

3/11/22

B108

Q1. WAP to simulate the working of a circular queue of integers using an array. provide the following operations. Insert, Delete & Display. The program should print appropriate messages for queue empty & queue overflow conditions.

void enqueue(int n) {

Pseudo code

if (front == -1 && rear == -1) {

front = rear = 0;

queue[rear] = x;

else if (front == rear || front == N-1) {

printf("Queue is full");

}

```

else{
    rear=(rear+1)%N;
    queue[rear]=x;
}

void deque()
{
    if(front == -1 & rear == -1)
    {
        printf("queue is empty!");
    }
    else if(front == rear)
    {
        printf("deleted element is %d", queue[front]);
        front=rear=-1;
    }
    else
    {
        printf("deleted element is %d", queue[front]);
        front=(front+1)%N;
    }
}

void display()
{
}

```

```
void display();
```

$i = \text{front};$

while ($i \neq rear$) {

```
printf("%d", queue[front]);
```

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printf("%d; queue(rear)");

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code:

```
#include <stdio.h>
#define N 5
int queue[N]
int front=-1, rear=-1;
Void enqueue(Cint x){\n    if ((front == 0 && rear == N-1) || (front == rear+1)) {\n        printf("The Queue is Full\n");\n    }\n    else if (front == -1 && rear == -1) {\n        front=rear=0;\n        queue[rear]=x;\n    }\n    else {\n        rear=(rear+1)%N;\n        queue[rear]=x;\n    }\n}\n\nVoid dequeue(){\n    if (front == -1 && rear == -1) {\n        printf("The Queue is Empty\n");\n    }\n    else if (front == rear) {\n        printf("The deleted element is %d\n",\n            queue[front]);\n        front=-1;\n        rear=-1;\n    }\n    else {\n        printf("The deleted element is %d\n",\n            queue[front]);\n        queue[front];\n        front=(front+1)%N;\n    }\n}
```

```

void display() {
    if (front == -1 && rear == -1) {
        printf("The Queue is Empty\n");
    } else {
        int i = front;
        printf("The Queue is :\n");
        while (i != rear) {
            printf("%d\n", queue[i]);
            i = (i + 1) % N;
        }
        printf("%d\n", queue[rear]);
    }
}

void main() {
    int ch, y;
    do {
        printf("Enter element from 1 to 4 to
               insert, delete, display & stop");
        scanf("%d", &ch);
        switch(ch) {
            case 1:
                printf("Enter element to
                       insert:");
                scanf("%d", &y);
                enqueue(y);
                break;
            case 2:
                dequeue();
                break;
            case 3:
                display();
                break;
        }
    } while (ch != 4);
}

```

```
Case 4:  
    break;  
default:  
    printf("Your choice is invalid.");  
}
```

```
} while(ch!=4);
```

```
}
```

O/P:-

Enter element from 1 to 4 to insert, delete, display
& stop:1

Enter element to insert:22

enter element from 1 to 4 to insert, delete

display & stop:1

enter element to insert:23

enter element from 1 to 4 to insert, delete

display & stop:1

enter element to insert:24

enter element from 1 to 4 to insert, delete

display & stop:1

enter element to insert:25

~~enter element from 1 to 4 to insert, delete~~

display & stop:2

deleted element is 2

~~f enter element from 1 to 4 to insert, delete~~

display & stop:3

The Queue is:

~~3/ultr~~
~~o/p &r~~

23	23
24	24
25	25