

User operate test case - Sanity Test

****Description:****

(Smoke test, high level test) to verify that a user can successfully operate site

****Steps:****

1. Navigate to <https://assessment-qa-devops19.herokuapp.com/>
2. Click buttons

****Postconditions:****

- Page should load with css styles applied
- buttons should have functionality
- game should be playable

Wins increment test case

****Description:****

To verify that win count increments upon winning

****Steps:****

1. Navigate to <https://assessment-qa-devops19.herokuapp.com/>
2. Click draw button
3. Click "add to duo" on two most powerful bots e.g high health and attack
4. Click duel button
5. If loss is indicated click play again and return step 3 if win proceed to step 6
6. Notice if the number after "Wins:" has increment

****Postconditions:****

- Number of wins should increase by 1 after each individual win

Bug Report

Wins number not incremented after winning and loss number incremented instead

****Steps to reproduce:****

1. Navigate to <https://assessment-qa-devops19.herokuapp.com/>
2. Play game until winning using Wins increment test case
3. Click draw button
4. Click "add to duo" on two most powerful bots e.g high health and attack
5. Click duel button
6. If loss is indicated click play again and return to step 3, if win, proceed to step 6
7. Notice the number after "Losses:" has incremented and not Wins:

****Expected Results:****

- Wins number should increment after winning

****Actual Result.****

- Losses number increments

****Environment.****

- Chrome v96

- Linux