

1. a website can tell a browser to store data about the user and their visit in a text file called a **cookie**
2. each time the browser requests another page from that domain, the browser sends the data in the cookie back to the **server**
3. browsers only send data in a cookie to a server when it is requesting data from the same **domain** that set it
4. Sessions store information about a user and their preferences on the **server**.
5. **Exceptions** are thrown - they are intended to be caught. **Errors** are generally unrecoverable
6. Create some kind of expectation in a try block, throw an exception with a custom message in the catch block.
7. Send the URL of your forked final project repo.
<https://github.com/sray375/finalproject.git>