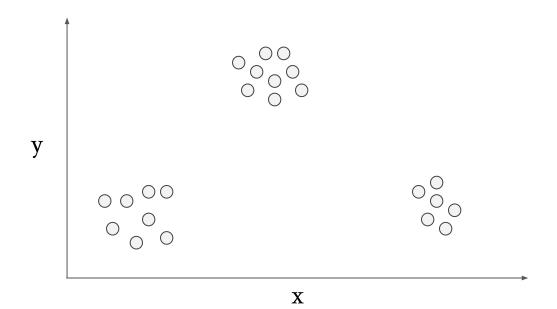
• Total of three clusters



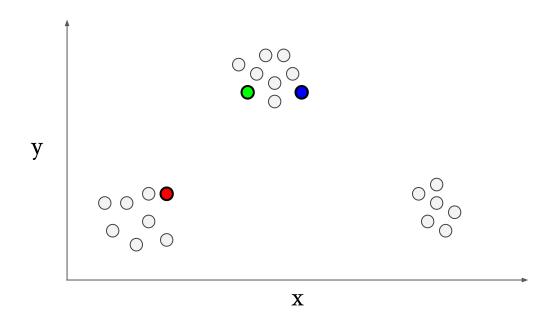
K-Means Clustering Algorithm

- Partitions N input points into K clusters
- Clusters defined by their **centroids** ("centers")
 - Once clusters are defined, you can identify "exemplars"
- Each input point \mathbf{n}_i belongs to some cluster \mathbf{k} (with centroid $\mathbf{c}_{\mathbf{k}}$)
- Goal: Minimize distance from each point to the centroid of its cluster

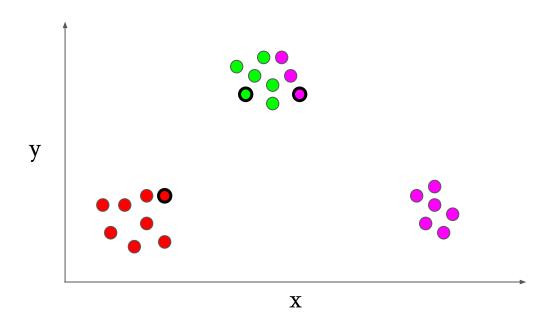
Segment the following points into three clusters (by position)



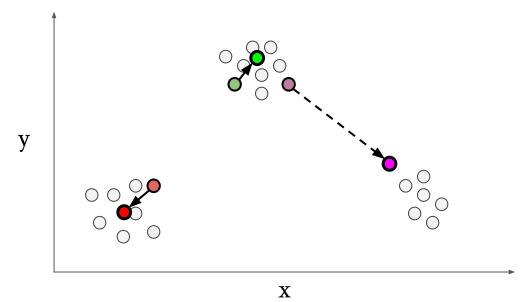
1. K = 3. Pick three random data points as initial centroids



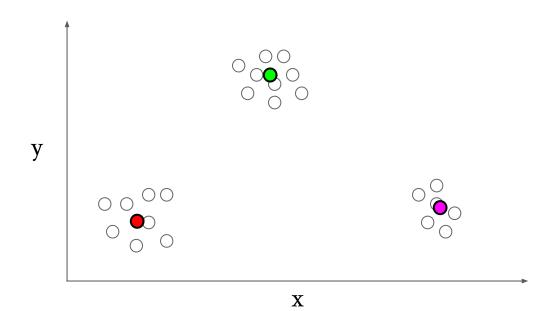
2. Assign each point to its nearest centroid



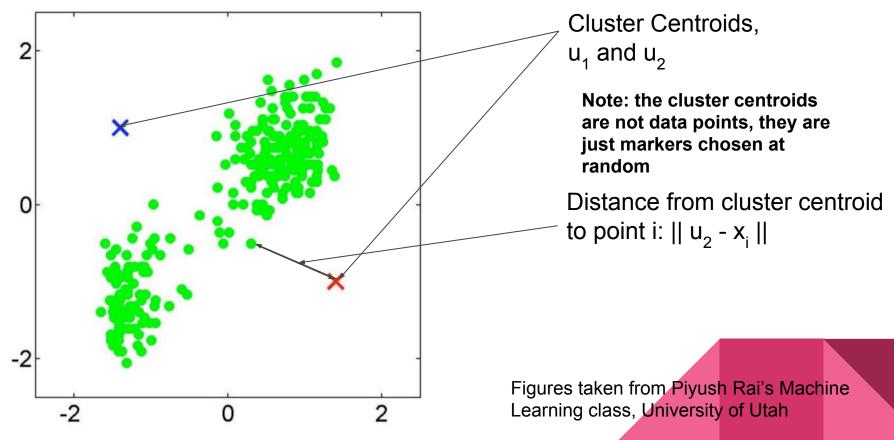
3. Recompute each centroids location as the average location of its children



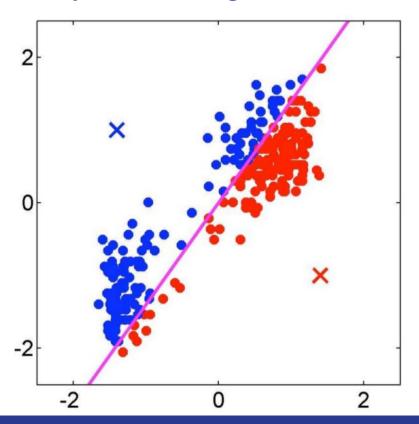
4. Repeat assignment and update steps until no assignments change



K-means example with K=2

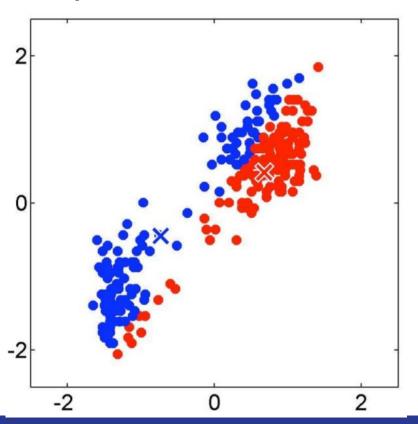


Step 1: Assign clusters to all the data points



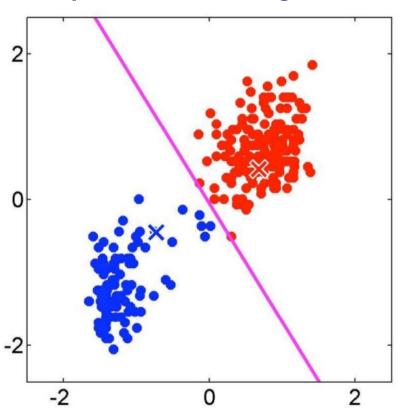
Assign each data point the cluster centroid with minimum distance

Step 2: Move the cluster centroids

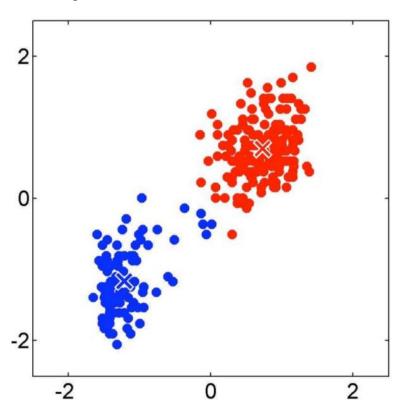


Move the cluster centroids to the average of all points belonging to that cluster

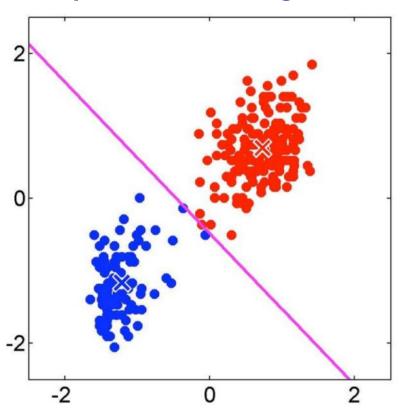
Step 3: Re-assign clusters to data points



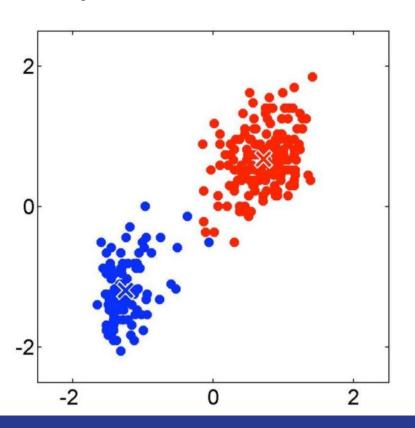
Step 4: Move cluster centroids



Step 5: Re-assign clusters to data points

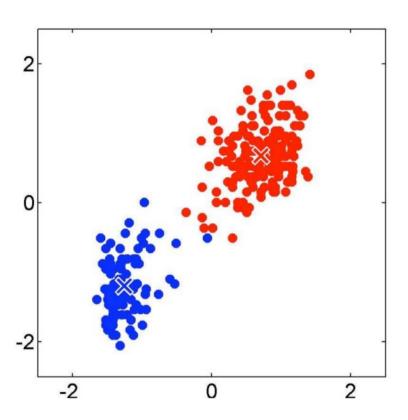


Step 6: Move the cluster centroids



At this point the cluster centroids moved only a tiny amount

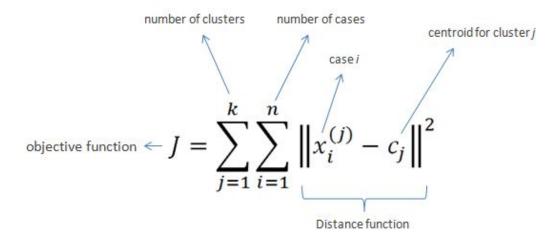
Termination



Repeat Step 1 and 2 until the cluster centroids do not move any more

K-Means Optimization Objective

- Minimize the average squared distance between cluster centroids and the points in the clusters
- K-means attempts to minimize the **Objective Function**:



Choosing Initial Centroids

- The final clustering is highly dependent on the initial centroids
- If initial centroids are poorly chosen, the algorithm falls into local-minima and produces a suboptimal clustering
- There are a few ways to approach this problem

Choosing Initial Centroids: Multiple Runs

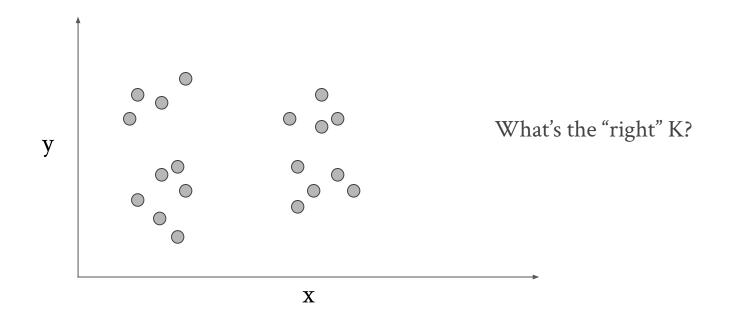
- Choose initial centroids randomly
- Run k-means multiple times with different centroids each time
- Choose the run with the lowest objective function value
- Can become expensive!

Choosing Initial Centroids: K-means++

- 1. Choose one centroid uniformly at random among the data points
- 2. For each data point \mathbf{x} , compute $\mathbf{D}(\mathbf{x})$
 - \circ **D(x):** distance from **x** to the nearest centroid that has already been chosen
- 3. Choose one point **x** at random as a new centroid, using a weighted probability distribution
 - \circ The point is chosen with probability proportional to $\mathbf{D}(\mathbf{x})$
- 4. Repeat steps 2 and 3 until **K** centers are chosen

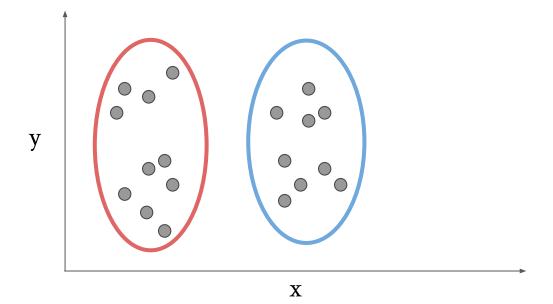
K-Means: Picking K

• It's often hard to pick K



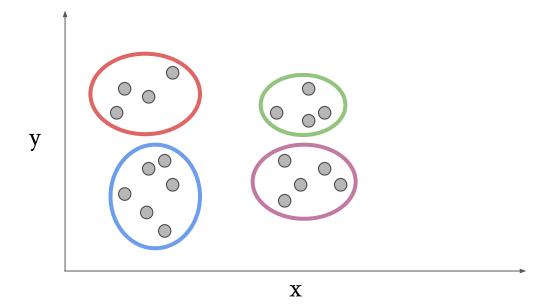
K-Means

• K = 2?



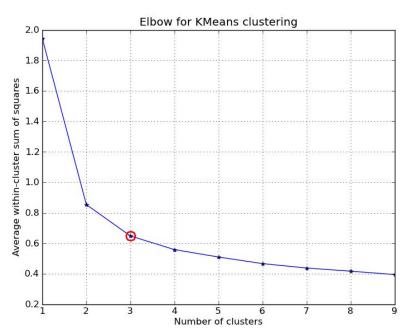
K-Means

• K = 4?



Choosing K: Elbow Method

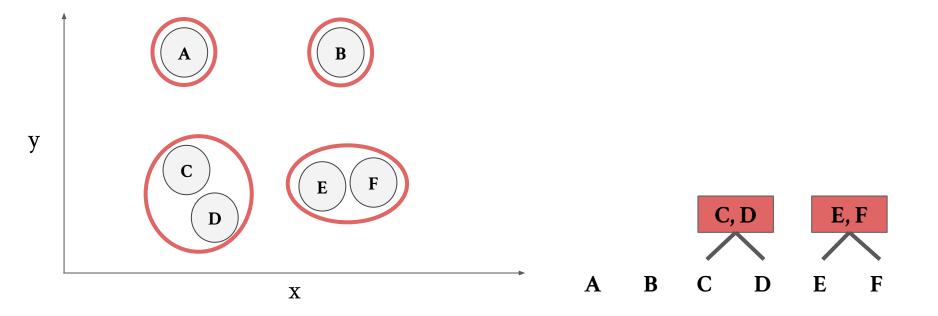
• Plot the objective function obtained from running K-means with a range of K-values. Choose the "elbow" value.



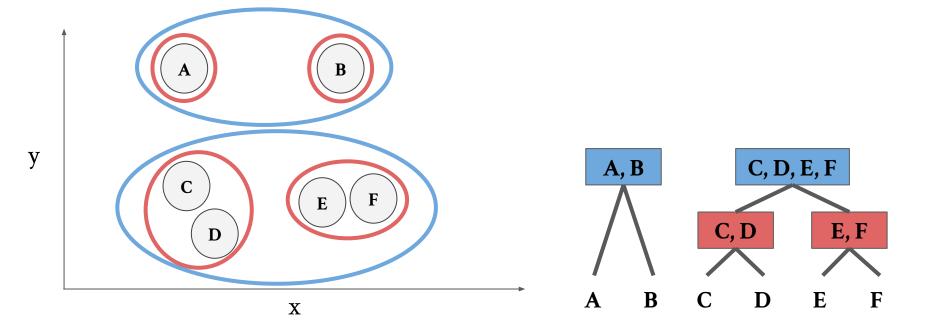
Choosing K: Hierarchical Method

- K defines the **scale** of the structures
- Low K produces coarse structures, high K produces fine structures
- How can we capture both scales?

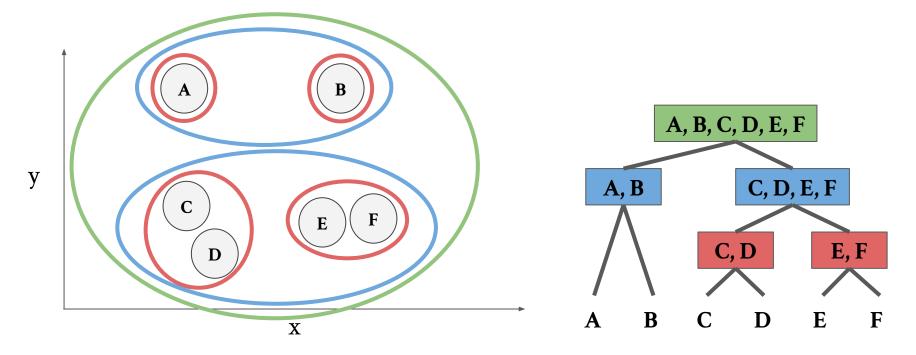
• Generate a **hierarchy** of clusters



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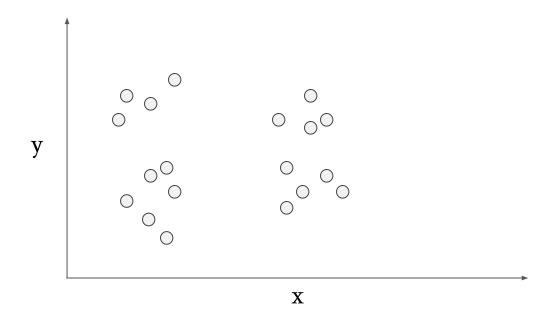
- Two general types
- Agglomerative (bottom-up)
 - Fine clusters first
- Divisive (top-down)
 - Coarse clusters first
- Previous example was agglomerative

Hierarchical K-Means

- Divisive clustering algorithm
- Apply k-means to generate K clusters
- Run k-means on each of the K clusters separately
- Recurse until finished

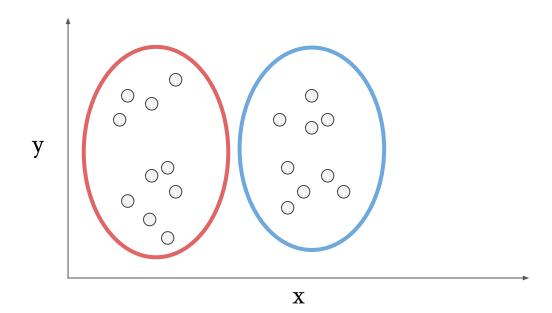
Hierarchical K-Means Example

• K = 2



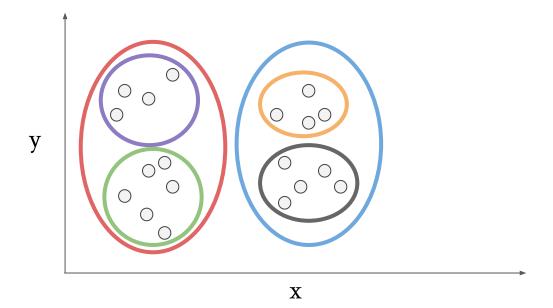
Hierarchical K-Means Example

• Apply k-means

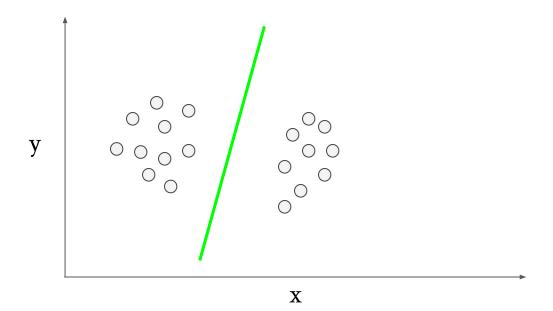


Hierarchical K-Means Example

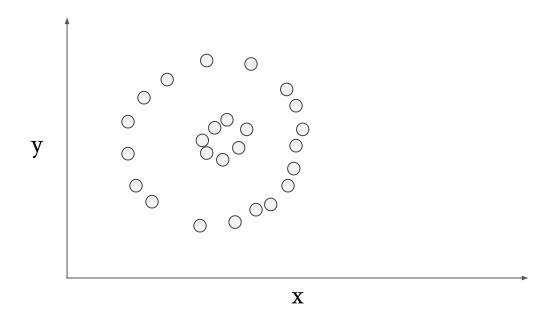
• Apply k-means on each cluster separately



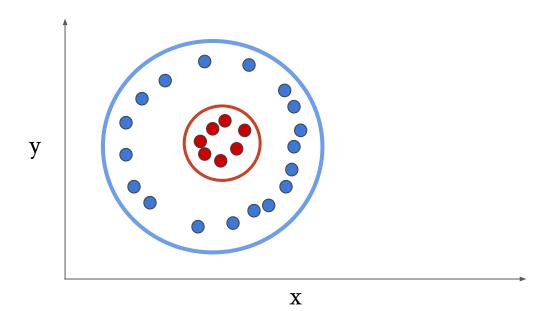
• Standard K-means works well when data is linearly separable



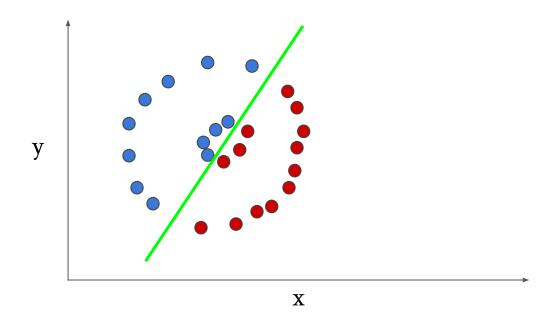
Standard K-means fails when data is not linearly separable



• What we want:

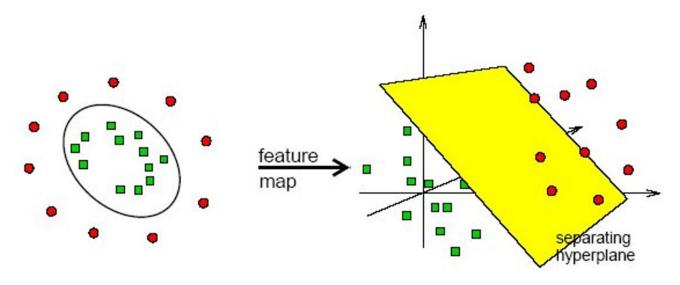


• What we get:



Kernel K-Means: Feature Space

- Solution: Move to a higher dimension (called the **Feature Space**)
- Transform each point: $\mathbf{x} \to \Phi(\mathbf{x})$



complex in low dimensions

simple in higher dimensions

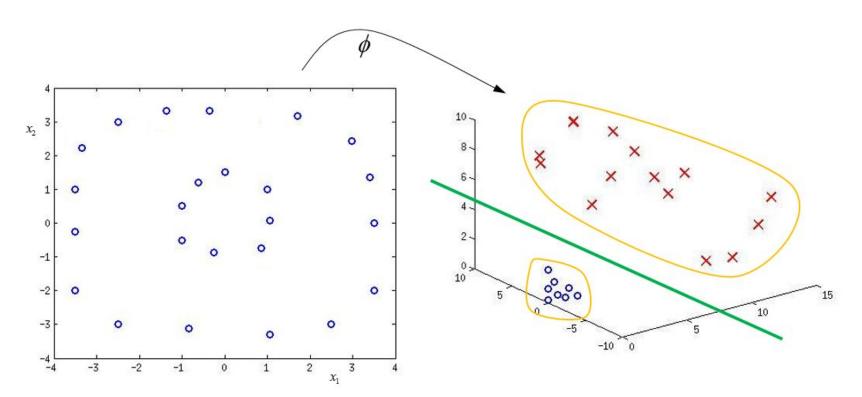
Kernel K-Means: The Kernel

• Now, how do we define the distance between $\Phi(x)$ and $\Phi(y)$?

• Use a kernel K(x, y) that returns the distance. K is a matrix

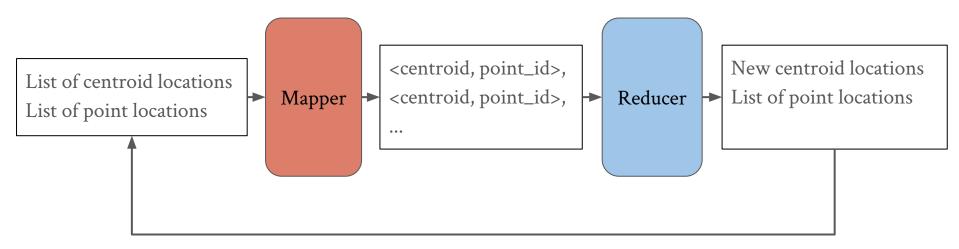
• Polynomial Kernel: $K(x, y) = \langle \Phi(x), \Phi(y) \rangle$

Kernel K-Means: Polynomial Kernel Example



Distributed K-Means

- Implementing K-means using MapReduce
- General algorithm:



Repeat until finished

Distributed K-Means: Mapper

- For each point:
 - Calculate it's distance to all centroids
 - Find the closest centroid **c**
 - O Emit <c, point_id>

Distributed K-Means: Reducer

- For each centroid:
 - Make a list of all the points that belong to the centroid
 - Average their locations to get the new centroid location c'
 - O Emit <centroid_id, c'>
- For each point
 - Emit <point_id, point_location>