

# Velocity Insight

(A Fusion of Speed and Data-Driven F1 Race Predictions)

CMPE 257 | San Jose State University





# Team Introduction

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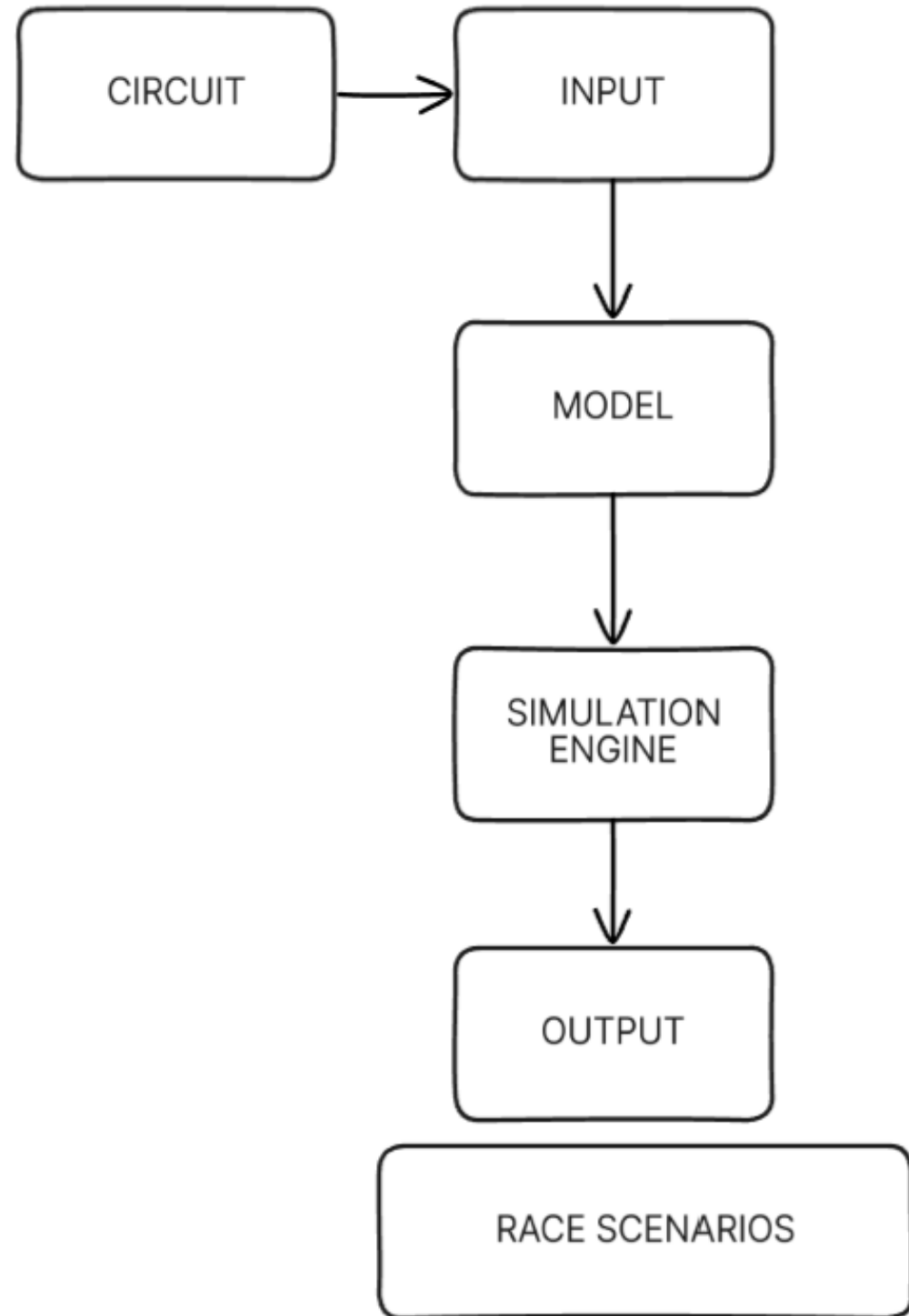
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# Problem Statement

- Formula 1 is a high-speed motorsport with strategic decisions like Pit stops, tire choices and driver performance
- We developed a Machine Learning model to predict lap times for each driver and build a simulation engine to provide optimal pit stops and race scenarios
- The goal is to provide teams with race scenarios and optimal pit stops to make data driven decisions





# Solution Overview

## Data Collection

- Historical race data (2021–2024) sourced via [FastF1](#) API
- Verified race metadata with external datasets [Kaggle](#) for Cross Verification and consistency

## Approach

- Built Supervised regression models for lap time prediction.
- Focused on single circuit to remove cross-track variability
- Engineered race specific features like: tire degradation, stint management

## Prediction

- Predicated lap-by-lap performance for each driver
- Forecasted pit-stop timings, Tire compound selection

## Strategy

- Enabled tactical decisions making by predicting race evolution



# Solution Approach

- **Data Preprocessing**

Cleaned & structured **Abu Dhabi** raw race data for consistent analysis.

- **Feature Engineering**

Create features like tire degradation, Stint progress and Pit stops  
Designed features to capture race dynamics

- **Data Split**

Split seasons 2021-2023 for training, and 2024 reserved for testing.

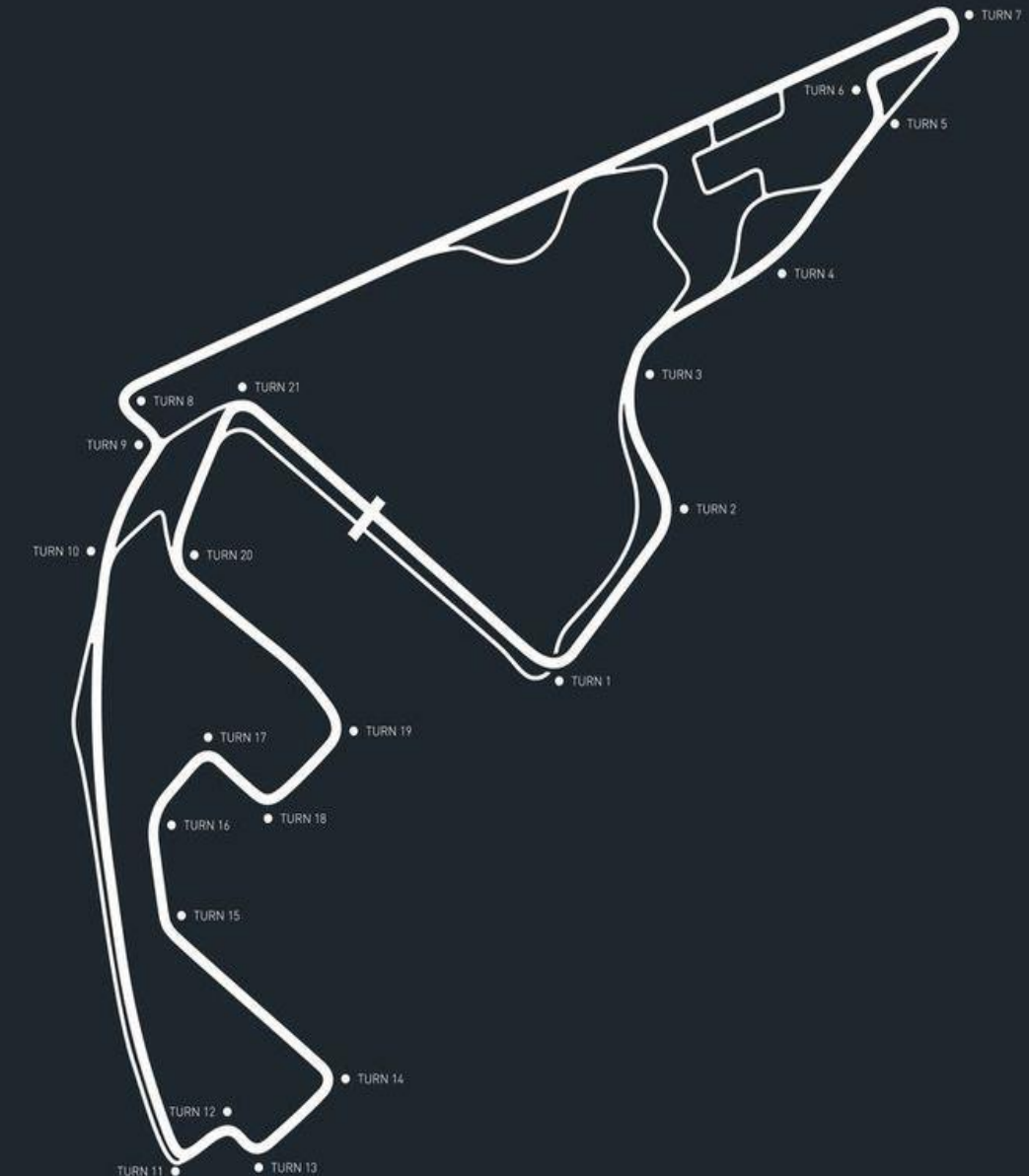
- **Model Training**

Trained Random forest and Gradient Boosting model for lap time predictions.

- **Simulation and Iterative Refinement**

Built a optimization algorithm based simulation engine.

Improved models by adjusting features and validating techniques

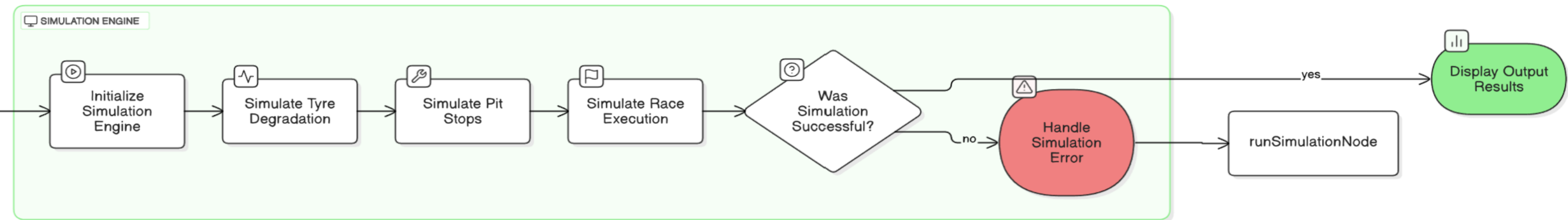
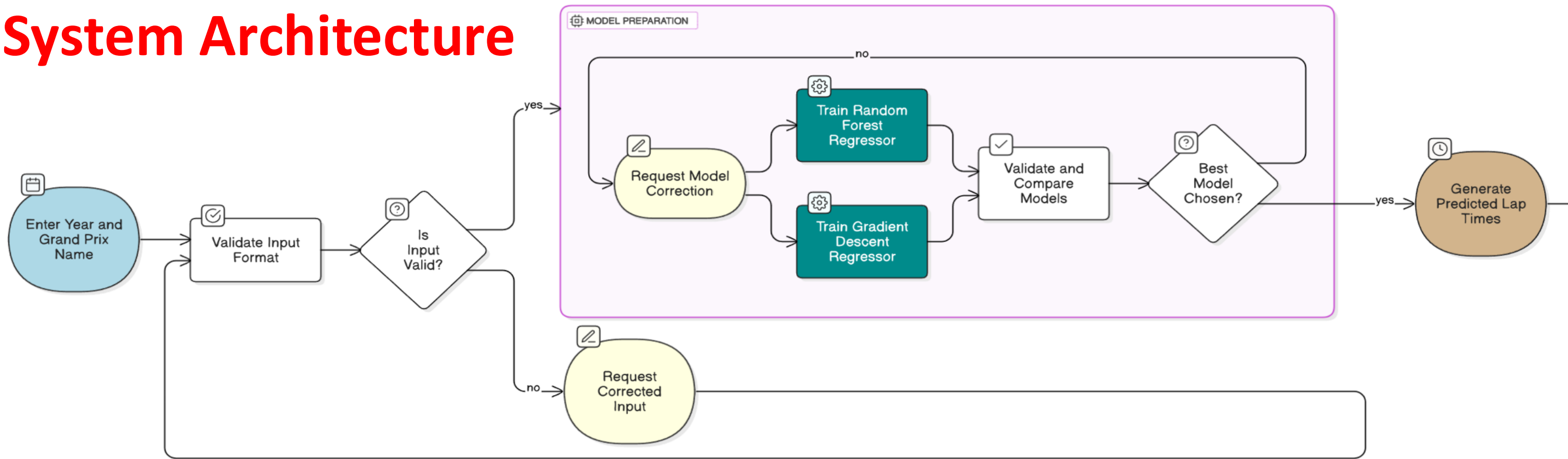


**YAS MARINA CIRCUIT**

LOCATION: ABU DHABI, UNITED ARAB EMIRATES TURNS: 21 LENGTH: 5,55KM / 3,45MI



# System Architecture



# Model Architecture

## Random Forest Regressor

- Best performing model in our case
- Builds independent decision trees and combine their predictions.
- Fast, robust and captured lap time variations effectively

## Gradient Boosting Regressor

- Trained for comparison
- Builds model Sequentially. Tries to correct errors of previous one
- Great for capturing small patterns and reduces bias over time

## Why both Gradient Boosting Regressor and Random Forest Regressor ?

- GBR is better for fine-tuned, high accurate predictions and performs better on large, multi-circuits data
- RF offer quick and stable baseline predictions. Handled circuit-level data better
- Together, they allow comparison between precision vs generalization for race simulation

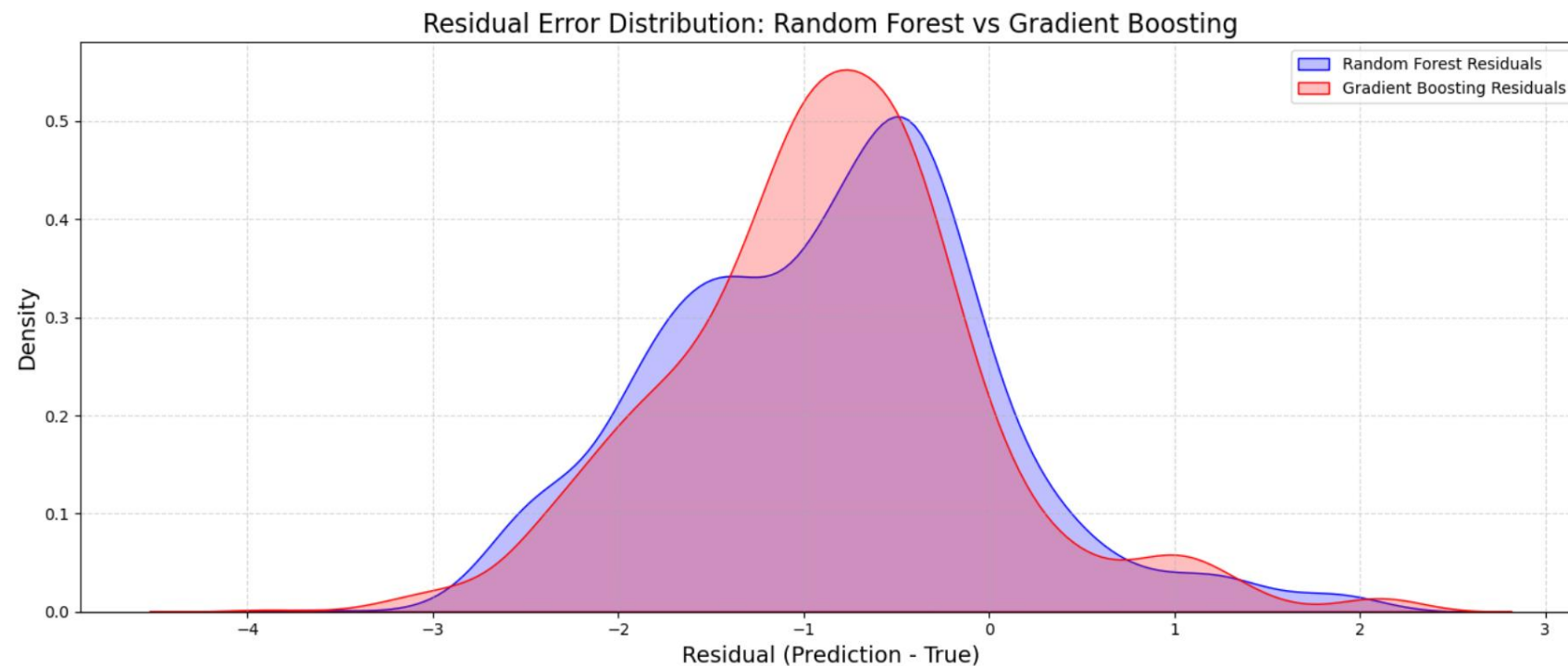
# Results

## Performance Metrics – Random Forest

- Mean Absolute Error (MAE): 1.012 seconds
- Median Absolute Error (MAE): 0.867 seconds
- Root Mean Squared Error (RMSE): 1.22 seconds
- $R^2$  Score = 0.7168

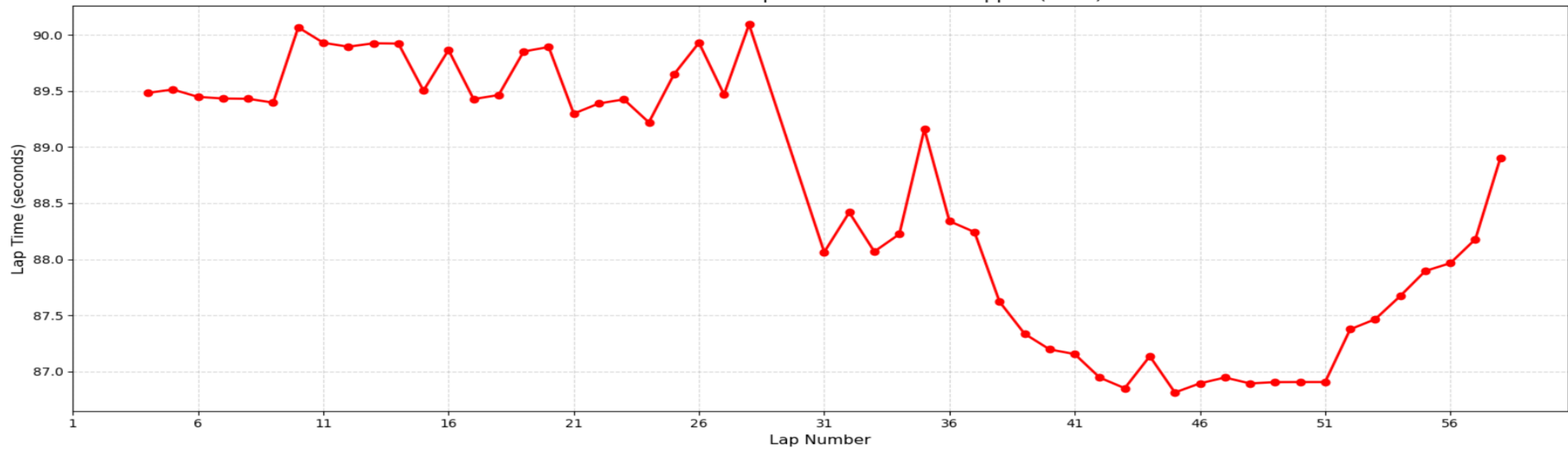
## Performance Metrics – Gradient Boosting

- Mean Absolute Error (MAE): 1.017 seconds
- Median Absolute Error (MAE): 0.925 seconds
- Root Mean Squared Error (RMSE): 1.21 seconds
- $R^2$  Score = 0.6656

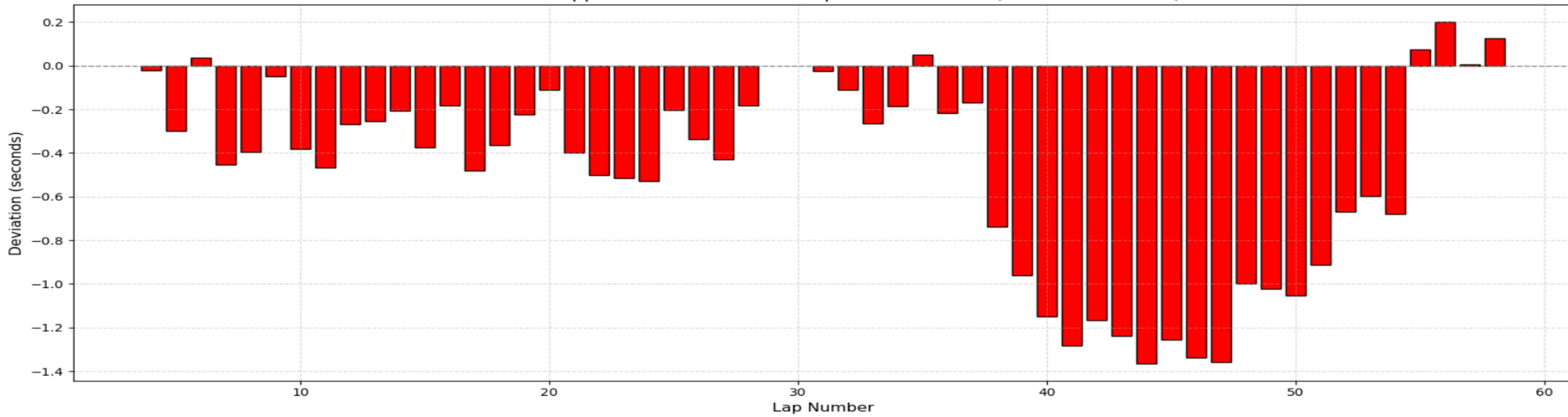




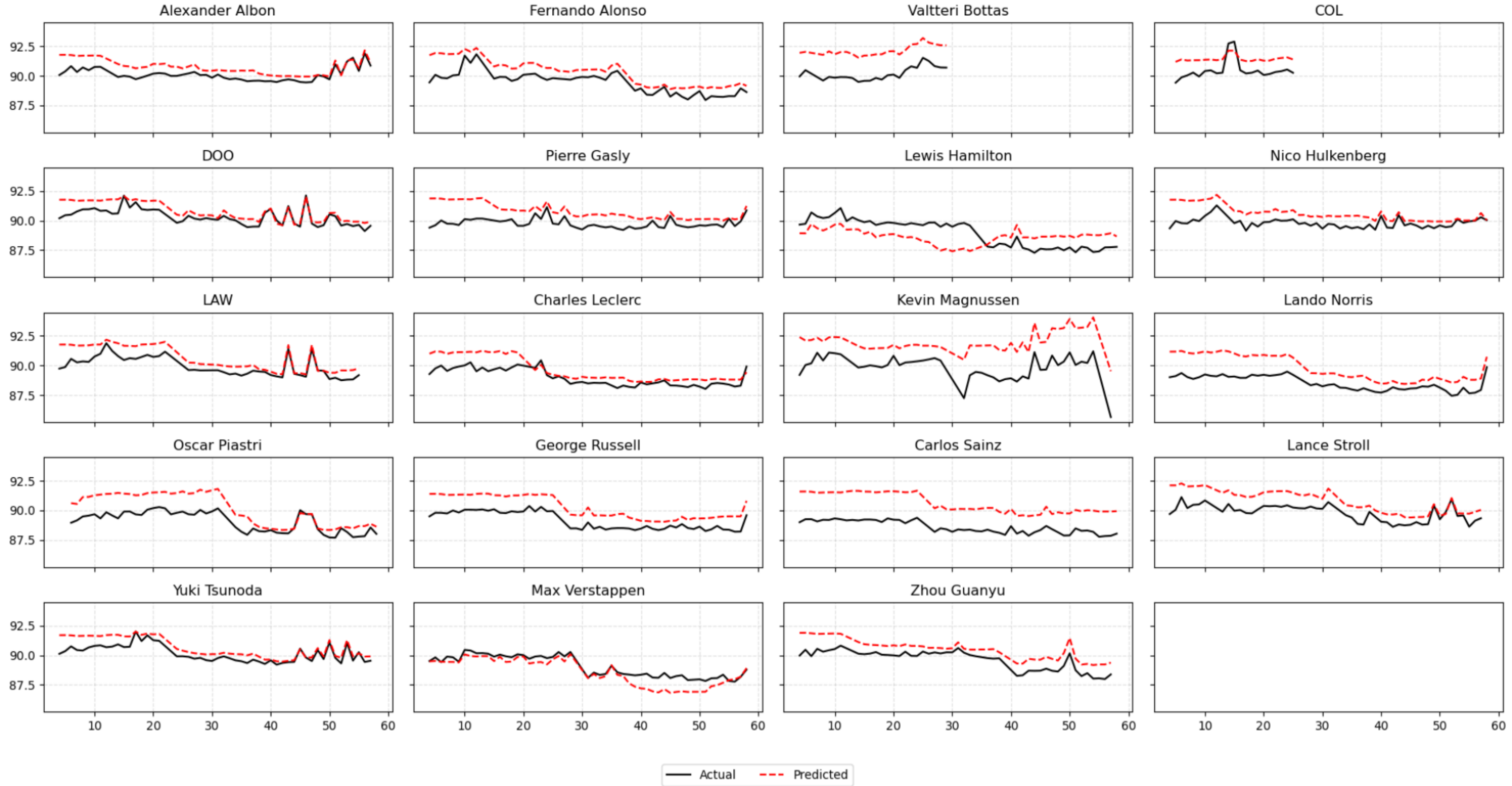
Abu Dhabi Predicted Lap Times for Max Verstappen (2024)



Max Verstappen Abu Dhabi 2024 - Lap Time Deviation (Predicted - Actual)



# Abu Dhabi 2024 (Actual vs Predicted Lap Times) - All Drivers



# Simulation Engine

- The engine simulated lap-by-lap performance for top drivers (Lewis Hamilton, Max Verstappen, etc.)
- Optimal pit strategies suggested a **one-stop** and **two-stint** approach:
  - Start on **HARD compound** for long initial stints (35–50 laps)
  - Switch to **SOFT** (or **MEDIUM** for Leclerc) for final sprint to the end.
  - Predicted total race times closely matched actual leader timing:
- E.g. Max Verstappen gap to Hamilton predicted as **+0.217s**, very minimal!

Race Simulation for Abu Dhabi grand prix - 2024:

Driver	Stint 1	Compound 1	Stint 2	Compound 2	Stint 3	Compound 3	Gap	Total Race Time
Max Verstappen	1-21	HARD	22-42	SOFT	43-58	MEDIUM	Leader	1:21:52.484
Lewis Hamilton	1-50	HARD	51-51	MEDIUM	52-58	SOFT	+0:00:04.529	1:21:57.013
Lando Norris	1-38	HARD	39-40	MEDIUM	41-58	SOFT	+0:01:26.402	1:23:18.886
Charles Leclerc	1-37	HARD	38-49	MEDIUM	50-58	SOFT	+0:01:33.070	1:23:25.554
Oscar Piastri	1-30	HARD	31-38	MEDIUM	39-58	SOFT	+0:01:39.256	1:23:31.740

## Main causes for deviations (small differences observed):

- **Tire degradation variance:** Real-world tire wear can be slightly unpredictable due to temperature changes and track conditions.
- **Traffic and overtakes:** Being stuck behind slower cars may increase lap times unexpectedly.
- **Driver behavior:** Aggressive vs conservative driving styles were not fully captured.
- **Unmodeled race incidents:** Minor contact, yellow flags, or slight mechanical issues during race were not part of simulation assumptions.



## Scope for Future Enhancement

- Generalize Model for Multiple Circuits
- Handle Dynamic race Scenarios like Safety cars, yellow flags more accurately
- Develop Real-Time Strategy Engine that can dynamically re-optimize race strategies
- **In conclusion**, teams that can effectively leverage machine learning can gain a significant strategic edge in Formula 1.



A white Formula 1 car is shown from a side profile, facing right. It features large front and rear wings, a visible cockpit, and five-spoke wheels. The car is set against a light gray background with a subtle gradient.

# Thank You

**We appreciate your time and attention.**

**Looking forward to discussing next steps and answering questions.**