Application to make the Gas filling Station easy using CRM (Developer)

1. Executive Summary: The Quick Overview

This project is about building a smart, central computer system (we call it a CRM, but think of

it as a central hub) to manage everything at our gas stations. Our main goal is to stop relying on

paper and guesswork.

**Our Objectives:** 

1. **Stop losing fuel:** Track stock perfectly from delivery to sale.

2. **Make customers happy:** Know who our repeat buyers are and reward them.

3. **Speed up work:** Let the computers handle the paperwork and alerting.

The Key Benefits: Everything will be in one place (Centralized Data), the computers will do the

boring updates (Automation), and managers will get instant reports to make smart decisions.

This will save money, save time, and bring in more repeat customers.

2. Introduction

**Purpose of this Document: The Plan** 

This document is the **official blueprint** for building the new system. It explains why we need it,

what the new system will look like, how we will build and test it, and who will be using it. It is

the guide for everyone involved.

Scope of the Project: What the System Will Cover

The new system will handle four key parts of the gas station:

1. **Customer Files:** Managing loyalty programs and keeping track of who buys our fuel.

2. **Fuel Stock:** Tracking how much petrol and diesel is in every tank, every minute.

3. Sales Records: Logging every single transaction (every time someone fills up).

4. **Buying Fuel:** Managing which suppliers we buy from and tracking the delivery of new

stock.

What it will NOT cover: We will not use it to run the card machines or the actual fuel

dispensers—it will just record the data that those existing systems produce.

**Target Audience: Who Will Use It?** 

• Station Staff (Attendants/Cashiers): They will use the system on a mobile device to

quickly process sales and look up customer loyalty IDs.

• Station Managers: They will use it daily to check fuel stock, see sales reports, and

manage their staff.

• Head Office Team: They will use it to choose suppliers, check overall sales

performance, and manage the loyalty program.

3. Business Requirements: Why We Need This

**Current Challenges: Our Problems Today** 

1. Messy Customer Records: We often don't collect customer data, or it's stored on paper

or in messy spreadsheets. We can't offer personalized service.

2. Guessing Fuel Levels: Staff manually check tanks with a measuring stick. This is slow

and prone to human errors that lead to fuel loss or stockouts.

3. Slow Paperwork: It takes hours to tally up sales and reconcile cash at the end of the day.

We have no idea what's happening until the next morning.

4. Waiting to Order: We only order new fuel when a tank is almost empty. This is

stressful and costs more money.

**Desired Outcomes: What We Want to Achieve** 

• **Be More Efficient:** Cut the time spent on manual reporting by half.

- **Keep Customers:** Start a loyalty program that brings repeat customers and increases their visits by 15%.
- Stop Fuel Loss: Get real-time tracking that helps us find and fix unaccounted fuel loss.

#### **Functional Requirements: The Must-Haves (Features)**

What We Need It

Simple Meaning

To Do

**Customer** Store all customer details and automatically calculate their loyalty points

**Tracking** after a sale.

Automatically send an email or message to the manager when the Diesel

**Inventory Alerts** tank hits a dangerously low level.

**Accurate** Record the exact volume, price, time, and payment method for every single

**Transactions** sale, linking it to the staff member who sold it.

**Supplier** Keep a database of all our suppliers, their current prices, and track every

**Tracking** fuel delivery order from start to finish.

**Variance** Create a simple chart that shows us the difference between the fuel we *think* 

**Reporting** we sold and the fuel that is *actually* left in the tank.

#### **Non-Functional Requirements: How Well It Must Work**

- **Speed (Performance):** It must be fast. Even during the busiest times, a sales transaction must process in less than three seconds.
- Safety (Security): Only managers can see sensitive reports, and staff can only see their own sales. All customer data must be protected and locked down.
- **Usability:** The mobile app for the attendants must be so simple that new staff can use it with minimal training.

4. Solution Design: How We Will Build It

**Salesforce Architecture: The Tools We Use** 

We will build the system on the **Salesforce** platform. We will use the standard parts of Salesforce for things like contacts (our customers and suppliers), but we will mainly build **Custom Objects** (special "folders") tailored just for our gas station needs.

**Data Model: The Main Folders** 

We will create new digital 'folders' to hold our specific information:

1. **Gas Station Folder:** Holds the unique details for each physical location.

2. **Buyer Folder:** Holds the records for all our loyalty members and their point balances.

3. Fuel Details Folder: Holds the daily log of stock levels for Petrol, Diesel, etc.

4. Transaction Folder: Holds every sales receipt.

5. **Supplier Folder:** Holds our supplier details and delivery receipts.

**Process Flows: The Automated Steps** 

We will set up **automated rules** (called **Flows**) to handle routine work. For example:

• Inventory Alert Flow: When a staff member records a sale, the system automatically checks the new fuel level. If the level is too low, the system automatically sends a "Time to order!" alert to the manager.

• Loyalty Flow: When a sale is completed, the system automatically calculates and adds the points to the customer's Buyer Folder.

User Interface Design: What the Screens Look Like

• Attendant Screen (Mobile): The screen will be simple, with big buttons and few steps, focused entirely on processing the sale and looking up a loyalty ID quickly.

• Manager Screen (Dashboard): A single "dashboard" screen that shows 5-7 key charts

and meters: how much money we made today, how much fuel is left, and a warning meter

for fuel loss.

**Integrations: Connecting to Other Systems** 

We must ensure the CRM can talk to our other machines:

• POS/Sales System: We need a connection so that when a sale finishes at the pump, the

transaction data **automatically jumps into** our new CRM system.

• Accounting System: We will send the final daily sales numbers from the CRM over to

the main accounting software.

5. Implementation Plan: The Action Steps

**Phases and Milestones: The Timeline** 

The project will happen in clear stages:

1. Phase 1: Planning (4 Weeks): Get all the requirements confirmed, and design the final

data folders and process rules.

2. Phase 2: Building (8 Weeks): Create the custom folders, build the automatic rules

(Flows), and build the reports and dashboards.

3. Phase 3: Testing and Training (6 Weeks): Let the staff try it out (User Acceptance

**Testing, or UAT**) to make sure it meets their needs. Write the user manuals.

4. Phase 4: Launch (2 Weeks): Move all the old data into the new system, launch it at one

station first (the Pilot), and provide immediate on-site support.

5. **Phase 5: Full Rollout:** Launch the system at all remaining gas stations in small groups.

Roles and Responsibilities: Who Does What

• **Project Sponsor:** The boss who approves the money and makes big decisions.

• **Project Manager:** The person who runs the schedule and manages the team.

Salesforce Builders (Admins/Developers): The technical people who build the system

inside Salesforce.

**Key Users (Managers):** The people who test the system and help train their own staff.

**Data Migration Strategy: Moving the Old Stuff** 

We will carefully move all existing customer records and supplier details into the new system.

We won't move every single old receipt, but we will move some summarized sales data so we

have a history to compare against.

**Testing Plan: Making Sure It Works** 

We will test the system in three main ways:

1. Individual Component Tests: Check that every little rule and field works correctly on

its own.

2. Connection Tests (Integration): Check that the POS/sales machine successfully talks to

the CRM.

3. Staff Tests (UAT): Staff pretend they are having a busy day and use the system to ensure

it works smoothly in a real-world setting.

6. Training and Support

**Training Plan: Teaching the Team** 

Training will be specific to the person's job:

**Attendants:** Hands-on training focused only on how to use the mobile app for sales and

customer lookups.

- Managers: Training on how to check the reports, manage inventory, and fix small problems themselves.
- **Head Office:** Training on procurement, supplier management, and strategic reporting.

### **Support Model: Fixing Problems**

- Level 1 (Managers): They handle simple issues like forgotten passwords or simple "how-to" questions.
- Level 2 (IT Team): They handle technical errors, security problems, and fixing any system bugs that pop up.

## 7. Appendices: Extra Details

This section is for all the technical details that are too complicated for the main document, like:

- Glossary: A list of all the technical words and their definitions.
- User Manuals: Step-by-step instructions for using the system.
- **Test Cases:** Detailed documents showing every scenario we tested (e.g., "What happens if a customer has 0 points and tries to redeem them?").

# FINAL RESULT:

