Deep Dreams (with Caffe)

This notebook demonstrates how to use the <u>Caffe</u> neural network framework to produce "dream" visuals shown in the <u>Google Research blog post</u>.

It'll be interesting to see what imagery people are able to generate using the described technique. If you post images to Google+, Facebook, or Twitter, be sure to tag them with **#deepdream** so other researchers can check them out too.

Dependencies

This notebook is designed to have as few dependencies as possible:

- Standard Python scientific stack: <u>NumPy</u>, <u>SciPy</u>, <u>PIL</u>, <u>IPython</u>. Those libraries can also be installed as a part of one of the scientific packages for Python, such as <u>Anaconda</u> or <u>Canopy</u>.
- Caffe deep learning framework (installation instructions).
- Google <u>protobuf</u> library that is used for Caffe model manipulation.

In [1]:

```
# imports and basic notebook setup
from io import StringIO
from io import BytesIO
import numpy as np
import scipy.ndimage as nd
import PIL. Image
from IPython.display import clear output, Image, display
from google.protobuf import text format
import matplotlib.pyplot as plt
import caffe
# If your GPU supports CUDA and Caffe was built with CUDA support,
# uncomment the following to run Caffe operations on the GPU.
# caffe.set mode gpu()
# caffe.set device(0) # select GPU device if multiple devices exist
def showarray(a, fmt='jpeq'):
   a = np.uint8(np.clip(a, 0, 255))
   f = BytesIO()
   PIL.Image.fromarray(a).save(f, fmt)
    display(Image(data=f.getvalue()))
```

Loading DNN model

In this notebook we are going to use a <u>GoogLeNet</u> model trained on <u>ImageNet</u> dataset. Feel free to experiment with other models from Caffe <u>Model Zoo</u>. One particularly interesting <u>model</u> was trained in <u>MIT Places</u> dataset. It produced many visuals from the <u>original blog post</u>.

```
model path = '/home/sarala/Downloads/bvlc googlenet/' # substitute your pat
h here
net fn = model path + 'deploy.prototxt'
param fn = model path + 'bvlc googlenet.caffemodel'
# Patching model to be able to compute gradients.
# Note that you can also manually add "force backward: true" line to
"deploy.prototxt".
model = caffe.io.caffe pb2.NetParameter()
text format.Merge(open(net fn).read(), model)
model.force backward = True
open('tmp.prototxt', 'w').write(str(model))
net = caffe.Classifier('tmp.prototxt', param fn,
                       mean = np.float32([104.0, 116.0, 122.0]), # ImageNet
mean, training set dependent
                       channel swap = (2,1,0)) # the reference model has cha
nnels in BGR order instead of RGB
# a couple of utility functions for converting to and from Caffe's input im
age layout
def preprocess(net, img):
    return np.float32(np.rollaxis(img, 2)[::-1]) - net.transformer.mean['dat
a']
def deprocess(net, img):
    return np.dstack((img + net.transformer.mean['data'])[::-1])
```

Producing dreams

Making the "dream" images is very simple. Essentially it is just a gradient ascent process that tries to maximize the L2 norm of activations of a particular DNN layer. Here are a few simple tricks that we found useful for getting good images:

- · offset image by a random jitter
- normalize the magnitude of gradient ascent steps
- apply ascent across multiple scales (octaves)

First we implement a basic gradient ascent step function, applying the first two tricks:

In [3]:

```
net.Torward(end=end)
objective(dst) # specify the optimization objective
net.backward(start=end)
g = src.diff[0]
# apply normalized ascent step to the input image
src.data[:] += step_size/np.abs(g).mean() * g

src.data[0] = np.roll(np.roll(src.data[0], -ox, -1), -oy, -2) # unshift
image

if clip:
    bias = net.transformer.mean['data']
    src.data[:] = np.clip(src.data, -bias, 255-bias)
```

Next we implement an ascent through different scales. We call these scales "octaves".

In [4]:

```
def deepdream (net, base img, iter n=10, octave n=4, octave scale=1.4,
              end='inception 4c/output', clip=True, **step params):
    # prepare base images for all octaves
    octaves = [preprocess(net, base img)]
    for i in range(octave n-1):
       octaves.append(nd.zoom(octaves[-1], (1, 1.0/octave scale, 1.0/octave
scale), order=1))
    src = net.blobs['data']
    detail = np.zeros like(octaves[-1]) # allocate image for network-produc
ed details
    for octave, octave base in enumerate(octaves[::-1]):
        h_{\bullet} w = octave base.shape[-2:]
        if octave > 0:
            # upscale details from the previous octave
            h1, w1 = detail.shape[-2:]
            detail = nd.zoom(detail, (1, 1.0*h/h1, 1.0*w/w1), order=1)
        src.reshape(1,3,h,w) # resize the network's input image size
        src.data[0] = octave base+detail
        for i in range(iter n):
            make step(net, end=end, clip=clip, **step params)
            # visualization
            vis = deprocess(net, src.data[0])
            if not clip: # adjust image contrast if clipping is disabled
                vis = vis*(255.0/np.percentile(vis, 99.98))
            showarray(vis)
            print(octave, i, end, vis.shape)
            clear output (wait=True)
        # extract details produced on the current octave
        detail = src.data[0]-octave base
    # returning the resulting image
    return deprocess(net, src.data[0])
```

Now we are ready to let the neural network reveal its dreams! Let's take a <u>cloud image</u> as a starting point:

In [8]:

img = np.float32(PIL.Image.open('IMG_9292.jpg'))
showarray(img)



Running the next code cell starts the detail generation process. You may see how new patterns start to form, iteration by iteration, octave by octave.

In [15]:

_=deepdream(net, img)





3 9 inception 4c/output (575, 766, 3)

The complexity of the details generated depends on which layer's activations we try to maximize. Higher layers produce complex features, while lower ones enhance edges and textures, giving the image an impressionist feeling:

In [16]:

_=deepdream(net, img, end='conv1/7x7_s2')
inception_4b/pool_proj



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We encourage readers to experiment with layer selection to see how it affects the results. Execute the next code cell to see the list of different layers. You can modify the <code>make_step</code> function to make it follow some different objective, say to select a subset of activations to maximize, or to maximize multiple layers at once. There is a huge design space to explore!

In [26]:

Out [26]:

```
odict keys(['data', 'conv1/7x7 s2', 'pool1/3x3 s2', 'pool1/norm1', 'conv2/3
x3 reduce', 'conv2/3x3', 'conv2/norm2', 'pool2/3x3 s2',
'pool2/3x3_s2_pool2/3x3_s2_0_split_0',
'pool2/3x3 s2 pool2/3x3 s2 0 split 1',
'pool2/3x3 s2 pool2/3x3 s2 0 split 2',
'pool2/3x3_s2_pool2/3x3_s2_0_split_3', 'inception_3a/1x1',
'inception 3a/3x3 reduce', 'inception 3a/3x3', 'inception 3a/5x5 reduce', '
inception_3a/5x5', 'inception_3a/pool', 'inception_3a/pool_proj', 'inceptio
n_3a/output', 'inception_3a/output_inception_3a/output_0_split_0', 'incepti
on 3a/output inception 3a/output 0 split 1',
'inception 3a/output inception 3a/output 0 split 2',
\label{linear_solution_3a_output_0_split_3', 'inception 3b/1x1', 'inception 3b/1x1',
nception 3b/3x3 reduce', 'inception 3b/3x3', 'inception 3b/5x5 reduce', 'in
ception_3b/5x5', 'inception_3b/pool', 'inception_3b/pool_proj',
'inception 3b/output', 'pool3/3x3 s2',
'pool3/3x3 s2 pool3/3x3 s2 0 split 0',
 'pool3/3x3 s2 pool3/3x3 s2 0 split 1',
'pool3/3x3_s2_pool3/3x3_s2_0_split_2',
'pool3/3x3 s2 pool3/3x3 s2 0 split 3', 'inception 4a/1x1',
'inception 4a/3x3 reduce', 'inception 4a/3x3', 'inception 4a/5x5 reduce', '
inception_4a/5x5', 'inception_4a/pool', 'inception_4a/pool_proj', 'inceptio
n 4a/output', 'inception 4a/output inception 4a/output 0 split 0', 'incepti
on_4a/output_inception_4a/output_0_split_1',
'inception_4a/output_inception_4a/output_0_split_2',
'inception_4a/output_inception_4a/output_0_split 3', 'inception 4b/1x1', 'i
nception_4b/3x3_reduce', 'inception_4b/3x3', 'inception_4b/5x5_reduce', 'in
ception_4b/5x5', 'inception_4b/pool', 'inception_4b/pool_proj',
'inception 4b/output', 'inception 4b/output inception 4b/output 0 split 0',
'inception 4b/output inception 4b/output 0 split 1',
'inception 4b/output inception 4b/output 0 split 2',
'inception 4b/output inception 4b/output 0 split 3', 'inception 4c/1x1', 'i
nception 4c/3x3 reduce', 'inception 4c/3x3', 'inception 4c/5x5 reduce', 'in
ception_4c/5x5', 'inception_4c/pool', 'inception_4c/pool_proj',
'inception 4c/output', 'inception 4c/output inception 4c/output 0 split 0',
'inception_4c/output_inception_4c/output_0_split_1',
'inception 4c/output inception 4c/output 0 split 2',
'inception 4c/output inception 4c/output 0 split 3', 'inception 4d/1x1', 'i
nception 4d/3x3_reduce', 'inception_4d/3x3', 'inception_4d/5x5_reduce', 'in
ception 4d/5x5', 'inception 4d/pool', 'inception 4d/pool proj',
'inception_4d/output', 'inception_4d/output_inception_4d/output_0_split_0',
'inception 4d/output inception 4d/output 0 split 1',
'inception 4d/output inception 4d/output 0 split 2',
\label{locality} \verb|'inception_4d/output_0_split_3', | inception_4e/1x1', | inception_4e/1x1', | inception_4d/output_0_split_3', | inception_4e/1x1', | inc
nception 4e/3x3 reduce', 'inception 4e/3x3', 'inception 4e/5x5 reduce', 'in
ception_4e/5x5', 'inception_4e/pool', 'inception_4e/pool_proj',
'inception_4e/output', 'pool4/3x3_s2',
'pool4/3x3 s2 pool4/3x3 s2 0 split 0',
'pool4/3x3_s2_pool4/3x3_s2 0 split 1',
'pool4/3x3_s2_pool4/3x3_s2_0_split_2',
'pool4/3x3_s2_pool4/3x3_s2_0_split_3', 'inception_5a/1x1',
'inception 5a/3x3 reduce', 'inception_5a/3x3', 'inception_5a/5x5_reduce', '
inception_5a/5x5', 'inception_5a/pool', 'inception_5a/pool_proj', 'inceptio
n 5a/output', 'inception 5a/output inception 5a/output 0 split 0', 'incepti
on 5a/output inception 5a/output 0 split 1',
'inception_5a/output_inception_5a/output_0_split_2',
'inception 5a/output inception 5a/output 0 split 3', 'inception 5b/1x1', 'i
nception 5b/3x3 reduce', 'inception 5b/3x3', 'inception 5b/5x5 reduce', 'in
```

```
ception_5b/5x5', 'inception_5b/pool', 'inception_5b/pool_proj',
'inception_5b/output', 'pool5/7x7_s1', 'loss3/classifier', 'prob'])
```

What if we feed the <code>deepdream</code> function its own output, after applying a little zoom to it? It turns out that this leads to an endless stream of impressions of the things that the network saw during training. Some patterns fire more often than others, suggestive of basins of attraction.

We will start the process from the same sky image as above, but after some iteration the original image becomes irrelevant; even random noise can be used as the starting point.

In [24]:

```
!mkdir frames
frame = img
frame_i = 0
```

In [28]:

```
h, w = frame.shape[:2]
s = 0.05 # scale coefficient
for i in range(15):
    frame = deepdream(net, frame)
    PIL.Image.fromarray(np.uint8(frame)).save("frames/%04d.jpg"%frame_i)
    frame = nd.affine_transform(frame, [1-s,1-s,1], [h*s/2,w*s/2,0], order=1)
)
    frame_i += 1
```



3 9 inception_4c/output (575, 766, 3)

Be careful running the code above, it can bring you into very strange realms!

```
In [32]:
```

Image(filename='frames/0007.jpg')

Out[32]:



Controlling dreams

The image detail generation method described above tends to produce some patterns more often the others. One easy way to improve the generated image diversity is to tweak the optimization objective. Here we show just one of many ways to do that. Let's use one more input image. We'd call it a "guide".

In [5]:

```
guide = np.float32(PIL.Image.open('flowers.jpg'))
showarray(guide)
```





Note that the neural network we use was trained on images downscaled to 224x224 size. So high resolution images might have to be downscaled, so that the network could pick up their features. The image we use here is already small enough.

Now we pick some target layer and extract guide image features.

In [6]:

```
end = 'inception_4a/1x1'
h, w = guide.shape[:2]
src, dst = net.blobs['data'], net.blobs[end]
src.reshape(1,3,h,w)
src.data[0] = preprocess(net, guide)
net.forward(end=end)
guide_features = dst.data[0].copy()
```

Instead of maximizing the L2-norm of current image activations, we try to maximize the dot-products between activations of current image, and their best matching correspondences from the guide image.

In [9]:

```
def objective_guide(dst):
    x = dst.data[0].copy()
    y = guide_features
    ch = x.shape[0]
    x = x.reshape(ch,-1)
    y = y.reshape(ch,-1)
    A = x.T.dot(y) # compute the matrix of dot-products with guide features
    dst.diff[0].reshape(ch,-1)[:] = y[:,A.argmax(1)] # select ones that matc
h best

=deepdream(net, img, end=end, objective=objective_guide)
```





3 9 inception_4a/1x1 (575, 766, 3)

This way we can affect the style of generated images without using a different training set.