



Python code

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from collections import defaultdict
import heapq
def minimumCost(n, connections):
    # Create a graph adjacency list
   graph = defaultdict(list)
   for u, v, cost in connections:
        graph[u].append((v, cost))
        graph[v].append((u, cost))
   # Initialize variables
   visited = set()
   min_cost = 0
   min_heap = [(0, 1)] # Start from node 1 (can choose any starting node)
   while min_heap:
        cost, node = heapq.heappop(min heap)
        if node in visited:
            continue
        visited.add(node)
        min cost += cost
        for neighbor, edge cost in graph[node]:
            if neighbor not in visited:
                heapq.heappush(min_heap, (edge_cost, neighbor))
   if len(visited) != n:
        return -1 # Some cities are not connected
   return min cost
# Test case
n = 3
connections = [[1, 2, 5], [1, 3, 6], [2, 3, 1]]
output = minimumCost(n, connections)
print(output)
connections=[[1,2,3],[3,4,4]]
output=minimumCost(n,connections)
print(output)
```



