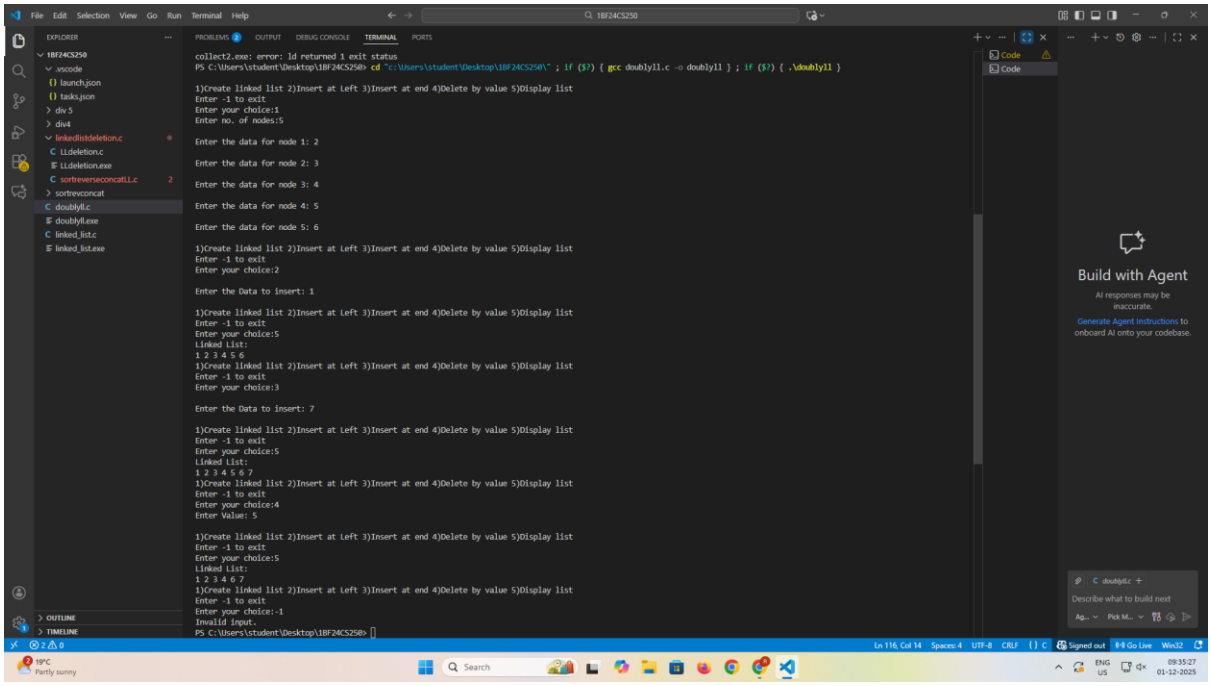
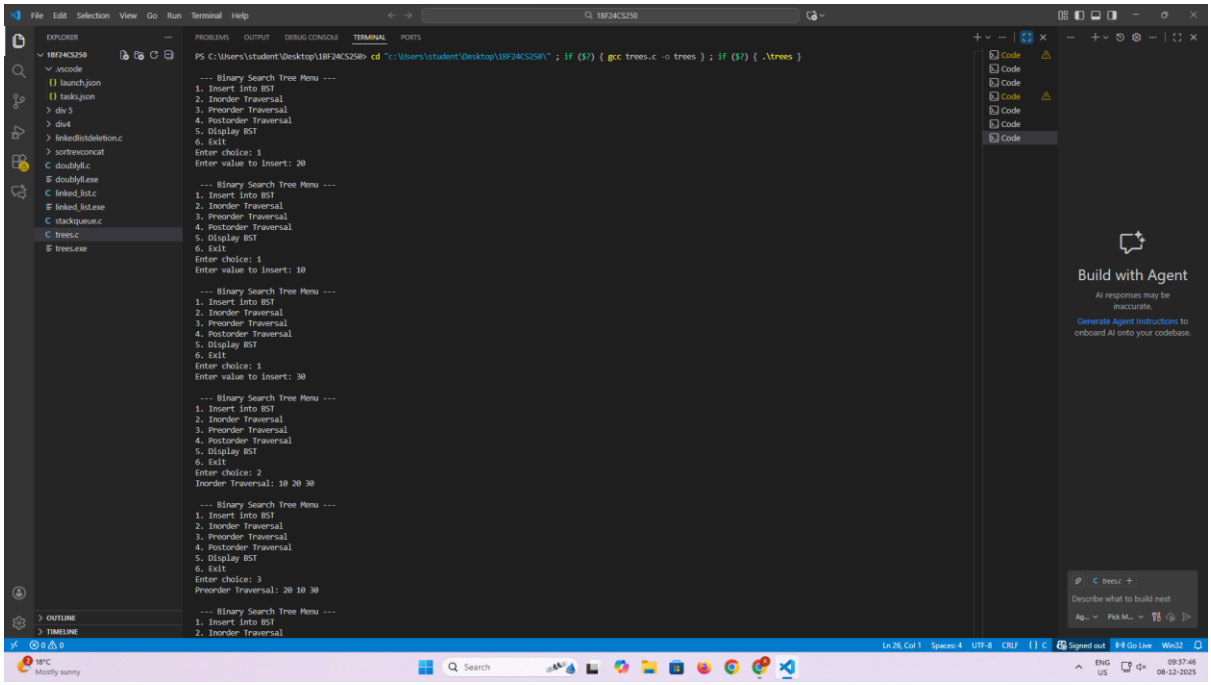

collect2.exe: error: ld returned 1 exit status
PS C:\Users\student\Desktop\1BF24CS250> cd "c:\Users\student\Desktop\1BF24CS250\" ; if ($?) { gcc doubly11.c -o doubly11 } ; if ($?) { .\doubly11 }
1)Create linked list 2)Insert at Left 3)Insert at end 4)Delete by value 5)Display list
Enter -1 to exit
Enter your choice:1
Enter no. of nodes:5
Enter the data for node 1: 2
Enter the data for node 2: 3
Enter the data for node 3: 4
Enter the data for node 4: 5
Enter the data for node 5: 6
1)Create linked list 2)Insert at Left 3)Insert at end 4)Delete by value 5)Display list
Enter -1 to exit
Enter your choice:2
Enter the Data to insert: 1
1)Create linked list 2)Insert at Left 3)Insert at end 4)Delete by value 5)Display list
Enter -1 to exit
Enter your choice:5
Linked List:
1 2 3 4 5 6
1)Create linked list 2)Insert at Left 3)Insert at end 4)Delete by value 5)Display list
Enter -1 to exit
Enter your choice:3
Enter the Data to insert: 7
1)Create linked list 2)Insert at Left 3)Insert at end 4)Delete by value 5)Display list
Enter -1 to exit
Enter your choice:5
Linked List:
1 2 3 4 5 6 7
1)Create linked list 2)Insert at Left 3)Insert at end 4)Delete by value 5)Display list
Enter -1 to exit
Enter your choice:4
Enter Value: 5
1)Create linked list 2)Insert at Left 3)Insert at end 4)Delete by value 5)Display list
Enter -1 to exit
Enter your choice:5
Linked List:
1 2 3 4 6 7
1)Create linked list 2)Insert at Left 3)Insert at end 4)Delete by value 5)Display list
Enter -1 to exit
Enter your choice:-1
Invalid Input.
PS C:\Users\student\Desktop\1BF24CS250>
Build with Agent
AI responses may be inaccurate.
Generate Agent Instructions to onboard AI onto your codebase.


PS C:\Users\student\Desktop\1BF24CS250> cd "c:\Users\student\Desktop\1BF24CS250\" ; if ($?) { gcc trees.c -o trees } ; if ($?) { .\trees }
--- Binary Search Tree Menu ---
1. Insert into BST
2. Inorder Traversal
3. Preorder Traversal
4. Postorder Traversal
5. Display BST
6. Exit
Enter choice: 1
Enter value to insert: 20
--- Binary Search Tree Menu ---
1. Insert into BST
2. Inorder Traversal
3. Preorder Traversal
4. Postorder Traversal
5. Display BST
6. Exit
Enter choice: 1
Enter value to insert: 10
--- Binary Search Tree Menu ---
1. Insert into BST
2. Inorder Traversal
3. Preorder Traversal
4. Postorder Traversal
5. Display BST
6. Exit
Enter choice: 1
Enter value to insert: 30
--- Binary Search Tree Menu ---
1. Insert into BST
2. Inorder Traversal
3. Preorder Traversal
4. Postorder Traversal
5. Display BST
6. Exit
Enter choice: 2
Inorder Traversal: 10 20 30
--- Binary Search Tree Menu ---
1. Insert into BST
2. Inorder Traversal
3. Preorder Traversal
4. Postorder Traversal
5. Display BST
6. Exit
Enter choice: 3
Preorder Traversal: 20 10 30
--- Binary Search Tree Menu ---
1. Insert into BST
2. Inorder Traversal
Build with Agent
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